```
EventResponder
   # m modal
   # m_
        commandTarget
   + processCommand()
   + processKeyDown()
   + processKeyUp()
   + processMouseDown()
   + processUnfocus()
   + processMouseUp()
   + processMouseMove()
   + processMouseDrag()
   + sendCommand()
   + setCommandTarget()
     setModal()
   + EventResponder()
     ~EventResponder()
               Δ
            Control
     # m_
          rect
     # m_id
          color
     # m_
     # m_outlineColor
     # m_textColor
     # m_
          font
     # m_hidden
     + rect()
     + setRect()
     + hitTest()
     + hidden()
     + setHidden()
     + id()
     + setId()
     + color()
+ setColor()
     + outlineColor()
     and 9 more..
     # drawBackground()
               Δ
          NewButton
     _drawingState
# m_commandId
# m_
     label
# m_leftPressed
# m_
     _
highlightColor
     textHighlightColor
# m_downColor
# m_downTextColor
# m_shadowWidth
# m_variable
and 9 more...
     variableBorderCycleTime
+ drawingState()
+ setDrawingState()
+ command()
+ setCommand()
+ label()
+ setLabel()
+ highlightColor()
+ setHighlightColor()
+ textHighlightColor()
+ setTextHighlightColor() and 17 more...
# sendButtonCommand()
# drawCycleBorder()
               Δ
        ScrollerButton
      # m_arrowType
      + draw()
      + setArrowType()
      + ScrollerButton()
       ~ScrollerButton()
```