

1. stream	2. Input stream
3. Output stream	4. common input
5. common output	6. input stream variables
7. output stream variables	8. stream variable
9. input failure	10. istream member functions

<p>2. a sequence of characters from an input device to the computer</p>	<p>1. a sequence of characters from the source to the destination</p>
<p>4. the variable cin is named after this</p>	<p>3. a sequence of characters from the computer to an output device</p>
<p>6. variables of the type istream</p>	<p>5. the variable cout is named after this</p>
<p>8. either an input stream variable or an output stream variable</p>	<p>7. variables of the type ostream</p>
<p>10. functions that are associated with the data type istream</p>	<p>9. a situation in which a program either fails to compile, or yields incorrect results, because the input data does not match the corresponding variables in the program</p>

11. stream member functions	12. predefined functions
13. arguments	14. function call
15. dot notation	16. member access operator
17. fail state	18. parameterized stream manipulators
19. File	20. file stream variables

12. functions that are already defined in C++	11. I/O functions such as get
14. an expression that transfers control from the main function to the first statement in the body of the function, such as pow(2,3)	13. values that are passed in a function call in the parentheses after the name of the function
16. the dot operator in C++	15. notation in which a dot separates the input stream variable name from the member, or function name
18. manipulators with parameters	17. the state an input stream enters after input failure in which all further I/O statements using that stream are ignored
20. user-declared variables including ifstream and ofstream used for input and output	19. an area in secondary storage used to hold information

21.
opening the files

21.

associating a file stream variable with an input/
output source