```
Opcode::Collider
# mFlags
# mCurrentModel
# mlMesh
+ Collider()
   ·Collider()
+ GetContactStatus()
+ FirstContactEnabled()
 TemporalCoherenceEnabled()
+ ContactFound()
 TemporalHit()
+ SkipPrimitiveTests()
+ SetFirstContact()
+ SetTemporalCoherence()
+ SetPrimitiveTests()
+ ValidateSettings()
# Setup()
# InitQuery()
              Λ
   Opcode::VolumeCollider
 # mTouchedPrimitives
 # mCenterCoeff
 # mExtentsCoeff
 # mNbVolumeBVTests
 # mNbVolumePrimTests
 + VolumeCollider()
 + ~VolumeCollider()
 + GetNbTouchedPrimitives()
 + GetTouchedPrimitives()
 + GetNbVolumeBVTests()
 + GetNbVolumePrimTests()
 + override()
 # _Dump()
# _Dump()
 #
   _Dump()
   Dump()
 # override()
# IsCacheValid()
              Δ
     Opcode::OBBCollider
  # mAR
  # mRModelToBox
  # mRBoxToModel
  # mTModelToBox
  # mTBoxToModel
  # mBoxExtents
  # mB0
  # mB1
  # mBBx1
  # mBBy1
  and 12 more...
  + OBBCollider()
  + ~OBBCollider()
  + Collide()
  + SetFullBoxBoxTest()
  + override()
    _Collide()
  #
  # _Collide()
  #
    Collide()
  # _Collide()
    CollideNoPrimitiveTest()
  #
    CollideNoPrimitiveTest()
  #
  #
    _CollideNoPrimitiveTest()
     CollideNoPrimitiveTest()
  #
  # OBBContainsBox()
  # BoxBoxOverlap()
  # TriBoxOverlap()
  # InitQuery()
 Opcode::HybridOBBCollider
 # mTouchedBoxes
  + HybridOBBCollider()
  + ~HybridOBBCollider()
  + Collide()
```