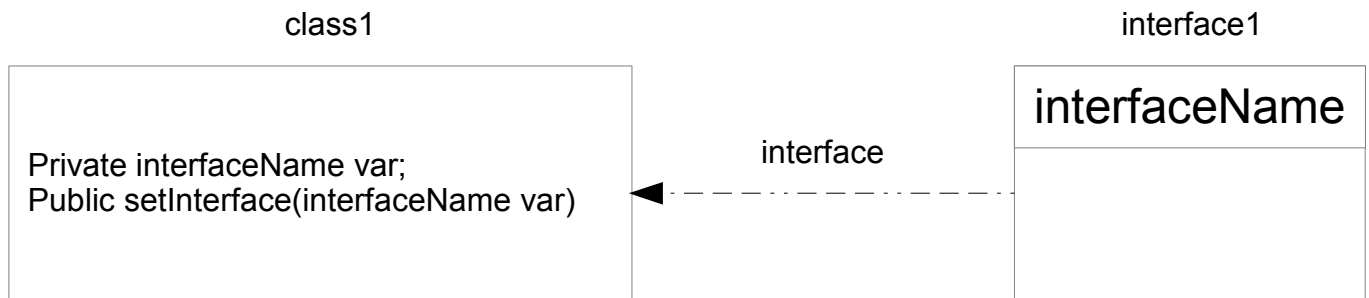
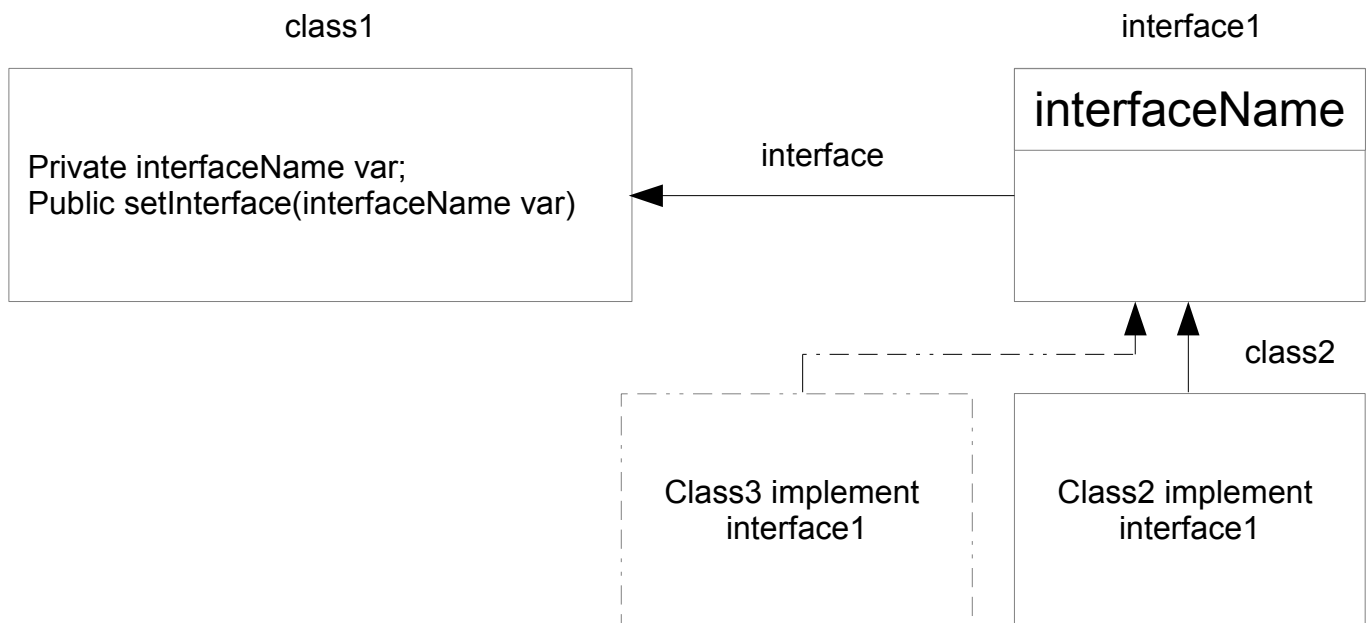


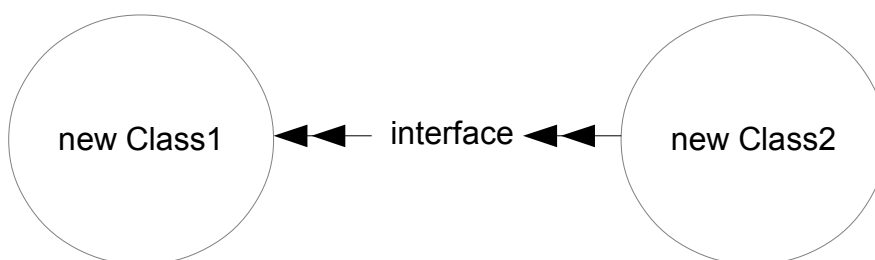
1) interface setup



2) setting up interface implementation



3) the use of interface



```
Class1 var1 = new Class1();  
Class2 var2 = new Class2();  
Class1.setInterface(var2);
```