CS 5334/4390 Spring 2017 Exam 2 Review Guide

For exam 2, you should be able to

- 1. Describe and explain the concept of heterogeneous computing.
- 2. Explain GPU architecture and the mapping and indexing of blocks and threads.
- 3. Complete a simple CUDA program example.
- 4. Explain the concept of distributed memory programming.
- 5. Use point-to-point MPI communication correctly, including avoiding deadlock.
- 6. Analyze communication costs of point-to-point and collective communication.
- 7. Use MPI collective communication operations correctly.
- 8. Explain the concept of asynchronous communication; use asynchronous communication to overlap computation and communication.
- 9. Use MPI 2-dimensional Cartesian topologies correctly.
- 10. Describe the Knights Landing architecture, including vectorization capability and the memory system.
- 11. Use parallel math libraries correctly.