EXERCISE:2

SMART HOME SYSTEMS

```
import java.util.*;
// BEHAVIORAL DESIGN PATTERN
interface Person {
  void update(String eventType, int deviceId);
}
// Device base class
abstract class Device {
  protected int id;
  protected String type;
  public Device(int id, String type) {
     this.id = id;
     this.type = type;
  public abstract void turnOn();
  public abstract void turnOff();
  public abstract String getStatus();
}
// Concrete Device classes
class Light extends Device {
  private boolean isOn = false;
  public Light(int id) {
     super(id, "light");
  }
  public void turnOn() {
     isOn = true;
  public void turnOff() {
     isOn = false;
  public String getStatus() {
     return "Light" + id + " is " + (isOn? "On": "Off");
}
```

```
class Thermostat extends Device {
  private int temp;
  public Thermostat(int id, int temp) {
     super(id, "thermostat");
     this.temp = temp;
  }
  public void turnOn() {
     // Do nothing
  public void turnOff() {
     // Do nothing
  public void set_Temp(int temp) {
     this.temp = temp;
  public int get_Temp() {
     return temp;
  public String getStatus() {
     return "Thermostat is set to " + temp+ " degrees";
}
class DoorLock extends Device {
  private boolean isLocked = true;
  public DoorLock(int id) {
     super(id, "door");
  public void turnOn() {
     isLocked = false;
  public void turnOff() {
     isLocked = true;
  public String getStatus() {
```

```
return "Door is " + (isLocked ? "Locked" : "Unlocked");
}
// STRUCTURAL AND CREATIVE DESIGN PATTERN
// Factory Method
class DeviceFactory {
  public static Device create(int id, String type) {
    switch (type) {
       case "light":
         return new Light(id);
       case "thermostat":
         return new Thermostat(id, 70);
       case "door":
         return new DoorLock(id);
       default:
         throw new IllegalArgumentException("Unknown device type");
  }
}
// Proxy Pattern
class DeviceProxy {
  private Device device;
  public DeviceProxy(Device device) {
    this.device = device;
  }
  public void turnOn() {
    device.turnOn();
  public void turnOff() {
    device.turnOff();
  }
  public String getStatus() {
    return device.getStatus();
}
// Smart Home System
class SmartHomeSystem {
  private Map<Integer, DeviceProxy> devices = new HashMap<>();
  private List<Person> persons = new ArrayList<>();
  private List<String> s Tasks = new ArrayList<>();
```

```
private List<String> auto_Triggers = new ArrayList<>();
  public void addDevice(int id, String type) {
    Device device = DeviceFactory.create(id, type);
    devices.put(id, new DeviceProxy(device));
    notifyPerson("added", id);
  }
  public void removeDevice(int id) {
    devices.remove(id);
    notifyPerson("removed", id);
  }
  public void turnOn(int deviceId) {
    DeviceProxy device = devices.get(deviceId);
    if (device != null) {
       device.turnOn();
       notifyPerson("turned on", deviceId);
    } else {
       throw new IllegalArgumentException("Device with ID " + deviceId + " not found.");
  public void turnOff(int deviceId) {
    DeviceProxy device = devices.get(deviceId);
    if (device != null) {
       device.turnOff();
       notifyPerson("turned off", deviceId);
    } else {
       throw new IllegalArgumentException("Device with ID " + deviceId + " not found.");
  }
  public String getStatus() {
    StringBuilder statusReport = new StringBuilder();
    for (DeviceProxy device : devices.values()) {
       statusReport.append(device.getStatus()).append(". ");
    }
    return statusReport.toString();
  public void setSchedule(int deviceId, String time, String command) {
    s Tasks.add("{device: " + deviceId + ", time: \"" + time + "\", command: \"" + command
+"\"}");
  }
```

```
public void addTrigger(String condition, String operator, int value, String action) {
    auto Triggers.add("{condition: \"" + condition + " " + operator + " " + value + "\",
action: \" + action + "\" \}");
  public String getScheduledTasks() {
    return s_Tasks.toString();
  public String getAutomatedTriggers() {
    return auto Triggers.toString();
  }
  public void addPerson(Person person) {
    persons.add(person);
  public void notifyPerson(String eventType, int deviceId) {
    for (Person person: persons) {
       person.update(eventType, deviceId);
    }
  }
// Example Observer
class DevicePerson implements Person {
  public void update(String eventType, int deviceId) {
    System.out.println("Device " + deviceId + " has been " + eventType);
  }
}
// Main class to demonstrate functionality
public class Main {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    SmartHomeSystem system = new SmartHomeSystem();
    DevicePerson person = new DevicePerson();
    system.addPerson(person);
    System.out.println("*** HELLO!!! ***");
    while (true) {
       System.out.println("Select an option:");
       System.out.println("1. Add Device");
       System.out.println("2. Remove Device");
       System.out.println("3. Turn On Device");
       System.out.println("4. Turn Off Device");
```

```
System.out.println("5. Set Schedule");
System.out.println("6. Add Trigger");
System.out.println("7. Get Status");
System.out.println("8. Get Scheduled Tasks");
System.out.println("9. Get Automated Triggers");
System.out.println("10. Exit");
System.out.print("Enter choice: ");
int choice = scanner.nextInt();
scanner.nextLine(); // consume the newline character
try {
  switch (choice) {
     case 1:
       System.out.print("Enter device ID: ");
       int addId = scanner.nextInt();
       scanner.nextLine(); // consume the newline
       System.out.print("Enter device type (light, thermostat, door): ");
       String type = scanner.nextLine();
       system.addDevice(addId, type);
       break;
     case 2:
       System.out.print("Enter device ID to remove: ");
       int removeId = scanner.nextInt();
       scanner.nextLine(); // consume the newline
       system.removeDevice(removeId);
       break;
     case 3:
       System.out.print("Enter device ID to turn on: ");
       int onId = scanner.nextInt();
       scanner.nextLine(); // consume the newline
       system.turnOn(onId);
       break;
     case 4:
       System.out.print("Enter device ID to turn off: ");
       int offId = scanner.nextInt();
       scanner.nextLine(); // consume the newline
       system.turnOff(offId);
       break:
     case 5:
       System.out.print("Enter device ID: ");
       int scheduleId = scanner.nextInt();
       scanner.nextLine(); // consume the newline
       System.out.print("Enter time (HH:MM): ");
       String time = scanner.nextLine();
       System.out.print("Enter command (TurnOn/TurnOff): ");
       String command = scanner.nextLine();
```

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system.setSchedule(scheduleId, time, command);
            break;
          case 6:
             System.out.print("Enter condition (e.g., temperature): ");
             String condition = scanner.nextLine();
             System.out.print("Enter operator (e.g., >): ");
             String operator = scanner.nextLine();
            System.out.print("Enter value (e.g., 75): ");
            int value = scanner.nextInt();
            scanner.nextLine(); // consume the newline
            System.out.print("Enter action (e.g., turnOff(1)): ");
            String action = scanner.nextLine();
            system.addTrigger(condition, operator, value, action);
            break;
          case 7:
             System.out.println(system.getStatus());
            break;
          case 8:
             System.out.println(system.getScheduledTasks());
            break;
          case 9:
             System.out.println(system.getAutomatedTriggers());
            break;
          case 10:
             System.out.println("Bye...!");
            scanner.close();
            return;
          default:
             System.out.println("Invalid choice. Please try again.");
     } catch (Exception e) {
        System.out.println("Error: " + e.getMessage());
  }
}
```