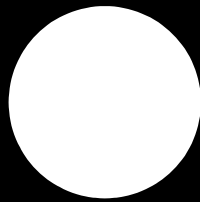


Complete React Developer in 2022 (w/ Redux, Hooks, GraphQL)



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1:51 **3. React Basics** 23. Create React App - Everything Else

what is a component ?

A component is a self contained piece of code that returns some visual UI representation of HTML UI being this that we can see and interact with.

3:51 **3. React Basics** 31. Monsters Rolodex - setState and Secondary Callback

`this.setState()` is asynchronous in nature

3:21 3. React Basics 32. Monsters Rolodex - Mapping Arrays to Elements

```
this.setState(  
  ()=>{  
    return {name:'farhin'};  
  },  
  ()=>{  
    console.log(this.state.name);  
  });
```

9:38 3. React Basics 36. Monsters Rolodex - Lifecycle Method: componentDidMount

`componentDidMount() method`

Whenever we have a component , a class component specifically that needs to leverage order to get data that it needs in order to display the appropriate UI, we need to put the `componentDidMount()` lifecycle method

4:33 3. React Basics 40. Monsters Rolodex - Searching & Filtering

advice :

never try to modify the existing array , always use generate new array like using filter me

1:31 3. React Basics 44. Monsters Rolodex - Understanding Components

react is a way to tie together the visual representation of the UI and the functional representation of the Component :

it aims to do tie together reusable portions of the code together into one segment

8:19 3. React Basics 48. Monsters Rolodex - SearchBox Component

Note : Whenever you change pass prop , if you are passing a string then no need of { } , , need to use swigly brackets else it won't register

9:16 3. React Basics 49. Monsters Rolodex - CSS in React

NOTE: css of one component is applicable to the components of the entire page unless isolation

1:06 3. React Basics 50. Monsters Rolodex - CardList Component

This below is called **string interpolation**

In jsx **correct format :**

```
<img alt={`monster ${monster.id}`} />
```

Incorrect format :

```
<img alt=`monster ${monster.id}` />
```

0:00 3. React Basics 52. Monsters Rolodex - Finishing Touches

Just a quick note to remember to use the back tick ``` and NOT regular single or double interpolation on our image `src`. This is an easy mistake to make as you cannot interpolate regular quotes, you must use back ticks!

4:56 3. React Basics 56. Pure & Impure Functions**Pure and Impure Functions**

A pure function is a function whose return value is solely dependent on the arguments p not on any external variables

```
let c= 5;
const impurefunc = (a, b) =>{
  return a + b + c;
}
```

A pure function should also not create **side effects**

- when an external variables is changed through a function then this is called side effect

4:11 3. React Basics 56. Pure & Impure Functions

A side effect is when a function creates some kind of effect outside of its scope.

And in this particular case, it's setting some variable outside of the scope of its function.

And the scope is whatever is inside of this function.

The variable C does not live within the scope of this function.

It's accessible within the scope of this function, but it is also accessible outside of the scope of this function.

And as a result, if it were to change that variable, that is considered a side effect.

4:39 3. React Basics 57. Monsters Rolodex - Hooks: useState

To use useState() function:

```
[searchvalue , setSearchField] = useState(''); // here '' is the initial value
const onSearchChange = (event)=>{
  const searchFieldString = event.target.value.toLocaleLowerCase();
  setSearchField(searchFieldString);
}
```

For every state variable we need to use a new useState() functions , as every useState is

2:54 3. React Basics 57. Monsters Rolodex - Hooks: useState

useState()

this gives us back an array of two values .

The first values if going to be the value that we want to store and teh second is going to
 Difference between setState and useState is that setState is a object in the class compo
 But in the functional component it's the individual values

6:44 3. React Basics 58. Monsters Rolodex - Functional Component Re-rendering

Note : Strict mode will render your components twice , disabling strict mode in react wi

4:13 3. React Basics 58. Monsters Rolodex - Functional Component Re-rendering

In functional component when the state value changes then only the whole component i
 Even if the state values remains same after we submit still there wont be a re render trig

7:32 3. React Basics 59. Monsters Rolodex - Infinite Re-rendering

`useEffect(callback, [])` can be used to manage the infinite re-rendering cycle.

callback : callback is going to be the code or the effect that we want to happen inside of
 [] = this contains different dependencies , these are likely to be the state values. or ma
 passed to functional components.

3:57 3. React Basics 59. Monsters Rolodex - Infinite Re-rendering

Good note here :

Infinite re render caused by fetch as the data object received earlier has different referer

3:09 3. React Basics 60. Monsters Rolodex - Hooks: useEffect

IMPORTANT ABOUT useEFFECT Function:

Note : In the `useEffect` argument the second argument tells the `useEffect` function the function passed as the first argument.

If we pass `[]` as second argument , it tells the `useEffect` function to run only once as there is nothing which it must keep track on.

5:20 3. React Basics 60. Monsters Rolodex - Hooks: `useEffect`

use `useEffect()` to cope with the issue of infinite re rendering with functional components

1:06 3. React Basics 61. Monsters Rolodex - Remaining Components

For functional component we pass props like the below

```
const CardList = (props , forwardRef) =>{}
```

the `forwardRef` parameter won't be used mostly , as it's used around 3-7 % of the time

2:32 3. React Basics 63. React v18: Strict Mode Changes

Strict Mode :

React strict mode renders everything twice so as to ensure there is no error .

5:31 4. Capstone Project: Intro + Setup 78. Category Item Component

`key = {x.id}` should be always set within map function

```
monsters.map((x) => (
  <Card key = {x.id} props = {prop} />
));
```

8:09 4. Capstone Project: Intro + Setup 80. Adding Fonts

Lock Files:

These lock files are essentially generated by our package managers , npm or yarn respectively. A lock file is a way for us to make sure that all of the libraries that we use as a team are locked. Note: people using yarn will have package-lock file as well as yarn.lock file

5:47 5. Routing + React-Router 82. Updating/Upgrading Libraries

react router version 6 requires react v 16.8 or greater.

6:21 5. Routing + React-Router 84. React Router Outlet

`<Outlet/>` helps us dynamically change our code output

2:32 5. Routing + React-Router 86. React Router Link

`React.Fragment` renders to nothing when it's rendered into the DOM

`<></>` is a fragment is we want to manually write :

4:08 6. Authentication + Firebase 88. Setting Up Firebase

```
yarn add firebase
```

3:58 6. Authentication + Firebase 92. Authenticating With Firebase

firebase SDK : A developer kit

0:52 6. Authentication + Firebase 92. Authenticating With Firebase

always store backend database related files in separate folder called **utils**

11:48 6. Authentication + Firebase 94. Setting Up User Documents

firebase Concept :

doc() method creates a connection with the firebase database .

getDoc() method returns the document object from the firebase database.

2:14 6. Authentication + Firebase 94. Setting Up User Documents

Firestore is a different service so we need to

```
import {  
  getFirestore,  
  doc, // retrieves documents from firestore data base,  
  getDoc, // get document data  
  setDoc  
} from 'firebase/firestore'
```

7:57 6. Authentication + Firebase 96. Sign In With Redirect

Firebase **auth** keeps track of all the authentication states that are happening internally

```
import getAuth from 'firebase/auth';  
export const auth = getAuth();
```

This auth is helpful in case we use `googleSignInWithRedirect`

5:06 6. Authentication + Firebase 96. Sign In With Redirect

With `SignInWithRedirect` we need to use `useEffect` or `useState` as `signinwithredirect` re-renders the site and loses the data

14:15 6. Authentication + Firebase 97. Sign Up Form Pt.1

Note about dynamic update of objects

3:46 6. Authentication + Firebase 98. Sign Up Form Pt.2

important thing said

2:29 6. Authentication + Firebase 98. Sign Up Form Pt.2**Firestore concept:**

Native providers in firebase authentication doesn't require any Provider.

so email authentication with user and pass doesn't require any providers and we can directly

12:22 6. Authentication + Firebase 100. Generalizing Form Input Component**better approach to pass input attributes****10:06 6. Authentication + Firebase 100. Generalizing Form Input Component**

~ symbol in scss looks for the nearest sibling with given class name .

```
$main-color :black;
@mixin shrinkLabel{
  top: -14px;
  font-size:12px;
  color : $main-color
}
For example :
&:focus ~ .form-input-label{
  @include shrinkLabel();
}
```

10:49 6. Authentication + Firebase 100. Generalizing Form Input Component**scss & and ~ explanation****8:02 6. Authentication + Firebase 100. Generalizing Form Input Component****method to add class name :**

```
className = `${otherProps.value.length?'shrink':''} form-input-label`
```

2:37 7. React Context For State Management 105. User Context

`useContext()` : whenever the values inside the context updates, re-render of page hap

`useContext(<ContextName>)` returns the value for the context

5:10 7. React Context For State Management 106. Re-rendering From Context**IMPORTANT NOTE WHILE USING useCONTEXT.**

One drawback of using context is that , suppose you use `useContext()` in the sign up compon updates in the sign in component , because we have `useContext()` in the signup compon keep re-rendering causing performance issues if there are alot of functions within the s Although this function calls will cause performance issues but if you try paint flashing te there is no re-render of the signup component. This is because there is no changes in th of virtual dom).

English

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