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**Course:** Data Structures

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# Lab 1

#### TASK#2

1. Write the prototype of a function named DS() which accepts an array of integers, a pointer to double, a float by reference and returns a character.

```
char DS(int arr[],double *ptr, float &r)
```

2. Write statements as directed:

int  $a[]=\{1,2,3,4,5\};$ 

```
int *p;
p = a;
//Print the elements of array using the mentioned notation:
for (int i = 0; i < 5; i++)
{
//Subscript notation with name of array
cout<<a[i]<<endl;
//Subscript notation with pointer 'p'
cout<<*p[i]<<endl;
//Offset notation using array name
cout<<*(a+i)<<endl;
//Offset notation using pointer 'p'
cout<<*(p+i)<<endl;</pre>
```

3. What is the difference between function overloading and function overriding?

Function Overloading is when multiple function with same name exist in a class. Function Overriding is when function have same prototype in base class as well as derived class.

Overloaded functions have different function signatures. Overridden functions have the same function signatures.

4. Write C++ statement(s) to allocate space for 10 doubles (using dynamic memory allocation).

```
Double *arr = new double[10];
```

5. OUTPUT

3

# TASK#2

# Exercise#1

## **Code:**

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int sum(int num[],int n)
       int sum=0;
       for(int i=0;i<n;i++)
              sum=sum+num[i];
       return sum;
int avg(int num[],int n)
       int sum=0,avg;
       for(int i=0;i< n;i++)
              sum=sum+num[i];
       avg=sum/7;
       return avg;
int min(int num[],int n)
       int min=num[0];
       for(int i=0;i< n;i++)
              if(min>num[i])
                     min=num[i];
       return min;
int max(int num[],int n)
       int max=num[0];
       for(int i=0;i< n;i++)
```

## **OUTPUT**

```
□ D:\university\DS Labs\Lab1 Exercise 1\Debug\Lab1 Exercise 1.exe

□ X

Enter 1 number=12

Enter 2 number=3

Enter 3 number=4

Enter 4 number=1

Enter 5 number=6

Enter 6 number=54

Enter 7 number=6

Sum=86

Average=12

Maximum=54

Minimum=1

Press any key to continue . . .

A A Sum and a Sum and
```

## Exercise#2

#### Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;

int sum(int arr[7],int key)
{
    int sum=0;
    for(int i=0;i<7;i++)
    {
        if(arr[i]%key==0)
    }
}</pre>
```

```
sum=sum+arr[i];
        return sum;
int tmain(int argc, TCHAR* argv[])
        int arr[7],key;
        for(int i=0;i<7;i++)
                cout << "Enter " << i+1 << " number = ";
                cin>>arr[i];
        cout<<"Enter key=";</pre>
        cin>>key;
        cout << "Sum=" << sum(arr, key) << endl;
        system("pause");
        return 0;
OUTPUT
 ■ D:\university\DS Labs\lab 1 exercise 2\Debug\lab 1 exercise 2.exe
                                                                                                        \times
                                                                                                  Enter 1 number=1
Enter 2 number=4
Enter 3 number=10
Enter 4 number=12
Enter 5 number=15
Enter 6 number=20
Enter 7 number=22
Enter key=5
Sum=45
Press any key to continue . . .
```

## Exercise#3

#### Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
class Matrix
{
    int m[2][2];
public:
        Matrix()
        {
        for(int i=0;i<2;i++)
        {
            for(int j=0;j<2;j++)
        }
}</pre>
```

```
m[i][j]=0;
       void get_input()
              for(int i=0;i<2;i++)
                     for(int j=0;j<2;j++)
                            cin>>m[i][j];
       void display()
              for(int i=0;i<2;i++)
                     for(int j=0; j<2; j++)
                            cout << m[i][j] << " \setminus t";
                     cout << "\n";
       Matrix operator +(Matrix m2)
              Matrix m3;
              for(int i=0;i<2;i++)
                     for(int j=0;j<2;j++)
                            m3.m[i][j]=m[i][j]+m2.m[i][j];
              return m3;
       int operator ~()
              int determinant;
              determinant = (m[0][0]*m[1][1]) - (m[0][1]*m[1][0]);
              return determinant;
};
int _tmain(int argc, _TCHAR* argv[])
```

```
Matrix m1,m2,m3;
cout<<"Enter first matrix:"<<endl;</pre>
m1.get input();
cout << "Enter second matrix:" << endl;
m2.get input();
m3=m1+m2;
cout<<"First matirx="<<endl;</pre>
m1.display();
cout << "Second matirx=" << endl;
m2.display();
cout << "Sum of matrices=" << endl;
m3.display();
cout << "Determinant of first matrix=" << ~m1 << endl;
cout << "Determinant of second matrix=" << m2 << endl;
system("pause");
return 0;
```

## **OUTPUT**

{