# PROGRAM STUDI INFORMATIKA FAKULTAS TEKNIK DAN INFORMATIKA UNIVERSITAS MULTIMEDIA NUSANTARA SEMESTER GENAP TAHUN AJARAN 2024/2025



#### IF420 – ANALISIS NUMERIK

Pertemuan ke 10 - Numerical Differentiation

Dr. Ivransa Zuhdi Pane, M.Eng., B.CS. Marlinda Vasty Overbeek, S.Kom., M.Kom. Seng Hansun, S.Si., M.Cs.

#### Capaian Pembelajaran Mingguan Mata Kuliah (Sub-CPMK):



Sub-CPMK 10: Mahasiswa mampu memahami dan menerapkan teknik turunan numerik – C3





- Root Finding Problem Statement
- Tolerance
- Bisection Method
- Newton-Raphson Method
- Root Finding in Python





- Numerical Differentiation Problem Statement
- Finite Difference Approximating Derivatives
- Approximation of Higher Order Derivatives
- Numerical Differentiation with Noise



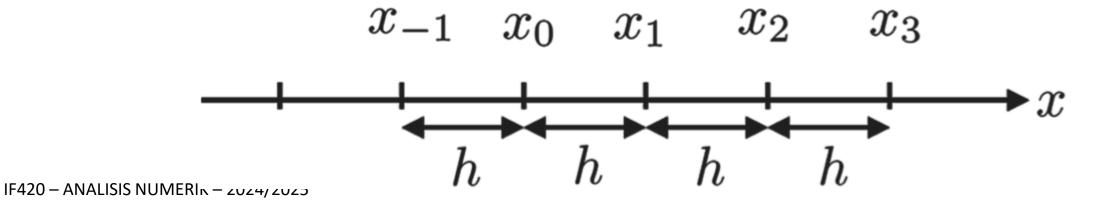


- Many engineering and science systems change over time, space, and many other dimensions of interest.
- In Mathematics, function derivatives are often used to model these changes.
- However, in practice the function may not be explicitly known, or the function may be implicitly represented by a set of data points.
- In these cases and others, it may be desirable to compute derivatives numerically rather than analytically.

#### Numerical Differentiation Problem Statement



- A numerical grid is an evenly spaced set of points over the domain of a function (i.e., the independent variable), over some interval.
- The spacing or step size of a numerical grid is the distance between adjacent points on the grid.
- For the purpose of this text, if x is a **numerical grid**, then  $x_j$  is the j-th point in the numerical **grid** and h is the **spacing** between  $x_{j-1}$  and  $x_j$ .
- The following figure shows an example of a numerical grid.



#### Numerical Pifferentiation Problem Statement



- There are several functions in Python that can be used to generate numerical grids.
- For numerical grids in one dimension, it is sufficient to use the linspace function, which
  you have already used for creating regularly spaced arrays.
- In Python, a function f(x) can be **represented** over an **interval** by **computing its value** on a grid.
- Although the function itself may be continuous, this discrete or discretized
  representation is useful for numerical calculations and corresponds to data sets that
  may be acquired in engineering and science practice.
- Specifically, the function value may only be known at discrete points.

#### Numerical Pifferentiation Problem Statement



- For example, a temperature sensor may deliver temperature versus time pairs at regular time intervals.
- Although temperature is a smooth and continuous function of time, the sensor only provides values at discrete time intervals, and in this particular case, the underlying function would not even be known.
- Whether f is an analytic function or a discrete representation of one, we would like to derive methods of approximating the derivative of f over a numerical grid and determine their accuracy.

#### Finite Difference Approximating Derivatives



• The derivative f'(x) of a function f(x) at the point x=a is defined as:

$$f'(x) = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$

- The derivative at x = a is the slope at this point.
- In **finite difference approximations** of this **slope**, we can use values of the function in the neighborhood of the point x = a to achieve the goal.
- There are various finite difference formulas used in different applications, and three of these, where the derivative is calculated using the values of two points, are presented next.

### Forward & Backward Differences



• The **forward difference** is to estimate the **slope** of the function at  $x_j$  using the **line** that connects  $(x_j, f(x_j))$  and  $(x_{j+1}, f(x_{j+1}))$ :

$$f'(x_j) = \frac{f(x_{j+1}) - f(x_j)}{x_{j+1} - x_j}$$

• The **backward difference** is to estimate the **slope** of the function at  $x_j$  using the **line** that connects  $(x_{j-1}, f(x_{j-1}))$  and  $(x_j, f(x_j))$ :

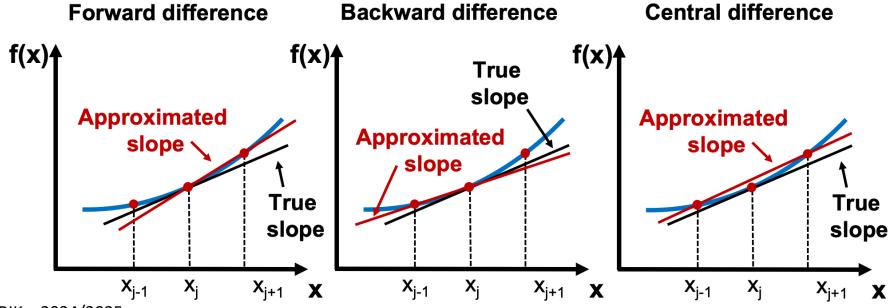
$$f'(x_j) = \frac{f(x_j) - f(x_{j-1})}{x_j - x_{j-1}}$$

#### Central Pifference



• The **central difference** is to estimate the **slope** of the function at  $x_j$  using the **line** that connects  $(x_{j-1}, f(x_{j-1}))$  and  $(x_{j+1}, f(x_{j+1}))$ :

$$f'(x_j) = \frac{f(x_{j+1}) - f(x_{j-1})}{x_{j+1} - x_{j-1}}$$



### Using Taylor Series



- To derive an approximation for the derivative of f, we return to Taylor series.
- For an arbitrary function f(x) the Taylor series of f around  $a=x_j$  is

$$f(x) = \frac{f(x_j)(x - x_j)^0}{0!} + \frac{f'(x_j)(x - x_j)^1}{1!} + \frac{f''(x_j)(x - x_j)^2}{2!} + \cdots$$

• If x is on a **grid** of points with **spacing** h, we can compute the **Taylor series** at  $x = x_{j+1}$  to get

$$f(x_{j+1}) = \frac{f(x_j)(x_{j+1} - x_j)^0}{0!} + \frac{f'(x_j)(x_{j+1} - x_j)^1}{1!} + \frac{f''(x_j)(x_{j+1} - x_j)^2}{2!} + \cdots$$



• Substituting  $h = x_{j+1} - x_j$  and solving for  $f'(x_j)$  gives the equation

$$f'(x_j) = \frac{f(x_{j+1}) - f(x_j)}{h} + \left(-\frac{f''(x_j)h}{2!} - \frac{f'''(x_j)h^2}{3!} - \cdots\right)$$

- The terms that are in **parentheses**,  $-\frac{f''(x_j)h}{2!} \frac{f'''(x_j)h^2}{3!} \cdots$ , are called **higher order** terms of h.
- The higher order terms can be rewritten as

$$-\frac{f''(x_j)h}{2!} - \frac{f'''(x_j)h^2}{3!} - \dots = h(\alpha + \epsilon(h))$$

where  $\alpha$  is some **constant**, and  $\epsilon(h)$  is a **function** of h that goes to **zero** as h goes to 0. You can verify with some algebra that this is true. We use the **abbreviation** "O(h)" for  $h(\alpha + \epsilon(h))$ , and in **general**, we use the abbreviation " $O(h^p)$ " to denote  $h^p(\alpha + \epsilon(h))$ .

• Substituting O(h) into the previous equation gives

$$f'(x_j) = \frac{f(x_{j+1}) - f(x_j)}{h} + O(h)$$



This gives the forward difference formula for approximating derivatives as

$$f'(x_j) \approx \frac{f(x_{j+1}) - f(x_j)}{h}$$

and we say this formula is O(h).

- Here, O(h) describes the accuracy of the forward difference formula for approximating derivatives.
- For an approximation that is  $O(h^p)$ , we say that p is the order of the accuracy of the approximation.
- With few exceptions, **higher order accuracy** is **better** than **lower order**. To illustrate this point, assume q < p. Then as the spacing, h > 0, goes to 0,  $h^p$  goes to 0 **faster** than  $h^q$ . Therefore as h goes to 0, an approximation of a value that is  $O(h^p)$  gets **closer** to the **true** value **faster** than one that is  $O(h^q)$ .

### Using Taylor Series



• By computing the **Taylor series** around  $a = x_j$  at  $x = x_{j-1}$  and again solving for  $f'(x_j)$ , we get the **backward difference** formula

$$f'(x_j) \approx \frac{f(x_j) - f(x_{j-1})}{h}$$

which is also O(h). You should try to verify this result on your own.

• Intuitively, the forward and backward difference formulas for the derivative at  $x_j$  are just the slopes between the point at  $x_j$  and the points  $x_{j+1}$  and  $x_{j-1}$ , respectively.

 We can construct an improved approximation of the derivative by clever manipulation of Taylor series terms taken at different points.

- UMN
  UNIVERSITAS
  ON MULTIMEDIA
- To illustrate, we can compute the **Taylor series** around  $a=x_j$  at both  $x_{j+1}$  and  $x_{j-1}$ . William takes
- Written out, these equations are

$$f(x_{j+1}) = f(x_j) + f'(x_j)h + \frac{1}{2}f''(x_j)h^2 + \frac{1}{6}f'''(x_j)h^3 + \cdots$$

and

$$f(x_{j-1}) = f(x_j) - f'(x_j)h + \frac{1}{2}f''(x_j)h^2 - \frac{1}{6}f'''(x_j)h^3 + \cdots$$

Subtracting the formulas above gives

$$f(x_{j+1}) - f(x_{j-1}) = 2f'(x_j)h + \frac{1}{3}f'''(x_j)h^3 + \cdots$$

which when solved for  $f'(x_i)$  gives the **central difference** formula

$$f'(x_j) \approx \frac{f(x_{j+1}) - f(x_{j-1})}{2h}$$

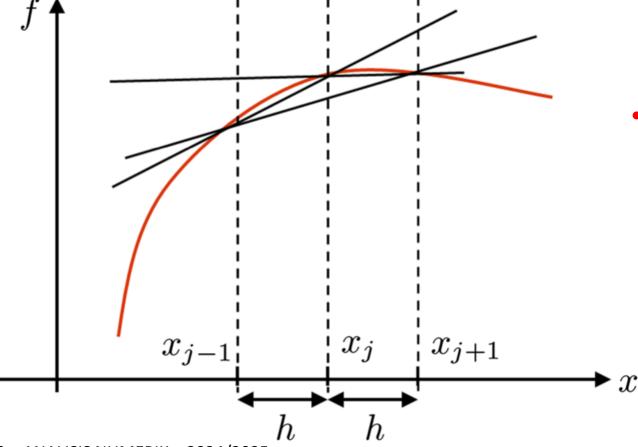
#### Using Taylor Series



- Because of how we **subtracted** the two equations, the h terms **canceled out**; therefore, the **central difference formula** is  $O(h^2)$ , even though it requires the same amount of computational effort as the **forward** and **backward difference** formulas!
- Thus the central difference formula gets an extra order of accuracy for free.
- In general, formulas that utilize **symmetric** points around  $x_j$ , for example  $x_{j-1}$  and  $x_{j+1}$ , have **better accuracy** than **asymmetric** ones, such as the **forward** and **backward difference** formulas.

The following figure shows the **forward difference** (line joining  $(x_i, y_i)$  and  $(x_{i+1}, y_{i+1})$ ), backward difference (line joining  $(x_i, y_i)$  and  $(x_{i-1}, y_{i-1})$ ), and central difference (line joining  $(x_{i-1}, y_{i-1})$  and  $(x_{i+1}, y_{i+1})$ ) approximation of the MULTIMED **derivative** of a function f.





As can be seen, the **difference** in the value of the **slope** can be **significantly** different based on the size of the step h and the nature of the function.

#### Using Taylor Series



- **Example**: Take the Taylor series of f around  $a = x_j$  and compute the series at  $x = x_{j-2}, x_{j-1}, x_{j+1}, x_{j+2}$ . Show that the resulting equations can be combined to form an approximation for  $f'(x_i)$  that is  $O(h^4)$ .
- First, compute the Taylor series at the specified points.

$$f(x_{j-2}) = f(x_j) - 2hf'(x_j) + \frac{4h^2f''(x_j)}{2} - \frac{8h^3f'''(x_j)}{6} + \frac{16h^4f''''(x_j)}{24} - \frac{32h^5f'''''(x_j)}{120} + \cdots$$

$$f(x_{j-1}) = f(x_j) - hf'(x_j) + \frac{h^2f''(x_j)}{2} - \frac{h^3f'''(x_j)}{6} + \frac{h^4f''''(x_j)}{24} - \frac{h^5f'''''(x_j)}{120} + \cdots$$

$$f(x_{j+1}) = f(x_j) + hf'(x_j) + \frac{h^2f''(x_j)}{2} + \frac{h^3f'''(x_j)}{6} + \frac{h^4f''''(x_j)}{24} + \frac{h^5f'''''(x_j)}{120} + \cdots$$

$$f(x_{j+2}) = f(x_j) + 2hf'(x_j) + \frac{4h^2f''(x_j)}{2} + \frac{8h^3f'''(x_j)}{6} + \frac{16h^4f''''(x_j)}{24} + \frac{32h^5f'''''(x_j)}{120} + \cdots$$

• To get the  $h^2$ ,  $h^3$ , and  $h^4$  terms to **cancel out**, we can compute



$$f(x_{j-2}) - 8f(x_{j-1}) + 8f(x_{j+1}) - f(x_{j+2}) = 12hf'(x_j) - \frac{48h^5f''''(x_j)}{120}$$

which can be rearranged to

$$f'(x_j) = \frac{f(x_{j-2}) - 8f(x_{j-1}) + 8f(x_{j+1}) - f(x_{j+2})}{12h} + O(h^4)$$

- This formula is a **better approximation** for the derivative at  $x_j$  than the **central difference** formula, but requires twice as many calculations.
- **TIPS!** Python has a command that can be used to compute **finite differences** directly: For a vector f, the command d=np.diff(f) produces an array d in which the entries are the differences of the adjacent elements in the initial array f.
- In other words d(i) = f(i+1) f(i).
- **WARNING!** When using the command **np.diff**, the size of the output is **one less** than the size of the input since it needs two arguments to produce a difference.

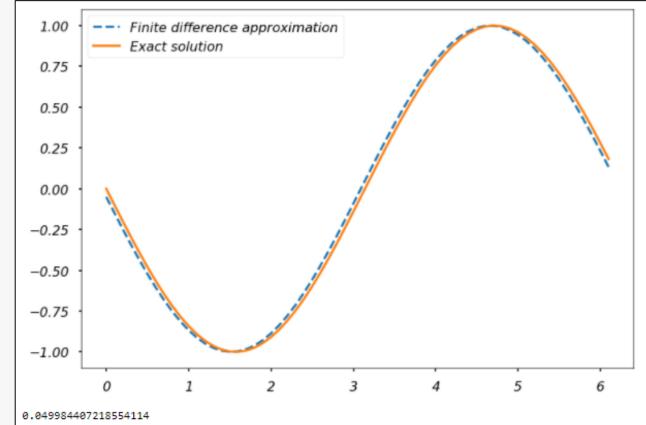




• **Example**: Consider the function  $f(x) = \cos(x)$ . We know the derivative of  $\cos(x)$  is  $-\sin(x)$ . Although in practice we may not know the underlying function we are finding the derivative for, we use this simple example to illustrate the aforementioned **numerical differentiation** methods and their **accuracy**. The following code computes the derivatives numerically.

```
import numpy as np
import matplotlib.pyplot as plt
plt.style.use('seaborn-poster')
%matplotlib inline
```

```
# step size
                                                       1.00
h = 0.1
# define grid
                                                       0.75
x = np.arange(0, 2*np.pi, h)
# compute function
                                                       0.50
V = np.cos(x)
                                                       0.25
# compute vector of forward differences
                                                       0.00
forward diff = np.diff(y)/h
                                                      -0.25
# compute corresponding grid
x_diff = x[:-1]
                                                      -0.50
# compute exact solution
exact_solution = -np.sin(x_diff)
                                                      -0.75
                                                      -1.00
# Plot solution
plt.figure(figsize = (12, 8))
plt.plot(x_diff, forward_diff, '--', \
         label = 'Finite difference approximation')
plt.plot(x diff, exact solution, \
         label = 'Exact solution')
plt.legend()
plt.show()
# Compute max error between
# numerical derivative and exact solution
max error = max(abs(exact solution - forward diff))
print(max error)
```



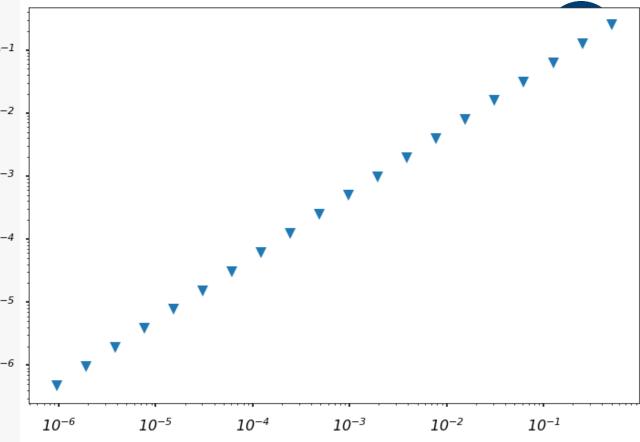
As the above figure shows, there is a small **offset** between the **two curves**, which results from the **numerical error** in the evaluation of the **numerical derivatives**.

#### Using Taylor Series



- As illustrated in the previous example, the finite difference scheme contains a numerical error due to the approximation of the derivative.
- This difference decreases with the size of the discretization step, which is illustrated in the following example.
- **Example**: The following code computes the numerical derivative of  $f(x) = \cos(x)$  using the **forward difference** formula with **decreasing** step sizes, h. It then plots the maximum error between the approximated derivative and the true derivative versus h as shown in the generated figure.

```
₩ # define step size
  h = 1
   # define number of iterations to perform
                                                                  10^{-1}
   iterations = 20
   # List to store our step sizes
   step size = []
                                                                  10^{-2}
  # List to store max error for each step size
  max error = []
                                                                  10^{-3}
  for i in range(iterations):
       # halve the step size
       h /= 2
                                                                  10^{-4}
       # store this step size
       step size.append(h)
       # compute new grid
                                                                  10^{-5}
       x = np.arange(0, 2 * np.pi, h)
       # compute function value at grid
       y = np.cos(x)
                                                                  10^{-6}
       # compute vector of forward differences
       forward diff = np.diff(y)/h
       # compute corresponding grid
       x \text{ diff} = x[:-1]
       # compute exact solution
       exact solution = -np.sin(x diff)
       # Compute max error between
       # numerical derivative and exact solution
       max error.append(max(abs(exact solution - forward diff)))
  # produce log-log plot of max error versus step size
  plt.figure(figsize = (12, 8))
   plt.loglog(step_size, max_error, 'v')
   plt.show()
```



The **slope** of the line in **log-log** space is 1; therefore, the error is **proportional** to  $h^1$ , which means that, as expected, the forward difference formula is O(h).

## Approximation of Higher Order Derivatives



It is also possible to use Taylor series to approximate higher order derivatives (e.g.,  $f''(x_i), f'''(x_i)$ , etc.). For example, taking the Taylor series around  $a = x_i$  and then computing it at  $x = x_{i-1}$  and  $x_{i+1}$  gives

$$f(x_{j-1}) = f(x_j) - hf'(x_j) + \frac{h^2 f''(x_j)}{2} - \frac{h^3 f'''(x_j)}{6} + \cdots$$

and

$$f(x_{j+1}) = f(x_j) + hf'(x_j) + \frac{h^2 f''(x_j)}{2} + \frac{h^3 f'''(x_j)}{6} + \cdots$$

If we add these two equations together, we get

$$f(x_{j-1}) + f(x_{j+1}) = 2f(x_j) + h^2 f''(x_j) + \frac{2h^4 f''''(x_j)}{24} + \cdots$$

and with some rearrangement gives the approximation  $f''(x_j) \approx \frac{f(x_{j+1}) - 2f(x_j) + f(x_{j-1})}{h^2}$  and  $O(h^2)$ .

#### Numerical Differentiation with Noise



- As stated earlier, sometimes f is given as a vector, where f is the corresponding function value for independent data values in another vector x, which is gridded.
- Sometimes data can be contaminated with noise, meaning its value is off by a small amount from what it would be if it were computed from a pure Mathematical function.
- This can often occur in engineering due to inaccuracies in measurement devices or the data itself can be slightly modified by perturbations outside the system of interest.
- For example, you may be trying to listen to your friend talk in a crowded room. The signal f might be the **intensity** and **tonal values** in your friend's speech. However, because the room is crowded, **noise** from other conversations are heard along with your friend's speech, and he becomes difficult to understand.

#### Numerical Pifferentiation with Noise



- To illustrate this point, we numerically compute the derivative of a simple cosine wave corrupted by a small sin wave.
- Consider the following two functions:

$$f(x) = \cos(x)$$

and

$$f_{\epsilon,\omega}(x) = \cos(x) + \epsilon \sin(\omega x)$$

where  $0 < \epsilon \ll 1$  is a very small number and  $\omega$  is a large number.

- When  $\epsilon$  is small, it is clear that  $f \simeq f_{\epsilon,\omega}$ .
- To illustrate this point, we plot  $f_{\epsilon,\omega}(x)$  for  $\epsilon=0.01$  and  $\omega=100$ , and we can see it is **very close** to f(x), as shown in the following figure.

#### Numerical Pifferentiation with Noise



```
x = np.arange(0, 2*np.pi, 0.01)
# compute function
omega = 100
epsilon = 0.01
                                               1.00
y = np.cos(x)
                                               0.75
y noise = y + epsilon*np.sin(omega*x)
                                               0.50
# Plot solution
                                               0.25
plt.figure(figsize = (12, 8))
plt.plot(x, y noise, 'r-', \
                                             > 0.00
          label = 'cos(x) + noise')
plt.plot(x, y, 'b-', \
                                               -0.25
          label = 'cos(x)')
                                               -0.50
plt.xlabel('x')
                                               -0.75
plt.ylabel('y')
                                                        cos(x) + noise
                                                        cos(x)
                                               -1.00
plt.legend()
                                                                                            5
                                                                                                    6
                                                                             3
plt.show()
```

### Numerical Pifferentiation with Noise



The derivatives of our two test functions are

$$f'(x) = -\sin(x)$$

and

$$f'_{\epsilon,\omega}(x) = -\sin(x) + \epsilon\omega\cos(\omega x)$$

- Since  $\epsilon \omega$  may not be small when  $\omega$  is large, the **contribution** of the **noise** to the derivative **may not** be **small**.
- As a result, the derivatives (analytic and numerical) may not be usable.
- For instance, the following figure shows f'(x) and  $f'_{\epsilon,\omega}(x)$  for  $\epsilon=0.01$  and  $\omega=100$ .

#### Numerical Differentiation with Noise



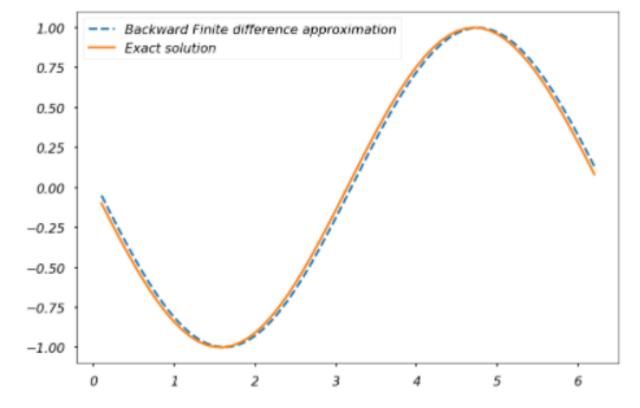
```
x = np.arange(0, 2*np.pi, 0.01)
# compute function
y = -np.sin(x)
y noise = y + epsilon*omega*np.cos(omega*x)
                                                       2.0
                                                              Derivative cos(x) + noise
                                                              Derivative of cos(x)
# Plot solution
                                                       1.5
plt.figure(figsize = (12, 8))
plt.plot(x, y noise, 'r-', \
                                                       1.0
          label = 'Derivative cos(x) + noise')
                                                       0.5
plt.plot(x, y, 'b-', \
          label = 'Derivative of cos(x)')
                                                    > 0.0
                                                      -0.5
plt.xlabel('x')
                                                      -1.0
plt.ylabel('y')
                                                      -1.5
plt.legend()
                                                      -2.0
plt.show()
```

#### **Practice**



**1. Modify** the code used to show the numerical differentiation of  $f(x)=\cos(x)$  with forward difference method earlier. Modify it to show the result using 'backward difference' method and compute the maximum error from this numerical

approximation!



#### Next Week's Outline



- Numerical Integration Problem Statement
- Riemann's Integral
- Trapezoid Rule
- Simpson's Rule
- Computing Integrals in Python





- Kong, Qingkai; Siauw, Timmy, and Bayen, Alexandre. 2020. Python Programming and Numerical Methods: A Guide for Engineers and Scientists. Academic Press.
   <a href="https://www.elsevier.com/books/python-programming-and-numerical-methods/kong/978-0-12-819549-9">https://www.elsevier.com/books/python-programming-and-numerical-methods/kong/978-0-12-819549-9</a>
- Other online and offline references



Menjadi Program Studi Strata Satu Informatika **unggulan** yang menghasilkan lulusan **berwawasan internasional** yang **kompeten** di bidang Ilmu Komputer (*Computer Science*), **berjiwa wirausaha** dan **berbudi pekerti luhur**.





- I. Menyelenggarakan pembelajaran dengan teknologi dan kurikulum terbaik serta didukung tenaga pengajar profesional.
- 2. Melaksanakan kegiatan penelitian di bidang Informatika untuk memajukan ilmu dan teknologi Informatika.
- 3. Melaksanakan kegiatan pengabdian kepada masyarakat berbasis ilmu dan teknologi Informatika dalam rangka mengamalkan ilmu dan teknologi Informatika.