## Order

# parent
# type
# subtype
# done
# group
# targetlocation
# suborders
# messagequeue
# actionstring

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+ ChooseTarget()
+ PursueTarget()
+ ClearMessages()
+ Order()
+ Order()
+ Destroy()
+ Execute()
+ queryType()
+ queryAny()
+ eraseType()
and 24 more...
# ~Order()
# Destructor()

## Orders::MatchRoll

+ MatchRoll()
+ Execute()
+ SetRoll()
+ GetRoll()
+ getOrderDescription()