



TARAS SHEVCHENKO

Front-end developer

CONTACTS

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EDUCATION

Course ZarMarathon JavaScript

In this course we are created a fighting-game.

- You may see code there [Mortal Kombat](#)
- Also version on React - [Mortal Kombat](#)
- Result in my [Portfolio](#)

Course ZarMarathon React

In this course we are created a pokemon-game.

- You may see code there [Pokemons](#)

SKILLS

- JavaScript
- HTML / CSS
- SASS / LESS
- Handlebars
- React
- Redux
- React Hooks
- React Router
- PostgreSQL / SQL
- Json
- Glt

EXPERIENCE

Softpro

August 2020 - Now.

- The first project in which I took an active part was web-site "[Lutska Rada](#)". I did almost all the layout on it. An interesting part of the task was to make several color themes. (Got familiar with css variables and localStorage).

- The second project is the "[National Spatial Data Infrastructure](#)". This is a widescale project. On there project, I got acquainted with tough deadlines and overtime.

- Third project, in my opinion, was the most interesting - an online store for the pharmacy chain "[Aptekar](#)". Here we made an interesting design, a large number of animations and sliders.

-Now I am working with a project "[State Construction System](#)". This is the largest project in my company. It is designed to create documents and control their issuance. The most difficult and interesting is a constant communication with the customer. Because of this, you immediately feel the importance of your work. There is also a very strict cycle of updates, so you take the work done much more seriously.