```
Collider
# mFlags
# mCurrentModel
# mlMesh
+ Collider()
+ ~Collider()
+ GetContactStatus()
+ FirstContactEnabled()
 TemporalCoherenceEnabled()
+ ContactFound()
 TemporalHit()
+ SkipPrimitiveTests()
+ SetFirstContact()
+ SetTemporalCoherence()
+ SetPrimitiveTests()
 ValidateSettings()
# Setup()
# InitQuery()
          RayCollider
  # mOrigin
  # mDir
  # mFDir
  # mData
  # mData2
  # mStabbedFace
  # mStabbedFaces
  # mNbRayBVTests
  # mNbRayPrimTests
  # mNbIntersections
  # mCenterCoeff
  # mExtentsCoeff
  # mMaxDist
  # mClosestHit
  # mCulling
  + RayCollider()
  + ~RayCollider()
  + Collide()
  + Collide()
  + SetClosestHit()
  + SetCulling()
  + SetMaxDist()
  + SetDestination()
  + GetNbRayBVTests()
  + GetNbRayPrimTests()
  + GetNbIntersections()
   + override()
  # _SegmentStab()
# _SegmentStab()
  #
     _SegmentStab()
     SegmentStab()
  #
  #_SegmentStab()
    _RayStab()
  #
  #_RayStab(
  # _RayStab()
  #
     RayStab(
  # _RayStab()
# RayAABBOverlap()
  # SegmentAABBOverlap()
  # RayTriOverlap()
# InitQuery()
```