```
EventResponder
   # m modal
   # m_
       commandTarget
   + processCommand()
   + processKeyDown()
   + processKeyUp()
   + processMouseDown()
   + processUnfocus()
   + processMouseUp()
   + processMouseMove()
   + processMouseDrag()
   + sendCommand()
   + setCommandTarget()
    setModal()
   + EventResponder()
     ~EventResponder()
              Δ
           Control
     # m_
         rect
     # m_id
         color
     # m_
     # m_outlineColor
     # m_textColor
     # m_
         font
     # m_hidden
     + rect()
     + setRect()
     + hitTest()
     + hidden()
     + setHidden()
     + id()
     + setId()
     + color()
+ setColor()
     + outlineColor()
     and 9 more..
     # drawBackground()
         NewButton
# m_
    _drawingState
# m_commandId
# m
    label
# m_leftPressed
# m_highlightColor
# m_
    textHighlightColor
# m_downColor
# m_downTextColor
# m_shadowWidth
# m_
    _variableBorderCycleTime
and 9 more...
+ drawingState()
+ setDrawingState()
+ command()
+ setCommand()
+ label()
+ setLabel()
+ highlightColor()
+ setHighlightColor()
+ textHighlightColor()
+ setTextHighlightColor() and 17 more...
# sendButtonCommand()
# drawCycleBorder()
              Δ
        ScrollerButton
     # m_arrowType
     + draw()
      + setArrowType()
     + ScrollerButton()
        ~ScrollerButton()
```