

Music

- + loopsleft
- + sounds_to_stop
- + m

- + Music()
- + Listen()
- + ~Music()
- + SetParent()
- + GotoSong()
- + Music()
- + Load()
- + Play()
- + Stop()
- + Free()
- and 8 more...
- + Addlist()
- + SetLoops()
- + ChangeVolume()
- + Skip()
- + Stop()
- + SkipRandSong()
- + SkipRandList()
- + GotoSong()
- + InitMuzak()
- + CleanupMuzak()
- + MuzakCycle()
- + SetVolume()
- + Mute()