```
Opcode::Collider
# mFlags
# mCurrentModel
# mlMesh
+ Collider()
+ ~Collider()
+ GetContactStatus()
+ FirstContactEnabled()
+ TemporalCoherenceEnabled()
+ ContactFound()
+ TemporalHit()
+ SkipPrimitiveTests()
 SetFirstContact()
+ SetTemporalCoherence()
+ SetPrimitiveTests()
 ValidateSettings()
# Setup()
# InitQuery()
   Opcode::VolumeCollider
 # mTouchedPrimitives
 # mCenterCoeff
 # mExtentsCoeff
 # mNbVolumeBVTests
 # mNbVolumePrimTests

    VolumeCollider()

    ~VolumeCollider()
 + GetNbTouchedPrimitives()
 + GetTouchedPrimitives()
 + GetNbVolumeBVTests()
 + GetNbVolumePrimTests()
 + override()
 # _Dump()
# _Dump()
   _Dump()
 #
    Dump()
 #
 # override()
 # IsCacheValid()
               Δ
     Opcode::LSSCollider
  # mSeg
  # mRadius2
  + LSSCollider()
    ~LSSCollider()
   Collide()
   Collide()
     Collide()
    _Collide()
   _Collide()
_Collide()
     Collide()
     CollideNoPrimitiveTest()
  #
      CollideNoPrimitiveTest()
     CollideNoPrimitiveTest()
     CollideNoPrimitiveTest()
  #
  # LSSContainsBox()
# LSSAABBOverlap()
  # LSSTriOverlap()
  # InitQuery()
               Δ
  Opcode::HybridLSSCollider
  # mTouchedBoxes
  + HybridLSSCollider()
   ~HybridLSSCollider()
  + Collide()
```