

NOTES:

PART #2: You're expected to use the variables in places where they're needed only and with correct storage class duration keywords and modifiers.

PART #1:

1. You will work on a 1D matrix filled with integer values, use an initializer list to fill in the array in the main function.
2. Define a **size** as a constant using the preprocessor directive “#define” for your 1D array.
3. Write a C function with the name “filter_greater_than” that filters an array and creates a new array out of it. The function takes
 - a. An array to be filtered
 - b. The pivot (the number that the values greater than the pivot will be used to create a new array)
 - c. The new array created
 - d. The size of the new array created
 - e. The function returns nothing, think about the signature of your function accordingly.
4. In main function
 - a. Choose a pivot randomly and assign a pointer to it
 - b. Filter your array using “filter_greater_than” and print the filtered array on the screen

PART #2:

Write a C program that classifies triangles as equilateral, isosceles and scalene.

- a. The user will enter the three sides of a triangle until she enters all sides as -1. Assume that the user will enter only positive integers as sides and to end entering sides, she's guaranteed to enter all -1 (hence no other checks are required)
2. After the user finishes entering sides, print the count of equilateral, isosceles and scalene triangles **in the main function.**
3. Write a C function with the name “*classify_triangles*” that takes 3 sides and returns nothing. You must use this described prototype (you're not obliged to use a prototype but has to obey the return type, parameter list and function name described). The function
 - a. counts equilateral, isosceles and scalene triangles.
 - b. determines if a triangle is small
 - c. a small triangle has its sum of sides ≤ 12
 - d. print a message on the screen as “You entered a small triangle.”

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harubyy@arch-zenbook14:~/repos/ISU/YAZ205_COE201_DGD107_FA
[harubyy@arch-zenbook14 notUsed]$ ./triangles
Enter the side lengths of the triangle
1 1 1
You entered a small triangle.
Enter the side lengths of the triangle
3 4 3
You entered a small triangle.
Enter the side lengths of the triangle
4 4 5
Enter the side lengths of the triangle
3 4.5 6
Enter the side lengths of the triangle
-1 -1 -1
Equilateral triangles: 1
Isosceles triangles: 2
Scalene triangles: 1
[harubyy@arch-zenbook14 notUsed]$ |
```