

Java AWT CheckboxGroup

The object of CheckboxGroup class is used to group together a set of Checkbox. At a time only one check box button is allowed to be in "on" state and remaining check box button in "off" state. It inherits the object class.



Note: CheckboxGroup enables you to create radio buttons in AWT. There is no special control for creating radio buttons in AWT.

AWT CheckboxGroup Class Declaration

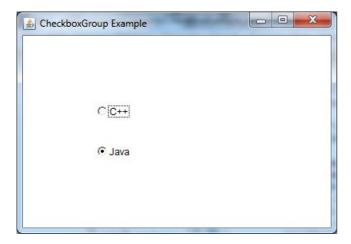


Java AWT CheckboxGroup Example



```
import java.awt.*;
public class CheckboxGroupExam
{
       CheckboxGroupExample()
{
    Frame f= new Frame("Chec
     CheckboxGroup cbg = new
     Checkbox checkBox1 = nev
     checkBox1.setBounds(100,1
     Checkbox checkBox2 = new
     checkBox2.setBounds(100,1
     f.add(checkBox1);
     f.add(checkBox2);
     f.setSize(400,400);
     f.setLayout(null);
     f.setVisible(true);
   }
public static void main(String arg
{
  new CheckboxGroupExample()
}
}
```

Output:



Java AWT CheckboxGroup Example with ItemListener



```
import java.awt.*;
import java.awt.event.*;
public class CheckboxGroupExam
{
   CheckboxGroupExample(){
    Frame f= new Frame("Chec
    final Label label = new Lab
    label.setAlignment(Label.CE
    label.setSize(400,100);
     CheckboxGroup cbg = new
     Checkbox checkBox1 = nev
     checkBox1.setBounds(100,
     Checkbox checkBox2 = new
     checkBox2.setBounds(100,1
     f.add(checkBox1); f.add(che
     f.setSize(400,400);
     f.setLayout(null);
     f.setVisible(true);
     checkBox1.addItemListener
        public void itemStateCh
          label.setText("C++ ch
        }
      });
     checkBox2.addItemListener
        public void itemStateCh
          label.setText("Java ch
        }
      });
public static void main(String ar
{
  new CheckboxGroupExample()
}
```

Output:



