# Archie Williams // UI/UX Designer & Web Developer

Hi, I'm Archie. I'm a UI/UX Designer and Programmer. I've been doing programming for 5 years or so now, and UI/UX design for 6 if not more. I'm looking for a job to learn new skills and contribute to interesting products and experiences, and forward my own personal hobbies and projects.

Most of my work is done on a volunteer basis on community projects or other small projects.

I've done official designs for osu! (https://osu.ppy.sh), and also worked on Osekai, GTS, and more. I've also worked on various design projects for tournaments and events, and have also created various brand designs. Please check my portfolio!

I also created Reddark, which was referenced in news sites worldwide from CNN to The Verge, and was watched by 18,000 people concurrently in it's peak.

## Location
Wales, address
provided at request

## @ Email
archie@untone.uk

## Phone
Provided at request

# Experience

## Osekai Project Lead — PRIMARY

Osekai is a large website oriented towards the community of the rhythm game "osu!", serving additional data, analytics, and information to the players, along with archiving old versions of the game and storing user-submitted information. receiving up to 4000 page views daily.

- Managed a team of 16 people moderating, developing, and designing a large website and brand identity for Osekai

- Oversaw and performed upgrades to equipment and servers

- Designed the Osekai website, along with the brand identity and any promotional designs.

March 2021 - Present

## UNTONE Music Lead Developer & Designer

I'm leading the development and design of the record label UNTONE Music's new website and promotional material, working to promote great musicians and producers.

June 2023 - Present

## Reddark Project Lead

Reddark was the leading site for news and realtime updates on the Reddit protest of June 2023, reaching 20,000 active users and over 2 million overall pagevisits.

- Initially performed and later oversaw large upgrades to infrastructure to handle more users than initially expected.

- Ran a 24/7 stream of the website's "Large Counter" mode, reaching up to 18,000 active viewers at it's peak, #20 worldwide on Twitch at the time.

- Designed and implemented UI and branding across all of Reddark

June 2023 - August 2023

## osuGTS Web Designer

GTS is a large osu! tournament manager, hosting upwards of 8 tournaments filled with the top players of the game yearly.

- Designed and oversaw the implementation of a new homepage for GTS

- Designed a new design language and system for GTS's website (yet to be implemented)

Feburary 2023 - Present

# Skills

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| Web Design 6 years | UI Design 6 years | Brand Design 4 years | Promotional Design 4 years |
| 3D Modelling 4 years | 3D Art 4 years | Web Development 4 years | Leadership 4 years |
| Organisational Skills 4 years | Game Development 4 years | Project Lead 4 years | JavaScript 5 years |
| CSS 5 years | HTML 5 years | MySQL 4 years | PHP 4 years | C# 6 years | Java 3 years |
| TypeScript 2 years | Adobe Illustrator 6 years | Figma 3 years | Adobe Xd 5 years | Blender 4 years |
| VSCode 4 years | Unity 4 years | Linux 4 years | Windows 8 years |

Check out my portfolio - https://tanza.work/portfolio