

Lexical Analysis

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Scanning Tokens

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The first step in compiling a program is to break it into tokens

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Example

✎ HelloWorld.java

```
// Copyright 2012- Bill Campbell, Swami Iyer and Bahar Akbal-Delibas
//
// Writes to standard output the message "Hello, World".

import java.lang.System;

public class HelloWorld {
    // Entry point.
    public static void main(String[] args) {
        System.out.println("Hello, World");
    }
}
```

Tokens: import, java, ., lang, ., System,;, public, class, HelloWorld, {, . . . ,;, }, }

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A scanner may be hand-crafted or generated from a specification consisting of regular expressions

Scanning Tokens

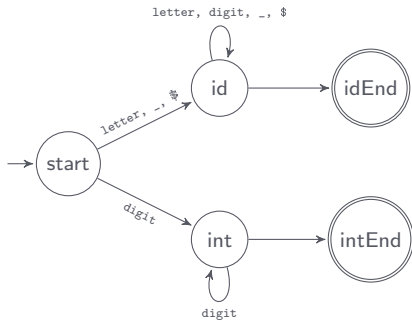
Scanning Tokens

State transition diagrams can be used for describing scanners

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A state transition diagram for recognizing identifiers and integers



Scanning Tokens

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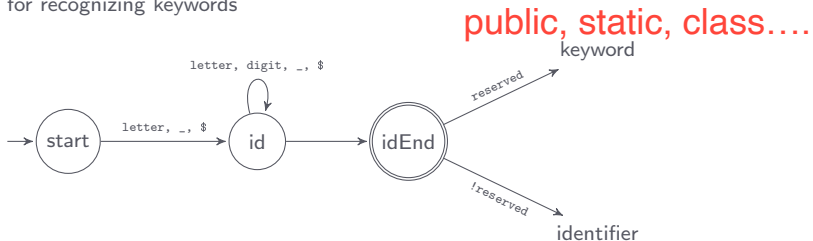
Scanner.java

```
if (isLetter(ch) || ch == '_' || ch == '$') {
    buffer = new StringBuffer();
    do {
        buffer.append(ch);
        nextCh();
    } while (isLetter(ch) || isDigit(ch) || ch == '_' || ch == '$');
    return new TokenInfo(IDENTIFIER, buffer.toString(), line);
} else if (isDigit(ch)){
    buffer = new StringBuffer();
    do {
        buffer.append(ch);
        nextCh();
    } while (isDigit(ch));
    return new TokenInfo(INT_LITERAL, buffer.toString(), line);
}
```

Scanning Tokens

Scanning Tokens

A state transition diagram for recognizing keywords



Scanning Tokens

Scanning Tokens

Scanner.java

```
reserved = new Hashtable<String, Integer>();
reserved.put("abstract", ABSTRACT);
reserved.put("boolean", BOOLEAN);
reserved.put("char", CHAR);
...
reserved.put("while", WHILE);

...

if (isLetter(ch) || ch == '_' || ch == '$') {
    buffer = new StringBuffer();
    do {
        buffer.append(ch);
        nextCh();
    } while (isLetter(ch) || isDigit(ch) || ch == '_' || ch == '$');
    String identifier = buffer.toString();
    if (reserved.containsKey(identifier)) {
        return new TokenInfo(reserved.get(identifier), line);
    } else {
        return new TokenInfo(IDENTIFIER, identifier, line);
    }
}
```

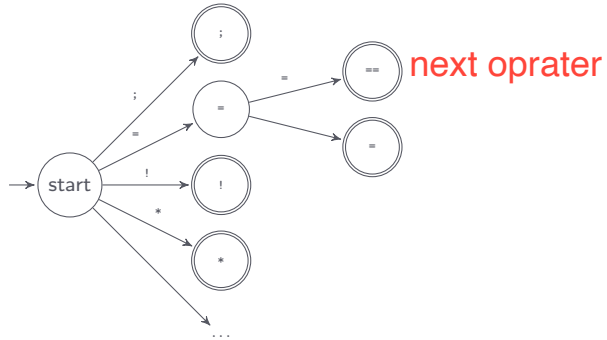
definitely identifier when you need

Scanning Tokens



Scanning Tokens

A state transition diagram for recognizing separators and operators



Scanning Tokens

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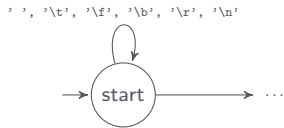
Scanner.java

```
switch (ch) {
    case ';':
        nextCh();
        return new TokenInfo(SEMI, line);
    case '=':
        nextCh();
        if (ch == '=') {
            nextCh();
            return new TokenInfo(EQUAL, line);
        } else {
            return new TokenInfo(ASSIGN, line);
        }
    case '!':
        nextCh();
        return new TokenInfo(LNOT, line);
    case '*':
        nextCh();
        return new TokenInfo(STAR, line);
    ...
}
```

Scanning Tokens

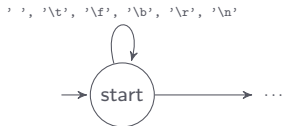
Scanning Tokens

A state transition diagram for recognizing whitespace



Scanning Tokens

A state transition diagram for recognizing whitespace



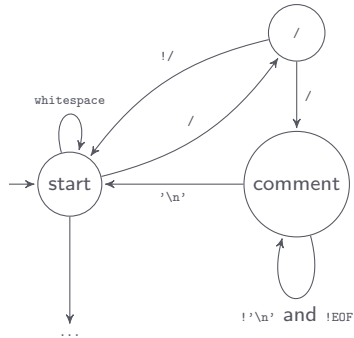
Scanner.java

```
while (isWhitespace(ch)) {  
    nextCh();  
}
```

Scanning Tokens

Scanning Tokens

A state transition diagram for recognizing comments



Scanning Tokens

Scanning Tokens

Scanner.java

```
boolean moreWhiteSpace = true;
while (moreWhiteSpace) {
    while (isWhitespace(ch)) {
        nextCh();
    }
    if (ch == '/') {
        nextCh();
        if (ch == '/') {
            while (ch != '\n' && ch != EOFCH) {
                nextCh();
            }
        } else {
            reportScannerError("Operator / is not supported in j--.");
        }
    } else {
        moreWhiteSpace = false;
    }
}
```

Regular Expressions

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Both r and (r) describe the same language, ie, $L(r) = L((r))$

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- Integer literals may be described as

```
( "0"... "9" ) ( "0"... "9" )*
```

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- 5 M is a set of moves (aka transitions) of the form $m(r, a) = s$, where $r, s \in S$ and $a \in \Sigma$

Finite State Automata



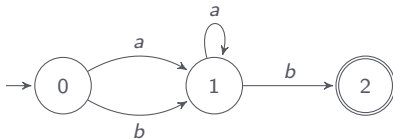
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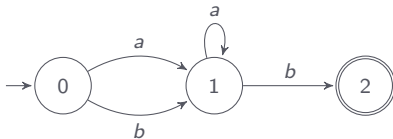
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An FSA F that recognizes the language described by the regular expression



Formally, $F = (\Sigma, S, s_0, F, M)$, where $\Sigma = \{a, b\}$, $S = \{0, 1, 2\}$, $s_0 = 0$, $F = \{2\}$, and M is

r	a	$m(r, a)$
0	a	1
0	b	1
1	a	1
1	b	2

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A deterministic finite state automaton (DFA) is one in which:

- There are no ϵ -moves
- There is a unique move from any state r on an input symbol a , ie, if $m(r, a) = s$ and $m(r, a) = t$, then $s = t$

Non-deterministic Versus Deterministic Finite State Automata

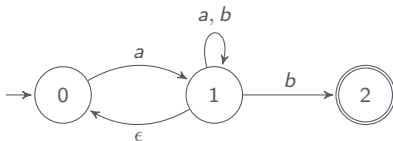
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An NFA N that recognizes the language described by the regular expression



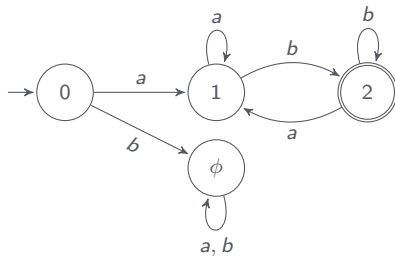
$N = (\Sigma, S, s_0, F, M)$ where $\Sigma = \{a, b\}$, $S = \{0, 1, 2\}$, $s_0 = 0$, $F = \{2\}$, and M is

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0	a	1
1	ϵ	0
1	a	1
1	b	1
1	b	2

Non-deterministic Versus Deterministic Finite State Automata

Non-deterministic Versus Deterministic Finite State Automata

And a DFA D that recognizes the same language



$D = (\Sigma, S, s_0, F, M)$ where $\Sigma = \{a, b\}$, $S = \{0, 1, 2, \phi\}$, $s_0 = 0$, $F = \{2\}$, and M is

r	a	$m(r, a)$
0	a	1
0	b	ϕ
1	a	1
1	b	2
2	a	1
2	b	2
ϕ	a, b	ϕ

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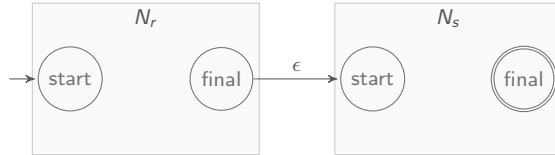
(Rule 2) NFA N_r for recognizing $L(r = a)$



Regular Expressions to NFA

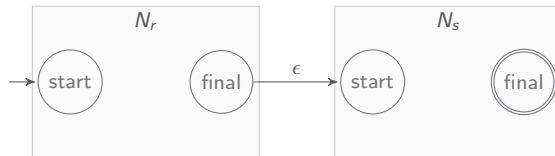
Regular Expressions to NFA

(Rule 3) NFA N_{rs} for recognizing $L(rs)$

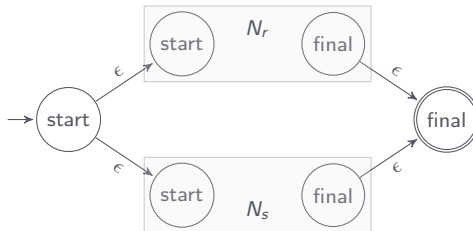


Regular Expressions to NFA

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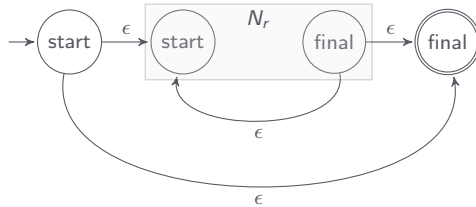
(Rule 4) NFA $N_{r|s}$ for recognizing $L(r|s)$



Regular Expressions to NFA

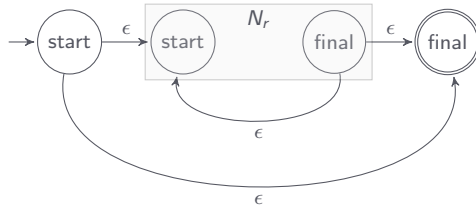
Regular Expressions to NFA

(Rule 5) NFA N_{r^*} for recognizing $L(r^*)$



Regular Expressions to NFA

(Rule 5) NFA N_{r^*} for recognizing $L(r^*)$



(Rule 6) NFA N_r for recognizing $L(r)$ also recognizes $L((r))$

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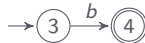
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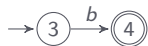


Using Rules 4 and 6, we get the NFA $N_{(a|b)}$ for recognizing $(a|b)$ as

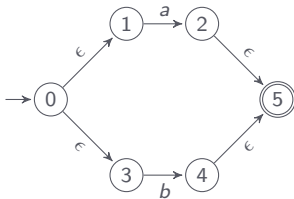
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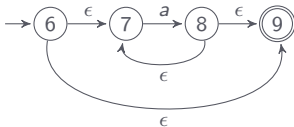
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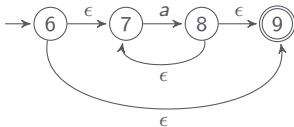


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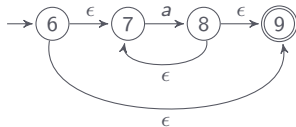
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Regular Expressions to NFA

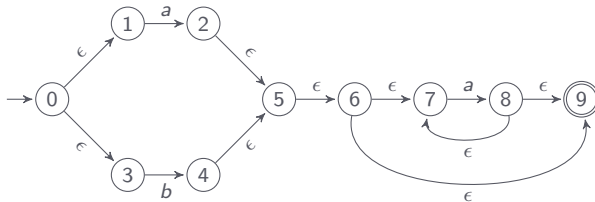
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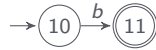
Regular Expressions to NFA

Regular Expressions to NFA

Using Rule 2, we get the NFAs N_b for recognizing the second instance of b as

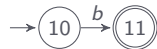
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Regular Expressions to NFA

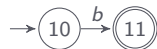
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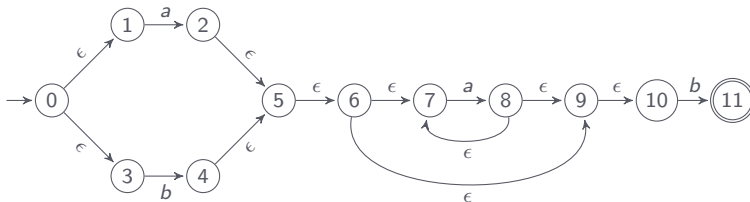
Finally, using Rule 3, we get the NFA $N_{(a|b)a*b}$ for recognizing $(a|b)a*b$ as

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The ϵ -closure(S) for a set of states S includes S and all states reachable from any state $s \in S$ using ϵ -moves alone

NFA to DFA

Algorithm ϵ -closure(S) for a set of states S

Input: a set of states S

Output: ϵ -closure(S)

```
1:  $P \leftarrow \text{Stack}(S)$ 
2:  $C \leftarrow \text{Set}(S)$ 
3: while not  $P.\text{isEmpty}()$  do
4:    $r \leftarrow P.\text{pop}()$ 
5:   for  $s \in m(r, \epsilon)$  do
6:     if  $s \notin C$  then
7:        $P.\text{push}(s)$ 
8:        $C.\text{add}(s)$ 
9:     end if
10:  end for
11: end while
12: return  $C$ 
```

NFA to DFA

NFA to DFA

Algorithm ϵ -closure(s) for a state s

Input: a state s

Output: ϵ -closure(s)

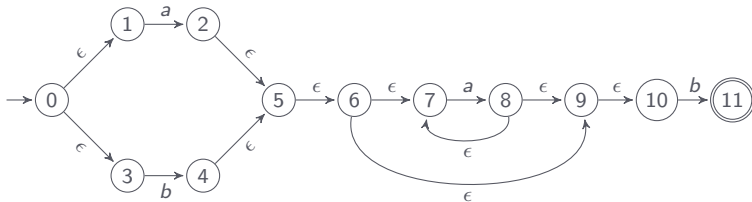
1: $S \leftarrow \text{Set}(s)$

2: **return** ϵ -closure(S)

NFA to DFA

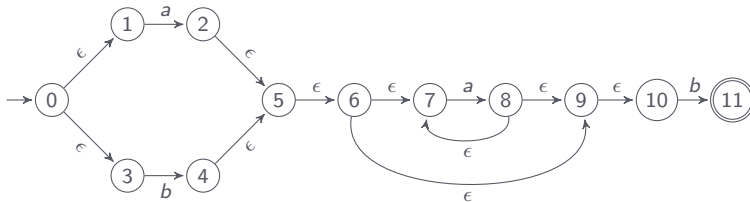
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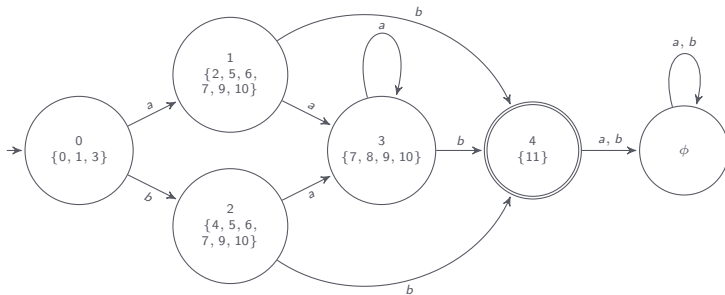


r	a	$m(r, a)$
$\{0, 1, 3\} = 0$ (start state)	a	$\{2, 5, 6, 7, 9, 10\} = 1$
0	b	$\{4, 5, 6, 7, 9, 10\} = 2$
1	a	$\{7, 8, 9, 10\} = 3$
1	b	$\{11\} = 4$ (accept state)
2	a	3
2	b	4
3	a	3
3	b	4
4	a, b	ϕ
ϕ	a, b	ϕ

NFA to DFA

NFA to DFA

The DFA for recognizing $(a|b)a*b$



NFA to DFA

Algorithm NFA to DFA construction

Input: an NFA $N = (\Sigma, S, s_0, M, F)$

Output: an equivalent DFA $D = (\Sigma, S_D, s_{D0}, M_D, F_D)$

```
1:  $s_{D0} \leftarrow \epsilon\text{-closure}(s_0)$ 
2:  $S_D \leftarrow \text{Set}(s_{D0})$ 
3:  $M_D \leftarrow \text{Moves}()$ 
4:  $stk \leftarrow \text{Stack}(s_{D0})$ 
5:  $i \leftarrow 0$ 
6: while not  $stk.\text{isEmpty}()$  do
7:    $r \leftarrow stk.\text{pop}()$ 
8:   for  $a \in \Sigma$  do
9:      $s_{Di+1} \leftarrow \epsilon\text{-closure}(m(r, a))$ 
10:    if  $s_{Di+1} \neq \{\}$  then
11:      if  $s_{Di+1} \notin S_D$  then
12:         $S_D.\text{add}(s_{Di+1})$ 
13:         $stk.\text{push}(s_{Di+1})$ 
14:         $i \leftarrow i + 1$ 
15:         $M_D.\text{add}((r, a) \rightarrow s_{Di+1})$ 
16:      else if  $\exists s_j \in S_D$  such that  $s_{Di+1} = s_j$  then
17:         $M_D.\text{add}((r, a) \rightarrow s_j)$ 
18:      end if
19:    end if
20:  end for
21: end while
22:  $F_D \leftarrow \text{Set}()$ 
23: for  $s_D \in S_D$  do
24:   for  $s \in s_D$  do
25:    if  $s \in F$  then
26:       $F_D.\text{add}(s_D)$ 
27:    end if
28:  end for
29: end for
30: return  $D = (\Sigma, S_D, s_{D0}, M_D, F_D)$ 
```

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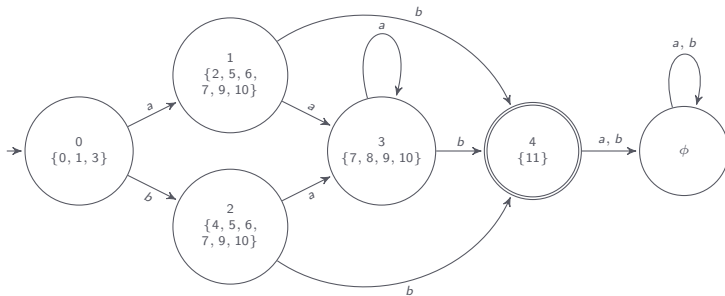
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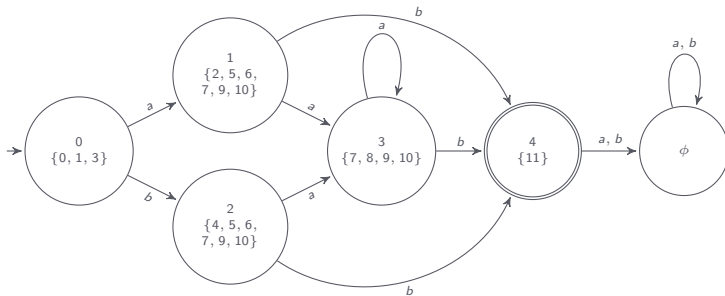


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For example, consider the DFA for $(a|b)a*b$



The initial partition contains the subsets $\{0, 1, 2, 3, \phi\}$ and $\{4\}$

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The symbol a does not split the subset $\{0, 1, 2, 3, \phi\}$, since

$$m(0, a) = 1$$

$$m(1, a) = 3$$

$$m(2, a) = 3$$

$$m(3, a) = 3$$

$$m(\phi, a) = \phi$$

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$$m(\phi, a) = \phi$$

The symbol b splits the subset $\{0, 1, 2, 3, \phi\}$ into subsets $\{0, \phi\}$ and $\{1, 2, 3\}$, since

$$m(0, b) = 2$$

$$m(1, b) = 4$$

$$m(2, b) = 4$$

$$m(3, b) = 4$$

$$m(\phi, b) = \phi$$

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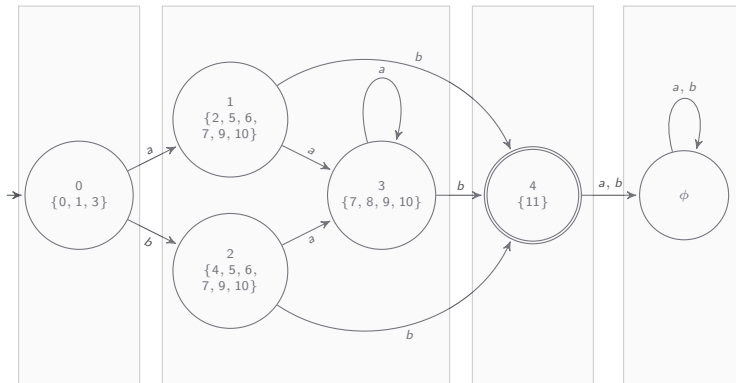
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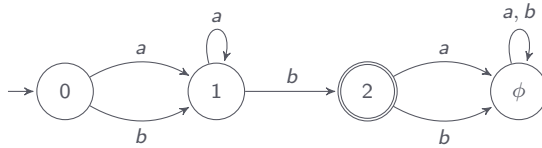
The final partition is therefore $\{\{0\}, \{1, 2, 3\}, \{4\}, \{\phi\}\}$



DFA to Minimal DFA

DFA to Minimal DFA

Minimal DFA for recognizing $(a|b)a^*b$



DFA to Minimal DFA

DFA to Minimal DFA

Algorithm Minimizing a DFA

Input: a DFA $D = (\Sigma, S, s_0, M, F)$

Output: a partition of S

```
1:  $partition \leftarrow \{S - F, F\}$ 
2: while splitting occurs do
3:   for  $subset \in partition$  do
4:     if  $subset.size() > 1$  then
5:       for  $a \in \Sigma$  do
6:          $r \leftarrow$  a state chosen from  $subset$ 
7:          $targetSet \leftarrow$  the subset in the partition containing  $m(r, a)$ 
8:          $set1 \leftarrow \{s \in subset \mid m(s, a) \in targetSet\}$ 
9:          $set2 \leftarrow \{s \in subset \mid m(s, a) \notin targetSet\}$ 
10:        if  $set2 \neq \{\}$  then
11:          replace  $subset$  in  $partition$  by  $set1$  and  $set2$ 
12:          break
13:        end if
14:      end for
15:    end if
16:  end for
17: end while
```

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After a match, the scanner goes into a specified state or stays in the current state

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JavaCC generates a scanner for *j--* from regular expressions defined in `$j/j--/src/jminusminus/j--.jj`



Scanning whitespace

```
SKIP: { " " | "\t" | "\n" | "\r" | "\f" }
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Scanning single-line comments

```
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<IN_SINGLE_LINE_COMMENT>  
SKIP: { <END_COMMENT: "\n" | "\r" | "\r\n">: DEFAULT }  
<IN_SINGLE_LINE_COMMENT>  
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Alternative way of scanning single-line comments

```
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```

Scanning reserved words, separators, and operators

```
TOKEN: {  
  <ABSTRACT: "abstract">  
  | <BOOLEAN: "boolean">  
  ...  
  | <COMMA: ",">  
  | <DOT: ".">  
  ...  
  | <ASSIGN: "=">  
  | <DEC: "--">  
  ...  
}
```


Scanning identifiers

```
TOKEN: {  
  <IDENTIFIER: ( <LETTER> | "_" | "$" ) ( <LETTER> | <DIGIT> | "_" | "$" )*>  
| <#LETTER: [ "a"-"z", "A"-"Z" ]>  
| <#DIGIT: [ "0"-"9" ]>  
}
```

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    | <#DIGIT: [ "0"-"9" ]>  
}
```

Scanning literals

```
TOKEN: {  
    <INT_LITERAL: <DIGIT> ( <DIGIT> )*>  
    | <CHAR_LITERAL: "'" ( <ESC> | ~[ "'", "\\" ] ) "'">  
    | <STRING_LITERAL: "\"" ( <ESC> | ~[ "\"", "\\" ] )* "\">  
    | <#ESC: "\\" [ "n", "t", "b", "r", "f", "\\", "'", "\"" ]>  
}
```