Making Rust library for Competitive Programming

About me

议由枞狼科技与 PingCAP 联合主办，更

那么他在这次会议上能找得到工作吗？

Max Howell
@mxcl

Google: 90% of our engineers use the software you wrote (Homebrew), but you can't invert a binary tree on a whiteboard so fuck off.

1:07 AM · Jun 11, 2015 · Twitter Web Client

HTTPS://MOBILE.TWITTER.COM/MXCL/STATUS/608682016205344768

```
INLINE PSPLAY

NODE(PSPLAY X,INT
V){X->F=X->C[0]=X->C[
1]=&NULL;X->V=V;IF(X<
ST[17])X->S=NUM[B[(X-
*ST)%50000]];RETURN
```

❌ SOURCE CONTROL

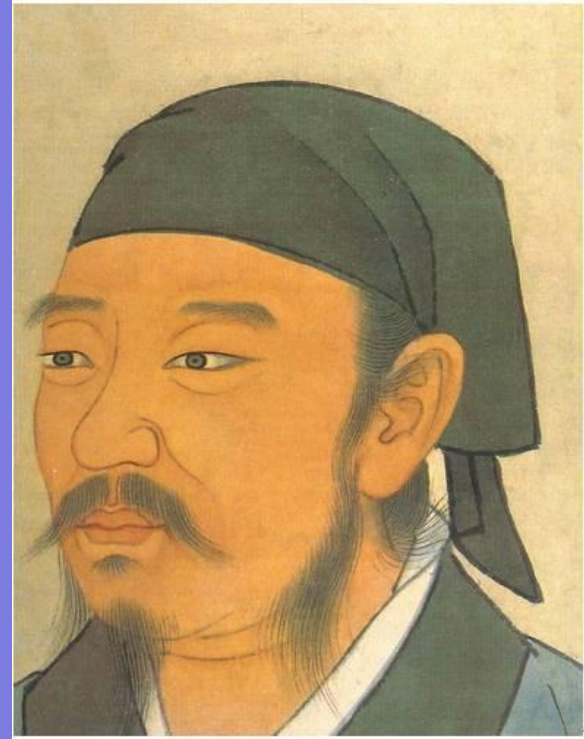❌ BUILD IN ONE STEP

❌ DAILY BUILDS

❌ BUG DATABASE ...

The Joel Test

1. Do you use source control?
2. Can you make a build in one step?
3. Do you make daily builds?
4. Do you have a bug database?
5. Do you fix bugs before writing new code?
6. Do you have an up-to-date schedule?
7. Do you have a spec?
8. Do programmers have quiet working conditions?
9. Do you use the best tools money can buy?
10. Do you have testers?
11. Do new candidates write code during their interview?
12. Do you do hallway usability testing?

Rockstar programmer do not born with a factor of ten. They just make better use of tools.

GeniusVczh
@geniusvczh

Following ⌄

Shopping is hard, let's reinvent the wheel!

Retweets	Likes
1.0K	65K

5:14 PM - 01 Jul 2010

💬 21   ↻ 1.0K   ♡ 65K   ✉

Great execuse for NIH Syndrome

Develop library in Python

✓ import ast

✓ significant indentation

✗ Few online judges

Develop library in C++

✓ Many online judges

✗ Have to be compatible with C++ 98/03/11/17/ . . .

instantiated from here
internal compiler error: Segmentation fault

ate.
c/bugs.php> for instructions.

- Compile Error

```
F:\temp\15160194.38772\Main.cc: In function 'bool ct    aph::has_cycle(const G&)
F:\temp\15160194.38772\Main.cc:1022:    instantiated from here
F:\temp\15160194.38772\Main.cc:1002: internal compiler error: Segmentation fault
Please submit a full bug report,
with preprocessed source if appropriate.
See <http://www.tdragon.net/recentgcc/bugs.php> for instructions.
```

Some stucked with ancient compiler, thanks to Trisolarans

Myth

assembly is
BANNED

Reality

__asm__ is OK
__

WRONGANSWER

`wa $URL test -- echo Hello World`

`wa $URL submit C $FILENAME`

`URL=http://judge.u-aizu.ac.jp/onlinejudge/description.jsp?id=ITP1_1_A`

`FILENAME=solutions/judge.u-aizu.ac.jp/ITP1_1_A.c`

WRONGANSER.PROJECT

- `./c.py test $FILENAME`

- `./c.py submit $FILENAME`

- `./c.py preview $FILENAME`

solutions/judge.u-aizu.ac.jp/ITP1_1_A.c

```c
#include <stdio.h>
int
main() {
  printf("%s\n", "Hello World");
}
```

```
__asm__("\t.text\n\t.file\t\"-\"\n\t
.globl\tmain\n\t.type\tmain,@functio
n\nmain:\n\t.cfi_startproc\n\tpushq\
t%rax\n\t.cfi_def_cfa_offset
16\n\tmovl\t$L._,
%edi\n\tcallq\tputs\n\txorl\t%eax,
%eax\n\tpopq\t%rcx\n\tretq\nL_:\n\t.
```

Why is a Rust executable large?

```rust
fn main() {
    println!("Hello, world!");
}
```

650 *kilobytes* to print anything?! You reme

Xidorn Quan
@upsuper

Replying to @bhuztez and @gnaggnoyil

就是unsafe，你 github.com/bhuztez/porus/⋯ 这里面的函数没有一个是sound的，而你全部没有标unsafe，等于完全绕过了Rust的一切检查

Translate Tweet

12:49 PM · Aug 7, 2018 · Twitter Web Client

As rust become better and better

cdylib

panic_handler

global_allocator

proc_macro

TODO:

coverage

Now

Before cdylib

```
cargo rustc --lib --release -- --emit llvm-bc
```

```
rustc --emit llvm-bc
```

lib.bc

solution.bc

linkbc

solution.s

LLVM

link

opt

llc

After cdylib

```
rustc --crate-type cdylib --emit asm -C lto=fat
```

Before panic handler

```
#[cfg(debug_assertions)]

macro_rules! abort {

    ($msg:expr) => ({ panic!($msg); }); }


#[cfg(not(debug_assertions))]

macro_rules! abort {

    ($msg:expr) => ({ unsafe { $crate::abort(); } }); }
```

After panic_handler

```
#[panic_handler]

#[no_mangle]

pub fn panic(_info: &::core::panic::PanicInfo) -> ! {

    unsafe { ::core::intrinsics::abort() }

}
```

Before global _allocator

```
#[no_mangle]

pub extern fn __rust_allocate(size: usize, _align: usize) ->
*mut u8 { unsafe { malloc(size) } }



#[no_mangle]

pub extern fn __rust_deallocate(ptr: *mut u8, _old_size:
usize, _align: usize) { unsafe { free(ptr) } }
```

After global_allocator

```
#[global_allocator]

static _A: allocator::System = allocator::System;



#[alloc_error_handler]

fn oom(_info: ::core::alloc::Layout) -> ! {

    unsafe { ::core::intrinsics::abort() }

}
```

Before proc_macro

```rust
extern "C" {

    pub fn printf(fmt: *const u8, ...) -> i32;

    pub fn scanf(fmt: *const u8, ...) -> i32;

}
```

After proc_macro

```
int a, b;

scanf("%d%d",&a,&b);

printf("%d\n",a+b);
```

```
let a : usize = read!();

let b : usize = read!();

writelnf!("{:d}", a + b);
```

Floating point number

C:

```
printf("%.6f", 1.0);
```

Rust:

```
writelnf!("{:.6f}", 1.0);
```

when run locally, outputs ESC "Xf.6" ESC "\"

ESC X Start Of String

ESC \ String Terminator

Leetcode two-sum

```rust
pub fn two_sum(nums: Vec<i32>, target: i32) -> Vec<i32> {
    let mut map = BTreeMap::new();
    for (i, x) in nums.iter().enumerate() {
        let y = target - x;
        if let Some(&j) = map.get(&y) {
            return vec![j as i32, i as i32];
        }
        map.insert(x, i);
    }
    unreachable!();
}
```

Generated code

Reduce size of generated code

1. `-C llvm-args=-disable-debug-info-print`
2. rename all mangled names
3. grammar-based compression

Most wanted

- Generic Associated Type
- Coverage

The END