

## ← Job Details

### Job Title: Junior QA Engineer

Company Name: Escape Velocity Entertainment Inc

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#### Description

##### What we are looking for:

Escape Velocity seeks a motivated and detail-oriented Junior QA Engineer to join our team. The ideal candidate will have a strong foundation in quality assurance practices and video game industry standard engines, such as Unreal or Unity. This role will involve contributing to and implementing automated testing strategies to enhance the overall quality of our game products

#### Requirements

##### What we will do together:

- Collaborate with the development team to understand feature requirements and develop comprehensive automated testing strategies.
- Design, implement, and maintain automated tests for game features using the game engine and related tools.
- Conduct manual testing and identify bugs to provide detailed reports and recommendations for improvement.
- Work closely with developers to ensure that quality standards are met throughout development.
- Participate in the testing of new features for shipping games and live service updates.
- Continuously learn and adapt to new testing tools and methodologies

##### What you will bring:

- Familiarity with gaming engine visual scripting systems.
- Passion and talent for video games with a strong desire to ensure a high-quality player experience.
- Understanding of requirements and costs associated with automated testing.
- Strong communication skills with the ability to articulate issues clearly to both technical and non-technical team members.
- Demonstrated ability to actively learn and adapt to new challenges and a growth mindset with a desire to continuously improve skills and knowledge.
- Proactive approach to problem-solving and quality assurance.
- Willingness to accept coaching and teaching from others.
- 1–2 years experience creating test plans for game features, investigating and debugging sources of issues, and writing automated tests based on feature requirements and defined

## Benefits

Interested... a bit about Escape Velocity:

Escape Velocity is a team of passionate, talented developers working at a studio that offers excellent benefits and what we believe is a fantastic project. But that doesn't make us unique. What does make us special? We value the time, energy, and talent of our players and our colleagues. We want every hour spent developing and playing our games to be an incredibly rewarding and worthwhile use of your time. To that end, we are fully remote and support team members nearly anywhere in the world. We prioritize honesty, even when that means sharing bad news. We strive to give everyone autonomy so they can determine how best to work and play, and we care more about what you bring to the game and studio than how many hours you're clocking. We believe in constant improvement across all areas – from the game itself to our production design – and are constantly re-evaluating how we spend our time to ensure that we're not wasting yours and we're all always working on the most important things. Finally (and perhaps most importantly) we're dedicated to building a culture of play, which not only makes us better game-makers, but also strengthens the bonds between us all.

## How to apply:

- Click apply and complete an application along with a Resume / CV. If we would like to move forward with your application, a member of the Recruiting Team will reach out to you and guide you through our process.
- Escape Velocity is proud to be an equal opportunity employer, we are committed to hiring, promoting, and compensating employees based on their qualifications and demonstrated ability to perform job responsibilities.
- Applications will be considered regardless of age, disability, gender identity, sexual orientation, religion, belief, race, or any other protected category.

Apply: <https://choto.co/hmuqXJJf>

**Job Type: Full Time**

**Location: Remote**

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Israel

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Publish Date: 16 March,  
2025

Lincoln, England, United  
Kingdom (On-site)

Publish Date: 09 March,  
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