

Answer 1:

- a) Yes, Y's adapter will still receive and check these frames because they are sent over the same broadcast LAN.
- b) No, Y's adapter will not pass the datagrams in these frames.
- c) If X sends frames with the broadcast MAC address. Then Y's adapter will pass the datagrams in these frames because broadcast frames are delivered to all devices on the LAN. If the frames contain datagrams that are intended for Y, then Y's adapter will pass them to the network layer of Y.
- d) The number of possible MAC addresses is 2^{48} , which is approximately 281 trillion.

Answer 2:

- a) It will be discarded by all devices on the network, In other words the receiving device drops the frame.
- b) They use cyclic redundancy check (CRC) for error checking.
- c) The preamble consists of 56 bits (seven-byte) pattern of alternating 1s and 0s that serves to provide bit-level synchronization between devices on the network, allowing them to easily synchronize their receiver clocks and mark the beginning of a new incoming frame.
- d) In half-duplex mode, data can only be sent and received at different times, whereas in full-duplex mode, both can be sent and received simultaneously.
- e) Autonegotiation fails when a device set to auto-negotiation is connected to a device not set to auto-negotiation. Autonegotiating is still capable of detecting the speed of the other end of the connection, but cannot correctly detect duplex mode.

Answer 3:

a:

①

$$\begin{array}{ccc|c} 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ \hline 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ \hline & & & 0 \end{array} \Rightarrow \begin{array}{ccc|c} 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ \hline 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ \hline & & & 0 \end{array}$$

Correct & Correct 25 Bit message:-
1011000101011100110000110

- The pt is clearly visible there is error
 in column 3rd and Row 3rd
 So to get even parity in 3rd Row &
 Column there is need to change
 bit at position (3,3) (3rd Row, 3rd Column)
 to 0.

So after changing $1 \rightarrow 0$ we will even get even parity for every Row and Column.

②

0	0	0	1	1
0	1	1	0	1 ←
0	0	1	1	1 ←
1	0	1	0	
1	0	1	0	0
1	0	0	0	1

↑ ↑

in the given message
there is error in 3rd and
2nd Row.

For 2nd Row (G + H + I + J) odd
there can should be ~~even~~
98 Parity But is one
→ then only we can
Get Get even Parity

- o For 3rd Row $Goto + 1 + D$ sum should also be odd as parity But is 1.

Column wise there is error in 2nd added column as here Parity Bits are 0 But $C+1+0+0$, $C+1+1+1$ being odd So we don't have even Parity.

Now Here are two possible solutions

0 0 0 1		1	000 0010 000 101011
0 1 1 0		1 ←	1010001
0 0 1 1		1 ←	
1 0 1 0		0	
1 0 0 0		1	
↑ ↑			

0 0 0 1		1	000 0100 011 1010 1110 1000 1
0 1 1 0		1 ←	
0 0 1 1		1 ←	
1 0 1 0		0	
1 0 0 0		1	
↑ ↑			

OR
So, one of them is wrong for sure, so we can't correct it.

Moreover it is 2-bit error so two-bit message - Parity can catch all 2-bit errors

Answer 3. c:

$2 \times 100 - 2$

10000 Bits

- 1 KiloByte = 1024 Byte
- 1 Byte = 8 Bits
- 8 KiloByte = $8 \times 1024 \times 8 =$ Bits.

The square root of $\frac{10000}{8} = 1100$ Bits

65536 is 2^{16}

So it will have Grid of 256×256 which include data Bits and Parity Bits.

256 Row will have 256 Parity Bits and 256 Column will have 256 Parity Bits, But Parity Bit will be common between them. So there will $256 + 256 - 1 = 511$ Parity Bits.