

4. Write a program to print file details including owner access permissions, file access time, where file name is given as argument.

A4.

```
#include<stdio.h>
#include<sys/stat.h>
#include<time.h>

//Give file names in command line arguments
int main(int argc,char *argv[])
{
    int i;
    struct stat buffer;
    for(i=1;i<argc;i++)
    {
        printf("\n\nfile=%s\n",argv[i]);
        if(stat(argv[i],&buffer)<0)
            printf("Error in File Started");
        else
        {
            printf("Owner=%d\ngid=%d\n",buffer.st_uid,buffer.st_gid);
            printf("Access Permission=%d\n",buffer.st_mode);
            printf("Access Time=%ld\n", buffer.st_atime);
            // printf(time(&(buffer.st_atime)));
        }
    }
}
```

OUTPUT

```
clang version 7.0.0-3~ubuntu0.18.04.1 (tags/RELEASE_700/final)
➤ ./Q4 Q4.cpp

file=Q4.cpp
Owner=1000
gid=1000
Access Permission=33188
Access Time=1601624676
➤ □
```

5. Write a program to copy files using system calls.

A5.

```
#include<stdio.h>
#include<unistd.h>
#include<stdlib.h>
#include<sys/types.h>
#include<sys/stat.h>
#include<fcntl.h>
void copy(int,int);
void display(int);
int main(int argc,char *argv[])
{
    int fold,fnew;
    if(argc!=3)
    {
        printf("Two Arguments Required");
        exit(1);
    }
    fold=open(argv[1],0);
    if(fold==-1)
    {
        printf("Unable to Open the File\n%s",argv[1]);
        exit(1);
    }
    fnew=creat(argv[2],0666);
    if(fnew==-1)
    {
        printf("Unable to Create the File%s\n",argv[2]);
        exit(1);
    }
    copy(fold,fnew);
    //exit(0);
    close(fold);
    close(fnew);
    fnew=open(argv[2],0);
    printf("New File:\n");
    display(fnew);
    close(fnew);
    exit(0);
}

void copy(int old, int newfile)
```

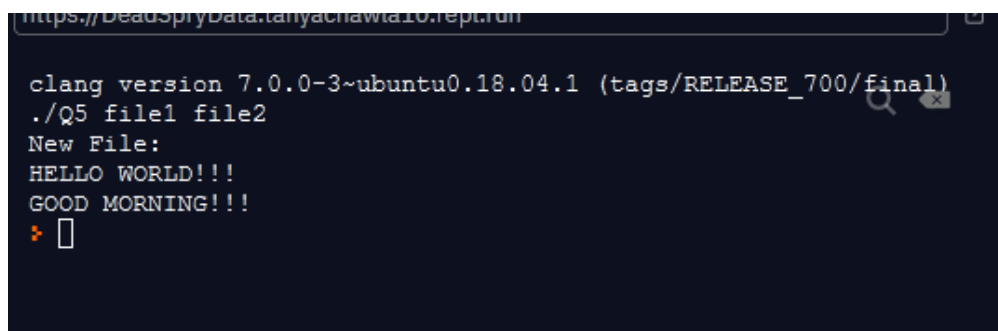
```

{
    int count=0;
    char buffer[512];
    while((count=read(old,buffer,sizeof(buffer)))>0)
    {
        write(newfile,buffer,count);
    }
}

void display(int fnew)
{
    int count=0,i;
    char buffer[512];
    while((count=read(fnew,buffer,sizeof(buffer)))>0)
    {
        for(i=0;i<count;i++)
        {
            printf("%c",buffer[i]);
        }
    }
    for(i=0;i<count;i++)
    {
        printf("%c",buffer[i]);
    }
}

```

OUTPUT

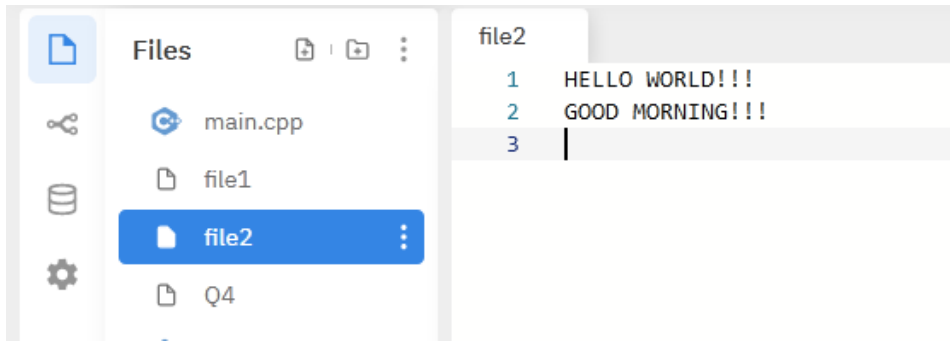


A terminal window with a dark background. The title bar shows a URL: `https://DeadspryData.tanyachawla10.repl.run`. The terminal output is as follows:

```

clang version 7.0.0-3~ubuntu0.18.04.1 (tags/RELEASE_700/final)
./Q5 file1 file2
New File:
HELLO WORLD!!!
GOOD MORNING!!!
✚ □

```



7. Write a program to implement Round Robin scheduling algorithm.

A7.

```
#include<iostream>
```

```
using namespace std;
```

```
class Process
```

```
{
```

```
    int ar;
```

```
    int bt;
```

```
    int wt;
```

```
    int res;
```

```
    int tar;
```

```
    int pid;
```

```
    int temp;
```

```
    public:
```

```
        void entry(int n)
```

```
        {
```

```
            pid=n+1;
```

```
            cout<<"\nEnter arrival time for process "<<n<<": ";
```

```
            cin>>ar;
```

```
            cout<<"\nEnter burst time for process "<<n<<": ";
```

```

        cin>>bt;

        temp=bt;

        res=wt=tar=0;
    }
    void sorter(Process p[], int size)
    {
        for(int i=0; i<size; ++i)
        {
            for(int j=0; j<size-1; ++j)
            {
                if(p[j].ar>p[j+1].ar)
                {
                    Process temp=p[j];
                    p[j]=p[j+1];
                    p[j+1]=temp;
                }
            }
        }
    }

    void final(Process p[], int q, int n)
    {

        int i=0;

        int check=0;

        do
        {
            if(p[i].res==0 && i!=0)
                p[i].res=p[i].tar;

```

```

if(p[i].temp>0)
{
    if(p[i].temp-q>0)
    {
        p[i].temp-=q;
        for(int j=0; j<n; j++)
        {
            if(p[j].temp!=0)
                p[j].tar+=q;
        }
    }
    else
    {
        for(int j=0; j<n; j++)
        {
            if(p[j].temp!=0)
                p[j].tar+=p[i].temp;
        }
        p[i].temp=0;
        check++;
    }
}
if(i==n-1)
{
    i=0;
}
else

```

```

        i++;
    }while(check<n);
}

void show(Process p[], int sz)
{
    cout<<"\n-----";
    cout<<"\nPROCESS||BURST    TIME||ARRIVAL    TIME||TURNAROUND
TIME||WAITING TIME||RESPONSE TIME" ;
    cout<<"\n-----";
    for(int i=0; i<sz; i++)
    {
        cout<<"\n P"<<p[i].pid;
        cout<<" || "<<p[i].bt;
        cout<<"\t ||  "<<p[i].ar;

        p[i].tar=p[i].tar-p[i].ar;
        p[i].wt=p[i].tar-p[i].bt;

        cout<<" ||  "<<p[i].tar;
        cout<<"\t ||  "<<p[i].wt;
        cout<<"\t || "<<p[i].res;
        cout<<"\n-----";
    }
}

};

int main()

```

```

{
    Process pr[10];
    int n, quant;
    cout<<"\nEnter number of processes(max. 10): ";
    cin>>n;
    if(n<0||n>10)
    {
        cout<<"\nWrong input";
        exit(0);
    }
    cout<<"\nEnter time quantum: ";
    cin>>quant;
    for(int i=0; i<n; i++)
    {
        pr[i].entry(i);
    }
    pr[0].sorter(pr,n);
    pr[0].final(pr, quant, n);
    pr[0].show(pr, n);
    return 0;
}

```

OUTPUT


```

Enter number of processes(max. 10): 3
Enter time quantum: 4
Enter arrival time for process 0: 0
Enter burst time for process 0: 24
Enter arrival time for process 1: 0
Enter burst time for process 1: 3
Enter arrival time for process 2: 0
Enter burst time for process 2: 3

```

PROCESS	BURST TIME	ARRIVAL TIME	TURNAROUND TIME	WAITING TIME	RESPONSE TIME
P1	24	0	30	6	0
P2	3	0	7	4	4
P3	3	0	10	7	7

9. Write a program to implement non-preemptive priority based scheduling algorithm.

A9.

```

#include<iostream>

using namespace std;

class Process
{
    int at;

    int bt;

    int res;

    int tar;

    int wt;

    int priority;

    int pid;

    float avgtt;

    float avgwt;

public:

    void entry(int n)
    {

```

```

        pid=n;
        cout<<"\nEnter priority: ";
        cin>>priority;
        cout<<"\nEnter burst time: ";
        cin>>bt;
        at=res=wt=tar=0;
    }
void sorter(Process p[], int size)
{
    for(int i=0; i<size; i++)
    {
        for(int j=0; j<size-1; ++j)
        {
            if(p[j].priority>p[j+1].priority)
            {
                Process temp=p[j];
                p[j]=p[j+1];
                p[j+1]=temp;
            }
        }
    }
}

void cal_wait(Process p[], int sz)
{
    avgwt=0;
    p[0].wt=0;
    for(int a=1; a<sz; ++a)

```

```

    {
        p[a].wt=0;
        for(int b=0; b<a; ++b)
            p[a].wt+=p[b].bt;
        p[a].wt-=p[a].at;
    }
    for(int i=0; i<sz; i++)
        avgwt+=p[i].wt;
    avgwt=avgwt/sz;
}

```

```

void cal_trn(Process p[], int s)
{
    avgtt=0;
    for(int i=0; i<s; ++i)
        p[i].tar=p[i].wt+p[i].bt;
    for(int i=0; i<s; i++)
        avgtt+=p[i].tar;
    avgtt=avgtt/s;
}

```

```

void cal_res(Process p[], int y)
{
    p[0].res=0;
    for(int i=1; i<y; ++i)
    {
        p[i].res = p[i-1].tar;
    }
}

```

```

    }

    void show_data(Process pr[], int x)
    {
        cout<<"\n-----";
        cout<<"\nPid    Priority    BurstTime    WaitingTime    TurnaroundTime
ResponseTime\n";
        cout<<"\n-----";
        \n";

        for(int c=0; c<x; ++c)

            cout<<pr[c].pid<<"\t"<<pr[c].priority<<"\t"<<pr[c].bt<<"\t\t"<<pr[c].wt<<"\t\t"<
<pr[c].tar<<"\t\t"<<pr[c].res<<endl;

            cout<<"\nAverage Waiting Time: "<<avgwt;
            cout<<"\nAverage Turnaround Time: "<<avgtt;

        }
    };

    int main()
    {
        Process pro[10];

        int n;

        cout<<"\nEnter no. of processes (max 10) : ";

        cin>>n;

        do
        {
            if(n<0||n>10)
            {
                cout<<"\nEnter again : ";

                cin>>n;

            }
        }
    }

```

```
    }while(n<0||n>10);

    for(int i=0; i<n; ++i)
    {
        cout<<"\nEnter details for "<<i<<" process: \n";
        pro[i].entry(i);
    }
    pro[0].sorter(pro, n);
    pro[0].cal_wait(pro, n);
    pro[0].cal_trn(pro, n);
    pro[0].cal_res(pro, n);
    pro[0].show_data(pro, n);

    return 0;
}
```

OUTPUT

Enter no. of processes (max 10) : 5

Enter details for 0 process:

Enter priority: 3

Enter burst time: 10

Enter details for 1 process:

Enter priority: 1

Enter burst time: 1

Enter details for 2 process:

Enter priority: 4

Enter burst time: 2

Enter details for 3 process:

Enter priority: 5

Enter burst time: 1

Enter details for 4 process:

Enter priority: 2

Enter burst time: 5

Pid	Priority	BurstTime	WaitingTime	TurnaroundTime	ResponseTime
-----	----------	-----------	-------------	----------------	--------------

1	1	1	0	1	0
4	2	5	1	6	1
0	3	10	6	16	6
2	4	2	16	18	16
3	5	1	18	19	18

Average Waiting Time: 8.2

Average Turnaround Time: 12
