

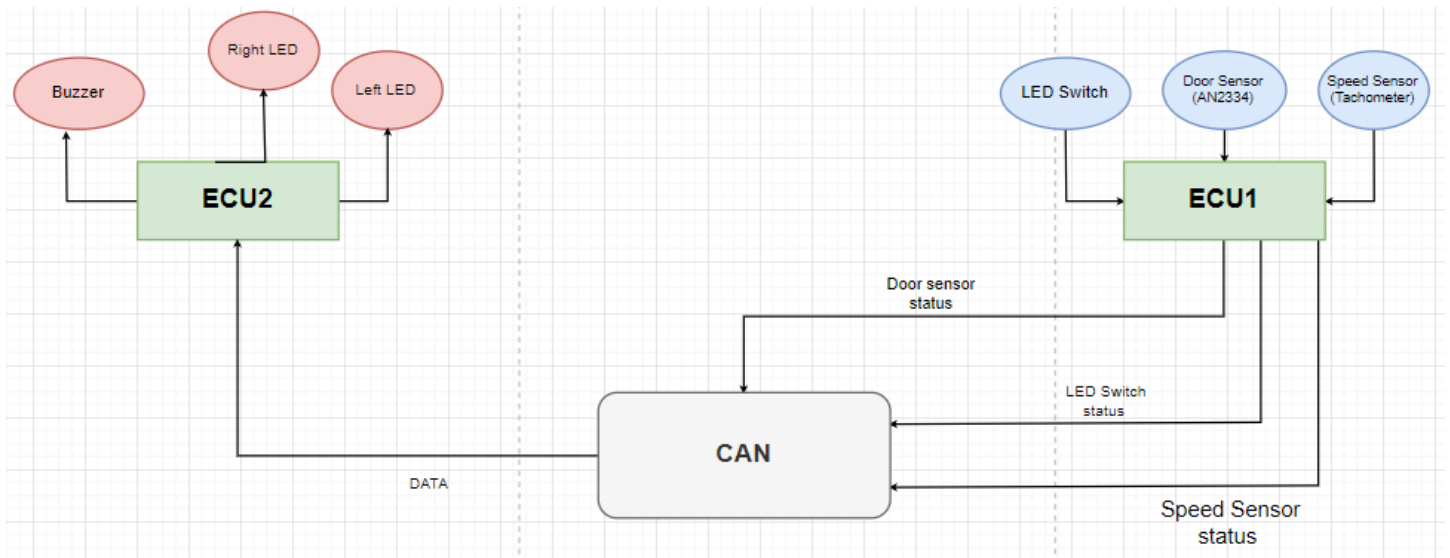


# **Automotive door control system design**

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# 1.Static design

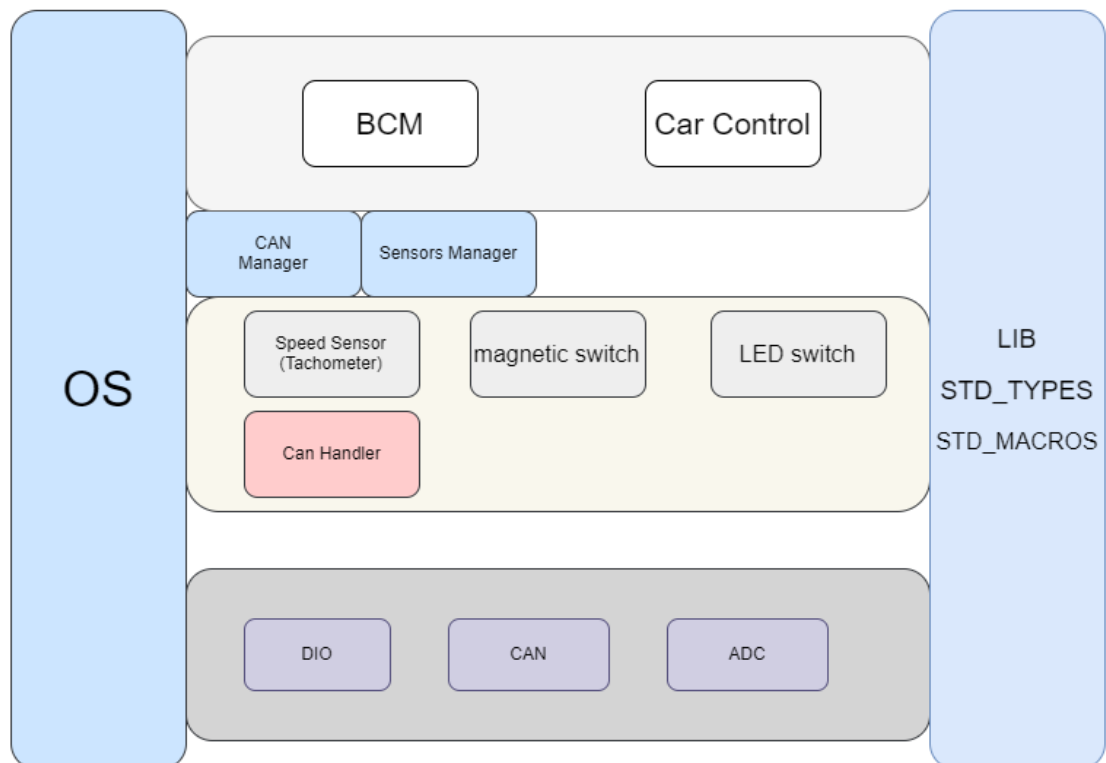
## 1.1 Block diagram



## 1.2 For ECU1

- Layered architecture

### ECU1 layered architecture



- ECU components and modules  
DIO for (LED switch, Magnetic switch for door)  
ADC for (Speed sensor)  
CAN for sending sensors data to ECU2
- APIs and typedefs

### **DIO Module:**

typedef unsigned char u8

typedef struct pinInfo

- void DIO\_Init(pinInfo\* Pins, u8 size)

Name: DIO\_Init

Arguments:

- Name: Pins
- Type: pointer to pinInfo
- Range: structure size
- Description: pointer to array that has all configurations to the selected pins passed by use (ex: pin number, type, speed...)

-----

- Name: size
- Type: u8
- Range: 0:10
- Description: argument that has size of array of used pins

Return type: void

Description: This API called to configure GPIO pins in the ECU using array of struct => typedef struct pinInfo;

- u8 DIO\_Read(u8 pin)

Name: DIO\_Read

Arguments:

- Name: pin
- Type: u8
- Range: 0:10

- Description: pin number to be read
- 

Return type: u8

Description: API to read the value of GPIO pin.

### **ADC Module:**

- void ADC\_Init(u8 channels)

Name: ADC\_Init

Arguments:

- Name: channels
  - Type: u8
  - Range: 0:10
  - Description: the channel number to work as ADC
- 

Return type: void

Description: This API called to configure the needed GPIO pin as ADC pins

- u8 ADC\_Read(u8 channel)

Name: ADC\_Read

Arguments:

- Name: channel
  - Type: u8
  - Range: 0:10
  - Description: the channel number to work as ADC
- 

Return type: u8 → the value read by ADC

Description: This API to read ADC channel

### **CAN Module:**

- void Can\_Init(void)

Name: Can\_Init

Return type: void

Description: API to initializes CAN module.

- void Can\_SetBaudrate(u16 baudRate)

Name: Can\_SetBaudrate

Arguments:

- Name: baudRate
  - Type: u16
  - Range: 0: 65535
  - Description: the new buad rate buadrate
- 

Return type: void

Description: This service shall set the baud rate configuration of the CAN controller.

- Can\_Write(u16 data);

Name: Can\_Write

Arguments:

- Name: data
  - Type: u16
  - Range: 0: 65535
  - Description: data would be sent via can bus
- 

Return type: void

Description: API to send Data via CAN

### Switch module:

- void Switch\_Init(**u8 pin**)

Name: Switch \_Init

- Arguments: Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin connected to switch
-

Return type: void

Description: This API called to Configure the Switch to the GPIO pin

- u8 Switch\_Read(u8 pin)

Name: Switch \_ Read

Arguments:

- Name: pin
- Type: u8
- Range: 0: 10
- Description: pin connected to switch

---

Return type: u8 → state of GPIO pin

Description: This API called to Read the specified GPIO pin for the switch

### **Speed Sensor module:**

- void SpeedSensor\_Init(u8 pin);

Name: SpeedSensor \_Init

Arguments:

- Name: pin
- Type: u8
- Range: 0: 10
- Description: pin connected to speed sensor

---

Return type: void

Description: This API called to configure the Speed Sensor to the GPIO pin

- U8 SpeedSensor\_GetReading(u8 pin)

Name: SpeedSensor\_GetReading

Arguments:

- Name: pin
- Type: u8
- Range: 0: 10
- Description: pin connected to speed sensor

---

Return type: u8 value of speed sensor

Description Get the current reading for the specified ADC channel

### **Magnetic Switch:**

- void MagneticSwitch\_Init(**u8 pin**)

Name: MagneticSwitch\_Init

- Arguments: Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin connected to MagneticSwitch
- 

Return type: void

Description: This API called to configure the magnetic Switch to the GPIO pin

- u8 MagneticSwitch\_Read (u8 pin)

Name: MagneticSwitch\_Read

`Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin connected to switch
- 

Return type: u8 →state of GPIO pin

Description: This API called to Read the specified GPIO pin for the magnetic switch

### **CAN Handler:**

- To provide total abstraction the handler will be add as a middle of communication between CAN manager and can Protocol

### **CAN Manager:**

- Void Can\_ManagerInit(void)

Name: Can\_ ManagerInit

Return type: void

Description: Responsible for initialization of communication

- Void Can\_ManagerSendData(void)

Name: Can\_ ManagerSendData

Return type: void

Description: Responsible for sending and receiving messages between layers

Parameters passed to the API from configuration files

### **Sensor Mannager:**

- Void Sensors\_ManagerInit(void )

Name: Sensors\_ManagerInit

Return type: void

Description:Responsible for initialization of all sensors by calling (Switch\_Init(), MagneticSwitch\_Init(), SpeedSensor\_Init()).

- Void Sensor\_ManagerRead(void)

Name: Sensors\_ManagerInit

Return type: void

Description:Responsible for get sensors readings (MagneticSwitch\_Read(), SpeedSensor\_Read(), Switch\_Read()).

Parameters passed to the API from configuration files

### **BCM Module:**

- BCM\_Init()

Name: BCM\_Init

Return type: void

Description: call the API in OS to establish CAN connection (Can\_ManagerInit())

- BCM\_Handler()

Name: BCM\_Handler

Return type: void

Description: call the API in OS to Send the status messeges to ECU2 (Can\_ManagerSendData())

### **Car Control Module:**

- Void Init\_Inputdevices(void)

Name: *Init\_Inputdevices*

Return type: void

Description: API to call the OS API to initialize input devices (*Sensors\_ManagerInit()* )

- Void Control\_Inputdevices(void )

Name: *Init\_Inputdevices*



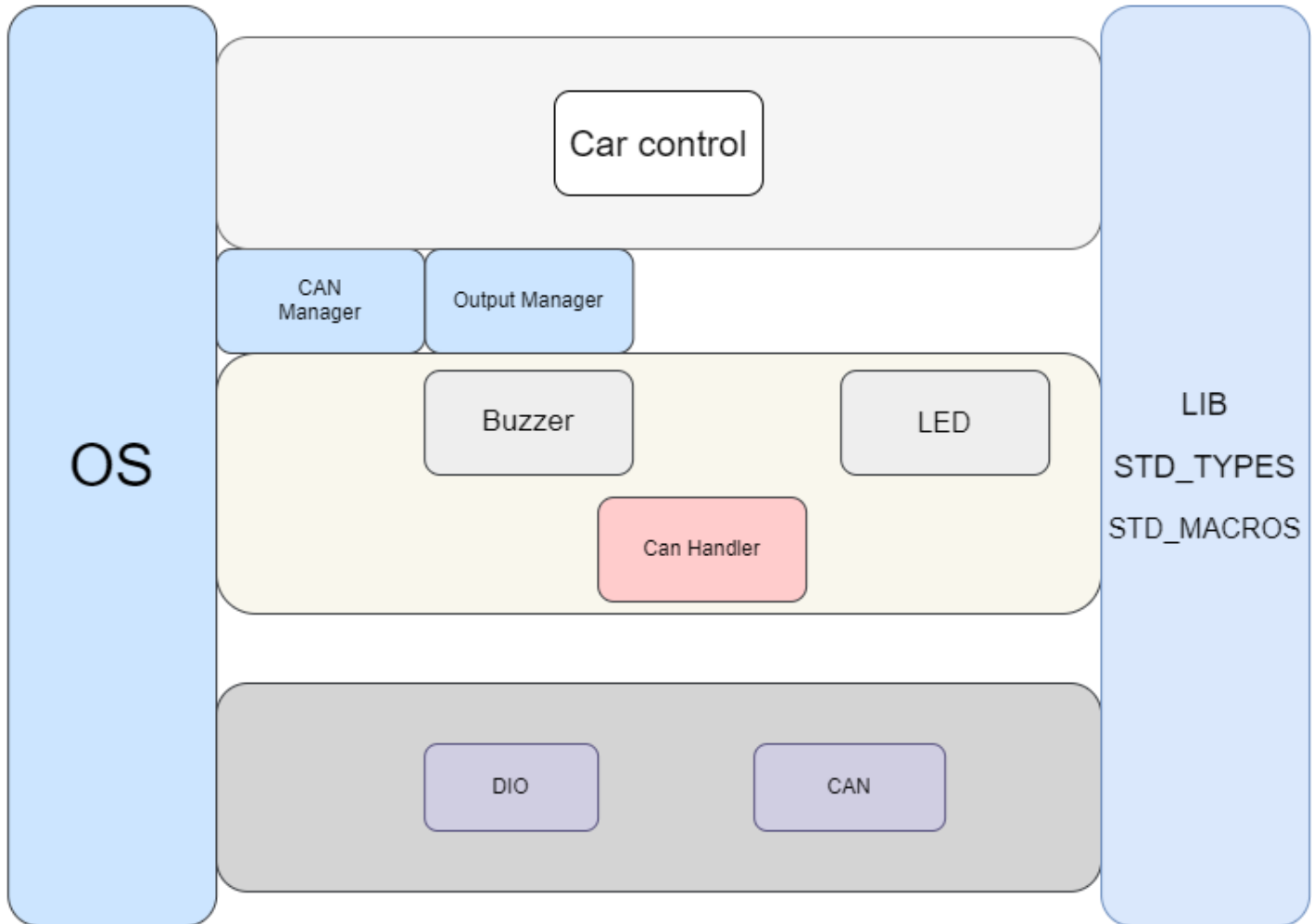
Return type: void

Description: *API to Call OS API to read input devices readings (Sensors\_ManagerRead()) .*

For ECU2

- Layered architecture

## ECU2 layered architecture



- ECU components and modules  
DIO for (LED, and buzzer)  
CAN for receiving sensors data from ECU1
- APIs and typedefs

### DIO Module:

- void DIO\_Init(pinInfo\* Pins, u8 size)

Name: DIO\_Init

Arguments:

- Name: Pins
- Type: pointer to pinInfo
- Range: structure size
- Description: pointer to array that has all configurations to the selected pins passed by use (ex: pin number, type, speed...)

- 
- Name: size
  - Type: u8
  - Range: 0:10
  - Description: argument that has size of array of used pins

Return type: void

Description: This API called to configure GPIO pins in the ECU using array of struct => typedef struct pinInfo;

- void DIO\_Write(u8 pin, u8 value)

Name: DIO\_Write

Arguments:

- Name: pin
- Type: u8
- Range: 0:10
- Description: pin number to be read

- 
- Name: value
  - Type: u8
  - Range: 0:1
  - Description: value of gpio pin
- 

Return type: void

Description: API to write the value of GPIO pin.

## **CAN Module:**

- void Can\_Init(void)

Name: Can\_Init

Return type: void

Description: API to initializes CAN module.

- void Can\_SetBaudrate(u16 baudRate)

Name: Can\_SetBaudrate

Arguments:

- Name: baudRate
  - Type: u16
  - Range: 0: 65535
  - Description: the new baud rate
- 

Return type: void

Description: This service shall set the baud rate configuration of the CAN controller.

- U16 Can\_Read(void);

Name: Can\_Read

Arguments: void

Return type: u16 → data in can bus

Description: This service shall read the value in can bus

## **LED module:**

- Led\_Init(u8 pin)

Name: Led\_Init

Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin to be connected to led
- 

Return type: void

Description: Configure LED to the needed GPIO Pin

○ Void Led\_High(u8 pin)

Name: Led\_High

Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin to be connected to led
- 

Return type: void

Description: Output high to the specified GPIO pin for the LEDs

○ Led\_Low(u8 pin)

Name: Led\_Low

Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin to be connected to led
- 

Return type: void

Description: Output low to the specified GPIO pin for the LEDs

**Buzzer module:**

○ Buzzer\_Init(u8 pin)

Name: Buzzer\_Init

Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin to be connected to Buzzer
- 

Return type: void

Description: Configure Buzzer to the needed GPIO Pin

- Void Buzzer \_High(u8 pin)

Name: Buzzer \_High

Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin to be connected to Buzzer
- 

Return type: void

Description: Output high to the specified GPIO pin for the Buzzer

- Buzzer \_Low(u8 pin)

Name: Buzzer \_ Low

Arguments:

- Name: pin
  - Type: u8
  - Range: 0: 10
  - Description: pin to be connected to Buzzer
- 

Return type: void

Description: Output low to the specified GPIO pin for the Buzzer

### **CAN Handler:**

To provide total abstraction the handler will be add as a middle of communication between CAN manager and can Protocol

### **Output Mannager:**

- *Output\_ManagerInit()*

Name: *Output\_ManagerInit*

Return type: void

Description: Responsible for initialization of all Output devices by calling (Led\_Init(), Buzzer\_Init()).

- *Output\_ManagerControl ()*

Name: *Output\_ManagerControl*

Return type: void

Description:

Responsible for controlling output devices (Buzzer\_High(), Buzzer\_Low(),  
Led\_High(), Led\_Low(),)

### **CAN Manager:**

- Can\_ManagerInit()

Name: Can\_ManagerInit

Return type: void

Description: Responsible for initialization of communication

- Can\_ManagerRecieveData()

Name: Can\_ManagerRecieveData

Return type: void

Description: Responsible for receiving messages (using Can\_Read() API

Parameters passed to the API from configuration files

### **Car Control Module:**

- Void Init\_CommunicationMannager(**void**)

Name: Init\_CommunicationMannager

Return type: void

Description: Call the OS API to initialize Communication  
(Can\_ManagerInit())

- Void Control\_RecievingMessegas(void)

Name: Control\_RecievingMessegas

Return type: void

Description: Call the OS API to initialize Communication

Call OS API to start receiving can messages

(Can\_ManagerRecieveData())

- Init\_Outputdevices()

Name: Control\_RecievingMessegas

Return type: void

Description: Call the OS API to initialize Output devices

(Output\_ManagerInit() )

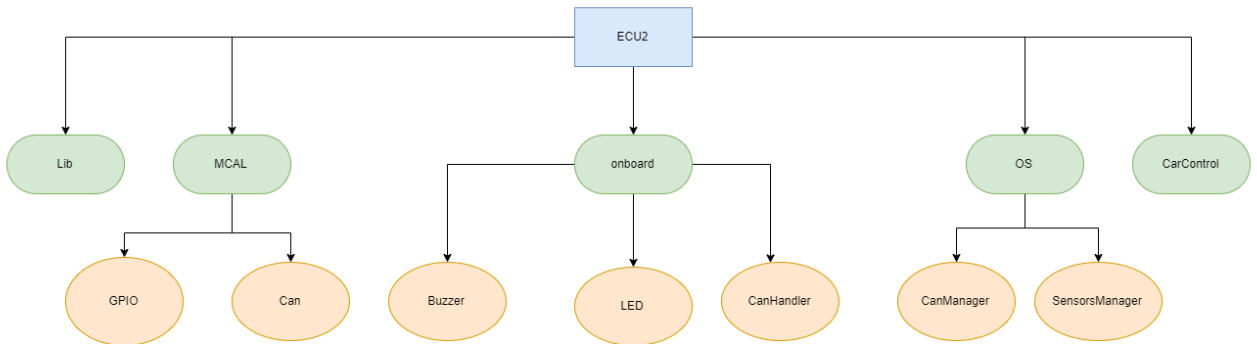
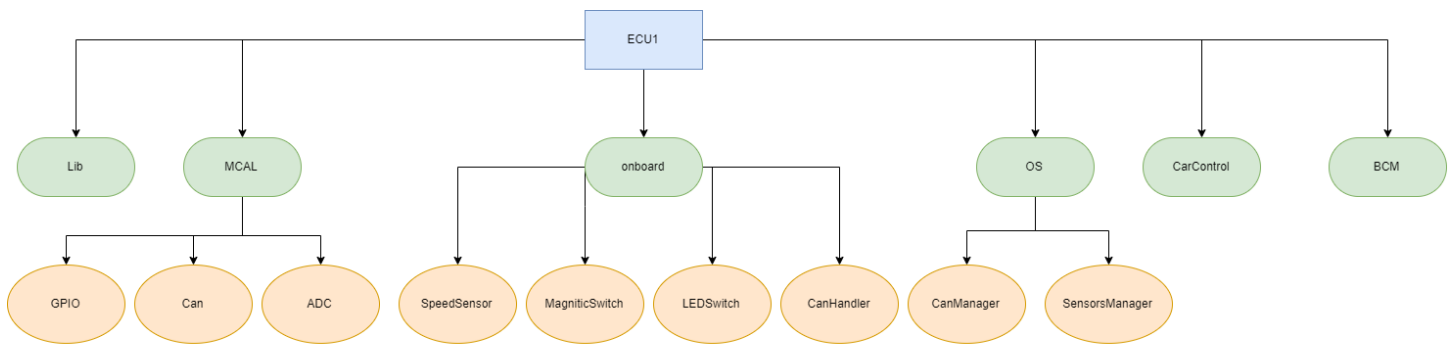
- Control\_Outputdevices()

Name: Control\_RecievingMessegas

Return type: void

Description: Call OS API to control Output devices  
(*Output\_ManagerControl()*).

## Folder structure

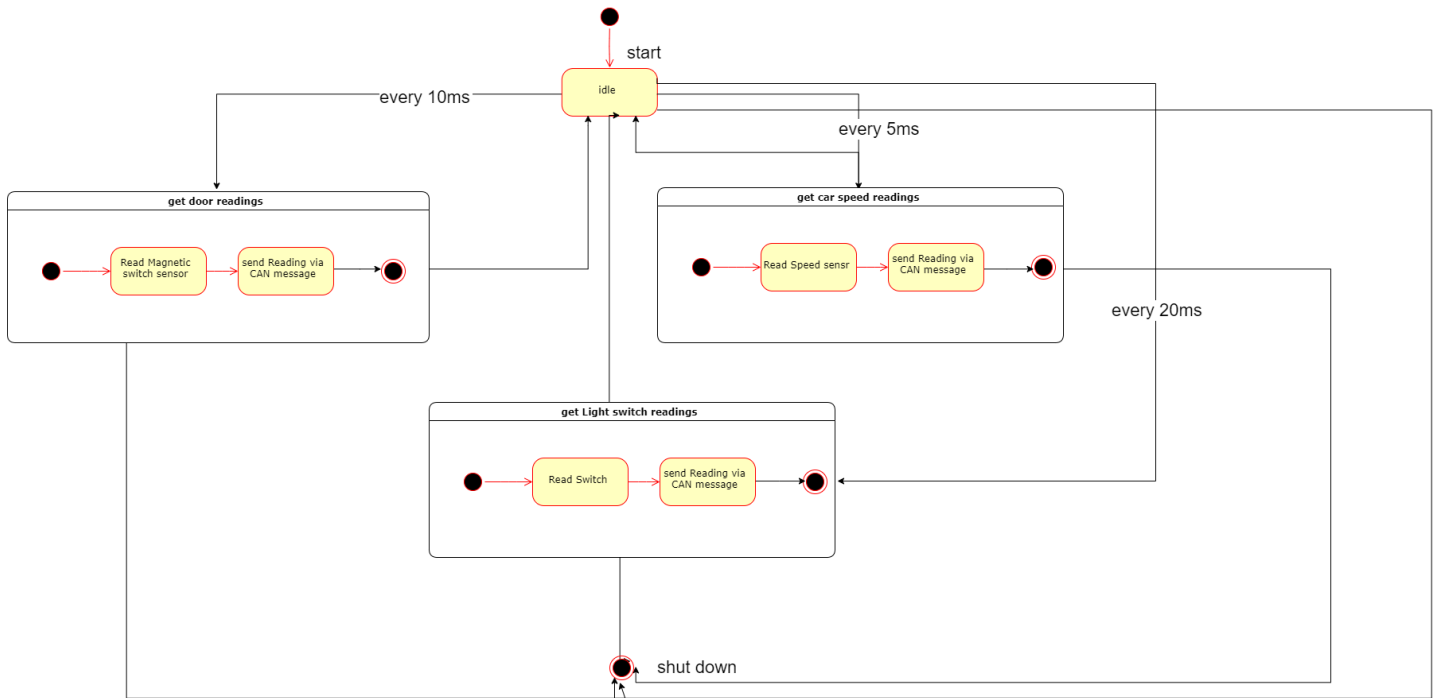


# Dynamic Design

## For ECU1

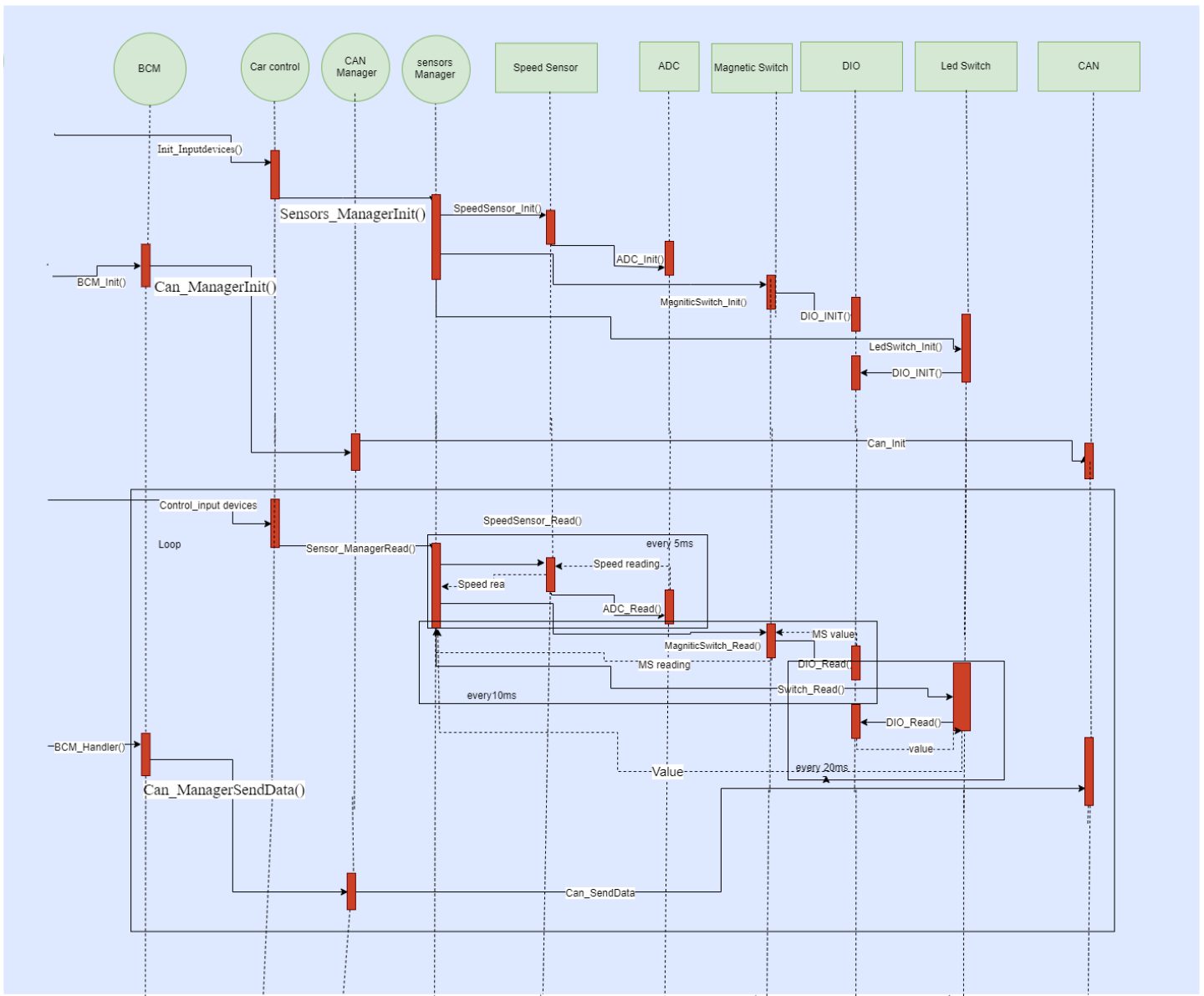
- State Machine

ECU1 State Machine Diagram



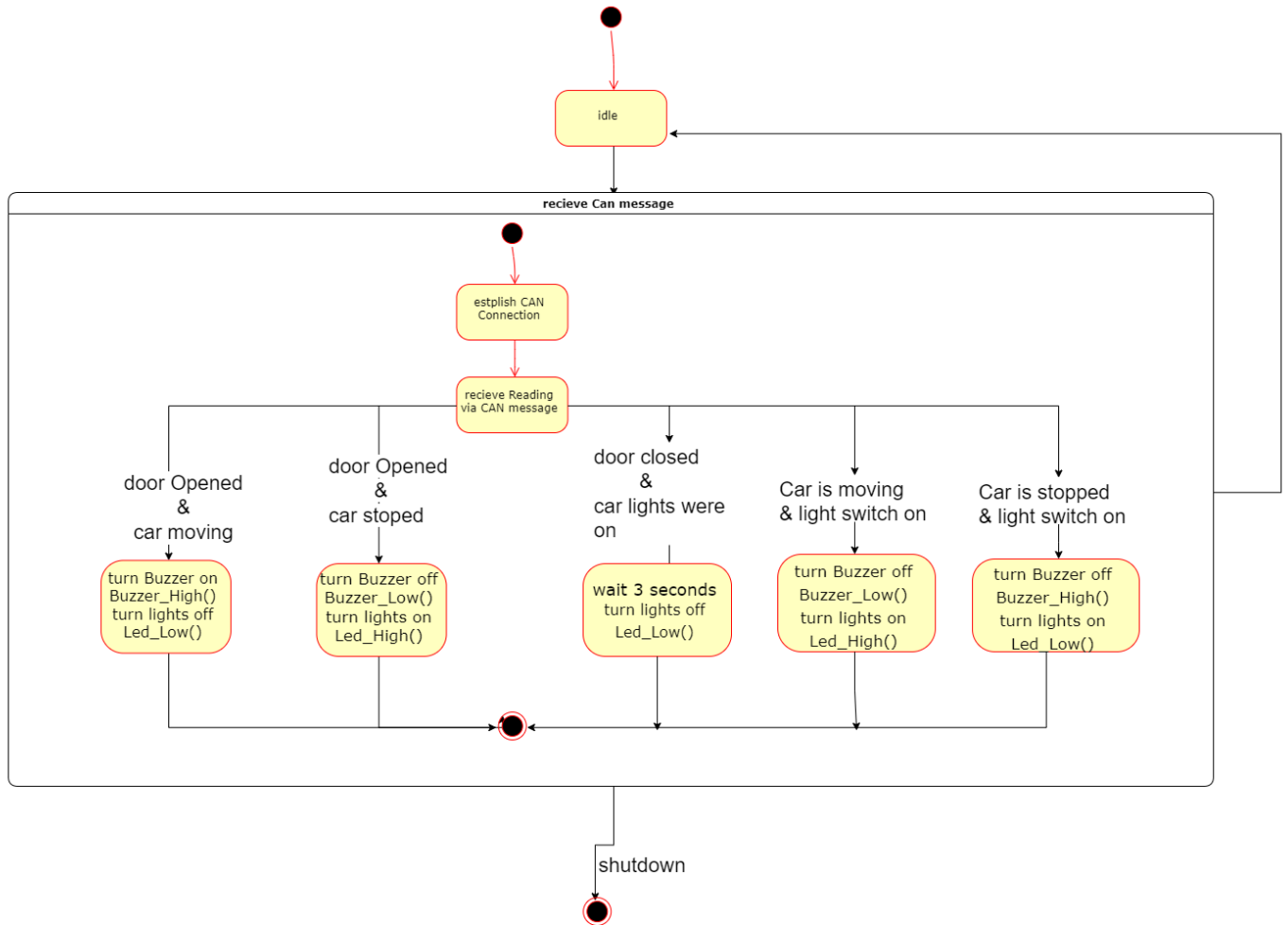


- Sequence diagram



## For ECU2

- State Machine diagram



- Sequence diagram

