Cours 8 : algorithmes de tris

Jean-Stéphane Varré

Université Lille 1

jean-stephane.varre@lifl.fr

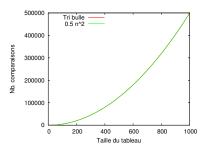
Au menu

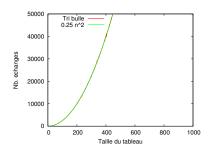
- Tri bulle
- Tri insertion
- Tri tas (HeapSort)
- Tri fusion (MergeSort)
- Tri rapide (QuickSort)
- Quelle est la complexité du meilleur algorithme de tri ?
- Trier en $\mathcal{O}(n)$, c'est possible !?

```
procedure triBulle (var t : TABLEAU; var nbcmp : CARDINAL; var nbech : CARDINAL)
var
  i, j : CARDINAL;
begin
  for i := high(t) downto low(t) + 1 do begin
     for j := low(t) to i-1 do begin
        inc(nbcmp);
        if t[j] > t[j+1] then begin
           inc(nbech);
           echanger(t,j,j+1);
        end \{if\};
     end {for};
  end {for};
end {triBulle};
```

3 / 20

Temps de calcul - tri bulle

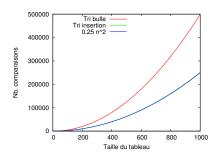


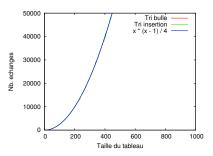


```
procedure inserer (var t : TABLEAU; const n : CARDINAL; var nbcmp : CARDINAL; var
var
  i : CARDINAL:
begin
  i := n:
  while (i > low(t)) and (t[i-1] > t[i]) do begin
     inc(nbcmp);
     inc(nbech);
     echanger(t,i,i-1);
     dec(i);
  end {while}:
  if (i > low(t)) and (t[i-1] \leftarrow t[i]) then inc(nbcmp);
end {inserer}:
procedure triInsertion (var t : TABLEAU; var nbcmp : CARDINAL; var nbech : CARDIN
var
  i : CARDINAL;
begin
  for i := low(t) + 1 to high(t) do begin
     inserer (t,i,nbcmp,nbech);
  end {for};
end {trier};
```

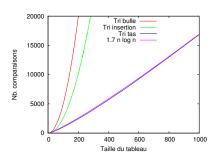
6 / 20

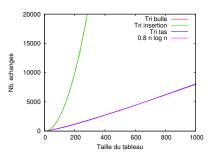
Temps de calcul - tri insersion





Temps de calcul - tri tas



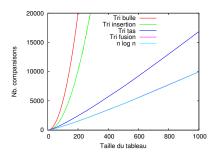


```
procedure triFusion (var t : TABLEAU; const g, d: INTEGER; var nbcmp : CARDINAL;
var
  m : INTEGER:
begin
  if g < d then begin
     m := (g + d) div 2;
     // tri recursif des parties gauche et droite du tableau
     triFusion (t, g, m, nbcmp, nbech);
     triFusion (t, m + 1, d, nbcmp, nbech);
     // fusion des parties triees
     fusionner(t,g,d,m);
  end \{if\};
end {triFusion};
```

L'appel initial est: triFusion(t,low(t),high(t),cmp,ech);

```
procedure fusionner (var t : TABLEAU; const g,d,m : INTEGER);
var
  u : TABLEAU:
  i, j, k : INTEGER;
begin
  setlength(u,length(t));
  for i := m downto g do u[i] := t[i];
  for j := m+1 to d do u[d+m+1-j] := t[j];
  i := g; j := d;
  for k := g to d do begin
     inc(nbcmp);
     if u[i] < u[j] then begin
        t[k] := u[i];
        i := i + 1
     end else begin
        t[k] := u[j];
        j := j - 1
     end \{if\};
  end {for};
end {fusionner};
```

Temps de calcul - tris fusion

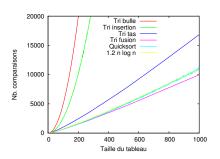


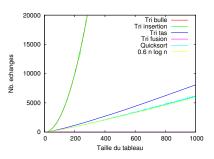
```
procedure QSort (var t : TABLEAU; const g, d: INTEGER; var nbcmp, nbech : CARDIN.
var
    m : INTEGER; { position du pivot }
    v : ELEMENT; { valeur du pivot }

begin
    if g < d then begin
        v := t[g];
        m := g;
        partitionner(t,v,g,d,m,nbcmp,nbech);
        QSort (t, g, m-1, nbcmp, nbech);
        QSort (t, m+1, d, nbcmp, nbech);
    end {if};
end {Qsort};</pre>
```

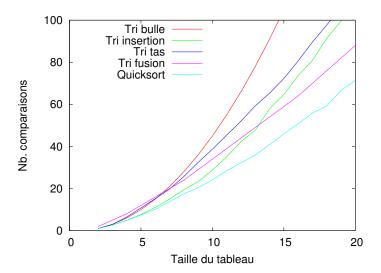
```
procedure partitionner (var t : TABLEAU;
 const v : ELEMENT; const g, d : CARDINAL; var m : CARDINAL;
 var nbcmp, nbech : CARDINAL);
var
  i, CARDINAL;
begin
  for i := g + 1 to d do begin
     inc(nbcmp);
     if t[i] < v then begin
        m := m + 1;
        inc(nbech);
        echanger(t,m,i);
     end \{if\};
  end {for};
  inc(nbech);
  echanger(t,m,g);
end {partitionner};
```

Temps de calcul - tris rapide





Temps de calcul sur de petites instantes



Complexité

	Temps (comparaisons)				Espace
	Meilleur	Pire	Moyenne	Constante	
	des cas	des cas		mesurée	
Tri bulle	$\Theta(n^2)$	$\Theta(n^2)$	$\Theta(n^2)$	$\frac{1}{2}$	$\Theta(1)$
Tri insertion	$\Theta(n)$	$\Theta(n^2)$	$\Theta(n^2)$	$\frac{1}{4}$	$\Theta(1)$
Tri par tas	$\Theta(n)$	$\mathcal{O}(n \log n)$	$\mathcal{O}(n \log n)$	1.7	$\Theta(1)$
Tri fusion	$\Theta(n \log n)$	$\Theta(n \log n)$	$\Theta(n \log n)$	1	$\Theta(n)$
Tri rapide	$\Theta(n \log n)$	$\Theta(n^2)$	$\mathcal{O}(n \log n)$	1.2	$\Theta(1)$

Borne inférieure pour les tris

Théorème

Tout algorithme de tri par <u>comparaisons</u> exige $\Omega(n \log n)$ comparaisons dans le pire des cas.