

UnitCollection::FastIterator

- + remove()
- + preinsert()
- + postinsert()
- + FastIterator()
- + FastIterator()
- + FastIterator()
- + ~FastIterator()
- + current()
- + advance()
- + operator++()
- + operator++()
- + operator*()
- + next()
- + isDone()
- + notDone()