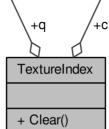
Resizable< unsigned int > + Resizable() + Resizable() + ~Resizable() + assert free() + push back nocheck() + inc num() + push back() + push back() + push back3() + push backN() and 6 more

Resizable< GFXColorVertex > + Resizable() + Resizable() + ~Resizable() + assert_free() + push_back_nocheck() + inc_num() + push_back() + push_back() + push_back3() + push_backN()



and 6 more