## Opcode::AABBTreeBuilder + mSettings mNbPrimitives + mNodeBase + AABBTreeBuilder() + ~AABBTreeBuilder() + ComputeGlobalBox() + GetSplittingValue() + GetSplittingValue() + ValidateSubdivision() + SetCount() + IncreaseCount() + GetCount() + SetNbInvalidSplits() + IncreaseNbInvalidSplits() + GetNbInvalidSplits() Opcode::AABBTreeOfTriangles Builder + nb prims + const + const + global box + const + mlMesh + AABBTreeOfTrianglesBuilder() + ~AABBTreeOfTrianglesBuilder() + override() + override()

+ override()