Fast DDS (XRCE) Installation on PineTime64 smart watch

Assignment 2 Heterogeneous Computing (COE 504)

Submitted by

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Fast DDS (XRCE)

Fast DDS XRCE (also known **as eProsima Fast DDS-XRCE**) is an implementation of the DDS-XRCE (DDS for Extremely Resource Constrained Environments) protocol, part of the Data Distribution Service (DDS) family of standards maintained by the Object Management Group (OMG) [1]. The aim of the DDS-XRCE protocol is to provide access to the DDS Global-Data-Space from resource-constrained devices. This is achieved thanks to a client-server architecture, where low resource devices, called *XRCE Clients*, are connected to a server, called *XRCE Agent*, which acts on behalf of its clients in the DDS Global-Data-Space.

The eprosima Micro XRCE-DDS library implements a client-server protocol that enables resource-constrained devices (clients) to take part in DDS communications. The eProsima Micro XRCE-DDS Agent (server) acts as a bridge to make this communication possible. It acts on behalf of the Micro XRCE-DDS Clients by enabling them to take part to the DDS Global Data Space as DDS publishers and/or subscribers. It also allows for Remote Procedure Calls, as defined by the DDS-RPC standard, which implement a request/reply communication pattern.

eProsima Micro XRCE-DDS provides both a plug and play eProsima Micro XRCE-DDS Agent and an API layer which allows the user to implement the eProsimaMicro XRCE-DDS Clients.

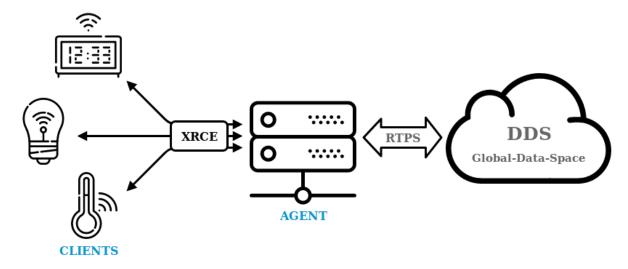


Fig. 1. Micro XRCE-DDS Architecture [1].

It is designed to allow devices with very limited resources, such as IoT sensors, microcontrollers, or embedded systems, to communicate in a DDS network. **Fast DDS-XRCE** serves as a middleware that enables data exchange between highly resource-constrained devices (clients) and full DDS networks (servers or agents), thus making DDS more accessible to a wider range of devices.

Key Features:

- 1. **Client-Server Architecture**: XRCE is built on a client-server model. The client is a lightweight entity on a resource-constrained device, and the server (or agent) acts as an intermediary between the client and the DDS network.
- 2. **Interoperability with DDS**: XRCE clients can publish or subscribe to data in a DDS network through an XRCE agent, bridging the gap between DDS-enabled systems and resource-constrained devices.
- 3. **Small Footprint**: It is optimized for environments with limited computational power, memory, and network bandwidth.
- 4. **Real-Time Communication**: Like DDS, Fast DDS XRCE supports real-time communication with a focus on low latency and high reliability.
- 5. **Wide Range of Use Cases**: It can be used in various fields such as industrial automation, robotics, automotive systems, and IoT applications, where small devices need to participate in complex communication networks.
- 6. **Customization**: Fast DDS-XRCE provides different Quality of Service (QoS) settings and can be tailored to specific use cases in constrained environments.

In essence, Fast DDS XRCE is a lightweight extension of the DDS protocol, enabling constrained devices to become part of larger, real-time data communication systems, maintaining compatibility with the broader DDS ecosystem.

Now, we would like to use XRCE DDS on day to day life IoT device such as PineTime smart watch.

PineTime

The PineTime [2] is a free and open source smartwatch capable of running custom-built open operating systems. Some of the notable features include a heart rate monitor, a week-long battery, and a capacitive touch IPS display that is legible in direct sunlight. It is a fully community driven side-project which anyone can contribute to, allowing you to keep control of your device.

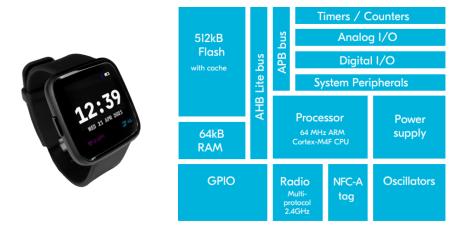


Fig. 2. PineTime64 [2] watch and SoC architecture of nRF52832 [3].

The smart watch is based **nRF52832** chip. That's SoC [3] architecture is shown in Fig.2. The nRF52832 takes Bluetooth Low Energy SoCs to the next level with its support for Bluetooth 5. It has an ARM Cortex M4 CPU at its heart, running at 64 MHz, it is capable of handling demanding application and communication tasks in a short timeframe. This frees up the CPU handle even more tasks, or to return to sleep mode, thus conserving precious battery energy. The nRF52832, and all SoCs in the nRF52 Series family are flash-based SoCs and are ideal for Device Firmware Updates (DFU). DFU brings total flexibility and control to the firmware running in your product. Enabling new security updates, bugfixing and feature additions in the field.

Features and Specification

Display	Square 1.3-inch 240×240 IPS capacitive touch display
SoC	Low-power Nordic Semiconductor nRF52832
	64 MHz + Floating Point
Software	Any open-source operating systems built on top of numerous RTOSes
Body	Dimensions: 37.5mm x 40mm x 11mm
	Weight: 38 grams
	Made with Zinc Alloy and Plastic
	Dustproof and water-resistant up to 1m (Rated at IP67)
Health Tracking	Step Counting (with Accelerometer)
	Heart Rate Detection
Notification features	Notification access
	Wrist vibration
	Quick glance via lift-to-wake.
Connectivity	Bluetooth 5 and Bluetooth Low Energy
	Compatible with almost any device
	Over-the-air update
Storage	4 MB of User Storage
	0.5 MB of OS Storage
Battery	All-week 180 mAh battery
	2-pin USB charging dock

IPS touch display

The PineTime includes a color IPS capacitive touch display

Dustproof and Water Resistant

The PineTime comes with a IP67 rating, meaning that it can handle up to one meter of water and is fully dust proof

Bluetooth 5

With Bluetooth 5 and Bluetooth Low Energy, the PineTime can pair to other devices

Heartrate and Step Counting

With a built-in accelerometer and heart-rate sensor, the PineTime can help you keep track of your health

Since this smart watch has been designed as a very resource constrained manner for lightweight power consumption but to perform suitable tasks on a single chip architecture. That's why it's our key interest to implement XRCE DDS on this deice.

Environment Setup

Since the smartwatch contains **nRF52832** chip, we need a programmer to upload the firmware of this chip. To do this task we have chosen ESP32 chip as a programmer with SWD interface from Arduino IDE.

Required Hardware

- ESP32 WROOM S2 chip
- Bread Board
- PineTime64 smartwatch
- USB Cable
- Jumper wires
- Cables
- LED

Required Software

- Arduino IDE https://www.arduino.cc/
- ESP32 core Library https://github.com/espressif/arduino-esp32
- This version of the WifiManager
 https://github.com/tzapu/WiFiManager/tree/feature_asyncwebserver
- AsyncTCP https://github.com/me-no-dev/AsyncTCP
- ESPAsyncWebServer https://github.com/me-no-dev/ESPAsyncWebServer
- ArduinoBufferedStreams https://github.com/paulo-raca/ArduinoBufferedStreams

Arduino IDE Setup and preparation:

We have downloaded the Arduino IDE and complete the installation

- Copy or install the three downloaded libraries (AsyncTCP, ESPAsyncWebServer, WifiManager) into the Arduino > libraries directory
- Arduino > libraries: Rename:
- AsyncTCP-master to AsyncTCP
- ESPAsyncWebServer-master to ESPAsyncWebServer
- WiFiManager-master to WiFiManager

Installing libraries for ESP32 chip:

Now to add the ESP32 Core to Arduino

• File > Additional Boards Manager URLS >

https://raw.githubusercontent.com/espressif/arduino-esp32/gh-pages/package_esp32_index.json

ESP 32 SWD Programmer Interface preparation

We have followed this github (https://github.com/atc1441/ESP32_nRF52_SWD) tutorial for this preparation. We downloaded the repository and open the "ESP32_SWD_WIFI.ino" file with Arduino and select the "DOIT ESP32 DEVKIT V1" (Tools > Board: > DOIT ESP32 DEVKIT V1)

While compiling the sketch in IDE there were several issues found in the program that we had to fix. We had to define the pins for the ESP32 module perform as a programmer.

```
#define LED 2
#define GLITCHER 5
#define NRF_POWER 22
#define OSCI_PIN 34
#define swd_clock_pin 21
#define swd_data_pin 19
```

The repository didn't include the WiFiManager.h header file rather it used wifimanager.h and wifimanager.cpp files which made the ambiguity so that it was causing compilation error. We downloaded the WiFiManager.h and WiFiManager.cpp corresponding files from the git (https://github.com/tzapu/WiFiManager/) repository and added them to the project.

Firmware upload to the ESP32 chip

Our chip is connected to the COM3 Port in the computer

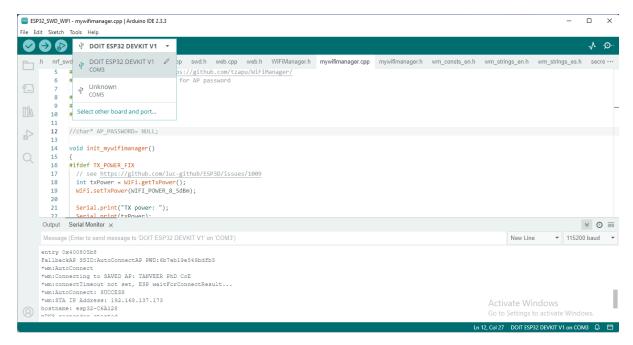


Fig. 3. Arduino IDE connection with ESP32.

After successful upload the ESP32 is start working as SWD programmer over the air (OTA).

That's why the chip has been connected to our computer hotspot via WiFi obtaining the IP Address 192.168.137.173

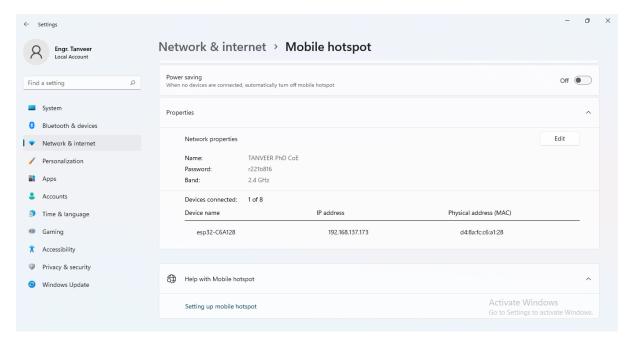


Fig. 4. ESP32 connected to the host PC through mobile hotspot WiFi.

The Arduino Serial monitor is reading at 115200 baud rate with the ESP32 chip.

```
wm:AutoConnect
*wm:Connecting to SAVED AP: TANVEER PhD CoE
*wm:connectTimeout not set, ESP waitForConnectResult...
*wm:AutoConnect: SUCCESS
```

*wm:STA IP Address: 192.168.137.173

hostname: esp32-C6A128 mDNS responder started

DP Write reg: 0x00 : 0x0000001e DP Write reg: 0x04 : 0x50000000

SWD Id: 0x00000000

Connecting the pinetime64 to ESP32 chip

The SWD pinout for the PineTime watch is shown below



Fig. 5. SWD pinout of the PineTime64 smartwatch [4]

To flash an nRF52 connect the following:

- nRF52 SWDCLK to ESP32 GPIO 21
- nRF52 SWDIO to ESP32 GPIO 19
- nRF52 GND to ESP32 GND
- Then power the nRF52 as needed

According to this we have connected the watch as per figure

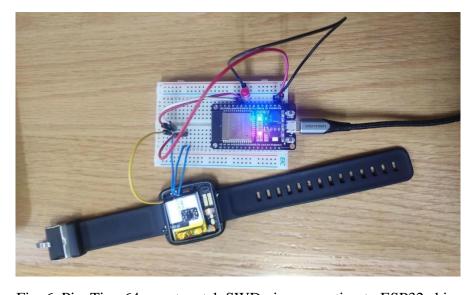


Fig. 6. PineTime64 smart watch SWD pin connection to ESP32 chip.

Firmware update to PineTime smart watch

- Once fully connected enter: "http://swd.local" in our internet browser and it showed a first page from the ESP32
- login with admin: "http://swd.local/edit"
- We Choose File and browse for the "data/index.htm" file and clicked Upload
- Went to: "http://swd.local" again, the ESP32 SWD Flasher page was displayed
- We connected the nRF52 via SWD. Click the button "Init SWD" and wait for the response in the info page or look in the Arduino UART terminal if something doesn't work. The nRF chip should be detected and it will display a notification about whether or not the nRF52 is locked

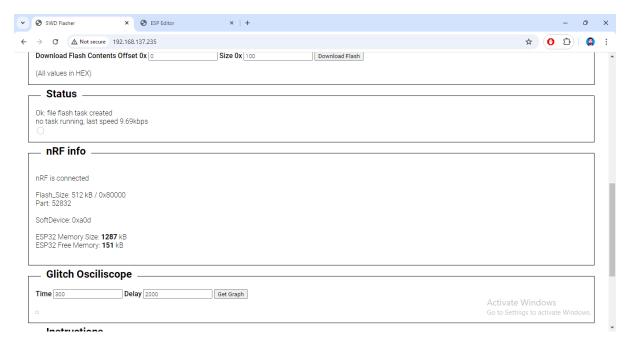


Fig. 7. PineTime64 smart watch chip nRF connected to the ESP32.

Now downloaded the PineTime64 latest firmware hex file from github repository https://github.com/InfiniTimeOrg/InfiniTime/releases the merged-internal.hex

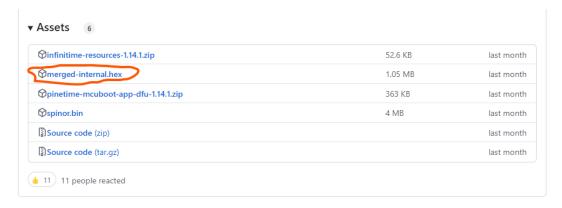


Fig. 8. PineTime64 smartwatch firmware hex file

Now we opened the .hex file in HxD to save it as infinitime.bin file.

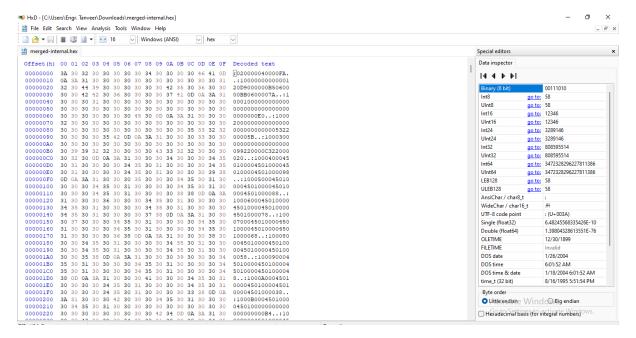


Fig. 8. Opening .hex file in HxD to save it as .bin file

Now we upload the infinitime.bin file in the esp32 provided web interface. And then clicked the flash file by showing the .bin file in the web interface it then started flashing the Chip.

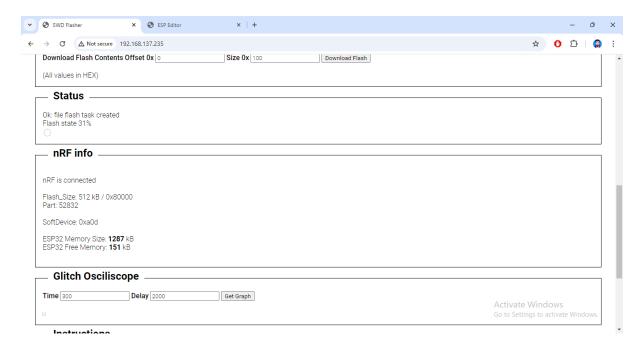


Fig. 9. Flash task is running 31%

During this time we can check the arduino IDE terminal that Register Read and Write operation is performing.

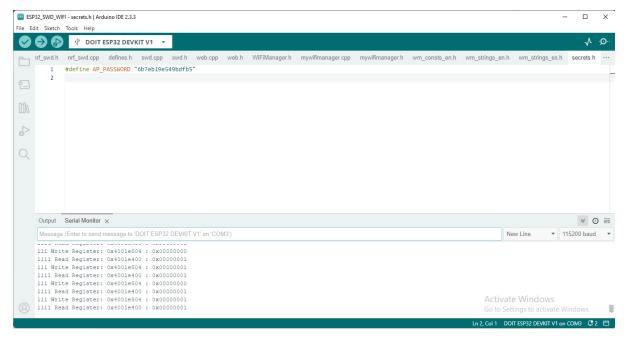


Fig. 10. During Flash operation Register Read and Write is performing

After flashing the chip we clicked on the reset button to start the watch

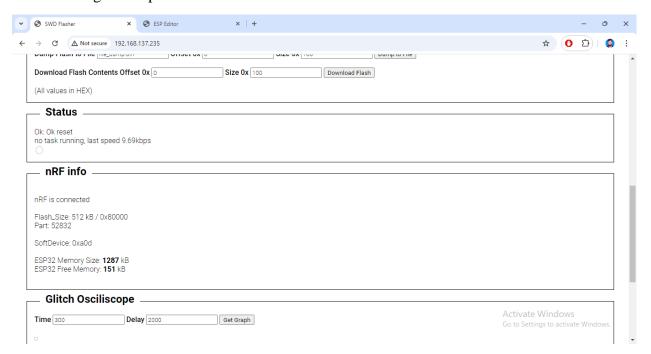


Fig. 11. PineTime smart reset after Flash

Outcomes:

We found that the watch didn't boot. We several time performed the flash operation with other .hex files from the git release. But couldn't find the glitch, in addition to this we can't check

whether the firmware is correct or not. Though the flash operation was successful. We hope that we will investigate this later.

References

- [1] Micro XRCE-DDS (https://micro.ros.org/docs/concepts/middleware/Micro_XRCE-DDS/)
- [2] PineTime, https://pine64.org/documentation/PineTime/
- [3] nRF52, NordicSemiconductor, https://docs.nordicsemi.com/
- [4] PineTime SWD pinout, https://wiki.pine64.org/wiki/PineTime_Devkit_Wiring