

Comp 2005: Software Engineering  
Group Project  
Iteration 1 Individual Contribution Log.  
Taranpreet Singh

1:Created a Fully Dressed Use Case for "Set Up a Game". Actors, use-case descriptions, preconditions, postconditions, and main and alternate events flows were all defined.

2:Designed UI Prototype Sketches("Set Up a Game") for the computerized version of "Can't Stop". Sketches of user interfaces provide a visual representation.

3:Created a Brief Use Case for 'Launching the Game', providing a quick overview of the functionality.