


Audio::Sound::waitLoad



```
graph LR; A[Audio::Sound::waitLoad] --> B[Audio::Sound::isLoading]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Audio::Sound::waitLoad'. The right box is white and contains the text 'Audio::Sound::isLoading'. A blue arrow points from the right side of the gray box to the left side of the white box.

Audio::Sound::isLoading