


Audio::Source::getPlayingTime



```
graph LR; A[Audio::Source::getPlayingTime] --> B[Audio::Source::isActive]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Audio::Source::getPlayingTime'. The right box is white and contains the text 'Audio::Source::isActive'. A blue arrow points from the right side of the gray box to the left side of the white box.

Audio::Source::isActive