Game Design Document

Fill up the Following document

1. Write the title of your project.

THE KID SURVIVOR

1. What is the goal of the game?

Goal is to make the kid eat as much food as you can!

1. Write a brief story of your game?

A school had gone for a picnic in a jungle and one kid ran away to catch a butterfly while the school bus was leaving the jungle and suddenly the school bus left and the kid remain there but he never lose hope then he started finding food and in between he had to fight against dangerous wild animals in the jungle.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | kid | Find and eat food while surviving the danger |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | apple | Move infinitely |
| 2 | banana | Move infinitely |
| 3 | jungle | Move infinitely |
| 4 | tiger | Move infinitely |
| 5 | snake | Move infinitely |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?