```
WindowController

# m_window
# m_deleteOnWindowClose

+ init()
+ run()
+ draw()
+ window()
+ setWindow()
+ processWindowCommand()
+ WindowController()
+ ~WindowController()
```

NavComputer::RenameConfirm

- + RenameConfirm()
- + ~RenameConfirm() + init()
- + processWindowCommand()