Java AWT PopupMenu

PopupMenu can be dynamically popped up at specific position within a component. It inherits the Menu class.

AWT PopupMenu class declaration

```
public class PopupMenu extends
```

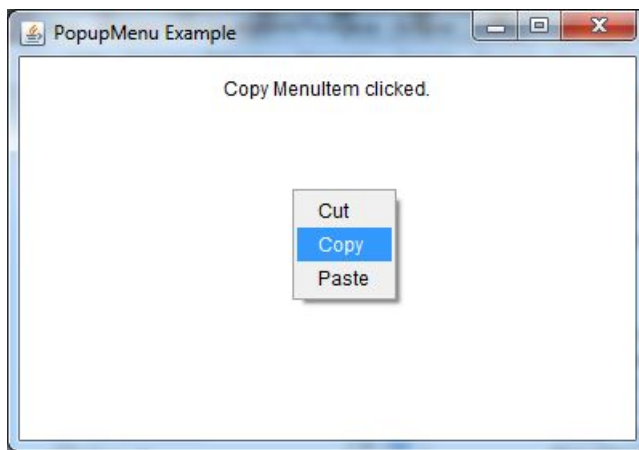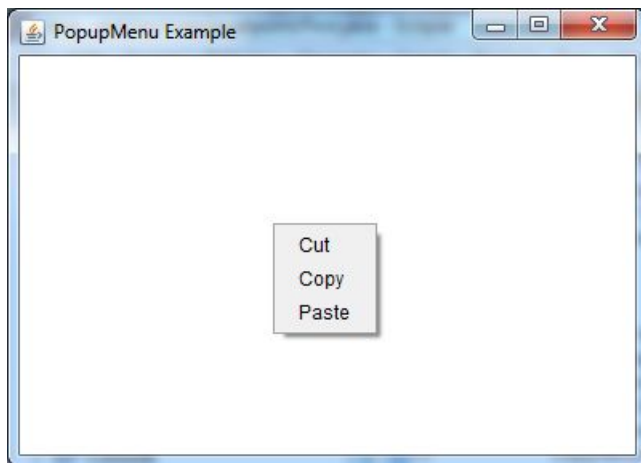## Java AWT PopupMenu Example

```
import java.awt.*;
import java.awt.event.*;
class PopupMenuExample
{
    PopupMenuExample(){
        final Frame f= new Frame
        final PopupMenu popupme
        MenuItem cut = new Men
        cut.setActionCommand("Cu
        MenuItem copy = new Me
        copy.setActionCommand("C
        MenuItem paste = new Me
        paste.setActionCommand(
        popupmenu.add(cut);
        popupmenu.add(copy);
        popupmenu.add(paste);
        f.addMouseListener(new N
            public void mouseClicke
                popupmenu.show(f , e
            }
        });
        f.add(popupmenu);
        f.setSize(400,400);
        f.setLayout(null);
        f.setVisible(true);
    }
public static void main(String arg
{
        new PopupMenuExample();
}
}
```

Output:

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