

Data Structures and Algorithms

Lab 11 – Graph

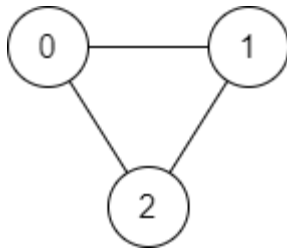
Exercises/Tasks:

1. There is a bi-directional graph with n vertices, where each vertex is labeled from 0 to $n - 1$ (inclusive). The edges in the graph are represented as a 2D integer array `edges`, where each `edges[i] = [ui, vi]` denotes a bi-directional edge between vertex ui and vertex vi . Every vertex pair is connected by at most one edge, and no vertex has an edge to itself.

You want to determine if there is a valid path that exists from vertex `source` to vertex `destination`.

Given `edges` and the integers `n`, `source`, and `destination`, return `true` if there is a valid path from `source` to `destination`, or `false` otherwise.

Example 1:



Input: `n = 3`, `edges = [[0,1],[1,2],[2,0]]`, `source = 0`, `destination = 2`

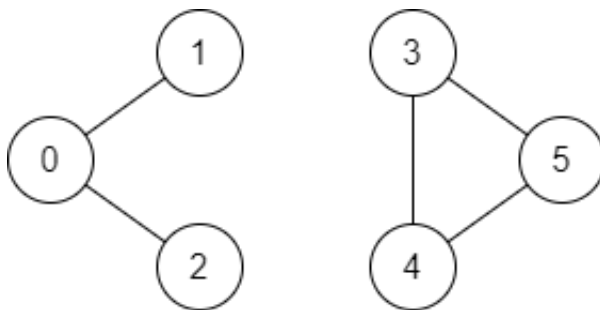
Output: `true`

Explanation: There are two paths from vertex 0 to vertex 2:

- `0 → 1 → 2`

- `0 → 2`

Example 2:



Input: $n = 6$, $edges = [[0,1],[0,2],[3,5],[5,4],[4,3]]$, $source = 0$, $destination = 5$

Output: false

Explanation: There is no path from vertex 0 to vertex 5.

2. Write the code to count the total number of nodes and edges in a graph. Then run the code in the main method to show how works.
3. Write the code to check if there exists any cycle in the graph. A cycle exists if you can start from a vertex and follow edges to return to the same vertex without repeating any edges.
4. Given a starting vertex and a number k , find all vertices that are exactly k edges away from the start vertex.
5. Write the code to print All Possible Paths Between Two Vertices i.e., list all possible ways to reach from a source vertex to a destination vertex using the available edges.