```
Order
# parent
# type
# subtype
# done
# group
# targetlocation
# suborders
# messagequeue
# actionstring
+ ChooseTarget()
+ PursueTarget()
+ ClearMessages()
+ Order()
+ Order()
+ Destroy()
+ Execute()
+ queryType()
+ queryAny()
+ eraseType()
and 24 more...
# ~Order()
# Destructor()
  PlanetaryOrbit
# lights
+ PlanetaryOrbit()
```

+ ~PlanetaryOrbit() + Execute()