North South University

Department of Electrical and Computer Engineering

CSE 115L: Programming Language I Lab

Week 09 – Assignments

- 1. Write a program in C to store n elements in an array and print the elements using pointer.
- 2. Write a program in C to Calculate the length of the string using a pointer.
- 3. Write a program in C to swap elements using call by reference.
- 4. Write a program in C to find the factorial of a given number using pointers.
- 5. Write a program in C to count the number of vowels and consonants in a string using a pointer.
- 6. Write a program in C to print the elements of an array in reverse order.

What is the output of this C code?

```
#include <stdio.h>
1.
2.
        void foo(int*);
3,
        int main()
4.
5.
            int i = 10;
6.
             foo((&i)++);
7.
8.
        void foo(int *p)
9.
10.
             printf("%d\n", *p);
11.
```

- a) 10
- b) Some garbage value
- c) Compile time error
- d) Segmentation fault/code crash

What is the output of this C code?

```
#include <stdio.h>
1.
2.
        void foo(float *);
3.
        int main()
4.
5.
            int i = 10, *p = &i;
6.
            foo(&i);
7.
8.
        void foo(float *p)
9.
10.
            printf("%f\n", *p);
11.
```

- a) 10.000000
- b) 0.000000
- c) Compile time error
- d) Undefined behavior

What is the output of this C code?

```
#include <stdio.h>
1.
2.
        int main()
3.
             int i = 10;
4.
5.
            int *p = &i;
             foo(&p);
6.
7.
             printf("%d ", *p);
8.
             printf("%d ", *p);
9.
        void foo(int **const p)
10.
11.
12.
             int j = 11;
13.
             *p = &j;
             printf("%d ", **p);
14.
15.
```

- a) 11 11 11
- b) 11 11 Undefined-value
- c) Compile time error
- d) Segmentation fault/code-crash Which of the following **are** correct syntaxes to send an array as a parameter to function:
- a) func(&array);
- b) func(array);
- c) func(*array);
- d) func(array[size]);

Determine output:

```
#include <stdio.h>
void main()
{
    char *p = NULL;
    char *q = 0;
    if(p)
        printf(" p ");
    else
        printf("nullp");
    if(q)
        printf("q");
    else
        printf(" nullq");
```

- a) pq
- b) Depends on the compiler
- x nullq where x can be p or nullp depending on the value of NULL
- d) nullp nullq

The declaration int (*p) [5];

means:

- a) p is one dimensional array of size 5, of pointers to integers.
- b) p is a pointer to a 5 elements integer array.
- c) The same as int *p[
- d) None of these.

Comment on the following? const int *ptr;

- a) We cannot change the value pointed by ptr.
- b) We cannot change the pointer ptr itself.
- c) Both of the above
- d) We can change the pointer as well as the value pointed by it.

A function 'p' that accepts a pointer to a character as argument and returns a pointer to an array of integer can be declared as:

- a) int(*p(char *))[]
- b) int *p(char *)[]
- c) int (*p) (char *)[]

None of these.