GFXColorVertex

+ s
+ t
+ r
+ g
+ b
+ a
+ i
+ j
+ k
+ x
and 6 more...

+ GFXColorVertex()
+ GFXColorVertex()
+ GFXColorVertex()
+ SetTexCoord()
+ SetNormal()
+ SetVertex()
+ SetColor()
+ SetTangent()
+ GetNormal()
+ GetPosition()
+ SetVtx()
+ GetTangent()
+ GetTangentParity()