BENJAMIN LEVY

https://www.benjaminlevy.dev/ | https://www.linkedin.com/in/levybe/

EDUCATION

Worcester Polytechnic Institute (WPI), Worcester, MA

Expected May 2026

Bachelor of Science in Interactive Media & Game Development (IMGD) and Bachelor of Science in Computer Science (CS) | GPA: 3.72/4.00

TECHNICAL SKILLS

Programming Techniques: Scrum Development, State Machine Development, Computer Graphics, Software Development, Database Management, Operating Systems, Algorithms, Object-Oriented Design

Scripting/Programming Languages: HTML, CSS, JavaScript, C++, Typescript, SQL, C#, C, Java

Libraries & Frameworks: React, Node.js, Next.js

Engines: Unreal, Unity, Dragonfly, Godot

Tools: Jira, WebGL, Amazon Web Services, Git, SolidWorks, Autodesk Maya, Zbrush, Microsoft Office

WORK EXPERIENCE

Peer Learning Assistant, Storytelling in Games (IMGD 1002), WPI March

March 2024 - May 2025

- Assisted with lecture material and activities in introductory IMGD undergraduate course.
- Contributed discussion topics, organized group activities, and advised student work to ensure
 effective teaching and assistance.
- Ensured successful launch of two on-campus Alternate Reality Games (ARG) serving as final project for students.

PROJECTS

Travelling With Taste, WPI

March 2025 – May 2025

- Collaborated with a team of 7 students to create an Unreal Engine-based stealth video game.
- Led NPC AI implementation, created player detection UI, and built post-processing shaders.
- Utilized behavior trees and engine-based perception systems to design modular & efficient AI systems.
- Final game was featured at PAX East and yearly IMGD project showcase.

Tables4u, WPI

October 2024 – December 2024

- Managed team of 4 students to create a website that reserves tables at restaurants.
- Led database development, programmed frontend and backend, and assisted in website design.
- Organized weekly development sprints and standardized coding procedures to meet deadlines and design efficient, expandable software.
- Final website functionality included in-depth reservation system with consumer and management accounts, restaurant search system, and time slot bookings.

LEADERSHIP AND ACTIVITIES

Member, International Game Developers Association, WPI

August 2023 – Present

President, Video Game Club, WPI

January 2025 – December 2025

IMGD Student Representative, Arts & Sciences Advisory Council, WPI

August 2024 – May 2025

Mentor, International Game Developers Association, WPI

August 2024 – May 2025

Student Steering Representative, IMGD Program, WPI

March 2024 – March 2025

Vice President, Video Game Club, WPI

January 2024 - December 2024