```
VsnetSocketBase
   fd
#
# set
+ VsnetSocketBase()
+ ~VsnetSocketBase()
+ valid()
+ aet fd()
+ close fd()
+ get socktype()
+ set block()
+ set_nonblock()
+ aet nonblock()
+ isActive()
and 9 more...
# child disconnect()
  VsnetHTTPSocket
+ VsnetHTTPSocket()
+ VsnetHTTPSocket()
+ lower_selected()
+ lower sendbuf()
+ lower clean sendbuf()
+ sendstr()
+ recvstr()
+ need test writable()
+ write on negative()
+ optPayloadSize()
+ isActive()
+ resendData()
+ reopenConnection()
```

+ isReadyToSend()

+ dump()