

Networks and Flows on Graphs

Optimal Transportation Problems

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EPITA

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Optimal transportation problem

Find a bipartite non-negatively (integer-)weighted digraph $G = (V, A)$ linking vertices in O to those of D such that the total cost

$$c(G) = \sum_{a \in A} w(a) c(a)$$

is minimal among all possible digraphs.

Conveniently modeling a transporation problem

The following table/matrix represents the costs of “paths” going from a set of origins $\{I, II, III, IV\}$ to a set of destinations numbered from 1 to 6.

	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>	<i>5</i>	<i>6</i>	Av.
<i>I</i>	12	27	61	49	83	35	18
<i>II</i>	23	39	78	28	65	42	32
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The violet colored (i, j) coefficient represents the cost c_{ij} of the path going from i to j . The darker cells correspond to available goods and demand, the available number of goods at a line i is written a_i and the number of needed goods at a column j is b_j . Notice that the total amount of available goods is the same as the number of needed ones.

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Solving the previous transportation problem is about finding a matrix (x_{ij}) such that

$$\sum_{j=1}^n x_{ij} = a_i, \quad \sum_{i=1}^m x_{ij} = b_j \quad \text{and the total cost} \quad c_{tot}((x_{ij})) = \sum_{i=1}^m \sum_{j=1}^n x_{ij} c_{ij} \quad \text{is minimal}$$

Needed hypothesis

The algorithm we shall be giving subsequently starts by giving an answer to our transportation problem not taking into account the cost; i.e. we look for a matrix (x_{ij}) only satisfying¹

$$\sum_{j=1}^n x_{ij} = a_i \quad \text{and} \quad \sum_{i=1}^m x_{ij} = b_j \quad (\star)$$

In order to be able to get a re-usable (optimizable if not optimal) answer we'll need it to be *non-degenerate* ;

Non-degeneracy

A matrix (x_{ij}) satisfying (\star) is called a *basic solution* if it has $nm - (n + m - 1)$ zeros.

Remark : It is not always the best idea to look for a basic solution! The point is that, when you have one, you're sure to be able to get a better one, if it's not the best.

¹In fact, the Balas-Hammer algorithm, studied hereby, "takes into account" the cost function.

First stage : finding a basic solution

Algorithm 1 Balas-Hammer

Input: M a maximal rank matrix of costs having size $m \times n$ and positive integer entries, a positive integer a_i for each line i and one b_j for each column j (sums of which along lines and columns are equal)

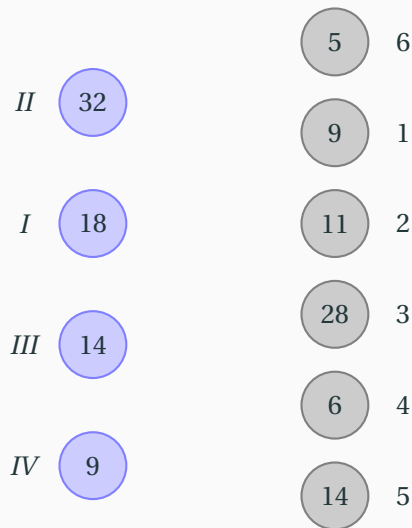
Output: A solution for the transportation problem defined by M , (a_i) and (b_j)

- 1: for each line and each column, compute the difference between the smallest integer in the line or column and the one just bigger
 - 2: get the line or column corresponding to the maximum of all differences
 - 3: get the address (i, j) of the minimum cost of the corresponding line or column
 - 4: give the highest possible weight x_{ij}
 - 5: erase the *saturated* line i or column j , obtained previously from M (all corresponding weights are 0 except for x_{ij}) and modify the number of available and needed goods accordingly
 - 6: start again till M is empty
 - 7: **return** the matrix (x_{ij})
-

Balas-Hammer : Working out an example

Write Δ for the difference of the minimum of any line or column with the number just bigger, in the same line or column.

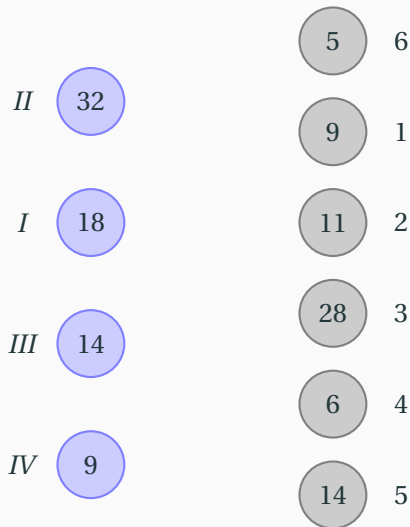
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Δ	11	12	17	4	13	7		



Balas-Hammer : Working out an example

The maximum of differences is 29 at row *III*. The minimum of cost of row *III* is 24. It corresponds to the path from origin *III* to destination 4.

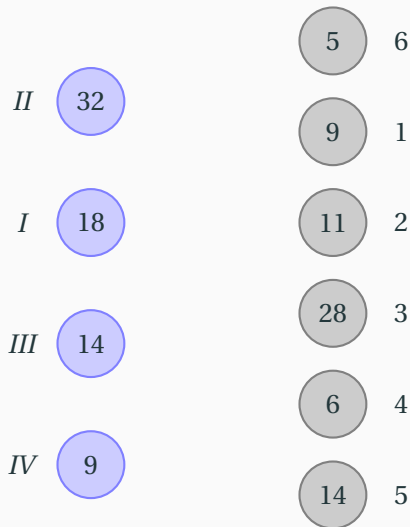
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Balas-Hammer : Working out an example

There are 14 available goods at origin *III* and 6 needed at destination 4. We thus choose $x_{III,4} = 6$ and one can forget about column 4.

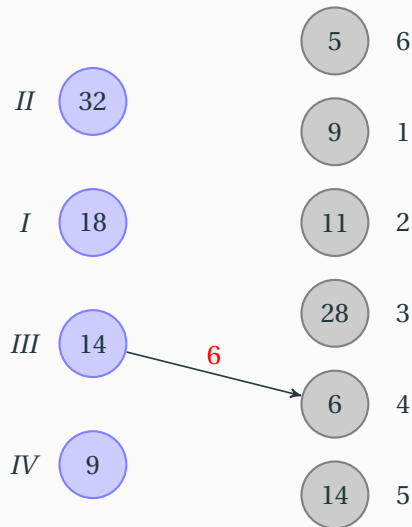
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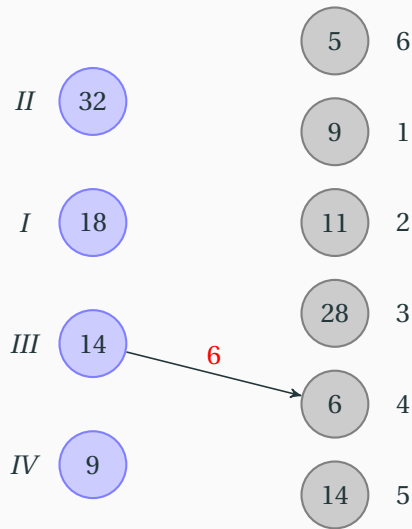
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We thus find ourselves with a smaller matrix. In this new matrix cost doesn't change but there are less available goods at origin *III* because 6 went to fill the need at destination 4.

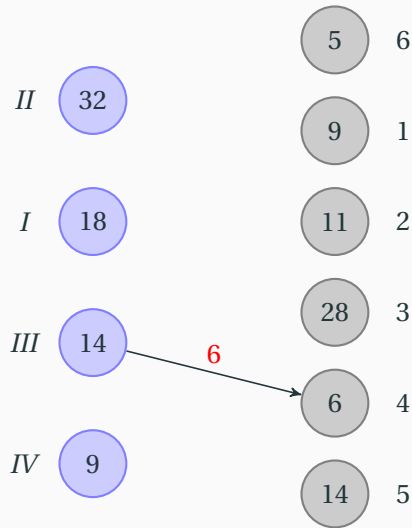
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Balas-Hammer : Working out an example

Let us run one more step towards building a basic solution to our transportation problem.

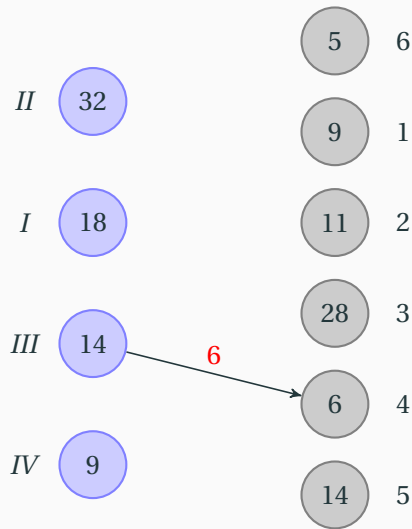
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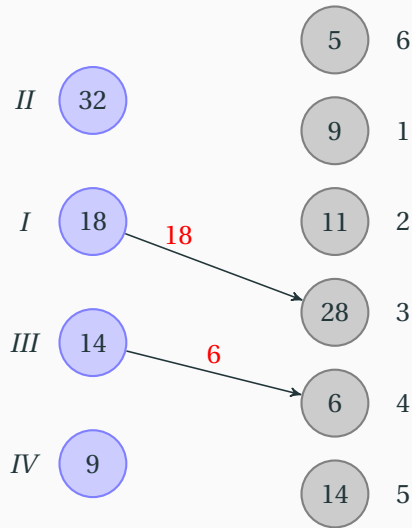
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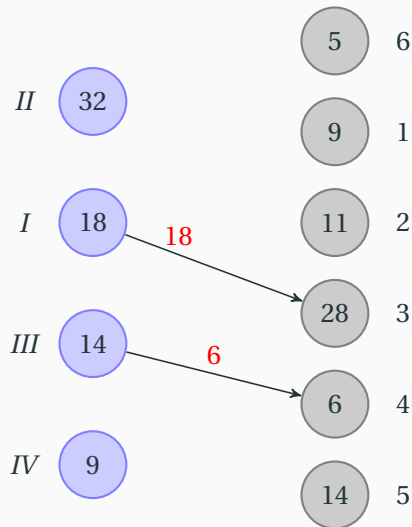
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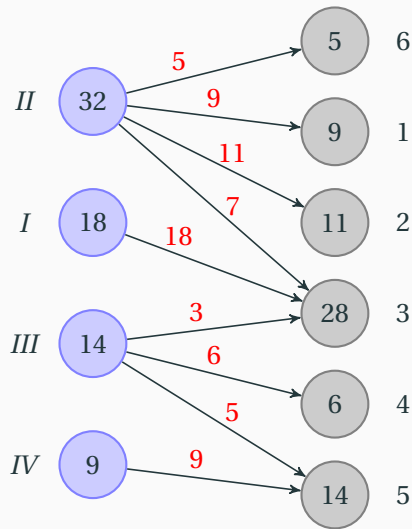
Tree Structure Underlying a Basic Solution

Running Balas-Hammer algorithm till the end we get the solution on the right.

Notice now that the condition to be a *basic* solution means that you get a graph having $m + n$ vertices (m origins and n destinations) with $m + n - 1$ arrows; it is thus a **tree**!

In the case at hand we got $4 + 6 - 1 = 9$ arrows and one can check by looking at the graph on the right that it is a tree.

We are going to use this tree structure for the second step of our algorithm: optimizing the transportation program we have.



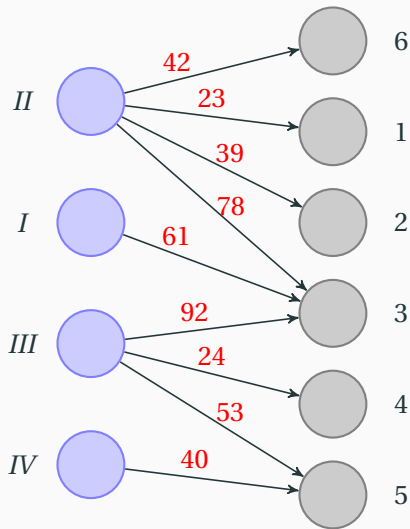
How to look for a better solution ?

We've got a basic solution, i.e. a matrix $(x_{ij})_{i,j}$ satisfying

$$\sum_{j=1}^n x_{ij} = a_i \quad \text{and} \quad \sum_{i=1}^m x_{ij} = b_j \quad (\star)$$

where a_i is the number of goods available at i and b_j is the number of ones needed at j .

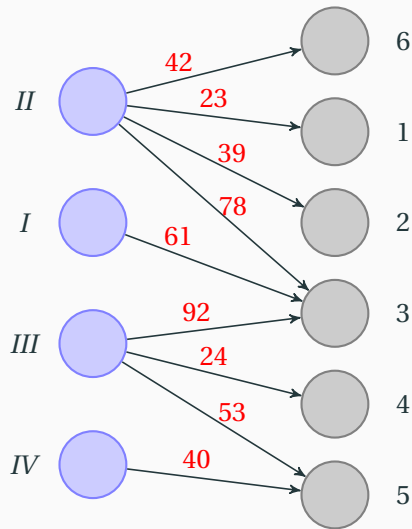
	1	2	3	4	5	6
I			18			
II	9	11	7			5
III			3	6	5	
IV					9	



How to look for a better solution ?

In order to understand how to look for a better one, let us start by reorganizing our data. Below is the matrix $(x_{ij})_{i,j}$ and on the right is the tree representing this solution with costs along arrows.

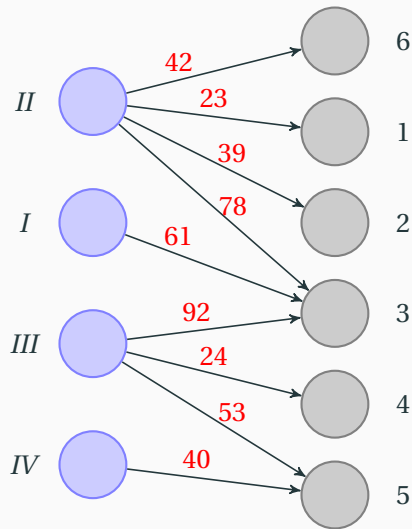
	1	2	3	4	5	6
I			18			
II	9	11	7			5
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How to look for a better solution ?

Assume we want to send a unit of goods along the unused path $(I, 1)$. This means we're adding 1 to the $(I, 1)$ coefficient of our matrix. For the final result to stay a solution to our transportation problem, we're forced to make at least 3 other changes to our matrix.

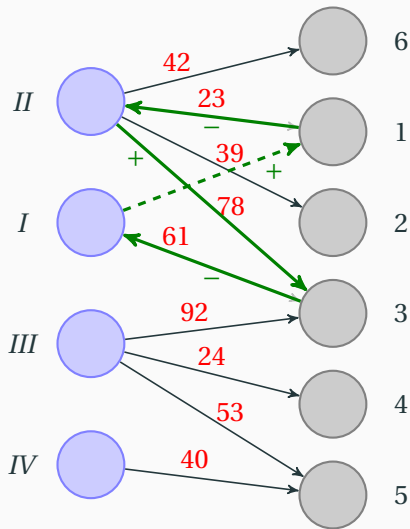
	1	2	3	4	5	6
I	+1		18 -1			
II	9 -1	11	7 +1			5
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How to look for a better solution ?

These changes correspond to going around the green cycle in the graph on the right. Adding +1 to the path (I, 1), taking 1 out of the route along (II, 1), adding it up to the route along (II, 3) and then taking 1 from the path (I, 3).

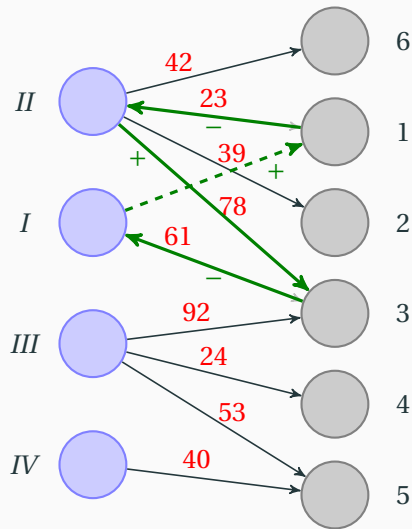
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How to look for a better solution ?

Looking for a different solution is about looking for cycles in the tree on the right. For such a solution to be a *better* solution, the *marginal cost* along this cycle has to be negative. In our case $+12 - 23 + 78 - 61 = 6$, if we tried going through $(I, 1)$ it would only get more expensive.

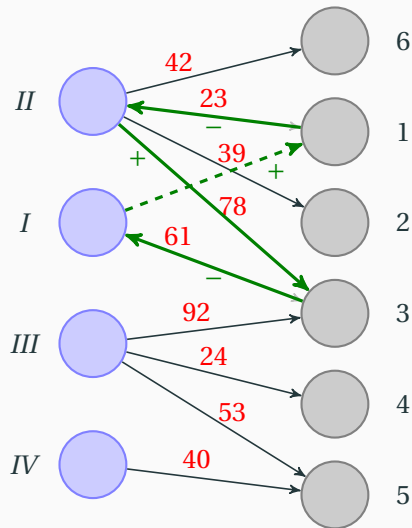
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Looking for a better solution : First step conclusion

Let T be the tree given by the Balas-Hammer heuristic. Here is how to proceed in order to get a better solution (if there is any) :

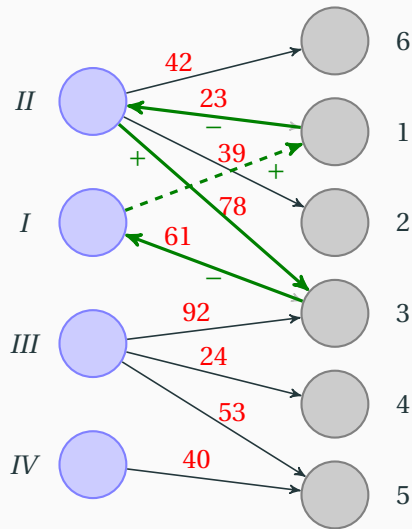
- Let (α, β) be a missing route from an origin to a destination, that is not in T . Since T is a tree, there is a unique *chain* C from β to α .



Looking for a better solution : First step conclusion

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- Let (α, β) be a missing route from an origin to a destination, that is not in T . Since T is a tree, there is a unique *chain* C from β to α .
- Compute the marginal cost of adding a to T along the cycle given by $(\alpha, \beta) \cup C$. If the marginal cost is non-negative do nothing, if it is negative add the route (α, β) with weight 1 and modify T following the cycle $(\alpha, \beta) \cup C$.

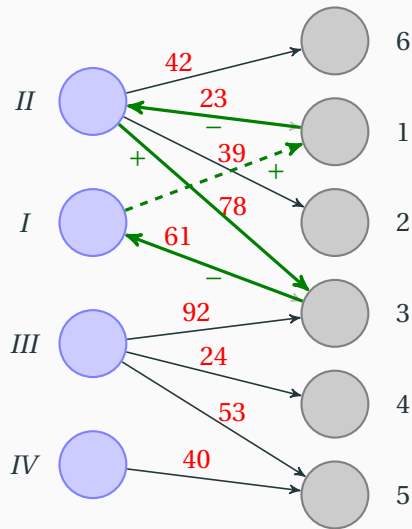


Computing marginal costs : electrical networks

Let us look back at the marginal c_m cost of the green cycle on the right. We have

$$c_m = \underbrace{12}_{(*)} + \underbrace{(-23 + 78 - 61)}_{(**)} = 6.$$

The term $(*)$ is the cost of the route $(I, 1)$, there is not much we can do about it. The term $(**)$ can be computed in a way allowing for quicker handwork. The idea is that the $(**)$ should correspond to a difference of potential between 1 and I . This idea takes root in the following result.



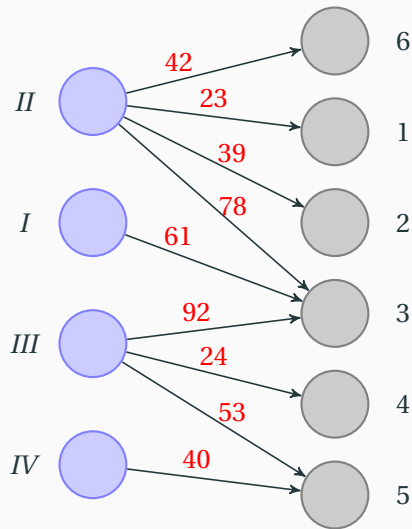
Computing marginal costs : electrical networks

Proposition

Let $T = (V, A)$ be an oriented tree coming with a weight function $v : A \rightarrow \mathbb{R}$. There is a then a unique function $p : V \rightarrow \mathbb{R}$ satisfying

- at a given vertex v , $p(v) = 0$
- for each arrow $a = (x, y)$,
 $v(a) = p(y) - p(x)$.

The function p is called a potential on T .



Computing marginal costs : electrical networks

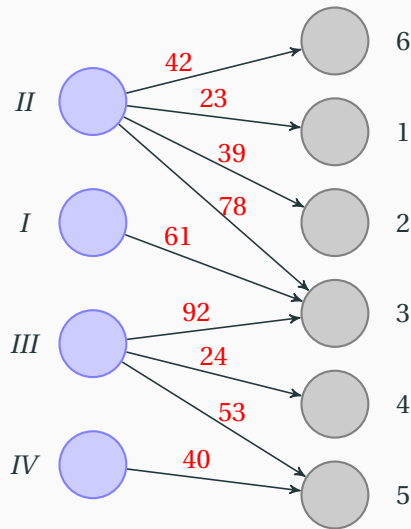
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This proposition is proved by building p inductively starting with v , where it is zero, then defining it on its childs. Take v out and start again with each child, with the previously given weight.



Computing marginal costs : electrical networks

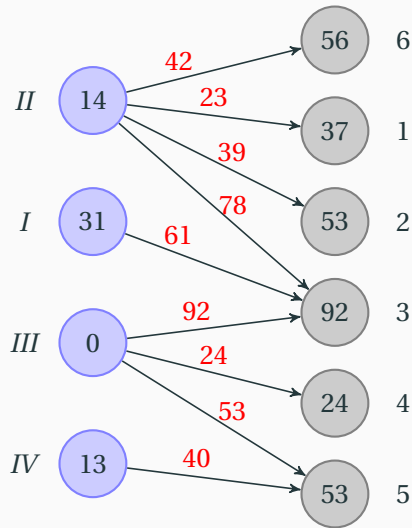
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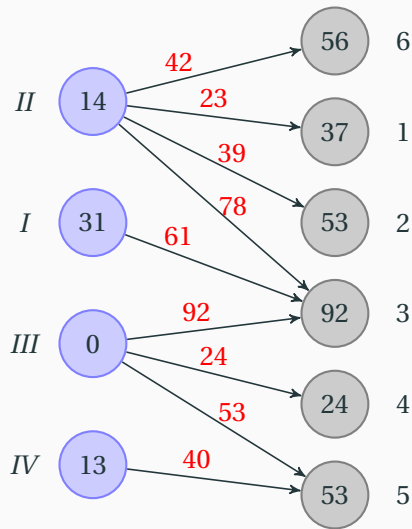
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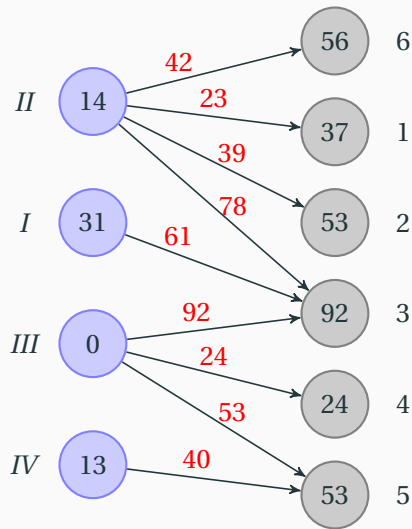
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Computing marginal costs : electrical networks

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Let C be a chain in T linking two vertices α and β .
Give an arrow a in C a $(+1)$ weight if the orientation on C from α to β matches the one of a , otherwise a (-1) weight.



Computing marginal costs : electrical networks

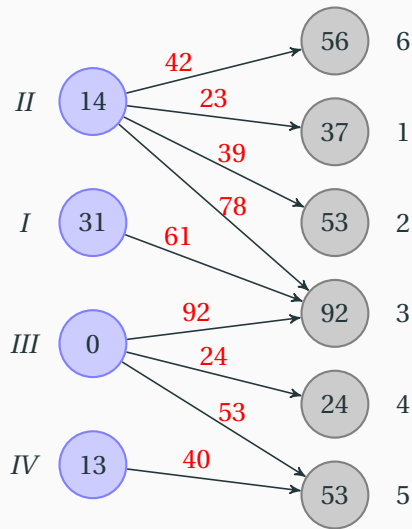
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Taking these signs into account the sum of weights v_C along C is given by

$$v_C = p(\beta) - p(\alpha).$$

It is the difference between the potential at the target and the one at the origin!



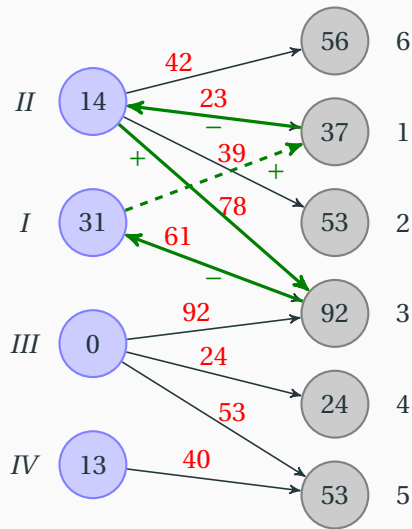
Computing marginal costs : electrical networks

For instance in the case of our previous marginal cost computation along $(I, 1)$ we have

$$\begin{aligned}c_m &= 12 + (-23 + 78 - 61) \\&= 6 \\&= 12 - (37 - 31).\end{aligned}$$

Thus, the marginal cost c_m along a route (α, β) is given by

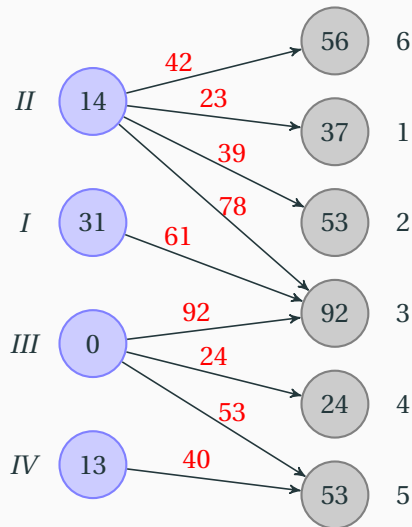
$$c_m = c_{(\alpha, \beta)} - (p(\beta) - p(\alpha)).$$



Looking for a better solution : Final conclusion

Let T be the tree given by the Balas-Hammer heuristic. Here is how to proceed in order to get a better solution (if there is any) :

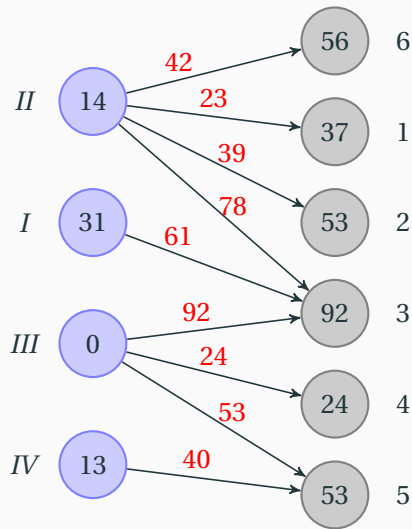
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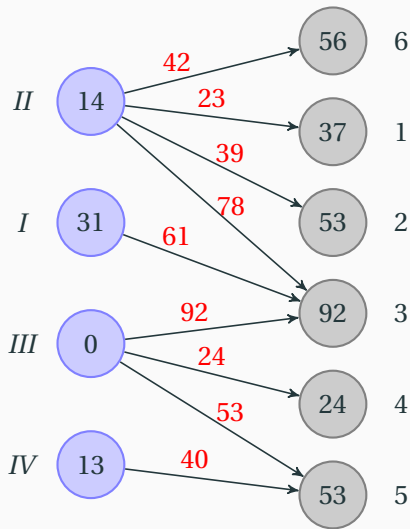
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Optimization

Is the transportation program we have the one having the least total cost?



**This is it for transportation programs
but you still need to work out!**