```
PathManager 4 6 1
 # paths
 # topoOrder
 # topoTime
 + addPath()
 + removePath()
 + showAll()
 + showNone()
 + updateSpecificPath()
 + updatePaths()
 + updateDependants()
 + PathManager()
 + ~PathManager()
 # DFS()
 # dfsVisit()
             +pathman
   NavigationSystem
+ mousex
+ mousey
+ mousestat
+ NavigationSystem()
+ ~NavigationSystem()
+ setCurrentSystem()
+ getCurrentSystem()
+ getSelectedSystem()
+ getFocusedSystem()
+ getDestinationSystem()
+ DrawButton()
+ DrawButtonOutline()
+ DrawCursor()
and 21 more...
+ DrawCircle()
+ DrawHalfCircleTop()
+ DrawHalfCircleBottom()
+ DrawPlanet()
+ DrawStation()
+ DrawJump()
+ DrawMissile()
+ DrawTargetCorners()
+ DrawNavCircle()
+ mouseDrag()
+ mouseMotion()
+ mouseClick()
+ getMouseButtonStatus()
+ dxyz()
```