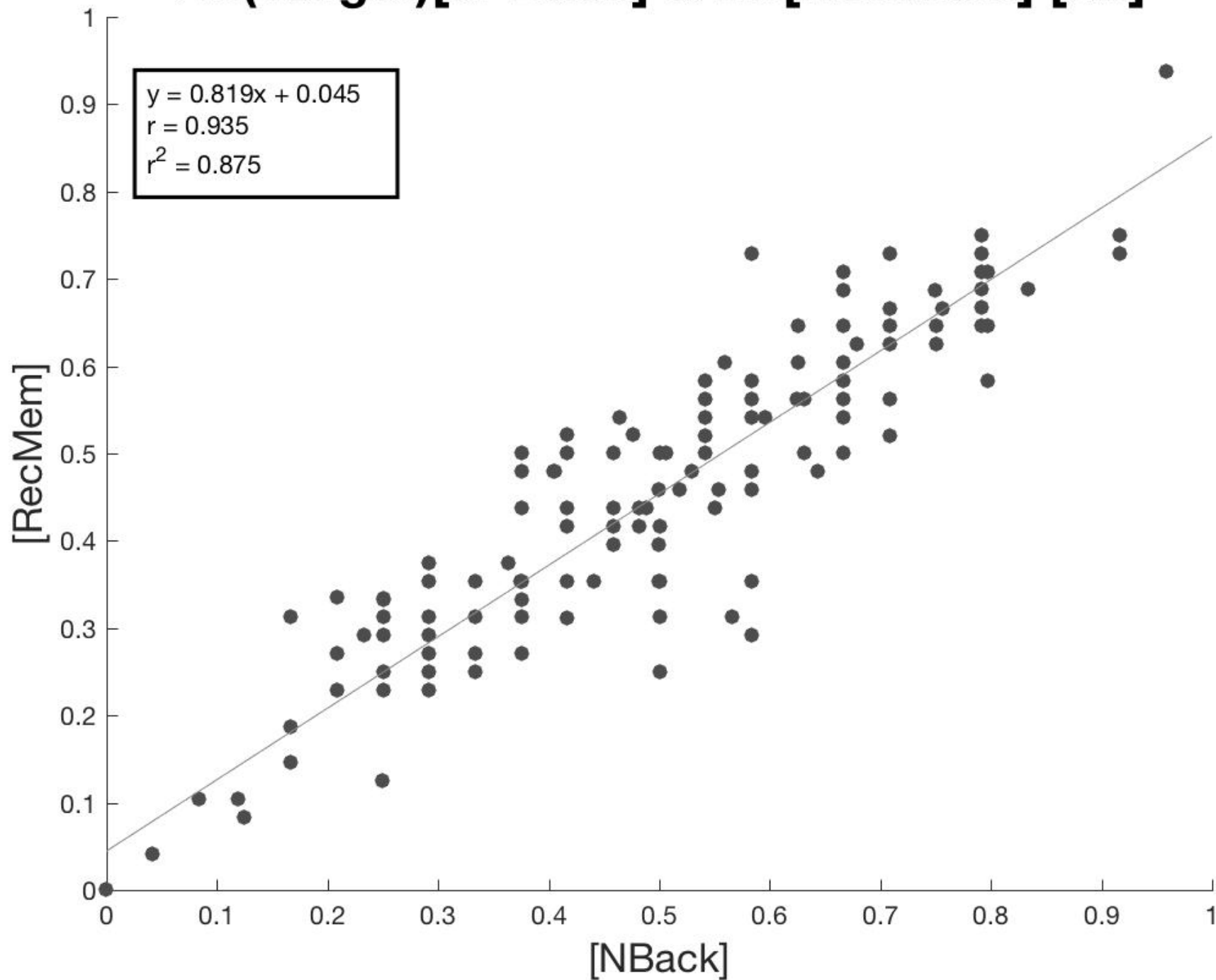
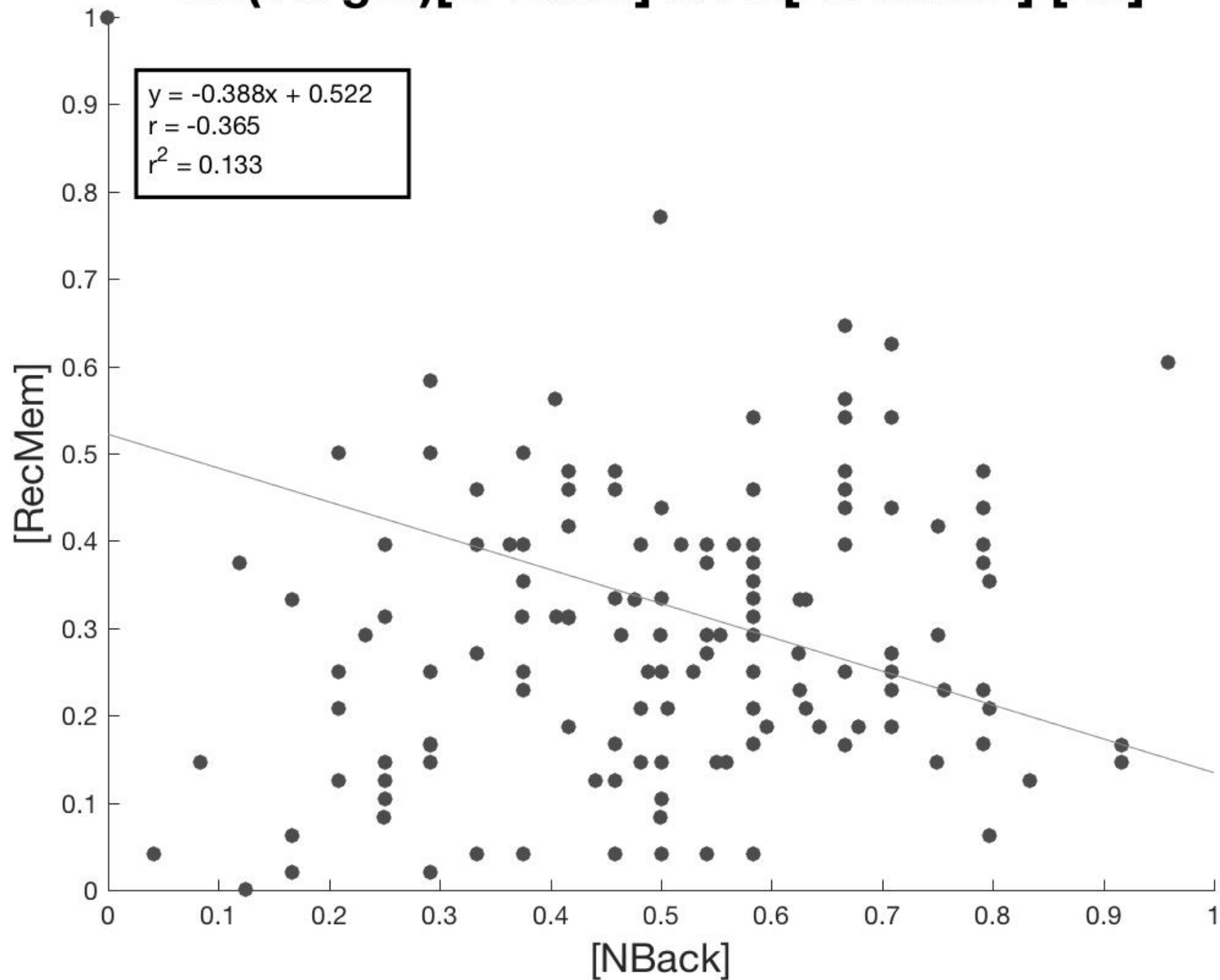


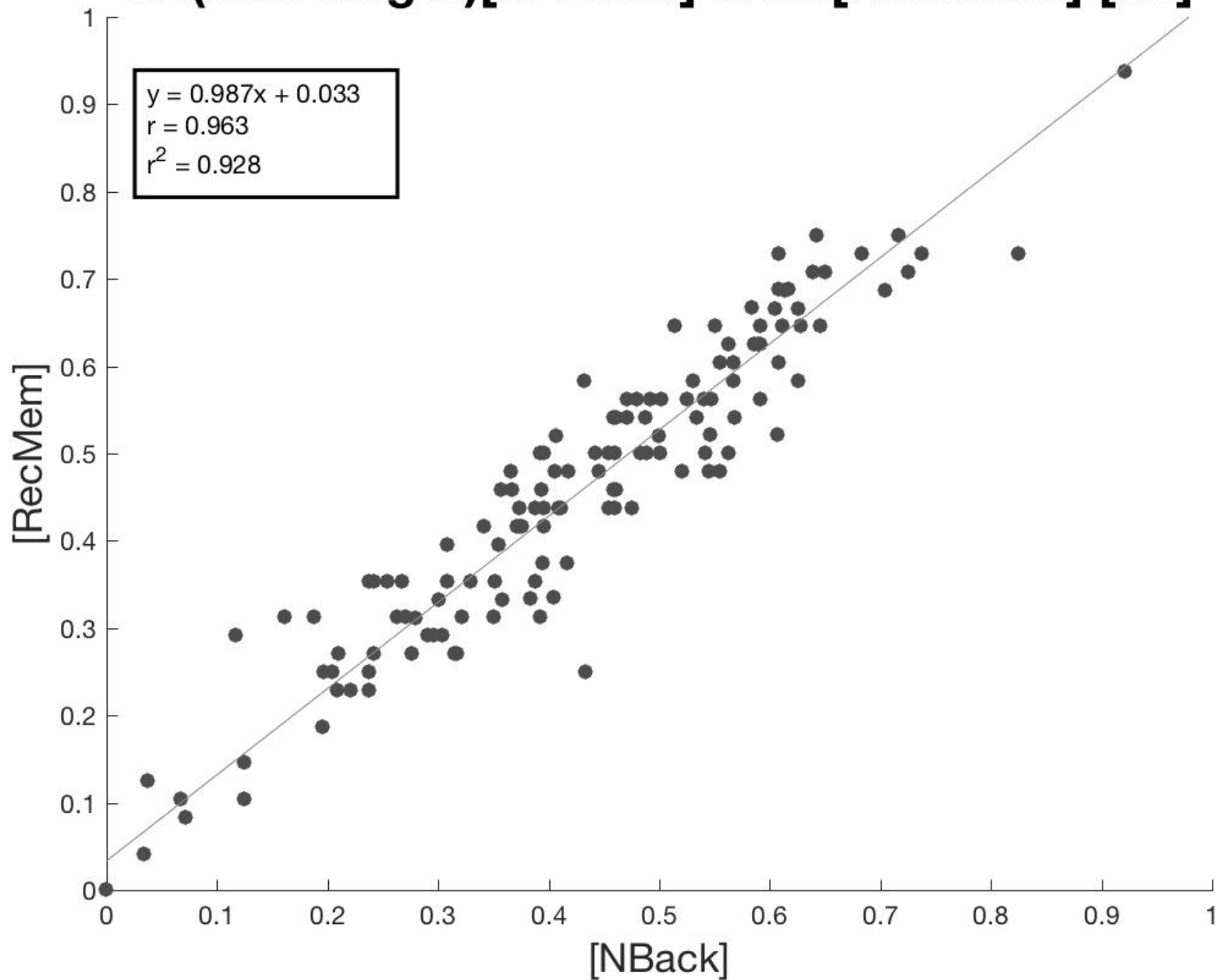
# Hit(Target)[N-Back] & Hit[RecMem] [All]



# Hit(Target)[N-Back] & FA[RecMem] [All]



# FA(NonTarget)[N-Back] & Hit[RecMem] [All]



# FA(NonTarget)[N-Back] & FA[RecMem] [All]

