```
csTransform
 # m o2t
  # v o2t
  + csTransform()
  + csTransform()
  + GetO2T()
  + GetO2TTranslation()
  + GetOrigin()
  + SetO2T()
  + SetO2TTranslation()
  + SetOrigin()
  + Translate()
  + Other2This()
  + Other2ThisRelative()
 csReversibleTransform
# m t2o
+ csReversibleTransform()
+ csReversibleTransform()
+ csReversibleTransform()
+ csReversibleTransform()
+ csReversibleTransform()
+ GetT2O()
+ GetT2OTranslation()
+ GetInverse()
+ SetO2T()
+ SetT2O()
and 7 more...
# csReversibleTransform()
    csOrthoTransform
  + csOrthoTransform()
  + csOrthoTransform()
  + csOrthoTransform()
  + SetO2T()
  + SetT2O()
```