

Numerical Analysis

LAB MANUAL

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Section:

BSE (4A)

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Tasks:

>>v=[1 4 7 10 13]

```
v =
1 4 7 10 13
```

>>w=[1;4;7;10;13]

```
w =

1
4
7
10
13
```

>>v(1:3)

```
ans =
1 4 7
```

>>v(3:end)

```
ans = 7 10 13
```

Task (1): what does the following command do?

>> **v(:)**

It is the most commonly used operator in MATLAB. It is used to specify iterations, generate vectors, and subscript arrays. If you want to generate a row vector with numbers in the range of 1 to 10.

1:10

MATLAB performs the instruction and provides a row vector containing the integers from 1 to 10 - ans = ans

12345678910

To create a matrix that has multiple rows, separate the rows with

<u>semicolons.</u> $a = [1 \ 2 \ 3; \ 4 \ 5 \ 6; \ 7 \ 8 \ 10]$

 $\mathbf{a} =$

123

456

7810

The element of row I and column i of the matrix A is denoted by

A(I,i).>>A(3.3)

ans = 10

suppose we want to enter a vector x consisting of points (0. 0.1. 0.2,

0.3, ..., 5). We can use the command

>>x=0:0.1:5:

```
X = Columns 1 through 14

0 0.1000 0.2000 0.3000 0.4000 0.5000 0.6000 0.7000 0.8000 0.9000 1.0000 1.1000 1.2000 1.3000

Columns 15 through 28

1.4000 1.5000 1.6000 1.7000 1.8000 1.9000 2.0000 2.1000 2.2000 2.3000 2.4000 2.5000 2.6000 2.7000
```

Columns 29 through 42

2.8000 2.9000 3.0000 3.1000 3.2000 3.3000 3.4000 3.5000 3.6000 3.7000 3.8000
3.9000 4.0000 4.1000

Columns 43 through 51

4.2000 4.3000 4.4000 4.5000 4.6000 4.7000 4.8000 4.9000 5.0000

Task (2-a): Generate a row vector x of 10 points linearly spaced between and including 0 and 10. Also perform the same task with the help of ":" operator and by specifying the increments.

x=0:1:10 x = 0 1 2 3 4 5 6 7 8 9 10

Task (2-b): Generate a row vector y of 101 points linearly spaced between and including 0 and 2pi. Also perform the same task with the help of ":" operator and by specifying the increments.

y=0:3.6:360

y =

Columns 1 through 14

0 3.6000 7.2000 10.8000 14.4000 18.0000 21.6000 25.2000 28.8000 32.4000 36.0000
39.6000 43.2000 46.8000

Columns 15 through 28

50.4000 54.0000 57.6000 61.2000 64.8000 68.4000 72.0000 75.6000 79.2000 82.8000
86.4000 90.0000 93.6000 97.2000

Columns 29 through 42

100.8000 104.4000 108.0000 111.6000 115.2000 118.8000 122.4000 126.0000 129.6000 133.2000 136.8000 140.4000 144.0000 147.6000 Columns 43 through 56 151.2000 154.8000 158.4000 162.0000 165.6000 169.2000 172.8000 176.4000 180.0000 183.6000 187.2000 190.8000 194.4000 198.0000 Columns 57 through 70 201.6000 205.2000 208.8000 212.4000 216.0000 219.6000 223.2000 226.8000 230.4000 234.0000 237.6000 241.2000 244.8000 248.4000 Columns 71 through 84 252.0000 255.6000 259.2000 262.8000 266.4000 270.0000 273.6000 277.2000 280.8000 284.4000 288.0000 291.6000 295.2000 298.8000 Columns 85 through 98 302,4000 306,0000 309,6000 313,2000 316,8000 320,4000 324,0000 327,6000 331,2000 334.8000 338.4000 342.0000 345.6000 349.2000 Columns 99 through 101 352.8000 356.4000 360.0000 The colon operator can be used to pick up the certain row or column. For example, the statement A (m:n. k:l) specifies m to n columns k to l. >>A(2.:)ans =

4 5 6

>>A(:2:3)

a(:,3) ans =

3			
6			
10			

Task (3): Explain output of the following command?

>>A(:,2)=[]

The output of the following command is that it prints the second column of the matrix A.

Task (3-a): Extract a submatrix B consisting of rows 1 and 3 and columns 1 and 2 of matrix A.

```
b=a([13],[12])
b =

1 2
7 8
```

>>A=[1 2 3;4 5 6;7 8 9]

$>> B = A([2\ 3],[1\ 2])$

```
A =

1 2 3
4 5 6
7 8 9

b =

4 5
7 8
```

>>size(A)

[m.n]=size(A)

```
size(A)
ans =
3 3
```

TASK 1:

Write a code which takes two matrices as an input from user in variable A and B respectively and give back addition, multiplication, inverse, determinant, transpose, of those matrices

Solution:

```
A=input('Enter a first matrix : ')
B=input('Enter a second matrix : ')
display('The addition of your matrices is')
display('The multiplication of your matrices is');
D = A*B
display('The inverse of your first matrix is');
E = inv(A)
display('The inverse of your second matrix is');
F = inv(B)
display('The determinant of your first matrix is');
G = det(A)
display('The determinant of your second matrix is');
H = det(B)
display('The transpose of your first matrix is');
I = [A]'
display('The transpose of your second matrix is');
J = [B]'
```

```
The multiplication of your matrices is

D =

16    19    38    45

The inverse of your first matrix is

E =

-2.0000    1.0000    1.5000

The inverse of your second matrix is

F =

6.0000    -7.0000    -5.0000
```

```
The determinant of your first matrix is

G =

-2

The determinant of your second matrix is

H =

1.0000
```

```
The transpose of your first matrix is

I =

1 3 |
2 4

The transpose of your second matrix is

J =

6 5
7 6
```

TASK 2:

Write a MATLAB code which takes a number as input from user. If the given number is less than 0 and integer, then it should display Square of that number

If the given number is greater than 0 and integer, then it should display • Square root of that number

If the given number is less than 0 and not integer, then it should display • Cube of that number

If the given number is greater than 0 and not integer, then it should display

Cube root of that number

Else it should display "Check your inputs"

Solution:

```
x =input('Enter number : ');
r=rem(x,1);
if(x<0 && rem(x,1)==0)
fprintf('square of your no is = %d\n',x^2);
elseif(x>0 && rem(x,1)==0)
fprintf('square root of your no is = %0.4f\n', x^(1/2));
elseif(x<0 && rem(x,1)~=0)
fprintf('cube of your no is = %d\n',x^3);
elseif(x>0 && rem(x,1)~=0)
fprintf('cube root of your no is = %0.4f\n', x^(1/3));
else
display('Check your inputs');
end
```

```
Command Window
  >> NA_labl_task2
  Enter number: 5
  square root of your no is = 2.2361
  >> NA_labl_task2
  Enter number: -8
  square of your no is = 64
  >> NA labl task2
  Enter number : 1
  square root of your no is = 1.0000
  >> NA labl task2
  Enter number: -3
  square of your no is = 9
  >> NA_labl_task2
  Enter number: 9
  square root of your no is = 3.0000
f_{\mathbf{x}} >>
```

Task 3

Roots(a) will find the roots of the desired equation.

Task (3-c): find the roots of the following equations, first with the help of quadratic formula and then with the help of roots commands so that may be compared and

verified.
$$882 + 488 + 4$$

 $3882 + 488 + 10$

Solution:

```
a=input('Enter a =');
b=input('Enter b =');
c=input('Enter c =');
d=b*b-4*a*c;
if (d<0)
    fprintf ('Equation has no real root');
else
    rl=(-b+sqrt(d))/(2*a);
    r2=(-b-sqrt(d))/(2*a);
    if (d==0)
        fprintf('Equation has one root');
        fprintf('\n%f',rl);
   else
        fprintf('The equation has two roots')
        fprintf('\n%f %f',rl,r2);
   end
end
```

```
Enter a = 2
Enter b = 6
Enter c = 7
Equation has no real root>>
```

```
Enter a = 1
Enter b = 6
Enter c = 4
The equation has two roots

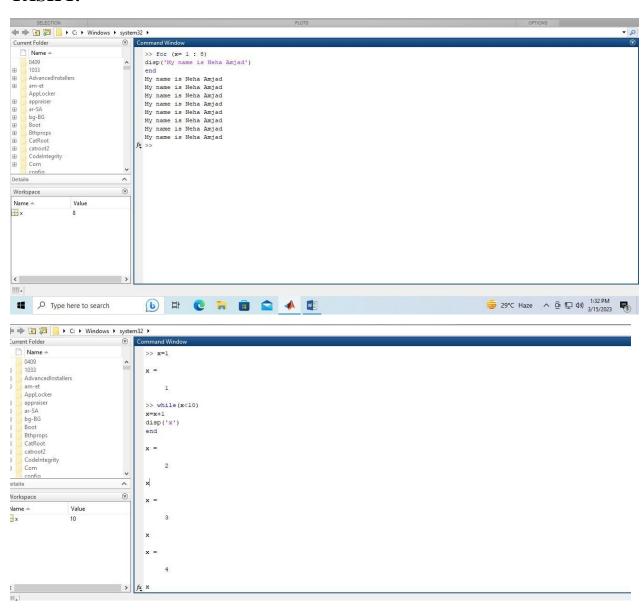
(x -0.763932 -5.236068>>
```

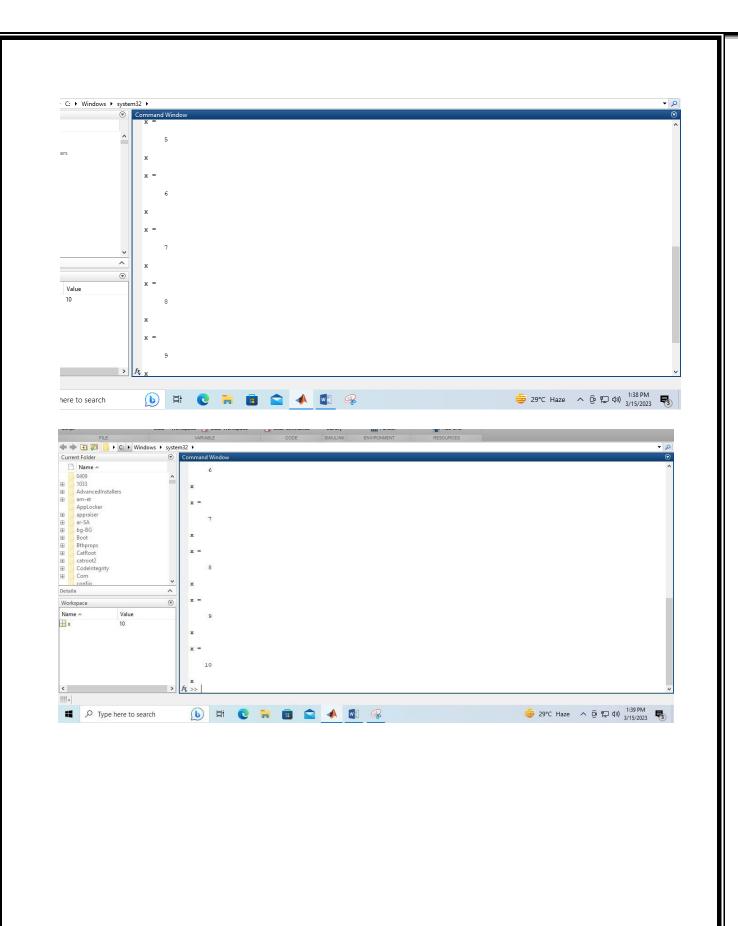
```
Enter a = 1
Enter b = 2
Enter c = 1
Equation has one root

fx -1.0000000>>
```

"LAB#2"

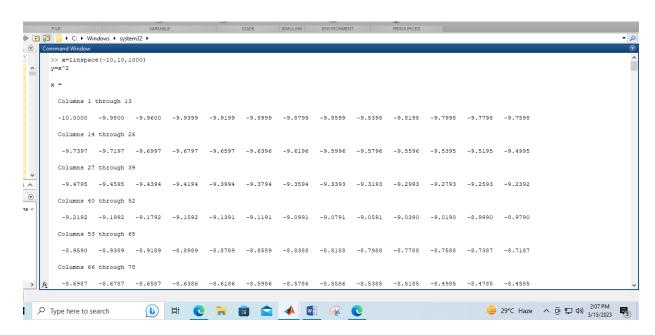
TASK 1:





TASK 2:\

```
Editor - C:\Users\92313\lab2.m
   lab2.m × +
       a=input('Enter the Number=')
2 -
      n=rem(a,1);
3 -
      if(a>0 && n==0)
4 -
          for (b=1:10)
               fprintf('%d x %d =%d n', a,b,a*b)
6 -
           end
7 -
      end
8
9
```

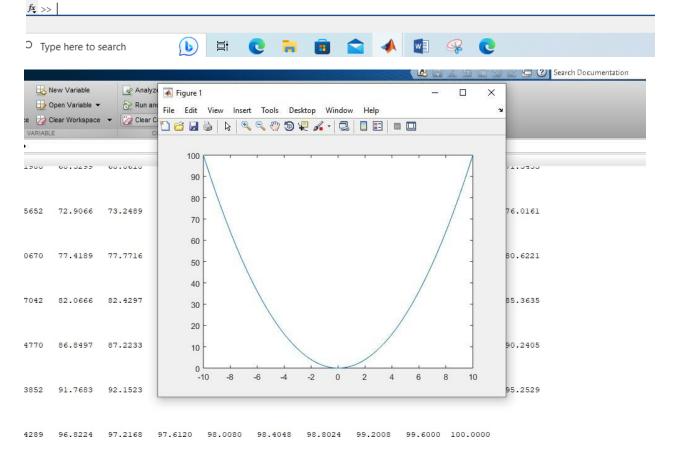


```
Command Window
  >> lab2
  Enter the Number=12
  a =
      12
  12 x 1 =12
  12 \times 2 = 24
  12 \times 3 = 36
  12 x 4 = 48
  12 x 5 =60
  12 x 6 = 72
  12 \times 7 = 84
  12 x 8 =96
  12 x 9 =108
  12 x 10 =120
fx >>
```

TASK 3:

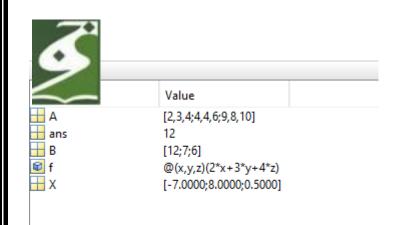


 $71.8846 \quad 72.2245 \quad 72.5652 \quad 72.9066 \quad 73.2489 \quad 73.5920 \quad 73.9359 \quad 74.2806 \quad 74.6261$ 74.9724 75.3195 7: Columns 937 through 949 $76.3656 \quad 76.7159 \quad 77.0670 \quad 77.4189 \quad 77.7716 \quad 78.1251 \quad 78.4794 \quad 78.8345 \quad 79.1904$ 79.5471 79.9046 8(Columns 950 through 962 80.9820 81.3427 81.7042 82.0666 82.4297 82.7936 83.1583 83.5239 83.8902 84.2573 84.6253 84 Columns 963 through 975 85.7339 86.1050 86.4770 86.8497 87.2233 87.5976 87.9728 88.3487 88.7255 89.1030 89.4814 85 Columns 976 through 988 90.6213 91.0028 91.3852 91.7683 92.1523 92.5371 92.9227 93.3090 93.6962 94.0842 94.4730 9, Columns 989 through 1000 95.6441 96.0361 96.4289 96.8224 97.2168 97.6120 98.0080 98.4048 98.8024 99.2008 99.6000 100 >> plot(x,y)



```
>> f=@(x) x^2
f =
    @(x)x^2
>> fplot(f)
Error using fplot (line 51)
Not enough input arguments.
>> x=5
x =
     5
>> f(5)
ans =
    25
>> fplot(f)
Error using fplot (line 51)
Not enough input arguments.
>>
```

TASK 4



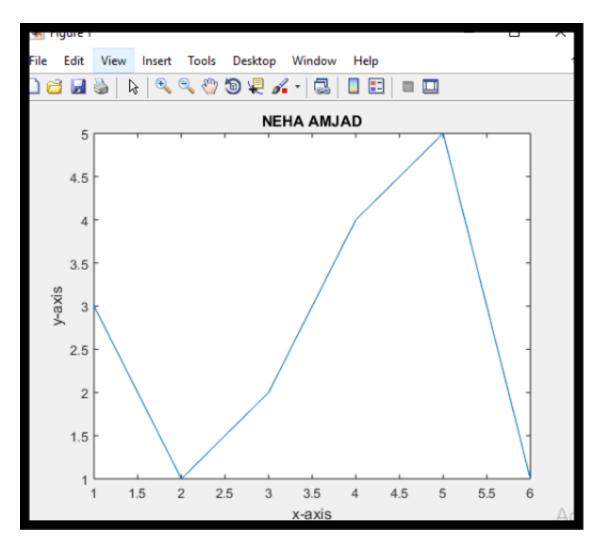
LAB #3

```
>> x=[1;2;3;4;5;6]
x =

1
2
3
4
5
6
>> y=[3;1;2;4;5;1]
y =

3
1
2
4
5
1
>> plot(x,y)
```

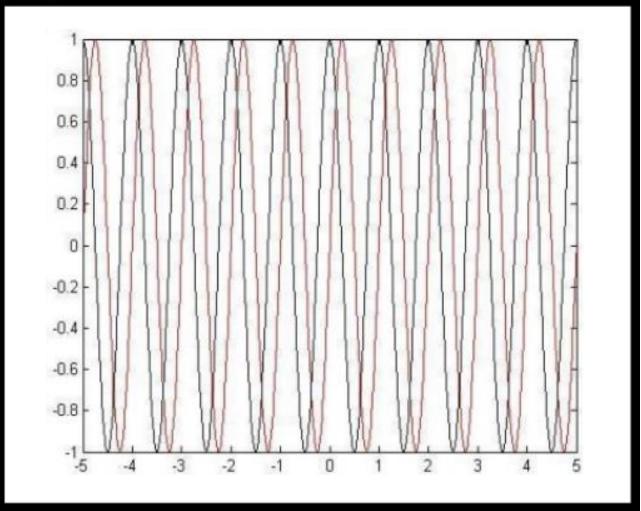




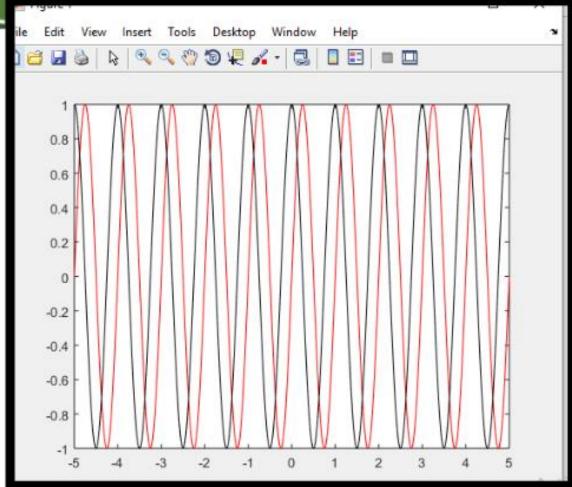
Type the following commands and observe the plot shown in figure 1.1

```
» t = -5:.01:5;
» y = sin (2*pi*t);
» plot (t,y);
» z = cos (2*pi*t);
» plot(t,y,'r',t,z,'k')
```





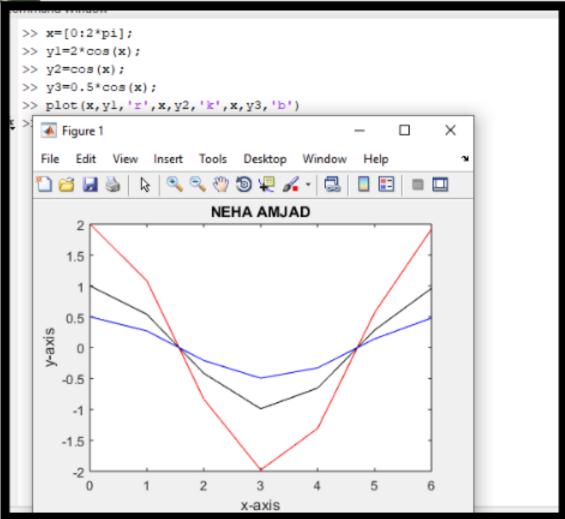




<u>Task (1): P</u>lot the following cosine functions $88 = 2\cos(x)$, $= \cos(x)$, and $= 0.5\cos(x)$, in the $_188_288_3$

interval $0 \le x \le 2\pi$. The title of the graph should show your name whereas x and y axis should be labeled appropriately.



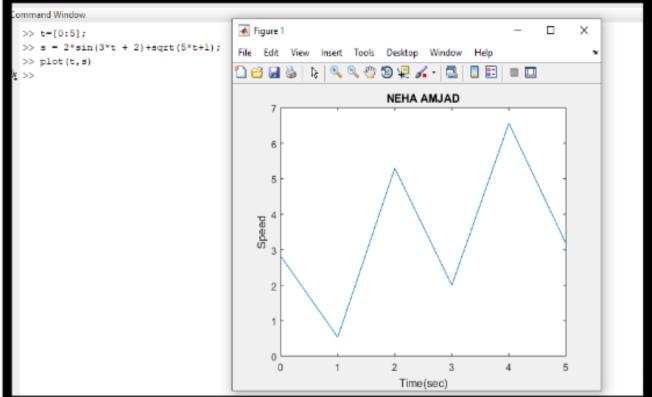


<u>Task (2):</u> Use Matalb to plot the function $s = 2 \sin (3t + 2) +$

over the interval $0 \le t \le$

5. Put a title on the plot, and properly label the axes. The variable s represents speed in feet per second; the variable t represents time in second.



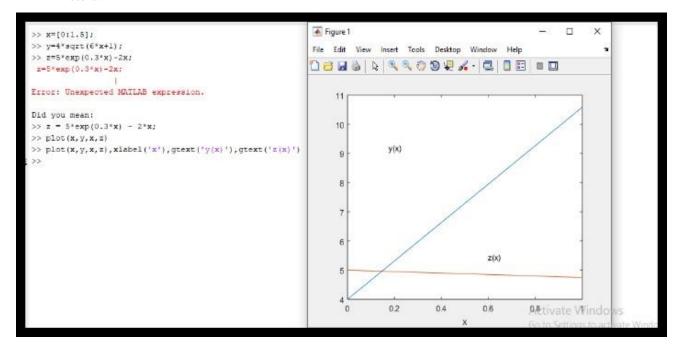


0.388 - 288<u>Task (3):</u> Use Matalb to plot the function y = 4

and z = 5 88 over the interval $0 \le t$



 \leq 1. 5. Properly label the plot and each curve. The variable x represents distance in meters.



SUBPLOT:

Study the following code and observe the output figure 1.2. x = (0:0.5:10); $y = \sin(x)$ $z = \cos(x)$ subplot (1,2,1) plot (x,y) subplot (1,2,2) plot (x,z)

The subplot command [subplot(m,n,p)] divides the output window into the desired number of panes e.g. subplot (3,2,5) creates an array of six panes, three panes deep and two panes across, and directs the next plot to appear in the fifth pane (in the bottom-left corner).



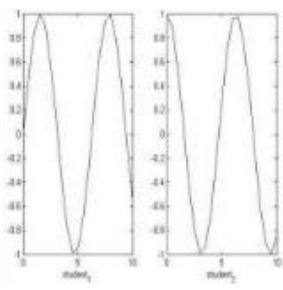
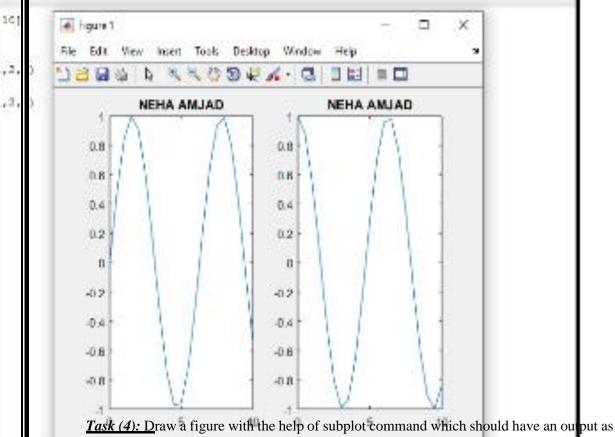


Figure 1.2





shown in figure 1.3

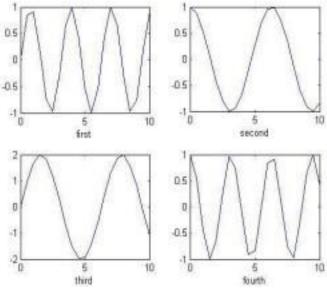
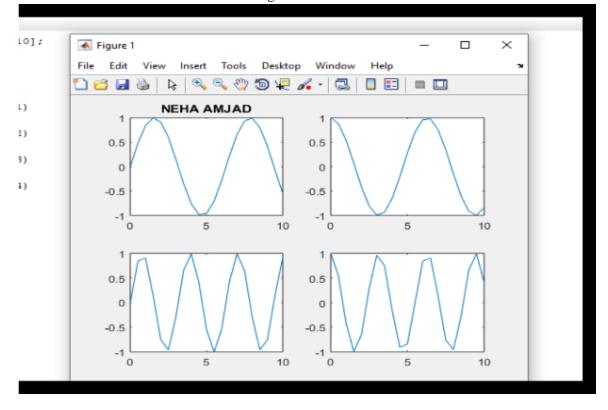


Figure 1.3





<u>Task (5): D</u>raw a figure with the help of subplot command which should have an output figure as follows

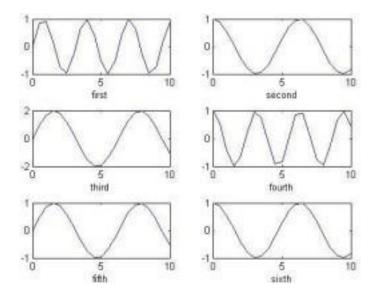


Figure 1.4

```
Editor - D:\university\numerical Analysis Lab\lab3_t4.m
   lab3_e1.m × lab3_t1.m × lab3_t2.m × lab3_t3.m × lab3_e3.m ×
                                                                    lab3_t4.m × +
        clc
        clear all
        x=0:0.5:10;
        yl=sin(x);
        y2=cos(x);
        y3=sin(2*x);
        y4=cos(2*x);
        y5=sin(4*x);
        y6=cos(4*x);
10 -
        subplot (3,2,1)
11 -
        plot(x,yl)
12 -
        xlabel('First')
```

```
13 - subplot(3,2,2)

14 - plot(x,y2)

15 - xlabel('Second')

16 - subplot(3,2,3)

17 - plot(x,y3)

18 - xlabel('Third')

19 - subplot(3,2,4)

20 - plot(x,y4)

21 - xlabel('Fourth')

22 - subplot(3,2,5)

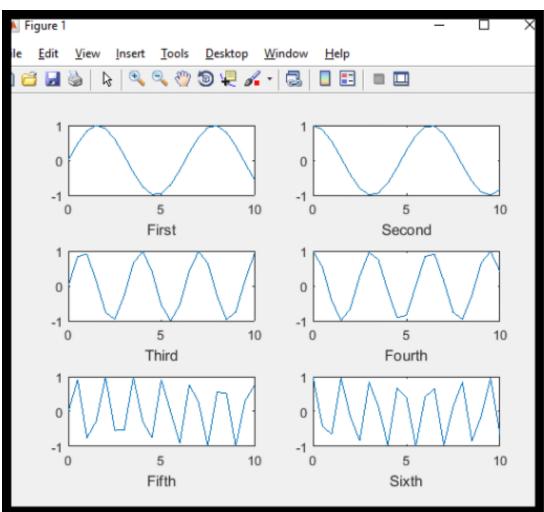
23 - plot(x,y5)

24 - xlabel('Fifth')

25 - subplot(3,2,6)

26 - plot(x,y6)

27 - xlabel('Sixth')
```

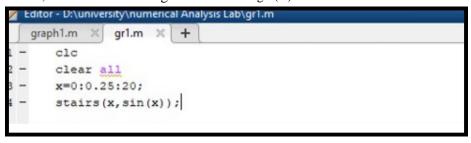


Stem

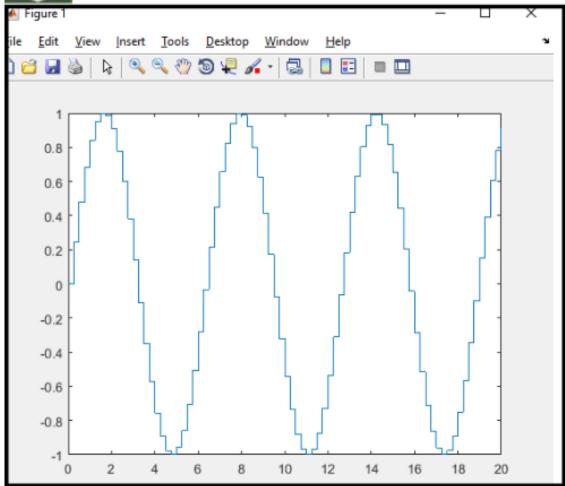
Stem() method in MATLAB is a type of plotting method to represent any type of data in a discrete form. This method generates a plot in the form of vertical lines being extended from thebases line, having little circles at tips which represents the exact value of the given data.

Stairs

Stairstep plots are useful for drawing time-history plots of digitally sampled data systems. stairs(Y) draws a stairstep graph of the elements of Y, drawing one line per column formatrices. When Y is a vector, the *x*-axis scale ranges from 1 to length(Y).







Bar

Bar plot is a simple visual representation of data in the form of multiple bars. Higher the value, higher is the length of the bar. These bars can take both positive and negative values as per our data.



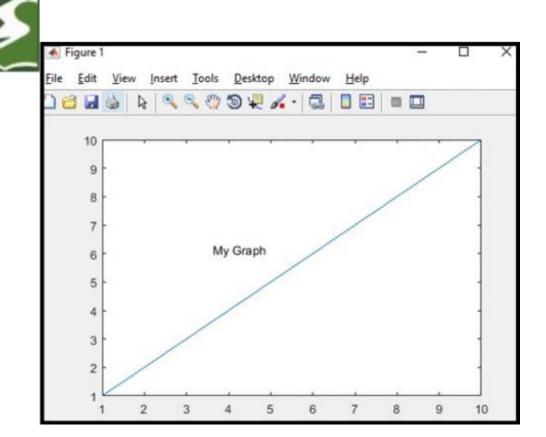
```
Editor - D:\university\numerical Analysis Lab\b1.m
  graph1.m × grl.m × bl.m × +
     clc
     clear all
     x=0:2:20;
     bar(x);

♣ Figure 1

                                                       ×
File Edit View Insert Tools Desktop Window
           20
     18
     16
     14
     12
     10
      8
      6
      4
      2
      0
               2
                   3
                       4 5 6 7
                                        8
                                            9
                                                10 11
```

Getext

Using gtext add text to figure using mouse



Figure

For creating the figure object, MATLAB creates a separate window. The characteristics of thisnew window can be controlled using figure properties specified as arguments

Example of stem and figure:

```
figure(1)

y=[0 1 2 4 2 1 0];

subplot(2,2,1);

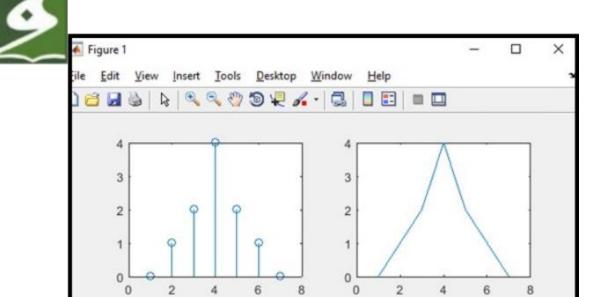
stem(y)
subplot(2,2,2);

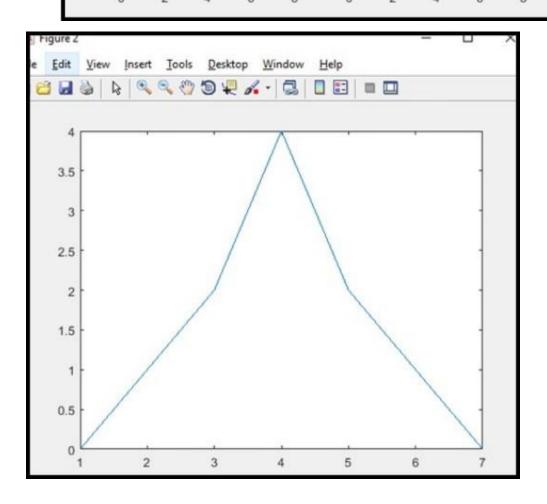
plot(y)

figure(2)
y=[0 1 2 4 2 1 0];

stem(y)
plot(y)
```

Graph







M-File functions

M-file functions are programs (or *routines*) that accept *input* arguments and return output arguments.

The first line of M-File function starts with the keyword **function**. It gives the function name and order of arguments.

function [outputs] = function_name(inputs)

Note: Name of the text file that you save will consist of the function name with the extension .m Example 1:

```
function y =
amplitude_multiply(x) y = 3 * x;
```

end



function c =

add(a,b) c = a+b;

end

Anything written after the function line and before the first instruction of function definition, becomes function's help. With this you can use a function which is defined by you in the same way as you use a built in function.

As a function may have more than one output. These are enclosed in square brackets. For instance in example 3, the function *circle* computes the area A and the circumference C of a circle, given its radius as an input argument.

Example:



% The function (circle) is used to calculate the area and circumference of a circle $A = pi*(r^2)$;

C = 2*pi*r; end

Now move on to the command window and call the circle function as you call other built in functions. Find the Area and Circumference of a circle of radius r=4. Make sure you understand what happens when you omit an output argument.

You can prompt your own error messages for a specific user defined function with the help of nargin and nargout commands. Nargin is a command which takes care of the number of input arguments of a user defined function whereas nargout deals with the output arguments.

<u>Task (1):</u>Create a function that finds the roots of a quadratic equation. Also write a help



document of few lines.

<u>Task (2)</u>: Create a function that can take three numbers as input and give you one output. This function can perform addition, subtraction and multiplication of these three numbers.



<u>Task (3):</u> Create a function that can calculate CGPA of your previous semester. You need to take the GPA of your five courses.

```
Editor - D:\university\numerical Analysis Lab\cgpa.m

amplitude_multiply.m × add.m × circle.m × quad.m × fact.m × fluid

function g=cgpa (g1, g2, g3, g4, g5)

g=(g1+g2+g3+g4+g5)/5;

end
```

```
>> cgpa(3.7,3.8,3.3,3.8,3.9)

ans =

3.7000
```



Tasks

Apply Newton Raphson method in Matlab and show iterations and roots in output.

```
Q Gror - DAUntitled3.m
   Untitled3.m × +
        ala
        clear all
        syms x
        eq=input('Enter quation:','s');
        f = str2func(['](x)' eq[]);
       d=diff(f,x);
       x(1)=imput('Enter x0:');
 B -
       dp=input("Enter upto which decimal point you want to find root:");
 9 -
        e=10^ (-dp);
10

  for i=1:200

11 -
12 - 
            x(i+1)=x(i)-f(x(i))/subs(d,x(i));
13 -
            disp(double(x(i+1)));
14 -
            if(abs(f(x(i+1))) < e)
15 -
                root=x(i+1);
16 -
               break;
17 -
            end
18
19 -
       end
20 -
        disp("roots:")
21 -
        disp(double(x(i+1)));
```

Command Prompt:

```
Command Window

Enter quation:x.^2-2*x-2
Enter x0:2
Enter upto which decimal point you want to find root:4

3

2.7500

2.7321

2.7321

roots:
2.7321
```

Task#2 (With Function)

Apply Newton Raphson method in Matlab and show iterations and roots in output.

Code:

```
Editor - D:\university\numerical Analysis Lab\Newton_Raphson.m
    Untitled3.m × bisection.m × Newton_Raphson.m × +
 1
      function root=Newton_Raphson(eq)
 2 -
        syms x
        %eq=input('Enter quation:','s');
 3
 4 -
        f =str2func(['@(x)' eq]);
 5 -
        d=diff(f,x);
 6 -
        x(1)=input('Enter x0:');
 7 -
        dp=input('Enter upto which decimal point you want to find root:');
 8 -
        e=10^(-dp);
 9
      for i=1:200
10 -
11 -
            x(i+1)=x(i)-f(x(i))/subs(d,x(i));
12 -
            disp(double(x(i+1)));
13 -
            if(abs(f(x(i+1)))<e)</pre>
14 -
                root=x(i+1);
15 -
               break;
16 -
            end
17
18 -
       -end
19 -
        disp('roots:')
20 -
       disp(double(x(i+1)));
21
```

Command Prompt:

```
>> Newton_Raphson("x.^2-2"x-2")
Enter x0:2
Enter upto which decimal point you want to find root:4

3
2.7500
2.7321
3.7321
roots:
3.7331
```

Lab#5

Question: Given a non-linear equation $2^x - 5x + 2 = 0$. Use Newton-Raphson Method to find the root of this equation correct upto 4 decimal places ($\varepsilon = 10^{-4}$)

Solution: First we must bracket the root. For this choose random alternative integers and compute function values at those integers.

x	-2	-1	0	1	2
f(x)	12.5	7.5	3	-1	-4
Signs of $f(x)$	+	+	+	-	10-0

Also Compute derivative of given function

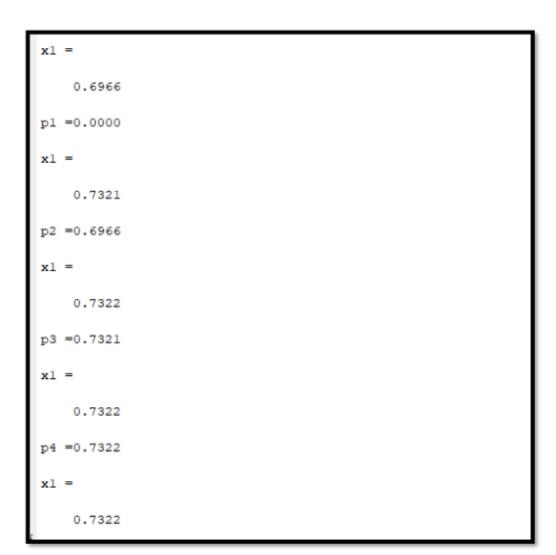
$$f'(x) = 2^x \left(\ln \left(2 \right) \right) - 5$$

Now start newton's method by taking initial guess either 0 or 1

Task 1

```
f = @(x) 2.^x - 5*x + 2;
df = @(x)log(2)*(2^x)-5;
e=10^-4;
x0 = 0;
n = 10;
if df(x0)~=0

for i=1:10
    xl=x0-(f(x0)/df(x0))
fprintf('p%d =%0.4f\n',i, x0);
x0=x1;
end
else
    fprintf('root not found')
end
```



```
Command Window

p5 =0.7322

x1 =

0.7322

p6 =0.7322

x1 =

0.7322

p7 =0.7322

x1 =

0.7322

p8 =0.7322

x1 =

0.7322

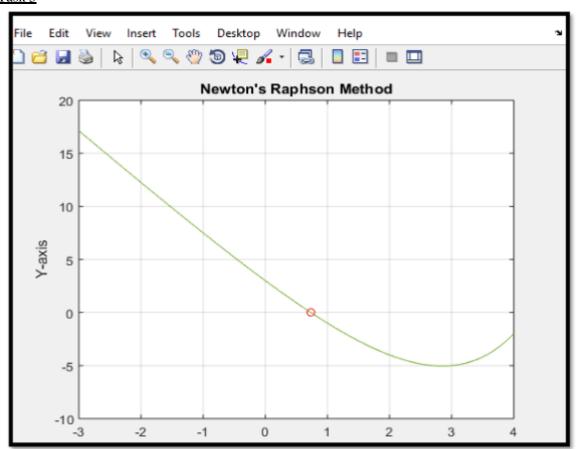
p9 =0.7322

x1 =
```

Task 2

```
Untitled.m × Untitled2.m × +
 1
 2 -
        f = 0(x) 2.^x - 5*x + 2;
 3 -
       df = @(x) log(2) * (2^x) -5;
       e=10^-4;
5 -
       x0 = 0;
 6 -
       n = 10;
 7 -
       if df(x0)~=0
 8 -
     for i=1:10
9 -
           x1=x0-(f(x0)/df(x0))
10 -
       fprintf('p%d =%0.4f\n',i, x0);
11 -
       x0=x1;
12 -
       if abs (f(x0))<e
13 -
           break;
14 -
       end
15 -
       ∟end
16 -
       fprintf('Root found at x = %0.4f\n', x0);
17 -
           hold on
18 -
           plot(x0, f(x0), 'ro')
19 -
       else
20 -
            fprintf('root not found')
21 -
22 -
       fplot(@(x)2.^x - 5*x + 2,[-3,4])
23 -
       grid on
24
25
                                                Activate Windows
26
                                                Go to Settings to activa
```

Task 3



"LAB #6"

TASK #1:

Given a non-linear equation $2^x-5x+2=0$. Use secant method to find root of this equation correct upto 4 decimal places (e=10 $^-4$).

```
1 -
       clc;
2 -
       clear all;
       f = \theta(x) 2.^x - 5^x + 2;
       e = 10^{-4};
5 -
       x0 = 0;
       x1 = 1;
      n = 10;
7 -
       if f(x0) *f(x1) <0
9 -
          for i=1:n
10 -
               df = (f(x1) - f(x0)) / (x1 - x0);
11 -
               x2 = x1 - f(x1) / df;
               fprintf('x%d = %0.4f\n', i, x2)
12 -
13 -
              if abs(f(x2)) < e
14 -
                   break
15 -
              end
16 -
               x0 = x1;
17 -
               x1 = x2;
18 -
           end
19 -
           fprintf('Root found at x = %0.4f\n', x2)
20 -
       else
21 -
           fprintf('No sign change detected, cannot use Secant method\n')
22 -
       end
23
24
17 -
                x1 = x2;
18 -
            end
            fprintf('Root found at x = %0.4f\n', x2)
19 -
20 -
        else
21 -
            fprintf('No sign change detected, cannot use Secant method\n
22 -
        end
23 -
        f = 0(x) 2.^x - 5^x + 2;
24 -
       fplot(f,[-3,5])
25 -
        grid on
26 -
       title('Graph of f(x) = 2^x - 5x + 2 By Secant Method')
27 -
       xlabel('x')
28 -
       ylabel('y = f(x)')
29 -
       grid on
30 -
       hold on
        plot(x2,f(x2),'ro', 'MarkerSize', 10, 'LineWidth', 2)
32
33
34
```

Command Window

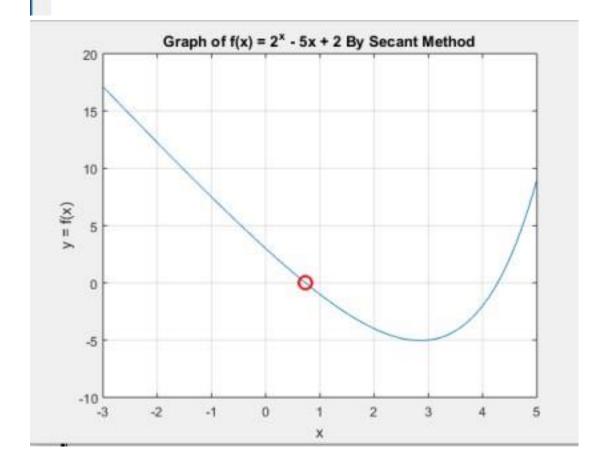
```
x1 = 0.7500

x2 = 0.7317

x3 = 0.7322

Root found at x = 0.7322

fx >> |
```



"LAB #7,8"

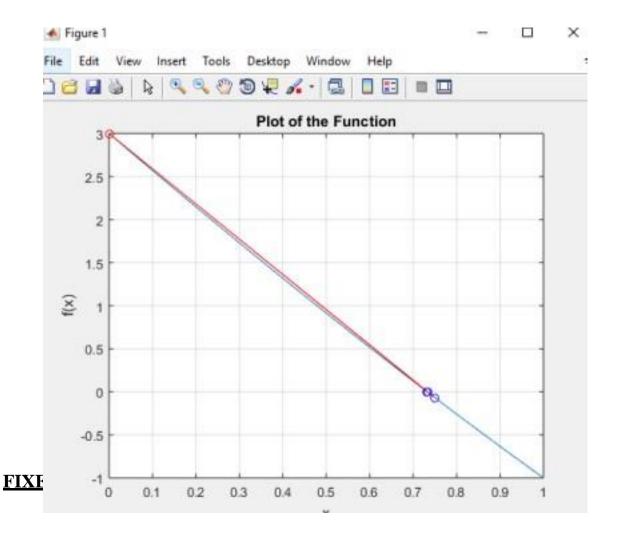
REGULA-FALSI METHOD:

```
regulaFalsi.m × +
    f = input('Enter your Function:');
    a - input ('Enter Left side of your root guess: ');
    b = input('Enter right side of your root guess: ');
    n = input('Enter the number of iterations you want: ');
    e = input('Enter your desired tolerance: ');
    x = linspace(a, b, 1000);
    y = f(x);
    figure;
   plot(x, y);
    hold on;
    grid on;
    xlabel('x');
    ylabel('f(x)');
    title('Plot of the Function');
    if f(a) *f(b) < 0 && a < b
        for i - lin
            c = (a*f(b) - b*f(a)) / (f(b) - f(a));
1001
           if abs(f(c)) < e
                break;
            elseif f(a)*f(c) < 0
                b = c;
            else
```

```
Editor - C:\Users\92313\regulaFalsi.m
regulaFalsi.m × +
           for i = 1:n
19 -
                c = (a*f(b) - b*f(a)) / (f(b) - f(a));
20
21 -
               if abs(f(c)) < e
22 -
                    break:
                elseif f(a)*f(c) < 0
23 -
24 -
                    b = c;
25 -
26 -
                    a = c;
27 -
                end
28 -
                plot([a, b], [f(a), f(b)], 'ro-');
29 -
                plot(c, f(c), 'bo');
30 -
                drawnow;
31
32 -
                fprintf('Iteration %d: Left = %.4f, Right = %.4f\n', i, a, b);
33 -
            end
34
35 -
            fprintf('Root of the equation: %.4f\n', c);
36 -
37 -
            disp('No root between the given brackets');
38 -
        end
39
40
41
42
43
```

```
Command Window

>> regulaFalsi
Enter function:@(x) 2.^x-5*x+2
Enter Left side of your root guess: 0
Enter right side of your root guess: 1
Enter the number of iterations you want: 10
Enter your desired tolerance: 10^-4
Iteration 1: Left = 0.0000, Right = 0.7500
Iteration 2: Left = 0.0000, Right = 0.7333
Iteration 3: Left = 0.0000, Right = 0.7323
Root of the equation: 0.7322
```



```
Editor - D:\university\numerical Analysis Lab\fixedpoint.m
  fixedpoint.m × +
       fminput('Enter the function:');
       x0=input('Enter the initial value:');
      n=input('Enter the number of interations');
       e=10^-4;
     for i=l:n;
           x1=f(x0);
          fprintf('p%d=%0.4f\n',i,xl);
8 -
          if abs(x1-x0)<e
               break:
10 -
          end;
11 -
           x0=x1;
12
13 -
     end;
14 -
     1=-4:0.1:4;
15 -
      grid on;
16 -
     hold on;
17 -
     plot(i,f(i));
18 -
     plot(x1,f(x1),'r"');
   p12=0.5676
   p13=0.5669
   p14=0.5673
   p15=0.5671
   p16=0.5672
   p17=0.5671
fx >>
```

"LAB 9&10"

TASK 1:

Question: Solve the following system of linear equations using Cramer's rule

```
10x_1 + 3x_2 + 1x_3 = 19

3x_1 + 10x_2 + 2x_3 = 29

1x_1 + 2x_2 + 10x_3 = 35
```

```
Editor - C:\Users\92313\run12.m
        A = input('Enter coefficient matrix: ');
2 -
        B = input('Enter source matrix: ');
 3
 4 -
      N = length(B);
 5 -
       X = zeros(N, 1);
7 -
       det A = det(A);
8
9 - for 1 = 1:N
10 -
           temp A = A;
11 -
           temp_A(:, 1) = B;
12 -
           det temp A = det(temp A);
13 -
            X(i) = det temp A / det A;
14 -
      end
15
       disp('Solution:');
16 -
       disp(X);
17 -
18
19
```

Command Window

2. Gauss-Elimination Method:

To understand gauss-elimination method let's take an example of 3x3 system.

$$10x_1 + 3x_2 + 1x_3 = 19$$

$$3x_1 + 10x_2 + 2x_3 = 29$$

$$1x_1 + 2x_2 + 10x_3 = 35$$

```
A = imput('Enter coefficient matria; ')/
      B = imput('Enter source matrix) ');
      & Check if dimensions are consistent
      if size(A, 1) -- size(B, 1)
          error('Dimensions of matrices A and B are not consistent.');
      & Create asymented matrix
      augmented_matrix = [A, B]:
      W - size(A, I); % Number of rows
      9 Forward elimination
- D for k = 1:H-1
- D for i = k-
factor
         for 1 = k+1:N
               factor = augmented_matrix(1,k) / augmented_matrix(k,k);
augmented_matrix(1,t) = augmented_matrix(i,t) - factor * augmented_matrix(k,t);
1 1
          end
     end
      % Seck substitution
      X = seros(N, 1);
- X(N) = augmented
- U for k = N-1:-1:1
      X(N) = augmented_matrix(N, N+1) / augmented_matrix(N, N)/
```

<u>"Lab 11"</u> (Gauss Jordan)

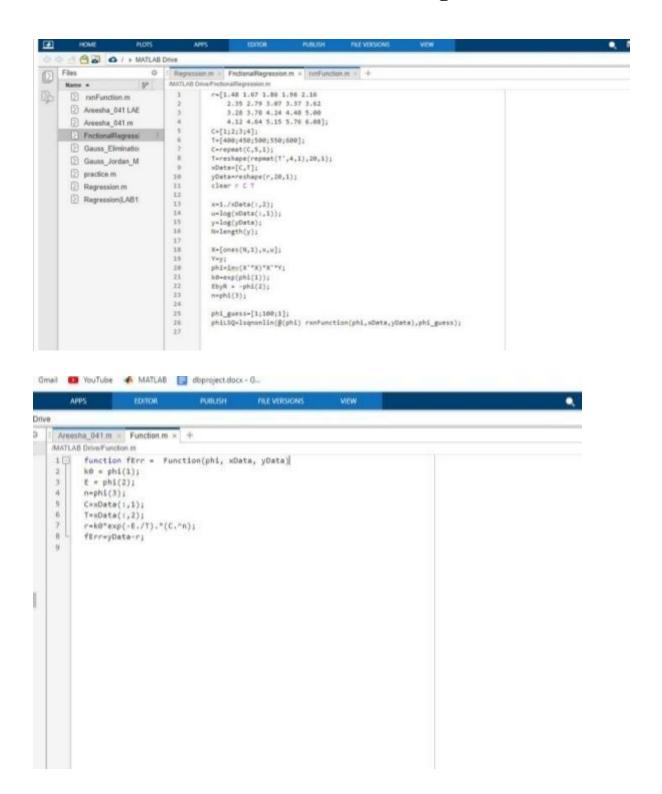
Code:

```
Editor - C:\Users\92313\lab13.m
lab13.m × +
    A=input('Enter coefficient MAtrix');
   B=input('Source Matrix');
   N=length(B);
    x= zeros(N,1);
    Aug=[A B]
   for j=1:N
        Aug(j,:) = Aug(j,:) / Aug(j,j)
       for i=1:N
   if i~=j
        m=Aug(i,j)
        Aug(i,:) = Aug(i,:) - m*Aug(j,:)
    end
        end
   -end
```

OUTPUT:(BY 3 MATRIX)

```
Aug =
        0000 0.3000 0.1000 1.9000
0 9.1000 1.7000 23.3000
0000 2.0000 10.0000 35.0000
    1.0000
    1.0000
m =
Aug =
        0000 0.3000 0.1000 1.9000
0 9.1000 1.7000 23.3000
    1.0000
              1.7000 9.9000 33.1000
         0
Aug =
    1.0000
                0.3000
                             0.1000
                                         1.9000
                1.0000
          0
                            0.1868
                                         2.5604
```

"LAB 13" Non-Linear & Functional Regression



Output:

