


Goal

1. Support multiline comment.
2. Support long and double basic types.
3. Support operators.
4. Support conditional expression and switch statement.
5. Support do-while, for, break, and continue statements.
6. Support exception handlers.
7. Support interface type declaration.

Grammars

The lexical and syntactic grammars for *j--* and Java can be found at <https://www.cs.umb.edu/j--/grammar.pdf> .

Download the Project Tests

Download and unzip the tests  for this project under `$j/j--`.

In this project you will only modify the JavaCC specification file `$j/j--/src/jminusminus/j--.jj` for *j--* to add more Java tokens and programming constructs to the *j--* language. In the first part, you will modify the scanner section of the `j--.jj` file to support the Java tokens that you handled as part of Project 2 (Scanning). In the second part, you will modify the parser section of the file to support the Java programming constructs that you handled as part of Project 3 (Parsing).

Run the following command inside the `$j/j--` directory to compile the *j--* compiler with your changes.

```
>_ ~/workspace/j--  
$ ant
```

PART I: ADDITIONS TO JAVACC SCANNER

To scan your *j--* programs using the JavaCC scanner, you need to run the `javaccj--` command as follows:

```
>_ ~/workspace/j--  
$ bash ./bin/javaccj-- -t project4/XYZ.java
```

which only scans `xyz.java` and prints the tokens in the program along with the line number where each token appears. The file `project4/XYZ.tokens` provides the reference (ie, expected) output.

Problem 1. (*Multiline Comment*) Add support for multiline comment, where all the text from the ASCII characters `/*` to the ASCII characters `*/` is ignored.

Directions:

- Using the rules for single line comment as a model, write down rules for scanning a multiline comment.

Problem 2. (*Operators*) Add support for the following operators.

<code>?</code>	<code>:</code>	<code>~</code>	<code>!=</code>	<code>/</code>	<code>/=</code>	<code>--</code>	<code>==</code>	<code>%</code>	<code>%=</code>
<code>>></code>	<code>>>=</code>	<code>>>></code>	<code>>>>=</code>	<code>>=</code>	<code><<</code>	<code><<=</code>	<code><</code>	<code>^</code>	<code>^=</code>
<code> </code>	<code> =</code>	<code> </code>	<code>&</code>	<code>&=</code>					

Directions:

- List the operators in `j--.jj`.

Problem 3. (*Reserved Words*) Add support for the following reserved words.

<code>break</code>	<code>case</code>	<code>catch</code>	<code>continue</code>	<code>default</code>	<code>do</code>
<code>double</code>	<code>finally</code>	<code>for</code>	<code>implements</code>	<code>interface</code>	<code>long</code>
<code>switch</code>	<code>throw</code>	<code>throws</code>	<code>try</code>		

Directions:

- List the reserved words in `j--.jj`.

Problem 4. (*Literals*) Add support for long and double literals (just decimal).

Directions:

- Using the regular expressions for the currently supported literals as a model, write down regular expressions for scanning long and double literals.

PART II: ADDITIONS TO JAVACC PARSER

To parse your `j--` programs using the JavaCC parser, you need to run the `javaccj--` command as follows:

```
>_ ~/workspace/j--  
$ bash ./bin/javaccj-- -p project4/XYZ.java
```

which will only parse `xyz.java` and print the AST for the program. The file `project4/xyz.ast` provides the reference (ie, expected) output.

Problem 5. (*Long and Double Basic Types*) Add support for the `long` and `double` basic types.

AST representation(s):

- `JLiteralLong.java`
- `JLiteralDouble.java`

Directions:

- Modify `j--.jj` to parse longs and doubles.

Problem 6. (*Operators*) Add support for the following operators.

<code>!=</code>	<code>/=</code>	<code>-=</code>	<code>*=</code>	<code>%=</code>	<code>>>=</code>	<code>>>>=</code>	<code>>=</code>
<code><<=</code>	<code><</code>	<code>^=</code>	<code> =</code>	<code> </code>	<code>&=</code>	<code>++</code>	<code>--</code>
<code>/</code>	<code>%</code>	<code><<</code>	<code>>></code>	<code>>>></code>	<code>~</code>	<code> </code>	<code>^</code>
<code>&</code>	<code>+</code>						

AST representation(s):

- `--=: JMinusAssignOp` in `JAssignment.java`

- `*=: JStarAssignOp` in `JAssignment.java`
- `/=: JDivAssignOp` in `JAssignment.java`
- `%=: JRemAssignOp` in `JAssignment.java`
- `|=: JOrAssignOp` in `JAssignment.java`
- `&=: JAndAssignOp` in `JAssignment.java`
- `^=: JXorAssignOp` in `JAssignment.java`
- `<<=: JALeftShiftAssignOp` in `JAssignment.java`
- `>>=: JARightShiftAssignOp` in `JAssignment.java`
- `>>>=: JLRightShiftAssignOp` in `JAssignment.java`
- `/: JDivideOp` in `JBinaryExpression.java`
- `%: JRemainderOp` in `JBinaryExpression.java`
- `|: JOrOp` in `JBinaryExpression.java`
- `^: JXorOp` in `JBinaryExpression.java`
- `&: JAndOp` in `JBinaryExpression.java`
- `<<: JALeftShiftOp` in `JBinaryExpression.java`
- `>>: JARightShiftOp` in `JBinaryExpression.java`
- `>>>: JLRightShiftOp` in `JBinaryExpression.java`
- `||: JLogicalOrOp` in `JBooleanBinaryExpression.java`
- `!=: JNotEqualOp` in `JBooleanBinaryExpression.java`
- `>=: JGreaterEqualOp` in `JComparison.java`
- `<: JLessThanOp` in `JComparison.java`
- `~: JComplementOp` in `JUnaryExpression.java`
- `++: JPostIncrementOp` in `JUnaryExpression.java`
- `--: JPreDecrementOp` in `JUnaryExpression.java`
- `+: JUnaryPlusOp` in `JUnaryExpression.java`

Directions:

- Modify `j--.jj` to parse the operators, correctly capturing the precedence rules by parsing the operators in the right places.
- Update `statementExpression()` in `j--.jj` to include post-increment and pre-decrement expressions.

Problem 7. (*Conditional Expression*) Add support for conditional expression (`e ? e1 : e2`).

AST representation(s):

- `JConditionalExpression.java`

Directions:

- Modify `j--.jj` to parse a conditional expression.

Problem 8. (*Do Statement*) Add support for a do statement.

AST representation(s):

- `JDoStatement.java`

Directions:

- Modify `j--.jj` to parse a do statement.

Problem 9. (*For Statement*) Add support for a for statement.

AST representation(s):

- `JForStatement.java`

Directions:

- Modify `j--.jj` to parse a for statement.
- If `forInit()` is looking at a statement expression, then it must return a list of statement expressions. Otherwise, it must return a list containing a single `JVariableDeclaration` object encapsulating the variable declarators.

Problem 10. (*Break Statement*) Add support for a break statement.

AST representation(s):

- `JBreakStatement.java`

Directions:

- Modify `j--.jj` to parse a break statement.

Problem 11. (*Continue Statement*) Add support for a continue statement.

AST representation(s):

- `JContinueStatement.java`

Directions:

- Modify `j--.jj` to parse a continue statement.

Problem 12. (*Switch Statement*) Add support for a switch statement.

AST representation(s):

- `JSwitchStatement.java`

Directions:

- Modify `j--.jj` to parse a switch statement. After parsing `SWITCH parExpression LCURLY`, parse zero or more occurrences of a `switchBlockStatementGroup`, and then scan an `RCURLY`.
- In `switchBlockStatementGroup()`, after parsing one or more occurrences of `switchLabel`, parse zero or more occurrences of a `blockStatement`.

Problem 13. (*Exception Handlers*) Add support for exception handling, which involves supporting the `try`, `catch`, `finally`, `throw`, and `throws` clauses. Note that there has to be a `finally` clause if there are not `catch` clauses.

AST representation(s):

- `JTryStatement.java`
- `JThrowStatement.java`

Directions:

- Modify `j--.jj` to parse a try statement, a throw statement, and the throws clause in constructor and method declarations.

Problem 14. (*Interface Type Declaration*) Implement support for interface declaration.

AST representation(s):

- `JInterfaceDeclaration.java`

Directions:

- Modify `j--.jj` to parse an interface declaration and the implements clause in class declaration.

Files to submit:

1. `j--.jj`
2. `TokenInfo.java`
3. `Scanner.java`
4. `Parser.java`
5. `JBinaryExpression.java`
6. `JUnaryExpression.java`
7. `notes.txt`

Before you submit your files, make sure:

- Your code is adequately commented and follows good programming principles.
- You update the `notes.txt` file.