# Chapter 2: How To Solve An Equation Numerically

There are six(actually five, but one of them is a special case of another) main methods we will be using to solve equations numerically :

- 1. Bisection Method
- 2. False-Position(Regula-Falsi) Method
- 3. Fixed Point Iteration
- 4. Newtons(Newton-Raphson) Method
- 5. The Seacant Method
- 6. Accelarated Newton Method

## **Bisection Method**

Recall

if  $f \in c[a,b]$  and f(a).f(b) < 0,  $\exists$  at least one  $r \in c(a,b)$  such that f(r) = 0.

By this principle, we know that if the sign of f changes over the domain, then we know that there is a root. We can find this root if we keep halving the interval, until we eventually zero in on the root.

$$f \in [a,b]; [a,b] = [a_0,b_0]$$

$$f(a_0) * f(b_0) < 0$$

Then the first iteration is  $C_0=rac{a_0+b_0}{2}
ightarrow f(C_0)$ 

if 
$$f(C_0) < 0 \rightarrow [a_1, b_1] = [a_0, C_0]$$

and the second iteration is  $C_1=rac{a_1,b_1}{2}$ 

The general formula for calculating the nth iteration using the bisection method is

$$C_n = \frac{a_n, b_n}{2}$$

And the upper bound of error for the bisection method is given by :

$$\frac{b-a}{2^{n+1}}$$

There are 4 ways we stop when using the bisection method:

- 1. We reach the desired number of iterations.
- 2. We have reached a certain accuracy.

The accuracy in the bisection method is given by:

$$|C_n - C_{n_1}| < \epsilon$$

That is to say, the accuracy is the difference between the last 2 successive iterations.

- 3. Stop when  $f(C_n) < \epsilon$ .
- 4. Stop when  $\frac{|C_n-C_{n-1}|}{C_n} \leq \epsilon$ .

The main advantage of the Bisection method is that C always converges, and it always converges to the true root. The main disadvantage is that it is really slow, ie, it takes a lot of time and iterations to get within a reasonable degree of error of the root.

### **Bisection Method Proof**

Prove that  $\lim_{n o \infty} C_n = r$ 

 $b_1-a_1=rac{b-a}{2}$  --> their length is equal when we bisect

$$b_2 - a_2 = \frac{b_1 - a_1}{2} = \frac{b - a}{2^2}$$

$$b_3 - a_3 = \frac{b_2 - a_2}{2} = \frac{b - a}{2^3}$$

Then we can say that

$$b_n - a_n = \frac{b-a}{2^n}$$

and

 $|r-C_n|<rac{b_n-a_n}{2}$  --> the difference between the real root and the iteration is less than the length.

and

 $0<|r-C_n|<rac{b-a}{2^{n+1}}$  --> the diffrence is less than the upper bound of error and bigger than 0.

then by the sandwich theorem, since  $\lim_{n \to \infty} \frac{b-a}{2^{n+1}} = 0$ 

and  $\lim_{n\to\infty}=0$ ,

then  $\lim_{n \to \infty} r - C_n = 0$ ,

therefore,  $r = \lim_{n \to \infty} C_n$ .

## Calculating The Number Of Iterations

since we know that the upper bound for the error is given by:

$$\frac{b-a}{2^{n+1}}$$

and that the upper bound of the error is higher than the real error, then we can say  $\frac{b-a}{2^{n+1}}<\frac{\epsilon}{1}$ .

$$\frac{2^{n+1}}{b-a} > \frac{1}{\epsilon} = 2^{n+1} > \frac{b-a}{\epsilon}$$
.

take ln of both sides  $ln(2^{n+1}) > ln(\frac{b-a}{\epsilon})$ 

$$--> (n+1)ln(2) > ln(rac{b-a}{\epsilon}) --> n+1 > rac{ln(rac{b-a}{\epsilon})}{\ln(2)} --> n > rac{ln(rac{b-a}{\epsilon})}{\ln(2)} -1$$

Generally then, to find the minimum number of iterations for the bisection method to reach a certain accuracy, we use the inequality

$$n>rac{ln(rac{b-a}{\epsilon})}{\ln(2)}-1$$

or

$$n > \log_2(\frac{b-a}{\epsilon}) - 1$$

# Converting To f(x) = 0

Eg Estimate  $\sqrt[4]{7}$  in the range [1,2]

let 
$$x = \sqrt[4]{7}$$

$$x^4 = 7$$

$$x^4 - 7 = 0$$

$$f(x) = x^4 - 7$$

Always convert to the form f(x) = 0 when attempting to solve numerical methods.

Eg Find the intersection point between  $y = e^x$ ,  $y = x^2 + 5$ 

let y = y

$$e^x = x^2 + 5$$

$$e^x - x^2 - 5 = 0$$

$$f(x) = e^x - x^2 - 5$$

Eg  $p(x) = e^x + x^2 - \sqrt{x} + 1$  is a profit function. Estimate the number of units that leads to maximum profit in [a,b]

$$p'(x) = e^x + 2x - \frac{1}{(2)(\sqrt{x})}$$

# and find p'(x) = 0

# False Position Method

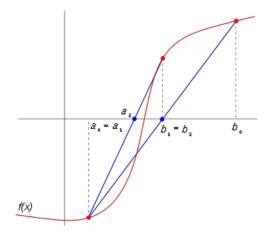
It is similar to bisection, and needs

$$f(x) = 0, [a, b]$$

where 
$$f(a) * f(b) < 0$$

But the value of  $C_n$  is not of  $f(\frac{b_n-a_n}{2})$ 

It relies on a geometric method using the seacant line between  $a_n, b_n$ 



Mathemtically, this is expressed as:

$$C_n=b_n-rac{f(b_n)(b_n-a_n)}{f(b_n)-f(a_n)}$$

then 
$$C_0 = b_0 - rac{f(b_0)(b_0 - a_0)}{f(b_0) - f(a_0)}, f(C_0)$$

and 
$$C_1 = b_1 - rac{f(b_1)(b_1 - a_1)}{f(b_1) - f(a_1)}, f(C_1)$$

so on and so forth.

The slope of the resultant line is given by

$$S = \frac{f(b_0) - f(a_0)}{b_0 - a_0}$$

then 
$$S = \frac{f(b_0) - f(a_0)}{b_0 - a_0} = \frac{0 - f(b_0)}{C_0 - b_0}$$

$$\frac{C_0 - b_0}{-f(b_0)} = \frac{b_0 - a_0}{f(b_0) - f(a_0)}$$

$$C_0 - b_0 = \frac{f(b_0)(b_0 - a_0)}{f(b_0) - f(a_0)}$$

$$C_0 = b_0 - \frac{f(b_0)(b_0 - a_0)}{f(b_0) - f(a_0)}$$

We determine the next [a,b] depending on the sign of  $C_n$ 

if 
$$C_n < 0$$
, then  $[a_{n+1}, b_{n+1}] = [C_0, b_n]$ , given that  $f(a) < 0$  and  $f(b) > 0$ 

This method always converges to the true root, but it is very slow as well.

# **Fixed Point Iteration**

Say we have a function f(x) with root p. The general idea is that we have some function taken from f(x), called g(x). We used the **fixed point** of g(x), which will be the roots of f(x). Not all functions derived are suitable however.

### What is a Fixed Point?

x = p is a fixed point of g(x) if g(p) = p

For example, given the function  $g(x) = x^2$ , then 0, 1 are fixed points of g(x). For more complex functions, we solve g(x) = x, since we want all images of x that are equal to x. so in this case :

$$x^2 = x$$

$$x(1-x) = 0$$

$$x = 0, 1$$

Geometrically speaking, the fixed points of g(x) are the intersection points between g(x) and y=x, for example, for  $g(x)=4x-x^2$ :



In this case, 0,3 are fixed points of  $4x - x^2$ 

### Where do we get g(x) from?

We need to bring f(x)=0 to the form x-g(x)=0, for example  $f(x)=x^2-5x+6=0$  becomes  $x^2=5x-6\to x=\sqrt{5x-6}\to x-\sqrt{5x-6}$ , so in this case  $g(x)=\sqrt{5x-6}$ . We can extract more than one g(x) from f(x), for example, we can extract  $x=\frac{x^2+6}{5}$  by reearanging as well.

We can do this reerangement because we assumed that f(x) = 0

## Why are Fixed Points of g(x) Roots of f(x)?

let 
$$g(p) = p$$

then 
$$p - g(p) = 0$$

but 
$$p - g(p) = f(p)$$

and since p - g(p) = 0, then p - g(p) = f(p) = 0 and p is a root of f(x)

FPI is a method where we find approximations of the fixed points of g(x), we need:

- 1. g(x).
- 2.  $p_0$ , or the initial value/guess value.

The formula of FPI is given by:

$$p_{n+1} = g(p_n)$$

then,  $p_1 = g(p_0)$ ,  $p_2 = g(p_1)$ , so on and so forth.

If the sequence  $p_0, p_1, p_2, \dots p_n$  converges to some p, then p is a fixed point of g(x), and a root of f(x)

This can be proven as follows:

$$\lim_{n\to\infty} p_n = g(p_{n-1})$$

$$p_{\infty} = g(p_{\infty-1}) = g(p_{\infty})$$

## Existance, Uniqueness, and Convergance of Fixed Points

Given a function g(x) and an interval [a, b], then if

- 1. g(x) continious on [a, b]
- 2.  $a \leq g(x) \leq b \forall x \in [a, b]$

then g(x) has at least one fixed point in [a,b], that is  $\exists p \in [a,b]$  where g(p)=p

furethermore, if

- 3.  $|g'(x)| \le k \le 1 \forall x \in [a, b]$ , then
  - 1. The fixed point is unique
  - 2. The FPI of g(x) will converge to p for any  $p_0 \in [a,b]$ , where k is the maximum of |g'(x)|.

### **Proof**

If 1 and 2 are satisfied, then we need to to show that g has a fixed point in [a, b]

Let us assume 3 cases:

- 1. if g(a) = a, then we are done.
- 2. if g(b) = b, then we are done.
- 3. if  $g(a) \neq a$  and  $g(b) \neq b$ :

We know that  $a \le g(x) \le b$ , and since we know that  $g(a) \ne a$  and  $g(b) \ne b$ , then we know that g(a) > a and g(b) < b, then we apply bolazano on h(x) = g(x) - x.

We know that h is continous and also h(a) = g(a) - a > 0 and h(b) = g(b) - b < 0, Then  $\exists p \in [a, b]$  such that h(p) = 0. Since h(x) = g(x) - x, and h(x) = 0, then g(x) - x = 0 so g(x) = x exists.

Secondly, we need to prove uniquness and convergence

### 1. Uniquness

From the previous proof, we have proved that p exists. Let us assume that there are other fixed points for g in [a,b], called q, then

$$g(p) = p$$

$$g(q) = q$$

lets apply the mean value theorem on  $[p,q] \leq [a,b]$ . We know that g is continous on [p,q] because it is continous on [a,b], Therefore,  $\exists c \in (p,q)$  such that  $g'(c) = \frac{g(q)-g(p)}{q-p} = 1$ , therefore |g'(c)| = 1 which is a contradiction, since max(g'(x)) < 1, so no other point exists.

### 2. Convergence

Apply MVT on  $[p_0, p]$  therefore  $\exists C \in (p_0, p)$  such that

$$g'(c) = rac{g(p)-g(p_0)}{p-p_0}$$

$$g'(c)=rac{p-p_1)}{p-p_0}$$

$$|p-p_1| = |g'(c)||p-p_0|$$

$$|p-p_1| \leq k.\,|p-p_0|$$

This means that  $p_1$  is closer to p that  $p_0$ .

Apply the MVT on  $[p_1,p] \dashrightarrow |p-p_2| \le k. |p-p_1|$  in a similar way.

So, 
$$|p-p_2| \le k^2$$
.  $|p-p_0|$ 

$$|p-p_3| < k^3 \cdot |p-p_0|$$

Generally,

$$|p-p_n| \leq k^n$$
.  $|p-p_0|$ 

Which is also an upper bound for the error.

#### Error in Fixed Point Iteration

Error in FPI is given by the difference between each 2 successive iterations. So we express this as

$$\epsilon \leq |p_{n+1} - pn|$$

Another way to express error is

$$\frac{k^n|p_1-p_0|}{1-k}<\epsilon$$

So we can theoretically calculate the number of iterations using

$$n > ln(\frac{\epsilon(1-k)}{p_1 - p_0})$$

### Convergence To Fixed Points

Let p be the fixed point of q(x)

Can i prove that the FPI of q will go to p before solving?

- 1. if |g'(p)| < 1, then the FPI of g(p) will converge to p for any  $p_0$  close to p. We call this an **attractive fixed** point.
- 2. if |g'(p)| > 1, then the FPI of g(p) will not converge to p. We call this a repulsive fixed point.
- 3. if |g'(p)| = 1, then we cannot guarantee any outcome.

It is not nesecarry for  $p_0$  approaches p from one side. It could be approached from both sides, which is called oscilating convergence. If it is however, only approached from one side, then that is called monotonic convergence.

In fact, if -1 < g'(p) < 1, Then, if -1 < g'(p), then it is oscilating, if g'(p) > 1, then it is monotonic. Otherwise, we can make no guarantees.

# Newton-Raphson(or Newtons) Method

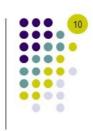
Say we have f(x) = 0, and some  $P_0$ 

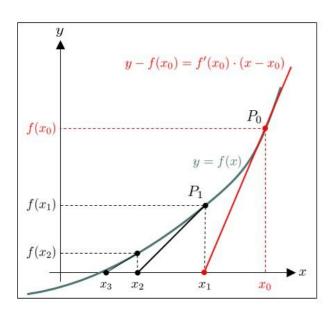
$$P_{n+1} = P_n - \frac{f(P_n)}{f'(P_n)}$$

Newtons-Raphson is a special case/example of Fixed Point Iteration. Threfore, any theorem that applies to FPI applies to the Newton-Raphson method(including error, convergence, and attractiveness)

Geometrically, We can express it as follows

# Newton-Raphson Method Geometric Interpretation





- 1. Start at  $P_0 = [x_0, f(x_0)]$
- 2. Construct the line that goes through  $P_0$  and is tangent to the graph of f(x) at  $P_0$
- 3. Find the x-intercept of this line and call the result  $x_1$
- 4. Repeat the procedure starting from  $P_1 = [x_1, f(x_1)]$

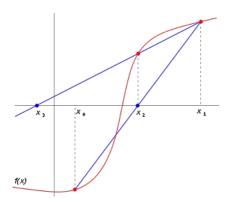
$$0 - f(x_0) = f'(x_0) \cdot (x_1 - x_0) \quad \Rightarrow \quad x_1 = x_0 - f(x_0) / f'(x_0)$$
$$x_2 = x_1 - f(x_1) / f'(x_1)$$

# Secant Method

Say we have f(x) = 0, some  $P_0$ , and some  $P_1$ , then

$$P_{n+1} = P_n - rac{f(P_n)(P_n - P_{n-1})}{f(P_n) - f(P_{n-1})}$$

Geometrically, this can be expressed as



Where  $P_{n+1}$  is the point where the secant line of  $P_n, P_{n-1}$  intersects the x-axis.

# Measuring Speed (Order Of Convergence)

The order of convergence R, is a measure of how fast a method converges to the root. It is a positive number, the higher it is, the faster the method is, that is, the error between subsequent interations decreases faster.

The value of R depends on the type of root.

## Multiplicty of Roots

Multiplicity is the number of times a root is repeated. That is, if we have a function that has the roots (1, -2, 1), then 1 has a multiplicity of 2, and 2 has a multiplicity of 1.

Formally, let p be a root of f(x). if

$$f(p) = f'(p) = f$$
 "  $(p) \dots f^{(M-1)}(p) = 0$ 

but

$$f^{(M)}(p) 
eq 0$$

, then we say that the root p has multiplicity M. The smallest value of M is 0. A root with M=1 is called a **simple root**. if M>1, then the root is called a **multiple root**. if M=2, it is called a **double root**, so on, and so forth.

Another defenition, that not always works but is useful sometimes, is that let p be a root of f(x). This root has multiplicity M if we can write

$$f(x)=(x-p)^M.\,h(x);h(p)\neq 0$$

where h(x) is some arbitriary function.

The secant and newton methods are fast for roots with M=1

Given a sequece of iterations  $[P_n]_{n=0}^{\infty}$  that converges to p. And  $|E_n|=|p-p_n|$ . If the convergence is fast, then E decreases faster.

Now, if  $\exists$  two positive real numbers A, R such that

$$\lim_{n \to \infty} \frac{|E_{n+1}|}{|E_n|^R} = A$$

Then we say that the sequence converges to p with order of convergence R and A is called the asymptotic error constant. Usually, A < 1.

The above limit means that when n is large, then the value of  $\frac{|E_{n+1}|}{|E_n|^R} \approx A$ . Rearranging, we get

$$|E_{n+1}| \approx A|E_n|^R$$

That is, when R increases, then it converges faster (error decreases faster).

Note that:

- 1. If R=1, then the convergence is called linear.
- 2. If R > 1, then the convergence is called quadratic, cubic, etc.
- 3. if 1 < R < 2, then the convergence is superlinear.

## Secant Method Convergence

Remember that

$$P_{n+1} = P_n - rac{f(P_n)(P_n - P_{n-1})}{f(P_n) - f(P_{n-1})}$$

If it converges to p, then we have 2 cases:

- 1. If p is a simple root, then R=1.618, and  $A=|\frac{f''(p)}{2f'(p)}|^{0.618}$
- 2. If p is a multiple root, then R=1, and we cant find A theoretically, only numerically. This is usually done by finding the real root, and finding  $|E_n|=|p-p_n|$ , and using  $A=\frac{|E_{n+1}|}{|E_n|^1}$

## **Bisection Method Convergence**

R=1 in all cases, and A=0.5.

## False Positon Method Convergence

R=1 in all cases, and A has no theoretical value.

## Fixed Point Iteration Convergence

Let P be a fixed point of g(x). If  $g'(p)=g''(p)=\ldots=g^{(k-1)}(p)=0$ , but  $g^{(k)}\neq 0$  then the fixed point iteration will converge to p with R=k,  $A=\frac{g^{(k)}(p)}{k!}$ 

### **Proof**

Based on what is given, we need to show that

$$lim_{n
ightarrow\infty}rac{E_{n+1}}{E_n^k}=|rac{g^{(k)}(p)}{k!}|$$

Now, take taylor expansion of g(x) about P, which is

$$g(x) = g(p) + g'(p)(x-p) + \frac{g''(p)(x-p)^2}{2!} \dots \frac{g^{(k)}(p)(x-p)^k}{k!}$$

We know however, that  $g'(p) = g''(p) = \ldots = g^{(k-1)}(p) = 0$ , so we end up with

$$g(x) = p + \frac{g^{(k)}(c)(x-p)^k}{k!}$$

let  $x = P_n$ 

$$g(x) = p + \frac{g^{(c)}(p)(P_n - p)^k}{k!}$$

and so

$$|P_{n+1} - p| = \frac{|g^{(c)}(p)||(P_n - p)^k|}{k!}$$

which results in

$$|E_{n+1}| = \frac{|g^{(c)}(p)|}{k!} |E_n|^k$$

Therefore,

$$\frac{|E_{n+1}|}{|E_n|^k} = \frac{|g^{(c)}(p)|}{k!}$$

Where  $P_n < c < P$ 

### Newton's Method Convergence

Remember that

$$P_{n+1} = P_n - \frac{f(P_n)}{f'(P_n)}$$

If it converges to p, then we have 2 cases:

1. If p is a simple  $\operatorname{root}(M=1)$ , then R=2 and  $A=\lfloor \frac{f''(p)}{2f'(p)} \rfloor$ . So,

$$\lim_{n\to\infty}\frac{\left|E_{n+1}\right|}{\left|E_{n}\right|^{R}}=\left|\frac{f"(p)}{2f'(p)}\right|$$

1. If p is a multiple  $\operatorname{root}(M>1)$ , then R=1 and  $A=\frac{M-1}{M}$ 

### **Proof**

We need to prove that

$$lim_{n o\infty}rac{E_{n+1}}{E_n^k}=|rac{f''(p)}{2f'(p)}|$$

### Method 1

We can consider newton as a special case of FPI where  $g(x) = x - \frac{f(x)}{f'(x)}$ 

Now, since it is a special case of FPI, use the proof of FPI.

$$g'(x) = 1 - rac{(f'(x))^2 - f(x)f''(x)}{(f'(x))^2}$$

Simplifying, this results in

$$g'(x) = \frac{f(x) * f''(x)}{(f'(x))^2} = 0$$

Deriving again

$$g''(x) = \frac{(f'(x))^2 f(x) f'''(x) - f''(x) f'(x))}{f'(x))^4} THISEQUATIONMIGHTNOTBECOMPLETE$$

Substituting x=p, we get  $g''(p)=rac{f''(p)}{f'(p)}$ 

so by FPI theorems, R=2,  $A=|\frac{g''(p)}{2!}|=|\frac{f''(p)}{2f'(p)}|$ , Which is what we want to demonstrate.

#### Method 2

If p is a simple root of f(x) we want to prove that

$$\lim_{n\to\infty}\frac{\left|E_{n+1}\right|}{\left|E_{n}\right|^{R}}=|\frac{f"(p)}{2f'(p)}|$$

Apply taylor series to f(x) about  $x=p_n$   $f(x)=f(p_n)+f'(p_n)(x-p_n)+f''(c)rac{(x-p_n)^2}{2!}$ 

let x = p

$$f(p) = f(p_n) + f'(p_n)(p-p_n) + f''(c) rac{(p-p_n)^2}{2!}$$

$$0 = f(p_n) + f'(p_n)(p-p_n) + f''(c)rac{(p-p_n)^2}{2!}$$

$$0 = rac{f(p_n)}{f'(p_n)} + p - p_n + rac{f''(c)}{f'(p_n)} (p - p_n)^2$$

$$egin{aligned} 0 &= p - (p_n - rac{f(p_n)}{f'(p_n)}) + rac{f''(c)}{2f'(p_n)}(p - p_n)^2 \ &|p - p_{n+1}| = |rac{f''(c)}{2f'(p_n)}|(p - p_n)^2 \ &rac{|E_{n+1}|}{|E_n|^2} = |rac{f''(c)}{2f'(p_n)}| \end{aligned}$$

# Accelarated Newton Method

For multiple roots, newton's method is slow. Given that M>1,then we can change R=1 to R=2 by using the formula

$$P_{n+1}=P_n-rac{Mf(P_n)}{f'(P_n)}$$

# **Summary Table**

Method Name	Requirments	Iteration	Convergence
Newton			$if  M=1, R=2, A=rac{f''(p)}{2f'(p)}, if  M>1, R=1, A=rac{M-1}{M}$
Seacant	$p_0,p_1,f(p)$	$p_{n+1} = p_n - rac{f(p_n)(p_n - p_{n-1})}{f(p) - f(p_{n-1})}$	$if$ $M=1,R=1.618,A=\ rac{f''(p)}{2f'(p)}\ ^{0.618},if$ $M>1,R=1,$ calculate $p$ numerically and use $rac{E_{n+1}}{E_n}$ to find $A$
Accelarated Newton	$p_0, f(p), f'(p), M$	$p_{n+1}=p_n-rac{Mf(p_n)}{f'(p_n)}$	$R=2,\;A$ can only be calculated numerically
Bisection		$c_n=rac{a_n+b_n}{2}$ , choose $(a_{n+1},b_{n+1})$ based on sign of $f(c_n)$	R=1, A=0.5
False Position	$f(p),(a_0,b_0)$	$c_n=b_n-rac{f(b_n)(b_n-a_n)}{f(b_n)-f(a_n)},$ choose $(a_{n+1},b_{n+1})$ based on sign of $f(c_n)$	R=1, A can only be found numerically(as in seacant method)
Fixed Point Iteration	$p_0, g(x) = x$	$p_{n+1}=g(p_n)$	$R=k$ , where $k$ is the order of first nonzero derivative of $p$ , $A=\ rac{g^{(k)}(p)}{k!}\ $