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Edit Execute
Assignment2.asm
1      .data
2  data1: .byte 1,2,3,4
3  data2: .ascii "Hello"
4
5      .text
6      li    $v0,4
7      la    $a0,data2
8      syscall
9      li    $v0,10
10     syscall
11

```

Open the (installed) MARS simulator. Open the source code "Assignment2.asm". Save the file, then click "Run->Assemble". Try to explore the different views including the text segment, data segment, I/O window, and registers. Then answer the followings:

1. What is the purpose of line 1?  
**To define the start of the data segment**
2. What is the purpose of line 5?  
**To define the start of the text segment**
3. What is data1?  
**data1 is a label that points to the first data being stored in the data segment. data1 is defined as 4 bytes data i.e. 0x01,0x02,0x03,0x04**
4. What is the difference between line 2 and line 3 in terms of the data stored in the data segment?  
**Line 2 stores data1 defined in byte format, whereas line 3 stores data2 defined in ascii format**
5. Where is data1 stored? What is the address of data1?  
**data1 is stored in the data segment at address 10010000-10010003**
6. Where is data2 stored? What is the address of data2?  
**Data2 is stored in the data segment at address 10010004-10010009 (including the null byte)**
7. What happens after line 6 is executed?  
**\$v0 is loaded with value 0x00000004, i.e. \$v0=0x00000004**
8. What happens after line 7 is executed?  
**\$a0 is loaded with the address of data2, i.e. \$a0=0x10010004**
9. What happens after line 9 is executed?  
**\$v0 is loaded with value 0x0000000a, i.e. \$v0=0x0000000a**
10. Based on the syscall services table, what are the purpose of lines 6-8?  
**To print string. The string to be printed is initialised/stored in data2, i.e. string is "Hello"**