

DMET 901: Computer Vision

Corner Detectors

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Corner Detectors

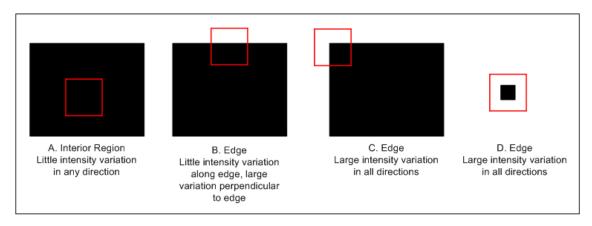
- What is a corner?
- It is the point where two lines meet forming an angular inclination.
 - Juction detection, JUDOCA.
- It is the area where any small shift, in perspective, in any direction causes a relatively large change in the scene.
 - Moravec Operator, Harris Corner Detector.
- In is the point with relatively small self esteem defined by similarity to neighborhoods.
 - SUSAN Corner Detector.

Moravec Operator

Moravec operator estimates the *cornerness* of a point by computing a measure of intensity variation in a given neighborhood w with a shift of u and v

$$V(x,y)_{w(u,v)} = \sum_{i=-1}^{1} \sum_{j=-1}^{1} (f(x+i,y+j) - f(x+u+i,y+v+j))^{2}$$

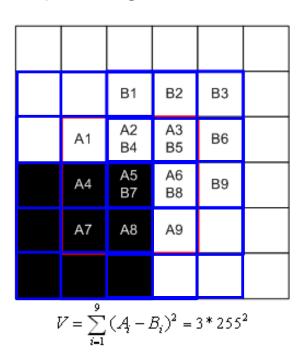
Why would Moravec operator work?



http://kiwi.cs.dal.ca/~dparks/CornerDetection/algorithms.htm

Moravec Operator

 It measures the cornerness by shifting a window around the considered pixel by 1 pixel in each of the 8 principal directions and calculating the corresponding V



http://kiwi.cs.dal.ca/~dparks/CornerDetection/algorithms.htm

$V = \begin{bmatrix} 3*255^{2} \\ 2*255^{2} \\ 3*255^{2} \\ 2*255^{2} \\ 5*255^{2} \\ 2*255^{2} \\ 3*255^{2} \\ 2*255^{2} \end{bmatrix}$

Window B Centered at

A3

A2 A1 A4

A7

A8

Α9

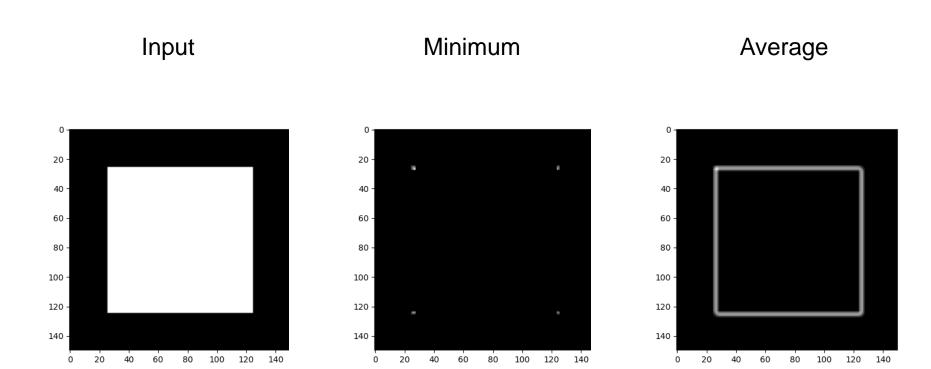
A6

The cornerness at a pixel (x, y)

$$C(x, y) = \min_{u, v} V(x, y)_{w(u,v)}$$

Or Average?

Moravec Operator



Improved upon Moravec operator

$$S_W(\Delta x, \Delta y) = \sum_{x_i \in W} \sum_{y_i \in W} (f(x_i, y_i) - f(x_i - \Delta x, y_i - \Delta y))^2$$

- Similar to the goal of Moravec operator, we try to find the minimum value of S_W
- This could be found analytically if the shifted image patch is approximated by the first-order Taylor expansion

$$f(x_i - \Delta x, y_i - \Delta y) \approx f(x_i, y_i) + \left[\frac{\partial f(x_i, y_i)}{\partial x}, \frac{\partial f(x_i, y_i)}{\partial y}\right] \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$

• Substituting in the expression for S_W

$$S_{W}(\Delta x, \Delta y) = \sum_{x_{i} \in W} \sum_{y_{i} \in W} \left(f(x_{i}, y_{i}) - f(x_{i}, y_{i}) - \left[\frac{\partial f(x_{i}, y_{i})}{\partial x}, \frac{\partial f(x_{i}, y_{i})}{\partial y} \right] \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \right)^{2}$$

$$\begin{split} S_{W}(\Delta x, \Delta y) &= \sum_{x_{i} \in W} \sum_{y_{i} \in W} \left(f(x_{i}, y_{i}) - f(x_{i}, y_{i}) - \left[\frac{\partial f(x_{i}, y_{i})}{\partial x}, \frac{\partial f(x_{i}, y_{i})}{\partial y} \right] \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \right)^{2} \\ &= \sum_{x_{i} \in W} \sum_{y_{i} \in W} \left(-\left[\frac{\partial f(x_{i}, y_{i})}{\partial x}, \frac{\partial f(x_{i}, y_{i})}{\partial y} \right] \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \right)^{2} \\ &= \sum_{x_{i} \in W} \sum_{y_{i} \in W} \left(-\left[\frac{\partial f(x_{i}, y_{i})}{\partial x}, \frac{\partial f(x_{i}, y_{i})}{\partial y} \right] \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \right)^{2} \\ &= \sum_{x_{i} \in W} \sum_{y_{i} \in W} [\Delta x, \Delta y] \left(\begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix} \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \end{bmatrix} \right) \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \\ &= [\Delta x, \Delta y] \left(\sum_{x_{i} \in W} \sum_{y_{i} \in W} \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix} \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \end{bmatrix} \right) \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \\ &= [\Delta x, \Delta y] A_{W}(x, y) \begin{bmatrix} \Delta x \\ \frac{\partial f}{\partial y} \end{bmatrix}, \end{split}$$

The goal now is to minimize

$$S_W(\Delta x, \Delta y) = [\Delta x, \Delta y] A_W(x, y) \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$

- This is equivalent to finding the eigenvector of A_w corresponding to the minimum eigenvalue
- What are the eigenvectors and eigenvalues?
 For any matrix L, the eigenvectors and eigenvalues are defined as

$$Lf = \lambda f \quad \Rightarrow \quad f^T L f = \lambda$$

f is an eigenvector of L

 λ is the eigenvalue corresponding to f

• For A_w , the eigenvector is $\begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$ and the eigenvalue is the corresponding S_w

• Therefore, finding the eigenvalues of A_w would be sufficient to solve the minimization problem where

$$A(x,y) = \begin{bmatrix} \sum_{x_i \in W} \sum_{y_i \in W} \frac{\partial^2 f(x_i, y_i)}{\partial x^2} & \sum_{x_i \in W} \sum_{y_i \in W} \frac{\partial f(x_i, y_i)}{\partial x} \frac{\partial f(x_i, y_i)}{\partial y} \\ \sum_{x_i \in W} \sum_{y_i \in W} \frac{\partial f(x_i, y_i)}{\partial x} \frac{\partial f(x_i, y_i)}{\partial y} & \sum_{x_i \in W} \sum_{y_i \in W} \frac{\partial^2 f(x_i, y_i)}{\partial y^2} \end{bmatrix}$$

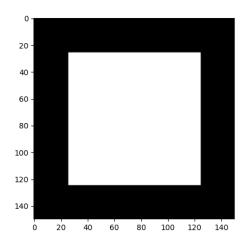
Instead of computing the eigenvalues, Harris suggested using the following approximation

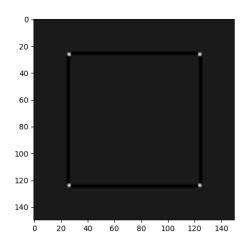
$$R(A) = \det(A) - \kappa \operatorname{trace}^2(A)$$

where det(A) is the determinant of the local structure matrix A trace(A) is the trace of matrix A (sum of elements on the diagonal) is a tunable parameter

Algorithm

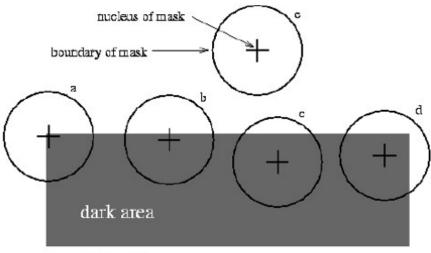
- Estimate intensity gradient in 2 perpendicular directions for each pixel $\frac{\partial f(x,y)}{\partial x}$ and $\frac{\partial f(x,y)}{\partial y}$
- For each pixel and a given neighborhood window
 - Calculate the local structure matrix A
 - Evaluate the response function R(A)





SUSAN Corner Detector

- SUSAN stands for <u>S</u>mallest <u>U</u>nivalue <u>S</u>egment <u>A</u>ssymilating <u>N</u>ucleus.
- A circular mask (having a center pixel which shall be known as the "nucleus") is shown at five image positions.
- If the brightness of each pixel within a mask is compared with the brightness of that mask's nucleus then an area of the mask can be defined which has the same (or similar) brightness as the nucleus.
- This area of the mask shall be known as the "USAN".
- Note that the USAN area is at a maximum when the nucleus lies in a flat homogeneous region. It falls to half of this maximum very near a straight edge, and falls even further when inside a corner.



light area

SUSAN Corner Detector

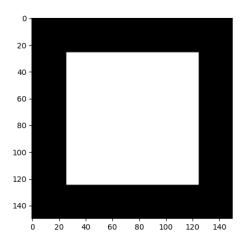
Every pixel is compared to the nucleus using the comparison function:

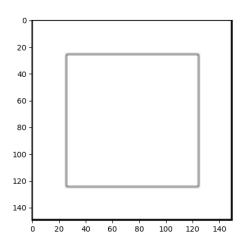
$$c(\overrightarrow{m}) = e^{-\left(\frac{I(\overrightarrow{m}) - I(\overrightarrow{m_0})}{t}\right)^6}$$

Where *t* is the brightness difference threshold.

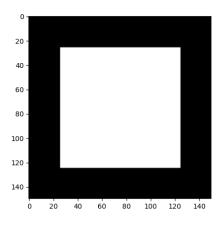
• For all \overrightarrow{m} in the neighborhood of $\overrightarrow{m_0}$:

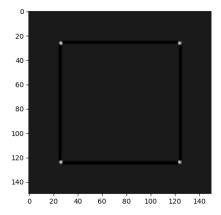
$$n(\overrightarrow{m_0}) = \sum_{\overrightarrow{m}} c(\overrightarrow{m})$$

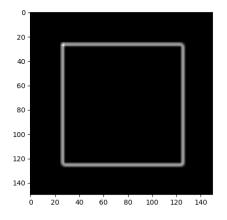


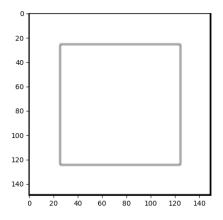


Corner Detectors Examples

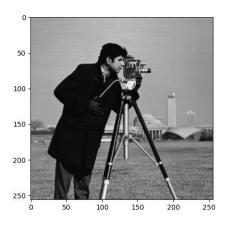


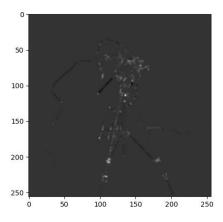


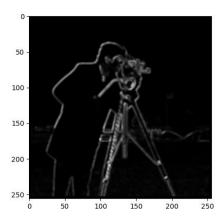


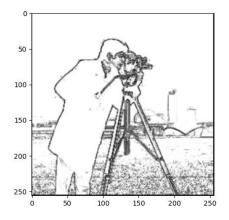


Corner Detectors Examples









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