```
Quaternion
  + S
  + V
  + Quaternion()
  + Quaternion()
  + Conjugate()
  + netswap()
  + Magnitude()
  + operator*()
  + operator*=()
  + Normalize()
  + to matrix()
  + from vectors()
  + from axis angle()
             #OA
             #OB
       Prediction
# A0
# B
# A1
# A2
# A3
#VA
# VB
# AA
# AR
# deltatime
+ Prediction()
+ ~Prediction()
+ InitInterpolation()
+ InterpolatePosition()
+ InterpolateOrientation()
```

+ Interpolate()