ZoneMgr

+ zones

+ ZoneMgr()
+ addSystem()
+ getSystem()
+ addZone()
+ GetZoneInfo()
+ GetZone()
+ getUnit()
+ getZoneBuffer()
+ addClient()
+ removeClient()
and 13 more...

+zonemgr

NetServer

+ NetServer()
+ ~NetServer()
+ start()
+ save()
+ broadcast()
+ broadcastUnit()
+ sendNewUnitQueue()
+ BroadcastCargoUpgrade()
+ BroadcastTarget()
+ BroadcastUnfire()
and 21 more...