

Assignment 3

1. Openable Interface

Code:

Program.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Gift
{
    class Program
    {
        static void Main(string[] args)
        {
            Char c;

            Console.WriteLine("Enter the letter found in the paper");
            c = Convert.ToChar(Console.ReadLine());

            if (c == 'T' || c == 't')
            {
                TreasureBox t = new TreasureBox();
                Console.WriteLine( t.openSesame());
            }
            else if( c=='p' || c=='P' )
            {
                Parachute p = new Parachute();
                Console.WriteLine( p.openSesame());
            }

            Console.ReadKey();
        }
    }
}
```

```
    }  
}  
}
```

TreasureBox.cs

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;  
  
namespace Gift  
{  
    class TreasureBox :IOpenable  
    {  
        public string openSesame()  
        {  
            return "Congratulation ,Here is your lucky win";  
        }  
    }  
}
```

Parachute.cs

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;  
  
namespace Gift  
{
```

```

class Parachute:IOpenable
{

    public string openSesame()
    {
        return "Have a thrilling experience flying in air";
    }
}

```

IOpenable.cs

```

using System;
using System.Collections.Generic;
using System.Linq; using System.Text;
using System.Threading.Tasks;

```

```

namespace OpenableInterface

```

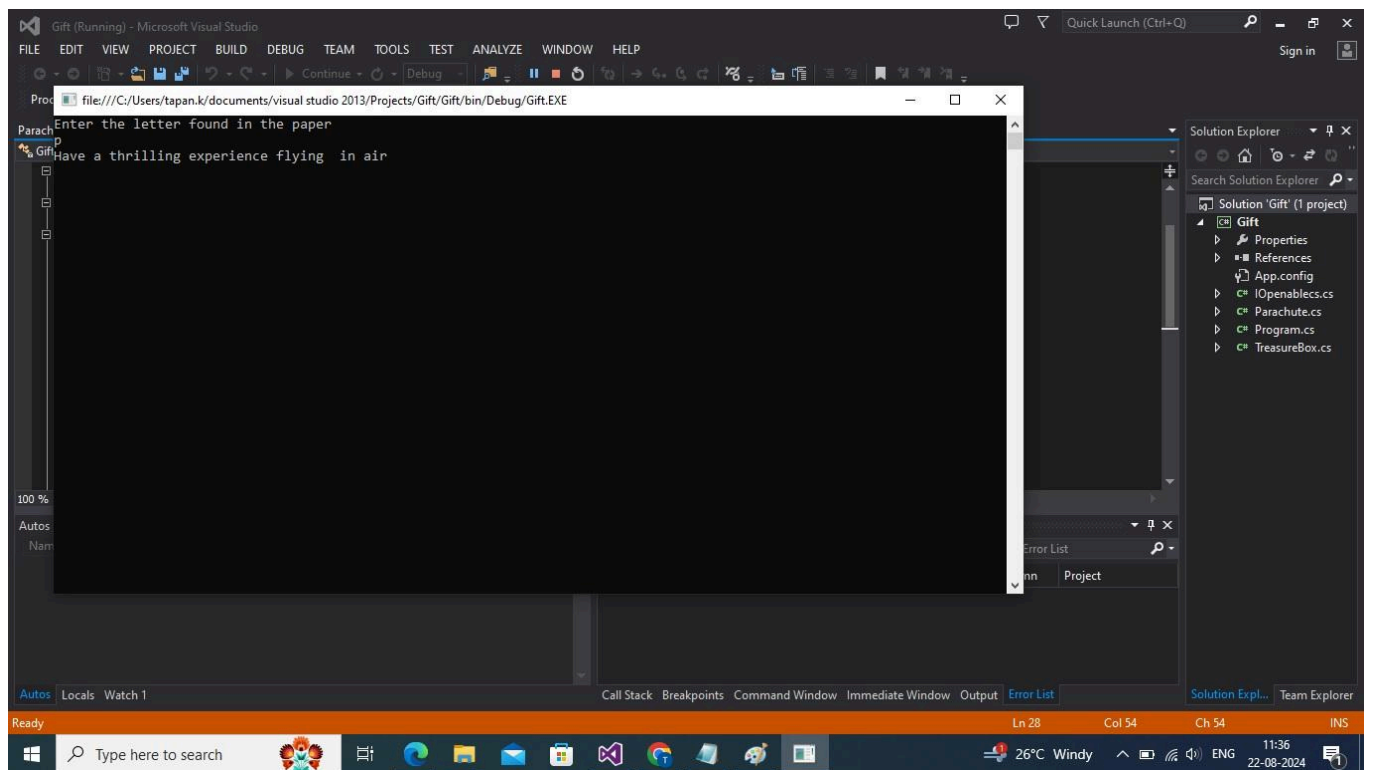
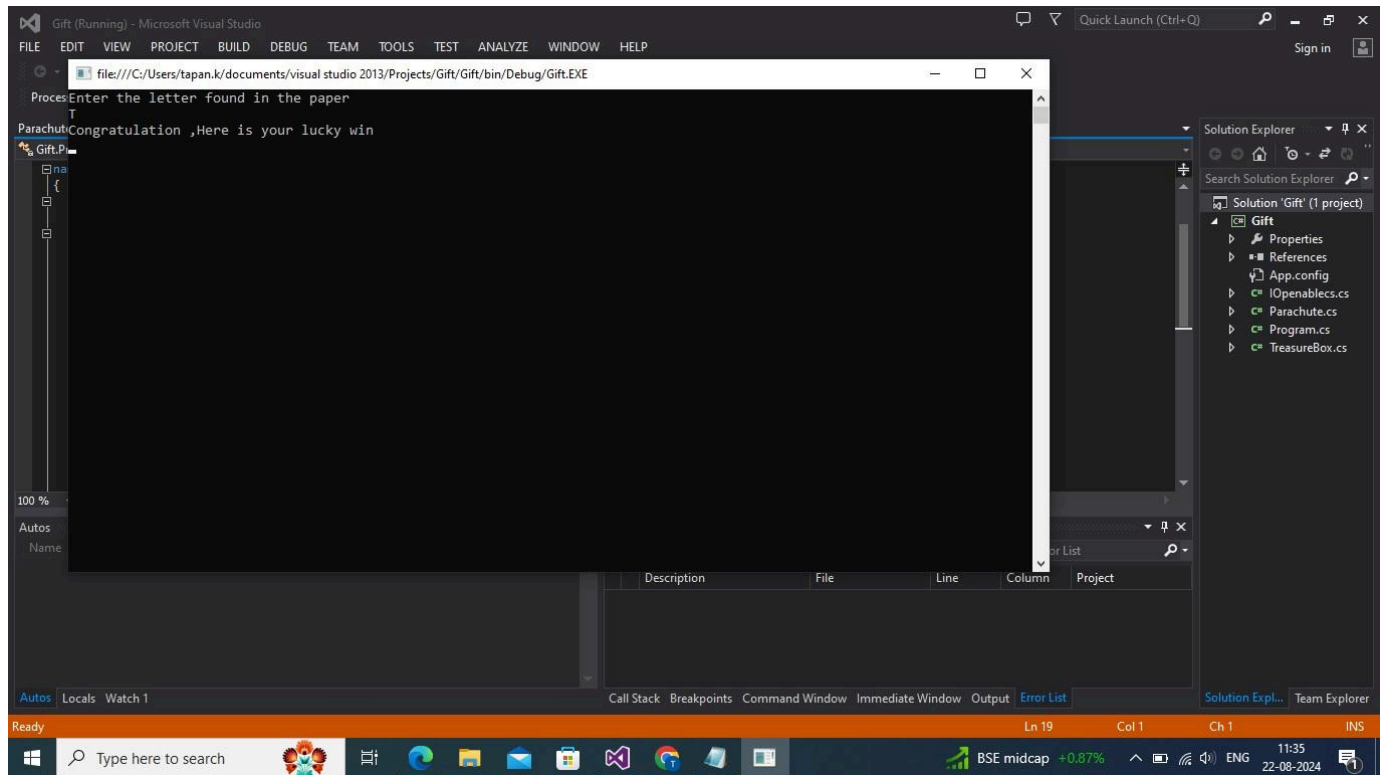
```

{

    interface IOpenable
    {
        String OpenSesame();
    }
}

```

Output:



2.Flight Status

Code:

Program.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Flight
{
    class Program
    {
        static Dictionary<string, DateTime> detail = new Dictionary<string, DateTime>();

        static void Main(string[] args)
        {
            detail.Add("Zw347", Convert.ToDateTime("15:30:30"));
            detail.Add("Ty347", Convert.ToDateTime("18:38:30"));
            detail.Add("Ab347", Convert.ToDateTime("15:30:30"));

            Console.WriteLine("Enter the Flight Number:");
            string no = Console.ReadLine();

            string status = flightStatus(no);
            Console.WriteLine(status);

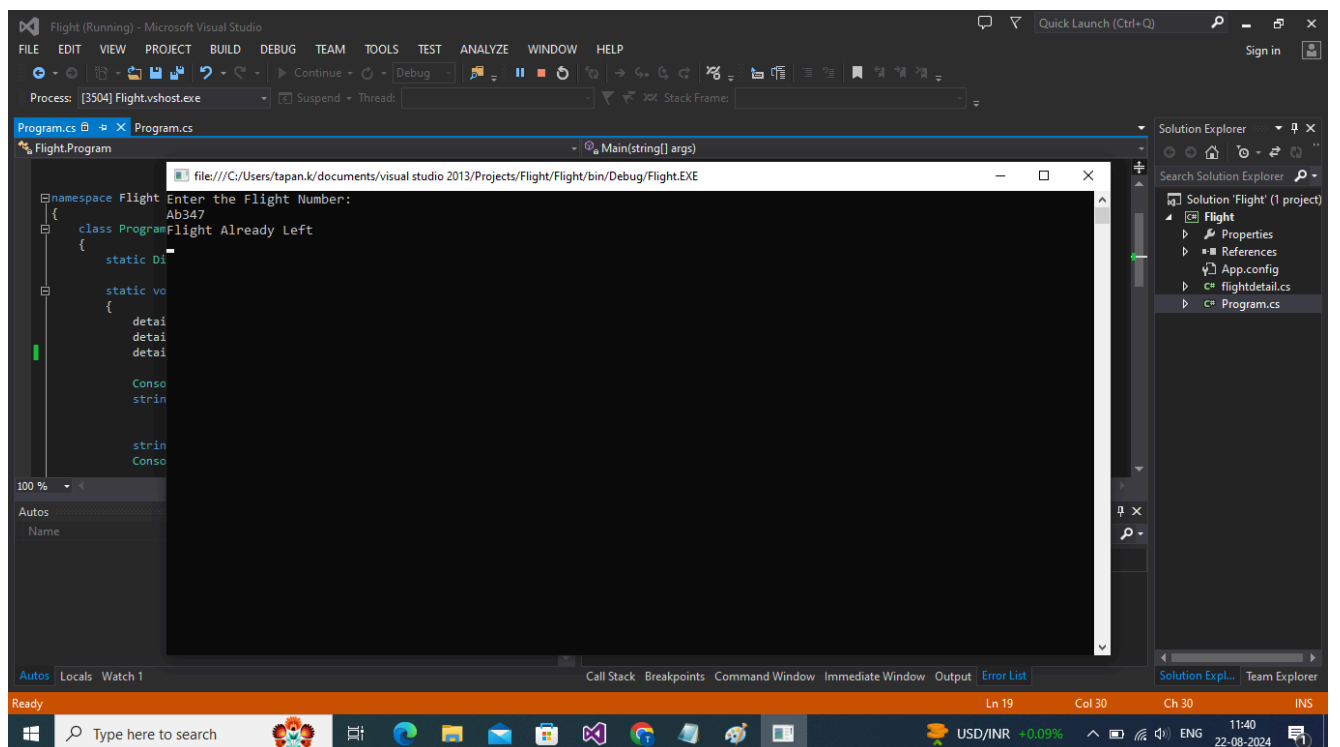
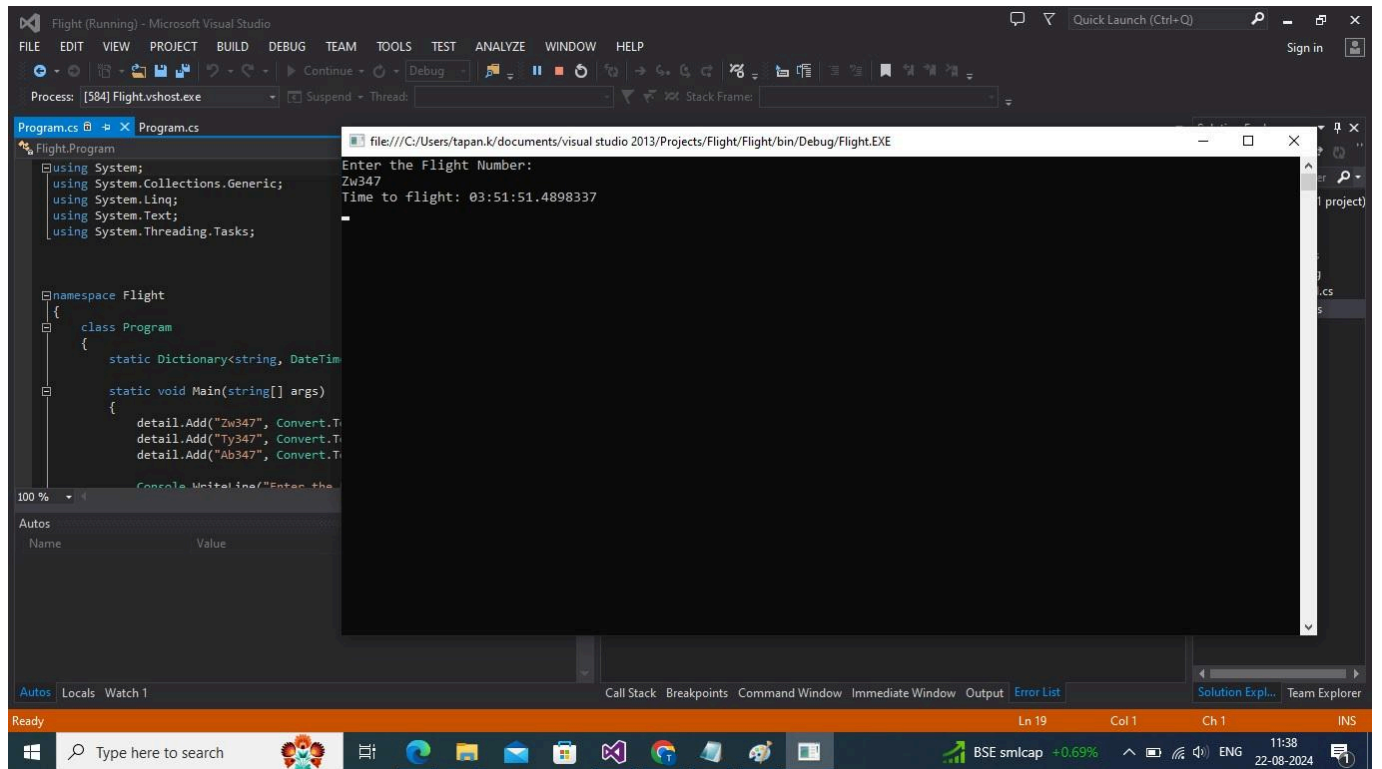
            Console.ReadKey();
        }

        public static string flightStatus(string flightNo)
        {
            if (detail.ContainsKey(flightNo))
            {
```

```
DateTime start_time = detail[fightNo];
DateTime current = DateTime.Now;

if (start_time < current)
{
    return "Flight Already Left";
}
else
{
    return "Flight is On Time or Yet to Depart";
}
}
else
{
    return "Invalid Flight No";
}
}
}
```

Output:



3. Product Details

Program.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ProjectDetail
{
    class Program
    {
        static void Main(string[] args)
        {
            List<Product> products = new List<Product>();
            products.Add(new Product("HairTrimmer", "HT123",

            Convert.ToDateTime("10-02-2017"), 800));

            products.Add(new Product("Steel Box", "SB231",
            Convert.ToDateTime("11-04-2018"), 250));

            products.Add(new Product("Rope", "RP240",

            Convert.ToDateTime("13-05-2019"), 100));

            Console.WriteLine(String.Format("{0,-15}{1,-15}{2,-15}{3,-15}", "Product Name",
            "Serial Number", "Purchase Date", "Purchase Cost"));

                foreach (Product product in products)
                {
                    Console.WriteLine(product.ToString());
                }
            Console.ReadKey();
        }
    }
}
```

Product.cs

```
using System;
using System.Collections.Generic;
```



```

using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ProjectDetail
{
    internal class Product
    {
        string _productName { get; set; }
        string _serialNumber { get; set; }
        DateTime _purchaseDate { get; set; }
        double _cost { get; set; }

        public Product(string productName, string serialNumber, DateTime purchaseDate,
            double cost)
        {
            this._productName = productName;
            this._serialNumber = serialNumber;
            this._purchaseDate = purchaseDate;
            this._cost = cost;
        }

        public override string ToString()
        {
            return String.Format("{0,-15}{1,-15}{2,-15}{3,-15}",
                _productName,
                _serialNumber,
                _purchaseDate.ToString("dd-MM-yyyy"),
                _cost);
        }
    }
}

```

Output:

ProjectDetail (Running) - Microsoft Visual Studio

FILE EDIT VIEW PROJECT BUILD DEBUG TEAM TOOLS TEST ANALYZE WINDOW HELP

Process: [11464] ProjectDetail.vshost.exe

Product.cs Program.cs

ProjectDetail.Product

file:///c:/users/tapan.k/documents/visual studio 2013/Projects/ProjectDetail/ProjectDetail/bin/Debug/ProjectDetail.EXE

	Serial Number	Purchase Date	Purchase Cost
using System.LinqProduct Name	HT123	10-02-2017	800
using System.TextHainTrimmer	S8231	11-04-2018	250
using System.ThreSteel Box	RP240	13-05-2019	100

```
namespace Project
{
    internal class
    {
        string _p
        string _s
        DateTime
        double _c
        public Pr
        double co
        {
            this._
            this._
            this._
            this._
        }
    }
}
```

Autos

Name

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Call Stack Breakpoints Command Window Immediate Window Output Error List

Solution Explorer

Team Explorer

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