

# Task Structural Specifications

## Section 1: Version Control

Document History

Version	Date	Author	Change Status
0.0.1	12 September 2020	Tareq Al-Khateeb	Submit for review

Approval

Name	Title	Review/Approved

## Section 2: Task Requirements

(Please write in words what is the purpose of the task you have done, and how you accomplished the required task)

- Purpose of the task
  - ❖ An app that offers a group of rooms that a user can pick from to spend the amount of days he needs with affordable price and comfortable environment
- How you accomplished the required task
  - ❖ A simple introduction screen with a button that navigates to the list of rooms page
  - ❖ A list of rooms page that the user can pick a room from
  - ❖ Once a user have picked a room the list of rooms screen will close and the introduction screen will open and view a popup with the selected room details
  - ❖ If the user closed the app and reopened it the selected room popup will appear
  - ❖ On the introduction page a new button appears that displays the selected room details if available

### **Section 3: Classes list and class diagrams**

#### **Classes:**

1. SplashActivity
2. HostActivity
3. IntroFragment
4. RoomsFragment

Check the link below for the UML class diagram:

