PROGRAM STUDI INFORMATIKA FAKULTAS TEKNIK DAN INFORMATIKA UNIVERSITAS MULTIMEDIA NUSANTARA SEMESTER GENAP TAHUN AJARAN 2024/2025



IF420 – ANALISIS NUMERIK

Pertemuan ke 11 – Numerical Integration

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Capaian Pembelajaran Mingguan Mata Kuliah (Sub-CPMK):



Sub-CPMK 11: Mahasiswa mampu memahami dan menerapkan teknik integrasi numerik – C3





- Numerical Differentiation Problem Statement
- Finite Difference Approximating Derivatives
- Approximation of Higher Order Derivatives
- Numerical Differentiation with Noise





- Numerical Integration Problem Statement
- Riemann's Integral
- Trapezoid Rule
- Simpson's Rule
- Computing Integrals in Python



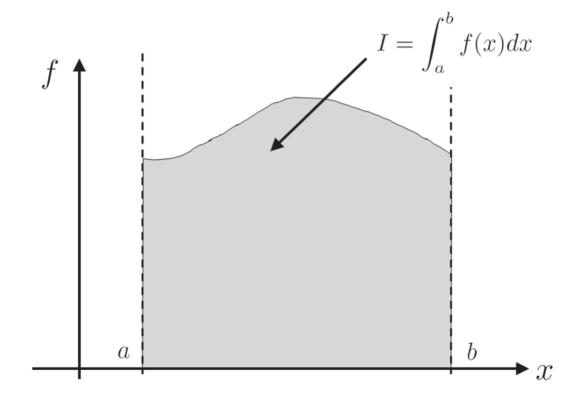


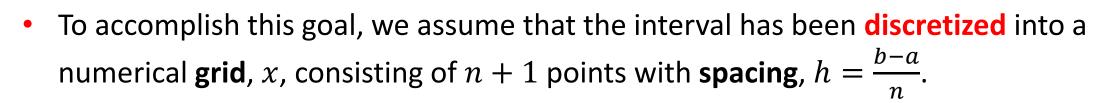
- The integral of a function is normally described as the "area under the curve."
- In engineering and science, the integral has many applications for modeling, predicting, and understanding physical systems.
- However, in practice, finding an exact solution for the integral of a function is difficult or impossible.

Numerical Integration Problem Statement



- Given a function f(x), we want to approximate the integral of f(x) over the total interval, [a,b].
- The following figure illustrates this area.







- Here, we denote each **point** in x by x_i , where $x_0 = a$ and $x_n = b$.
- Note: There are n+1 grid points because the count starts at x_0 .
- We also assume we have a **function**, f(x), that can be computed for any of the grid points, or that we have been given the function **implicitly** as $f(x_i)$.
- The interval $[x_i, x_{i+1}]$ is referred to as a subinterval.
- The following sections give some of the most **common methods** of **approximating** $\int_a^b f(x)dx$.
- Each method approximates the area under f(x) for each subinterval by a shape for which it is easy to compute the exact area, and then sums the area contributions of every subinterval.

Riemann's Integral



- The simplest method for approximating integrals is by summing the area of rectangles
 that are defined for each subinterval.
- The width of the rectangle is $x_{i+1} x_i = h$, and the height is defined by a function value f(x) for some x in the subinterval.
- An obvious choice for the **height** is the function value at the **left endpoint**, x_i , or the **right endpoint**, x_{i+1} , because these values can be used even if the function itself is not known.
- This method gives the Riemann Integral approximation, which is

$$\int_{a}^{b} f(x)dx \approx \sum_{i=0}^{n-1} hf(x_{i}) \quad or \quad \int_{a}^{b} f(x)dx \approx \sum_{i=1}^{n} hf(x_{i})$$

depending on whether the **left** or **right endpoint** is chosen.

Riemann's Integral



- As with numerical differentiation, we want to characterize how the accuracy improves
 as h gets small.
- To determine this characterizing, we first rewrite the integral of f(x) over an **arbitrary** subinterval in terms of the Taylor series.
- The **Taylor series** of f(x) around $a = x_i$ is

$$f(x) = f(x_i) + f'(x_i)(x - x_i) + \cdots$$

Thus

$$\int_{x_i}^{x_{i+1}} f(x)dx = \int_{x_i}^{x_{i+1}} (f(x_i) + f'(x_i)(x - x_i) + \cdots)dx$$

by **substitution** of the Taylor series for the function.

Riemann's Integral



Since the integral distributes, we can rearrange the right side into the following form:

$$\int_{x_i}^{x_{i+1}} f(x_i) dx + \int_{x_i}^{x_{i+1}} f'(x_i) (x - x_i) dx + \cdots$$

Solving each integral separately results in the approximation

$$\int_{x_i}^{x_{i+1}} f(x)dx = hf(x_i) + \frac{h^2}{2}f'(x_i) + O(h^3)$$

which is just

$$\int_{x_i}^{x_{i+1}} f(x)dx = hf(x_i) + O(h^2).$$

• Since the $hf(x_i)$ term is our Riemann integral approximation for a single subinterval, the Riemann integral approximation over a single interval is $O(h^2)$.





• The **relationship** between n and h is

$$h = \frac{b-a}{n}$$

and so, our total error becomes $\frac{b-a}{h}O(h^2)=O(h)$ over the whole interval. Thus, the **overall accuracy** is O(h).

- The Midpoint Rule takes the rectangle height of the rectangle at each subinterval to be the function value at the midpoint between x_i and x_{i+1} , which for compactness we denote by $y_i = \frac{x_{i+1} + x_i}{2}$.
- The Midpoint Rule says

$$\int_{a}^{b} f(x)dx \approx \sum_{i=0}^{n-1} hf(y_i).$$

• Similarly to the **Riemann integral**, we take the **Taylor series** of f(x) around y_i , which is



$$f(x) = f(y_i) + f'(y_i)(x - y_i) + \frac{f''(y_i)(x - y_i)^2}{2!} + \cdots$$

Then the integral over a subinterval is

$$\int_{x_i}^{x_{i+1}} f(x)dx = \int_{x_i}^{x_{i+1}} \left(f(y_i) + f'(y_i)(x - y_i) + \frac{f''(y_i)(x - y_i)^2}{2!} + \cdots \right) dx$$

which **distributes** to

$$\int_{x_i}^{x_{i+1}} f(x)dx = \int_{x_i}^{x_{i+1}} f(y_i)dx + \int_{x_i}^{x_{i+1}} f'(y_i)(x - y_i)dx + \int_{x_i}^{x_{i+1}} \frac{f''(y_i)(x - y_i)^2}{2!}dx + \cdots$$

• Recognizing that since x_i and x_{i+1} are symmetric around y_i , then

$$\int_{x_i}^{x_{i+1}} f'(y_i)(x - y_i) dx = 0.$$

• This is **true** for the integral of $(x - y_i)^p$ for any **odd** p.

For the integral of $(x - y_i)^p$ and with p even, it suffices to say that

$$\int_{x_i}^{x_{i+1}} (x-y_i)^p dx = \int_{-\frac{h}{2}}^{\frac{h}{2}} x^p dx$$
, which will result in some **multiple** of h^{p+1} with

no lower order powers of h.

Utilizing these facts reduces the expression for the integral of f(x) to

$$\int_{x_i}^{x_{i+1}} f(x) dx = h f(y_i) + O(h^3).$$

- Since $hf(y_i)$ is the approximation of the integral over the subinterval, the **Midpoint** Rule is $O(h^3)$ for one subinterval, and using similar arguments as for the Riemann **Integral**, is $O(h^2)$ over the **whole interval**.
- Since the **Midpoint Rule** requires the same number of calculations as the Riemann Integral, we essentially get an **extra order** of **accuracy** for free!
- However, if f(x) is given in the form of data points, then we will **not be able** to compute $f(y_i)$ for this integration scheme. IF420 – ANALISIS NUMERIK – 2024/2025

• Example: Use the left Riemann Integral, right Riemann Integral, and Midpoint Rule to approximate $\int_0^{\pi} \sin(x) dx$ with 11 evenly spaced grid points over the whole interval. Compare this value to the exact value of 2.



```
⋈ import numpy as np

  a = a
  b = np.pi
  n = 11
  h = (b - a) / (n - 1)
  x = np.linspace(a, b, n)
  f = np.sin(x)
  I riemannL = h * sum(f[:n-1])
  err riemannL = 2 - I riemannL
  I riemannR = h * sum(f[1:])
  err_riemannR = 2 - I_riemannR
  I mid = h * sum(np.sin((x[:n-1] + x[1:])/2))
  err_mid = 2 - I_mid
```

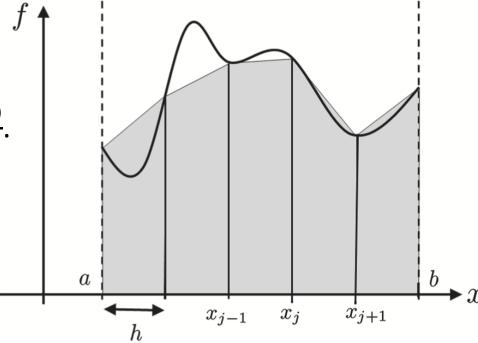
```
print(I_riemannL)
print(err riemannL)
print(I riemannR)
print(err riemannR)
print(I_mid)
print(err_mid)
1.9835235375094546
0.01647646249054535
1.9835235375094546
0.01647646249054535
2.0082484079079745
-0.008248407907974542
```

Trapezoid Rule



- The Trapezoid Rule fits a trapezoid into each subinterval and sums the areas of the trapezoid to approximate the total integral.
- This approximation for the integral to an arbitrary function is shown in the following figure.
- For each subinterval, the Trapezoid Rule computes the area of a trapezoid with corners at $(x_i, 0)$, $(x_{i+1}, 0)$, $(x_i, f(x_i))$, and $(x_{i+1}, f(x_{i+1}))$, which is $h \frac{f(x_i) + f(x_{i+1})}{2}$.
- Thus, the Trapezoid Rule approximates integrals according to the expression

$$\int_{a}^{b} f(x)dx \approx \sum_{i=0}^{n-1} h \frac{f(x_i) + f(x_{i+1})}{2}.$$



Trapezoid Rule



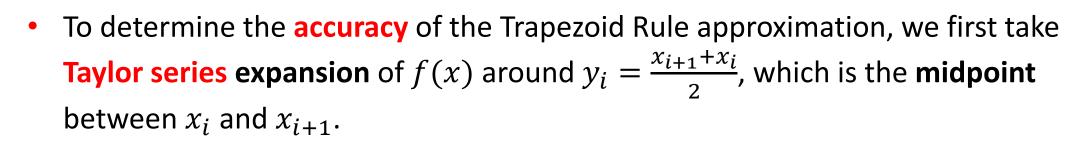
 Example: You may notice that the Trapezoid Rule "double-counts" most of the terms in the series. To illustrate this fact, consider the expansion of the Trapezoid Rule:

$$\sum_{i=0}^{n-1} h \frac{f(x_i) + f(x_{i+1})}{2}$$

$$= \frac{h}{2} [(f(x_0) + f(x_1)) + (f(x_1) + f(x_2)) + \dots + (f(x_{n-1}) + f(x_n))]$$

- Computationally, this is many extra additions and calls to f(x) than is really necessary.
- We can be more computationally efficient using the following expression.

$$\int_{a}^{b} f(x)dx \approx \frac{h}{2} \left(f(x_0) + 2 \left(\sum_{i=1}^{n-1} f(x_i) \right) + f(x_n) \right).$$





This Taylor series expansion is

$$f(x) = f(y_i) + f'(y_i)(x - y_i) + \frac{f''(y_i)(x - y_i)^2}{2!} + \cdots$$

• Computing the **Taylor series** at x_i and x_{i+1} and noting that $x_i - y_i = -\frac{n}{2}$ and $x_{i+1} - y_i = \frac{h}{2}$, results in the following expressions:

$$f(x_i) = f(y_i) - \frac{hf'(y_i)}{2} + \frac{h^2f''(y_i)}{8} - \cdots$$

and

$$f(x_{i+1}) = f(y_i) + \frac{hf'(y_i)}{2} + \frac{h^2f''(y_i)}{8} + \cdots$$

Taking the average of these two expressions results in the new expression,

$$\frac{f(x_{i+1}) + f(x_i)}{2} = f(y_i) + O(h^2)$$

• Solving this expression for $f(y_i)$ yields

$$f(y_i) = \frac{f(x_{i+1}) + f(x_i)}{2} + O(h^2)$$

• Now returning to the **Taylor expansion** for f(x), the integral of f(x) over a subinterval is

$$\int_{x_i}^{x_{i+1}} f(x)dx = \int_{x_i}^{x_{i+1}} \left(f(y_i) + f'(y_i)(x - y_i) + \frac{f''(y_i)(x - y_i)^2}{2!} + \cdots \right) dx$$

Distributing the integral results in the expression

$$\int_{x_i}^{x_{i+1}} f(x)dx = \int_{x_i}^{x_{i+1}} f(y_i)dx + \int_{x_i}^{x_{i+1}} f'(y_i)(x - y_i)dx + \int_{x_i}^{x_{i+1}} \frac{f''(y_i)(x - y_i)^2}{2!}dx + \cdots$$

• Now since x_i and x_{i+1} are **symmetric** around y_i , the integrals of the **odd powers** of $(x - y_i)^p$ disappear and the **even powers** resolve to a **multiple** h^{p+1} .

$$\int_{x_i}^{x_{i+1}} f(x)dx = hf(y_i) + O(h^3)$$

• Now if we substitute $f(y_i)$ with the expression derived explicitly in terms of $f(x_i)$ and $f(x_{i+1})$, we get

$$\int_{x_i}^{x_{i+1}} f(x)dx = h\left(\frac{f(x_{i+1}) + f(x_i)}{2} + O(h^2)\right) + O(h^3)$$

which is equivalent to

$$h\left(\frac{f(x_{i+1}) + f(x_i)}{2}\right) + hO(h^2) + O(h^3)$$

and therefore,

$$\int_{x_i}^{x_{i+1}} f(x)dx = h\left(\frac{f(x_{i+1}) + f(x_i)}{2}\right) + O(h^3)$$

• Since $\frac{h}{2}(f(x_{i+1}) + f(x_i))$ is the **Trapezoid Rule approximation** for the integral over the subinterval, it is $O(h^3)$ for a **single subinterval** and $O(h^2)$ over the **whole interval**.

Trapezoid Rule



• **Example:** Use the Trapezoid Rule to approximate $\int_0^{\pi} \sin(x) dx$ with 11 evenly spaced grid points over the whole interval. Compare this value to the exact value of 2.

```
    import numpy as np

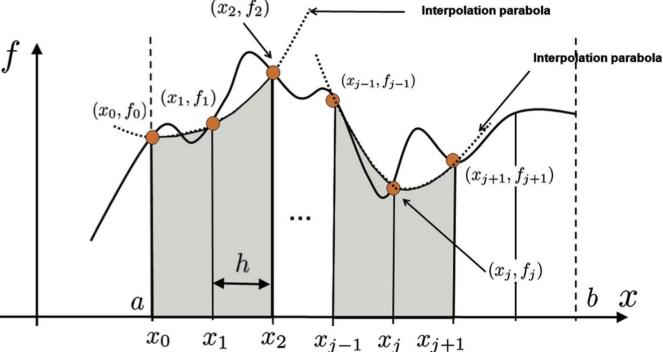
  b = np.pi
  h = (b - a) / (n - 1)
  x = np.linspace(a, b, n)
  f = np.sin(x)
  I_{trap} = (h/2)*(f[0] + 2 * sum(f[1:n-1]) + f[n-1])
  err trap = 2 - I trap
   print(I trap)
   print(err trap)
```

^{1.9835235375094546} 0.01647646249054535



- Consider two consecutive subintervals, $[x_{i-1}, x_i]$ and $[x_i, x_{i+1}]$.
- Simpson's Rule approximates the area under f(x) over these two subintervals by fitting a quadratic polynomial through the points $(x_{i-1}, f(x_{i-1})), (x_i, f(x_i))$, and $(x_{i+1}, f(x_{i+1}))$, which is a unique polynomial, and then **integrating** the quadratic exactly.

 The following shows this integral approximation for an arbitrary function.



 First, we construct the quadratic polynomial approximation of the function over the two subintervals.



- The easiest way to do this is to use Lagrange polynomials, which was discussed in the Week 7 Lesson.
- By applying the formula for constructing Lagrange polynomials we get the polynomial

$$P_{i}(x)$$

$$= f(x_{i-1}) \frac{(x - x_{i})(x - x_{i+1})}{(x_{i-1} - x_{i})(x_{i-1} - x_{i+1})} + f(x_{i}) \frac{(x - x_{i-1})(x - x_{i+1})}{(x_{i} - x_{i-1})(x_{i} - x_{i+1})} + f(x_{i}) \frac{(x - x_{i-1})(x - x_{i+1})}{(x_{i} - x_{i-1})(x_{i} - x_{i})}$$

$$+ f(x_{i+1}) \frac{(x - x_{i-1})(x - x_{i})}{(x_{i+1} - x_{i-1})(x_{i+1} - x_{i})}$$

and with **substitutions** for h results in

$$P_{i}(x) = \frac{f(x_{i-1})}{2h^{2}}(x - x_{i})(x - x_{i+1}) - \frac{f(x_{i})}{h^{2}}(x - x_{i-1})(x - x_{i+1}) + \frac{f(x_{i+1})}{2h^{2}}(x - x_{i-1})(x - x_{i})$$



- You can confirm that the polynomial intersects the desired points.
- With some algebra and manipulation, the integral of $P_i(x)$ over the two subintervals is

$$\int_{x_{i-1}}^{x_{i+1}} P_i(x) dx = \frac{h}{3} (f(x_{i-1}) + 4f(x_i) + f(x_{i+1}))$$

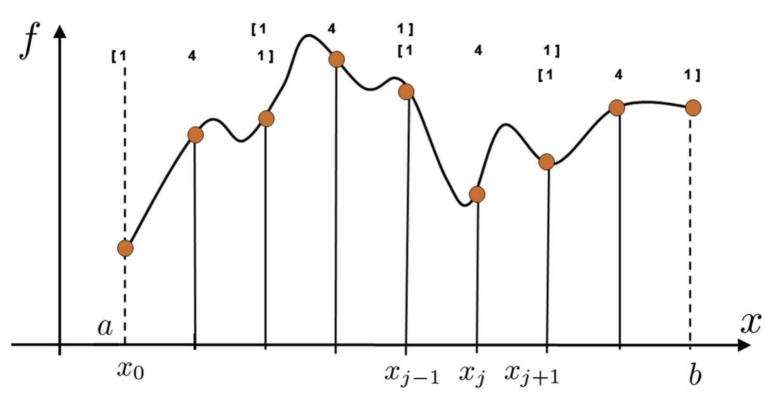
- To approximate the integral over (a, b), we must **sum** the integrals of $P_i(x)$ over every **two subintervals** since $P_i(x)$ spans.
- Substituting $\frac{h}{3}(f(x_{i-1}) + 4f(x_i) + f(x_{i+1}))$ for two subintervals the integral of $P_i(x)$ and regrouping the terms for **efficiency** leads to the **formula**

$$\int_{a}^{b} f(x)dx \approx \frac{h}{3} \left[f(x_0) + 4 \left(\sum_{i=1,odd}^{n-1} f(x_i) \right) + 2 \left(\sum_{i=2,even}^{n-2} f(x_i) \right) + f(x_n) \right].$$



• This regrouping is illustrated in the figure below:





 WARNING! Note that to use Simpson's Rule, you must have an even number of intervals and, therefore, an odd number of grid points.



• To compute the accuracy of the Simpson's Rule, we take the **Taylor series** approximation of f(x) around x_i , which is

$$f(x) = f(x_i) + f'(x_i)(x - x_i) + \frac{f''(x_i)(x - x_i)^2}{2!} + \frac{f'''(x_i)(x - x_i)^3}{3!} + \cdots$$

• Computing the **Taylor series** at x_{i-1} and x_{i+1} and **substituting** for h where appropriate gives the expressions

$$f(x_{i-1}) = f(x_i) - hf'(x_i) + \frac{h^2 f''(x_i)}{2!} - \frac{h^3 f'''(x_i)}{3!} + \frac{h^4 f''''(x_i)}{4!} - \cdots$$

and

$$f(x_{i+1}) = f(x_i) + hf'(x_i) + \frac{h^2 f''(x_i)}{2!} + \frac{h^3 f'''(x_i)}{3!} + \frac{h^4 f''''(x_i)}{4!} + \cdots$$

• Now consider the expression $\frac{f(x_{i-1})+4f(x_i)+f(x_{i+1})}{6}$.



Substituting the Taylor series for the respective numerator values produces the equation

$$\frac{f(x_{i-1}) + 4f(x_i) + f(x_{i+1})}{6} = f(x_i) + \frac{h^2}{6}f''(x_i) + \frac{h^4}{72}f''''(x_i) + \cdots$$

Note that the odd terms cancel out. This implies

$$f(x_i) = \frac{f(x_{i-1}) + 4f(x_i) + f(x_{i+1})}{6} - \frac{h^2}{6}f''(x_i) + O(h^4)$$

• By substitution of the **Taylor series** for f(x), the **integral** of f(x) over two subintervals is then

$$\int_{x_{i-1}}^{x_{i+1}} f(x)dx$$

$$= \int_{x_{i-1}}^{x_{i+1}} \left(f(x_i) + f'(x_i)(x - x_i) + \frac{f''(x_i)(x - x_i)^2}{2!} + \frac{f'''(x_i)(x - x_i)^3}{3!} + \cdots \right) dx$$



Again, we distribute the integral and without showing it, we drop the integrals of terms
with odd powers because they are zero.

$$\int_{x_{i-1}}^{x_{i+1}} f(x)dx$$

$$= \int_{x_{i-1}}^{x_{i+1}} f(x_i)dx + \int_{x_{i-1}}^{x_{i+1}} \frac{f''(x_i)(x - x_i)^2}{2!} dx + \int_{x_{i-1}}^{x_{i+1}} \frac{f''''(x_i)(x - x_i)^4}{4!} dx + \cdots$$

- We then carry out the integrations. As will soon be clear, it benefits us to compute the integral of the second term exactly.
- The resulting equation is

$$\int_{x_{i-1}}^{x_{i+1}} f(x)dx = 2hf(x_i) + \frac{h^3}{3}f''(x_i) + O(h^5).$$

Substituting the expression for $f(x_i)$ derived earlier, the **right-hand** side becomes

Ibstituting the expression for
$$f(x_i)$$
 derived earlier, the **right-hand** side becomes
$$2h\left(\frac{f(x_{i-1})+4f(x_i)+f(x_{i+1})}{6}-\frac{h^2}{6}f''(x_i)+O(h^4)\right)+\frac{h^3}{3}f''(x_i)+O(h^5)$$
which can be **rearranged** to

which can be rearranged to

$$\left[\frac{h}{3}(f(x_{i-1}) + 4f(x_i) + f(x_{i+1})) - \frac{h^3}{3}f''(x_i) + O(h^5)\right] + \frac{h^3}{3}f''(x_i) + O(h^5)$$

Canceling and combining the appropriate terms results in the integral expression

$$\int_{x_{i-1}}^{x_{i+1}} f(x)dx = \frac{h}{3} (f(x_{i-1}) + 4f(x_i) + f(x_{i+1})) + O(h^5).$$

- Recognizing that $\frac{n}{3}(f(x_{i-1}) + 4f(x_i) + f(x_{i+1}))$ is exactly the Simpson's Rule approximation for the integral over this subinterval, this equation implies that Simpson's Rule is $O(h^5)$ over a subinterval and $O(h^4)$ over the whole interval.
- Because the h^3 terms cancel out exactly, Simpson's Rule gains another two orders of accuracy!



• Example: Use Simpson's Rule to approximate $\int_0^{\pi} \sin(x) dx$ with 11 evenly spaced grid points over the whole interval. Compare this value to the exact value of 2.

```
import numpy as np
a = 0
b = np.pi
h = (b - a) / (n - 1)
x = np.linspace(a, b, n)
f = np.sin(x)
I_{simp} = (h/3) * (f[0] + 2*sum(f[2:n-2:2]) 
            + 4*sum(f[1:n-1:2]) + f[n-1])
err_simp = 2 - I simp
print(I simp)
print(err simp)
```

```
2.0001095173150043
-0.00010951731500430384
```

Computing Integrals in Python



The scipy.integrate sub-package has several functions for computing integrals.

• The trapz takes as input arguments an array of function values f computed on a

numerical grid x.

• Example: Use the trapz function to approximate $\int_0^{\pi} \sin(x) dx$ for 11 equally spaced points over the whole interval. Compare this value to the one computed in the early example using the Trapezoid Rule.

```
import numpy as np
from scipy.integrate import trapz
b = np.pi
h = (b - a) / (n - 1)
x = np.linspace(a, b, n)
f = np.sin(x)
I trapz = trapz(f,x)
I_{trap} = (h/2)*(f[0] + 2 * sum(f[1:n-1]) + f[n-1])
print(I trapz)
print(I trap)
```

```
1.9835235375094544
```

Computing Integrals in Python



- The quad(f,a,b) function uses a different numerical differentiation scheme to approximate integrals.
- quad integrates the function defined by the function object, f, from a to b.
- **Example**: Use the **integrate.quad** function to compute $\int_0^{\pi} \sin(x) dx$. Compare your answer with the correct answer of 2.

```
from scipy.integrate import quad

I_quad, est_err_quad = quad(np.sin, 0, np.pi)
print(I_quad)
err_quad = 2 - I_quad
print(est_err_quad, err_quad)
```

2.0 2.220446049250313e-14 0.0

Practice



Write a function **my_num_int(f,a,b,n,option)**, where the output *I* is the numerical integral of f, a function object, computed on a grid of nevenly spaced points starting at a and ending at b. The integration method used should be one of the following strings defined by option: 'rect', 'trap', 'simp'. For the rectangle method, the function value should be taken from the **right endpoint** of the interval. You may assume that nis odd.

```
f = lambda x: x**2
  my_num_int(f, 0, 1, 3, 'rect')
  0.625
M my_num_int(f, 0, 1, 3, 'trap')
  0.375
  my num int(f, 0, 1, 3, 'simp')
  0.33333333333333333
```

Next Week's Outline



- ODE Initial Value Problem Statement
- Reduction of Order
- The Euler Method
- Numerical Error and Instability
- Predictor-Corrector Methods
- Python ODE Solvers
- Advanced Topics





- Kong, Qingkai; Siauw, Timmy, and Bayen, Alexandre. 2020. Python Programming and Numerical Methods: A Guide for Engineers and Scientists. Academic Press.
 https://www.elsevier.com/books/python-programming-and-numerical-methods/kong/978-0-12-819549-9
- Other online and offline references



Menjadi Program Studi Strata Satu Informatika **unggulan** yang menghasilkan lulusan **berwawasan internasional** yang **kompeten** di bidang Ilmu Komputer (*Computer Science*), **berjiwa wirausaha** dan **berbudi pekerti luhur**.





- I. Menyelenggarakan pembelajaran dengan teknologi dan kurikulum terbaik serta didukung tenaga pengajar profesional.
- 2. Melaksanakan kegiatan penelitian di bidang Informatika untuk memajukan ilmu dan teknologi Informatika.
- 3. Melaksanakan kegiatan pengabdian kepada masyarakat berbasis ilmu dan teknologi Informatika dalam rangka mengamalkan ilmu dan teknologi Informatika.