Chapter 2: How To Solve An Equation Numerically

There are six(actually five, but one of them is a special case of another) main methods we will be using to solve equations numerically :

- 1. Bisection Method
- 2. False-Position(Regula-Falsi) Method
- 3. Fixed Point Iteration
- 4. Newtons(Newton-Raphson) Method
- 5. The Seacant Method
- 6. Accelarated Newton Method

Bisection Method

Recall

if $f \in c[a,b]$ and f(a).f(b) < 0, \exists at least one $r \in c(a,b)$ such that f(r) = 0.

By this principle, we know that if the sign of f changes over the domain, then we know that there is a root. We can find this root if we keep halving the interval, until we eventually zero in on the root.

$$f \in [a,b]; [a,b] = [a_0,b_0]$$

$$f(a_0) * f(b_0) < 0$$

Then the first iteration is $C_0=rac{a_0+b_0}{2}
ightarrow f(C_0)$

if $f(C_0) < 0 \rightarrow [a_1, b_1] = [a_0, C_0]$

and the second iteration is $C_1=rac{a_1,b_1}{2}$

The general formula for calculating the nth iteration using the bisection method is

$$C_n = \frac{a_n, b_n}{2}$$

And the **upper bound of error** for the bisection method is given by :

$$\frac{b-a}{2^{n+1}}$$

There are 4 ways we stop when using the bisection method:

- 1. We reach the desired number of iterations.
- 2. We have reached a certain accuracy.

The accuracy in the bisection method is given by:

$$|C_n - C_{n_1}| < \epsilon$$

That is to say, the accuracy is the difference between the last 2 successive iterations.

- 3. Stop when $f(C_n) < \epsilon$.
- 4. Stop when $\frac{|C_n-C_{n-1}|}{C_n} \leq \epsilon$.

The main advantage of the Bisection method is that C always converges, and it always converges to the true root. The main disadvantage is that it is really slow, ie, it takes a lot of time and iterations to get within a reasonable degree of error of the root.

Bisection Method Proof

Prove that $\lim_{n \to \infty} C_n = r$

 $b_1 - a_1 = \frac{b-a}{2}$ --> their length is equal when we bisect

$$b_2 - a_2 = \frac{b_1 - a_1}{2} = \frac{b - a}{2^2}$$

$$b_3 - a_3 = \frac{b_2 - a_2}{2} = \frac{b - a}{2^3}$$

Then we can say that

$$b_n - a_n = \frac{b-a}{2^n}$$

and

 $|r-C_n|<\frac{b_n-a_n}{2}$ --> the difference between the real root and the iteration is less than the length.

and

 $0<|r-C_n|<rac{b-a}{2n+1}$ --> the diffrence is less than the upper bound of error and bigger than 0.

then by the sandwich theorem, since $\lim_{n\to\infty}\frac{b-a}{2^{n+1}}=0$

and $\lim_{n o \infty} = 0$,

then $\lim_{n \to \infty} r - C_n = 0$,

therefore, $r=\lim_{n o\infty} C_n$.

Calculating The Number Of Iterations

since we know that the upper bound for the error is given by:

$$\frac{b-a}{2^{n+1}}$$

and that the upper bound of the error is higher than the real error, then we can say $\frac{b-a}{2^{n+1}}<\frac{\epsilon}{1}$.

$$rac{2^{n+1}}{b-a}>rac{1}{\epsilon}=2^{n+1}>rac{b-a}{\epsilon}$$
 .

take ln of both sides $ln(2^{n+1}) > ln(\frac{b-a}{\epsilon})$

$$-> (n+1)ln(2) > ln(\tfrac{b-a}{\epsilon}) \ --> \ n+1 > \tfrac{ln(\tfrac{b-a}{\epsilon})}{\ln(2)} \ --> \ n > \tfrac{ln(\tfrac{b-a}{\epsilon})}{\ln(2)} \ -1$$

Generally then, to find the **minimum** number of iterations for the bisection method to reach a certain accuracy, we use the inequality

$$n>rac{ln(rac{b-a}{\epsilon})}{\ln(2)}-1$$

or

$$n>\log_2(\frac{b-a}{\epsilon})-1$$

Converting To f(x) = 0

Eg Estimate $\sqrt[4]{7}$ in the range [1,2]

let
$$x = \sqrt[4]{7}$$

$$x^4 = 7$$

$$x^4 - 7 = 0$$

$$f(x) = x^4 - 7$$

Always convert to the form f(x) = 0 when attempting to solve numerical methods.

Eg Find the intersection point between $y=e^x, y=x^2+5$

let y = y

$$e^x = x^2 + 5$$

$$e^x - x^2 - 5 = 0$$

$$f(x) = e^x - x^2 - 5$$

Eg $p(x)=e^x+x^2-\sqrt{x}+1$ is a profit function. Estimate the number of units that leads to maximum profit in [a,b]

$$p'(x) = e^x + 2x - \frac{1}{(2)(\sqrt{x})}$$

and find $p^{\prime}(x)=0$

False Position Method

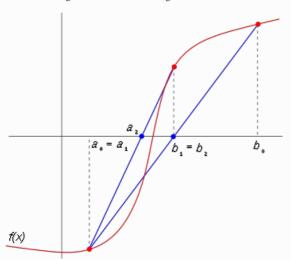
It is similar to bisection, and needs

$$f(x)=0, [a,b]$$

where
$$f(a) * f(b) < 0$$

But the value of C_n is not of $f(\frac{b_n-a_n}{2})$

It relies on a geometric method using the **seacant line** between a_n,b_n



$$C_n=b_n-rac{f(b_n)(b_n-a_n)}{f(b_n)-f(a_n)}$$

then
$$C_0 = b_0 - rac{f(b_0)(b_0 - a_0)}{f(b_0) - f(a_0)}, f(C_0)$$

and
$$C_1 = b_1 - rac{f(b_1)(b_1 - a_1)}{f(b_1) - f(a_1)}, f(C_1)$$

so on and so forth.

The slope of the resultant line is given by

$$S = \frac{f(b_0) - f(a_0)}{b_0 - a_0}$$

then
$$S = \frac{f(b_0) - f(a_0)}{b_0 - a_0} = \frac{0 - f(b_0)}{C_0 - b_0}$$

$$\frac{C_0 - b_0}{f(b_0)} = \frac{b_0 - a_0}{f(b_0) - f(b_0)}$$

$$C_0 - b_0 = \frac{f(b_0)(b_0 - a_0)}{f(b_0) - f(a_0)}$$

$$C_0 = b_0 - \frac{f(b_0)(b_0 - a_0)}{f(b_0) - f(a_0)}$$

We determine the next [a,b] depending on the sign of C_n

if $C_n < 0$, then $[a_{n+1}, b_{n+1}] = [C_0, b_n]$, given that f(a) < 0 and f(b) > 0

This method always converges to the true root, but it is very slow as well.

Fixed Point Iteration

Say we have a function f(x) with root p. The general idea is that we have some function taken from f(x), called g(x). We used the **fixed point** of g(x), which will be the roots of f(x). Not all functions derived are suitable however.

What is a Fixed Point?

x = p is a fixed point of g(x) if g(p) = p

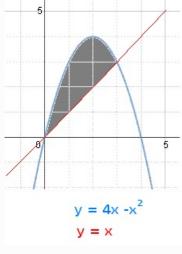
For example, given the function $g(x) = x^2$, then 0,1 are fixed points of g(x). For more complex functions, we solve g(x) = x, since we want all images of x that are equal to x. so in this case :

$$x^2 = x$$

$$x(1-x)=0$$

$$x = 0, 1$$

Geometrically speaking, the fixed points of g(x) are the intersection points between g(x) and y=x, for example, for $g(x)=4x-x^2$:



In this case, 0,3 are fixed points of $4x-x^2$

Where do we get g(x) from?

We need to bring f(x)=0 to the form x-g(x)=0, for example $f(x)=x^2-5x+6=0$ becomes $x^2=5x-6\to x=\sqrt{5x-6}\to x-\sqrt{5x-6}$, so in this case $g(x)=\sqrt{5x-6}$. We can extract more than one g(x) from f(x), for example, we can extract $x=\frac{x^2+6}{5}$ by reearanging as well.

We can do this reerangement because we assumed that f(x)=0

Why are Fixed Points of g(x) Roots of f(x)?

let
$$g(p) = p$$

then
$$p - g(p) = 0$$

but
$$p - g(p) = f(p)$$

and since p-g(p)=0, then p-g(p)=f(p)=0 and p is a root of f(x)

FPI is a method where we find approximations of the fixed points of g(x), we need :

- 1. g(x).
- 2. p_0 , or the initial value/guess value.

The formula of FPI is given by:

$$p_{n+1}=g(p_n)$$

then, $p_1 = g(p_0)$, $p_2 = g(p_1)$, so on and so forth.

If the sequence $p_0, p_1, p_2, \dots p_n$ converges to some p, then p is a fixed point of g(x), and a root of f(x)

This can be proven as follows:

$$\lim_{n o\infty}p_n=g(p_{n-1})$$

$$p_{\infty} = g(p_{\infty-1}) = g(p_{\infty})$$

Existance, Uniqueness, and Convergance of Fixed Points

Given a function g(x) and an interval [a, b], then if

- 1. g(x) continious on [a,b]
- 2. $a \leq g(x) \leq b \forall x \in [a,b]$

then g(x) has **at least one** fixed point in [a,b], that is $\exists p \in [a,b]$ where g(p)=p

furethermore, if

- 3. $|g'(x)| \le k \le 1 \forall x \in [a,b]$, then
 - 1. The fixed point is unique
 - 2. The FPI of g(x) will converge to p for any $p_0 \in [a,b]$, where k is the maximum of |g'(x)|.

Proof

If 1 and 2 are satisfied, then we need to to show that g has a fixed point in [a,b]

Let us assume 3 cases:

- 1. if g(a) = a, then we are done.
- 2. if g(b) = b, then we are done.
- 3. if $g(a) \neq a$ and $g(b) \neq b$:

We know that $a \le g(x) \le b$, and since we know that $g(a) \ne a$ and $g(b) \ne b$, then we know that g(a) > a and g(b) < b, then we apply bolazano on h(x) = g(x) - x.

We know that h is continous and also h(a)=g(a)-a>0 and h(b)=g(b)-b<0, Then $\exists p\in [a,b]$ such that h(p)=0. Since h(x)=g(x)-x, and h(x)=0, then g(x)-x=0 so g(x)=x exists.

Secondly, we need to prove uniquness and convergence

1. Uniquness

From the previous proof, we have proved that p exists. Let us assume that there are other fixed points for g in [a,b], called q, then

$$g(p) = p$$

$$g(q) = q$$

lets apply the mean value theorem on $[p,q] \leq [a,b]$. We know that g is continous on [p,q] because it is continous on [a,b], Therefore, $\exists c \in (p,q)$ such that $g'(c) = \frac{g(q) - g(p)}{q - p} = 1$, therefore |g'(c)| = 1 which is a contradiction, since max(g'(x)) < 1, so no other point exists.

2. Convergence

Apply MVT on $[p_0,p]$ therefore $\exists C \in (p_0,p)$ such that

$$g'(c) = \frac{g(p) - g(p_0)}{p - p_0}$$

$$g'(c) = \frac{p-p_1)}{p-p_0}$$

$$|p-p_1| = |g'(c)||p-p_0|$$

$$|p-p_1| \leq k.\,|p-p_0|$$

This means that p_1 is closer to p that p_0 .

Apply the MVT on $[p_1,p]$ --> $|p-p_2| \leq k.\,|p-p_1|$ in a similar way.

So,
$$|p-p_2| \leq k^2$$
. $|p-p_0|$

$$|p-p_3| \leq k^3 \cdot |p-p_0|$$

Generally,

$$|p-p_n| \leq k^n$$
 . $|p-p_0|$

Which is also an upper bound for the error.

Error in Fixed Point Iteration

Error in FPI is given by the difference between each 2 successive iterations. So we express this as

Another way to express error is

$$\frac{k^n|p_1-p_0|}{1-k}<\epsilon$$

So we can theoretically calculate the number of iterations using

$$n>ln(\frac{\epsilon(1-k)}{p_1-p_0})$$

Convergence To Fixed Points

Let p be the fixed point of g(x)

Can i prove that the FPI of g will go to p before solving?

- 1. if |g'(p)| < 1, then the FPI of g(p) will converge to p for any p_0 close to p. We call this an **attractive fixed point**.
- 2. if |g'(p)| > 1, then the FPI of g(p) will not converge to p. We call this a **repulsive fixed point**.
- 3. if |g'(p)| = 1, then we cannot guarantee any outcome.

It is not nescarry for p_0 approaches p from one side. It could be approached from both sides, which is called **oscilating convergence**. If it is however, only approached from one side, then that is called **monotonic convergence**.

In fact, if -1 < g'(p) < 1, Then, if -1 < g'(p), then it is oscilating, if g'(p) > 1, then it is monotonic. Otherwise, we can make no guarantees.

Newton-Raphson(or Newtons) Method

Say we have f(x) = 0, and some P_0

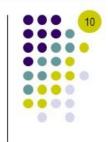
Then we can say

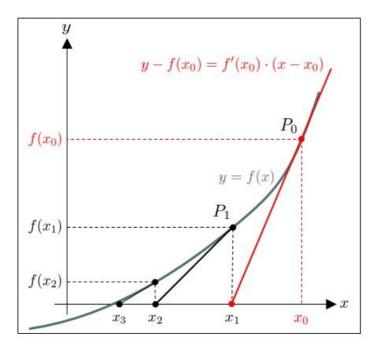
$$P_{n+1} = P_n - \frac{f(P_n)}{f'(P_n)}$$

Newtons-Raphson is a special case/example of Fixed Point Iteration. Threfore, any theorem that applies to FPI applies to the Newton-Raphson method(including error, convergence, and attractiveness)

Geometrically, We can express it as follows

Newton-Raphson Method Geometric Interpretation





- 1. Start at $P_0 = [x_0, f(x_0)]$
- 2. Construct the line that goes through P_0 and is tangent to the graph of f(x) at P_0
- 3. Find the x-intercept of this line and call the result x_1
- 4. Repeat the procedure starting from $P_1 = [x_1, f(x_1)]$

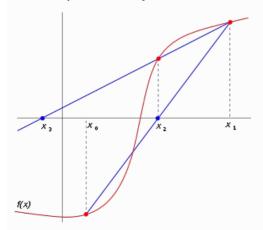
$$0 - f(x_0) = f'(x_0) \cdot (x_1 - x_0) \quad \Rightarrow \quad x_1 = x_0 - f(x_0) / f'(x_0)$$
$$x_2 = x_1 - f(x_1) / f'(x_1)$$

Secant Method

Say we have f(x) = 0, some P_0 , and some P_1 , then

$$P_{n+1} = P_n - rac{f(P_n)(P_n - P_{n-1})}{f(P_n) - f(P_{n-1})}$$

Geometrically, this can be expressed as



Where P_{n+1} is the point where the secant line of P_n, P_{n-1} intersects the x-axis.

Measuring Speed (Order Of Convergence)

The order of convergence R, is a measure of how fast a method converges to the root. It is a positive number, the higher it is, the faster the method is, that is, the error between subsequent interations decreases faster.

The value of R depends on the type of root.

Multiplicty of Roots

Multiplicity is the number of times a root is repeated. That is, if we have a function that has the roots (1, -2, 1), then 1 has a multiplicity of 2, and 2 has a multiplicity of 1.

Formally, let p be a root of f(x). if

$$f(p) = f'(p) = f$$
 " $(p) \dots f^{(M-1)}(p) = 0$

but

$$f^{(M)}(p)
eq 0$$

, then we say that the root p has multiplicity M. The smallest value of M is 0. A root with M=1 is called a **simple root**. if M>1, then the root is called a **multiple root**. if M=2, it is called a **double root**, so on, and so forth.

Another defenition, that not always works but is useful sometimes, is that let p be a root of f(x). This root has multiplicity M if we can write

$$f(x)=(x-p)^M.\,h(x);h(p)\neq 0$$

where h(x) is some arbitriary function.

The secant and newton methods are fast for roots with M=1

Given a sequece of iterations $[P_n]_{n=0}^{\infty}$ that converges to p. And $|E_n|=|p-p_n|$. If the convergence is fast, then E decreases faster.

Now, if \exists two positive real numbers A, R such that

$$\lim_{n o\infty}rac{\leftert E_{n+1}
ightert }{\leftert E_{n}
ightert ^{R}}=A$$

Then we say that the sequence converges to p with **order of convergence** R and A is called the **asymptotic error constant**. Usually, A < 1.

The above limit means that when n is large, then the value of $\frac{|E_{n+1}|}{|E_n|^R} pprox A$. Rearranging, we get

$$|E_{n+1}| pprox A|E_n|^R$$

That is, when R increases, then it converges faster (error decreases faster).

Note that :

- 1. If R=1, then the convergence is called linear.
- 2. If R > 1, then the convergence is called quadratic, cubic, etc.
- 3. if 1 < R < 2, then the convergence is superlinear.

Secant Method Convergence

Remember that

$$P_{n+1} = P_n - rac{f(P_n)(P_n - P_{n-1})}{f(P_n) - f(P_{n-1})}$$

If it converges to p, then we have 2 cases :

- 1. If p is a simple root, then R=1.618, and $A=|\frac{f''(p)}{2f'(p)}|^{0.618}$
- 2. If p is a multiple root, then R=1, and we cant find A theoretically, only numerically. This is usually done by finding the real root, and finding $|E_n|=|p-p_n|$, and using $A=\frac{|E_{n+1}|}{|E_n|^1}$

Bisection Method Convergence

R=1 in all cases, and A=0.5.

False Positon Method Convergence

R=1 in all cases, and A has no theoretical value.

Fixed Point Iteration Convergence

Let P be a fixed point of g(x). If $g'(p)=g''(p)=\ldots=g^{(k-1)}(p)=0$, but $g^{(k)}\neq 0$ then the fixed point iteration will converge to p with R=k, $A=\frac{g^{(k)}(p)}{k!}$

Proof

Based on what is given , we need to show that

$$lim_{n o\infty}rac{E_{n+1}}{E_n^k}=|rac{g^{(k)}(p)}{k!}|$$

Now, take taylor expansion of g(x) about P, which is

$$g(x) = g(p) + g'(p)(x-p) + \frac{g''(p)(x-p)^2}{2!} \dots \frac{g^{(k)}(p)(x-p)^k}{k!}$$

We know however, that $g'(p)=g''(p)=\ldots=g^{(k-1)}(p)=0$, so we end up with

$$g(x) = p + \frac{g^{(k)}(c)(x-p)^k}{k!}$$

let $x = P_n$

$$g(x)=p+\frac{g^{(c)}(p)(P_n-p)^k}{k!}$$

and so

$$|P_{n+1} - p| = \frac{|g^{(c)}(p)||(P_n - p)^k|}{k!}$$

which results in

$$|E_{n+1}|=rac{|g^{(c)}(p)|}{k!}|E_n|^k$$

Therefore,

$$rac{|E_{n+1}|}{|E_n|^k} = rac{|g^{(c)}(p)|}{k!}$$

Where $P_n < c < P$

Newton's Method Convergence

Remember that

$$P_{n+1} = P_n - \frac{f(P_n)}{f'(P_n)}$$

If it converges to p, then we have 2 cases:

1. If p is a simple $\mathrm{root}(M=1)$, then R=2 and $A=|rac{f^{\circ}(p)}{2f'(p)}|$. So,

$$\lim_{n\to\infty}\frac{\left|E_{n+1}\right|}{\left|E_{n}\right|^{R}}=|\frac{f"(p)}{2f'(p)}|$$

1. If p is a multiple $\operatorname{root}(M>1)$, then R=1 and $A=\frac{M-1}{M}$

Proof

We need to prove that

$$lim_{n o\infty}rac{E_{n+1}}{E_n^k}=|rac{f''(p)}{2f'(p)}|$$

Method 1

We can consider newton as a special case of FPI where $g(x) = x - \frac{f(x)}{f'(x)}$

Now, since it is a special case of FPI, use the proof of FPI.

$$g'(x) = 1 - \frac{(f'(x))^2 - f(x)f''(x)}{(f'(x))^2}$$

Simplifying, this results in

$$g'(x) = \frac{f(x) * f''(x)}{(f'(x))^2} = 0$$

Deriving again

$$g''(x) = \frac{(f'(x))^2 f(x) f'''(x) - f''(x) f'(x))}{f'(x))^4}$$

Substituting x=p, we get $g''(p)=rac{f''(p)}{f'(p)}$

so by FPI theorems, R=2, $A=|rac{g''(p)}{2!}|=|rac{f''(p)}{2f'(p)}|$, Which is what we want to demonstrate.

Method 2

If p is a simple root of f(x) we want to prove that

$$\lim_{n\to\infty}\frac{\left|E_{n+1}\right|}{\left|E_{n}\right|^{R}}=|\frac{f"(p)}{2f'(p)}|$$

Apply taylor series to f(x) about $x=p_n$ $f(x)=f(p_n)+f'(p_n)(x-p_n)+f''(c)rac{(x-p_n)^2}{2!}$

let x = n

$$f(p) = f(p_n) + f'(p_n)(p - p_n) + f''(c) \frac{(p - p_n)^2}{2!}$$

$$0 = f(p_n) + f'(p_n)(p - p_n) + f''(c) \frac{(p - p_n)^2}{2!}$$

$$0 = rac{f(p_n)}{f'(p_n)} + p - p_n + rac{f''(c)}{f'(p_n)} (p - p_n)^2$$

$$0 = p - (p_n - \frac{f(p_n)}{f'(p_n)}) + \frac{f''(c)}{2f'(p_n)}(p - p_n)^2$$

$$|p-p_{n+1}|=|rac{f''(c)}{2f'(p_n)}|(p-p_n)^2$$

$$\frac{|E_{n+1}|}{|E_n|^2} = |\frac{f''(c)}{2f'(p_n)}|$$

Accelarated Newton Method

For multiple roots, newton's method is slow. Given that M>1, then we can change R=1 to R=2 by using the formula

$$P_{n+1} = P_n - rac{Mf(P_n)}{f'(P_n)}$$

Summary Table

Method Name	Requirments	Iteration	Convergence
Newton	$p_0, f(p), f'(p)$	J (Pn)	$if M=1, R=2, A=rac{f''(p)}{2f'(p)}, if M>1, R=1, A=rac{M-1}{M}$
Seacant	$p_0, p_1, f(p)$	$p_{n+1} = p_n - \frac{f(p_n)f(p_n - p_{n-1})}{f(p) - f(p_{n-1})}$	$\begin{array}{ll} if & M=1,R=1.618,A=\ \frac{f''(p)}{2f'(p)}\ ^{0.618},if & M>1,R=1, \text{ calculate } p\\ \text{numerically and use } \frac{E_{n+1}}{E_n} & \text{to find } A \end{array}$
Accelarated Newton	$p_0, f(p), f'(p), M$	$p_{n+1}=p_n-rac{Mf(p_n)}{f'(p_n)}$	same as newton
Bisection	$f(p), (a_0, b_0)$	$c_n = rac{a_n + b_n}{2}$, choose (a_{n+1}, b_{n+1}) based on sign of $f(c_n)$	R=1, A=0.5
False Position		$c_n=b_n-rac{f(b_n)(b_n-a_n)}{f(b_n)-f(a_n)}$, choose (a_{n+1},b_{n+1}) based on sign of $f(c_n)$	$R=1,\!A$ can only be found numerically(as in seacant method)
Fixed Point Iteration	$p_0,g(x)=x$	$oxed{p_{n+1}=g(p_n)}$	$R=k,$ where k is the order of first nonzero derivative of p , $A=\ rac{g^{(k)}(p)}{k!}\ $