EventResponder

m_modal
m_commandTarget

+ processCommand()
+ processKeyDown()
+ processKeyUp()
+ processMouseDown()
+ processUnfocus()
+ processMouseUp()
+ processMouseMove()
+ processMouseDrag()
+ sendCommand()
+ setCommandTarget()
+ setModal()
+ EventResponder()
+ ~EventResponder()

Control

m_rect
m_id
m_color
m_outlineColor
m_textColor
m_font
m_hidden

+ rect()
+ setRect()
+ hitTest()
+ hidden()
+ setHidden()
+ id()
+ setId()
+ color()
+ setColor()
+ outlineColor()
and 9 more...
drawBackground()

StaticDisplay

m_paintText
m_textMargins
m_scrollPosition
m_layoutVersion
m_scroller

+ draw()
+ text()
+ setText()
+ justification()
+ setJustification()
+ multiLine()
+ setMultiLine()
+ textMargins()
+ setTextMargins()
+ setScroller()
and 9 more...
setPaintTextRect()

TextInputDisplay

+ TextInputDisplay()
+ processUnfocus()
+ processMouseDown()
+ processKeypress()
+ setPassword()
+ ~TextInputDisplay()
+ draw()