

Reinforcement Learning

Exercise 3

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1 Proofs (5P)

a) Show that the Bellman **optimality** operator \mathcal{T} is a γ -contraction. This is similar to but not the same as the Bellman **expectation backup** operator from lecture 3 slide 20. Be able to explain all the steps! (3P)

$$(\mathcal{T}v)(s) = \max_a \sum_{s',r} p(s',r|s,a)[r + \gamma v(s')] \quad (1)$$

b) Assuming a general finite MDP (S, A, R, p, γ) where rewards are bounded: $r \in [r_{\min}, r_{\max}]$ for all $r \in R$. Prove the following equations. (2P)

$$\frac{r_{\min}}{1-\gamma} \leq v(s) \leq \frac{r_{\max}}{1-\gamma} \quad (2)$$

$$|v(s) - v(s')| \leq \frac{r_{\max} - r_{\min}}{1-\gamma} \quad (3)$$

2 Value Iteration (5P)

As in the previous exercise sheet, we will use the FrozenLake environment from gym (https://www.gymnasium.dev/docs/environments/toy_text/frozen_lake/). The code template can be found on Ilias in `ex03-dynp/ex03-dynp.py`. It has been tested with gym version 0.18.0 (but should also be stable with version 0.18.3).

a) Implement the value iteration algorithm (see lecture 3 slide 28) in the function `value_iteration`. Use the values for γ and θ that are given in the code. Initialize the value function $V(s)$ to 0 for all states. How many steps does it need to converge? What is the optimal value function? (3P)

b) Compute the optimal policy from the value function. (2P)