

Burndown Document

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Sprint 3



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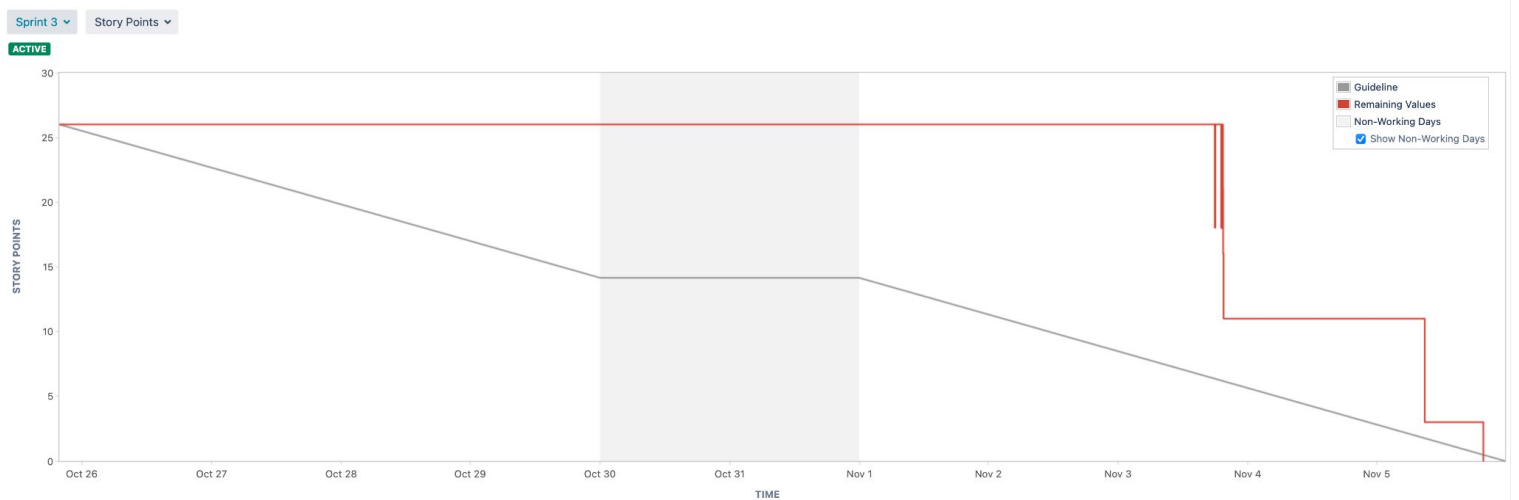
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Our planned velocity for this sprint was 26 points and our previous sprint velocity was 34 points. We decided to slightly reduce our velocity for this sprint since some of our team members had midterms during the sprint. Therefore, we were proactive in establishing our workload so we could avoid the possibility of over-burdening our team and its members.

Our burndown chart is again showcasing that we have a tendency to finish stories near the sprint deadline. However, this time around we were able to complete a substantial amount of the overall story points before the deadline. Unfortunately, our stories are longer and more complex in nature as they have long critical paths. This issue is simply unavoidable unless you completely decompose user stories into atomic components and turn those into stories. However, it is natural for a full-stack application to have stories with long completion times as they depend on a variety of tasks for completion.