## M4320-Math Modeling Fall 2017 Tarleton State Dr. Scott Cook Assigned 2017-10-19

1) For the following system, determine (a) linear (L) or non-linear (NL) (b) order (c) autonomous (A) or non-autonomous (NA). Convert to first order, autonomous if it is not already.

$$x_t = x_{t-1} + x_{t-2}y_{t-1}$$
$$y_t = y_{t-1} + 5tx_{t-2}$$

2) Consider the Lotka-Volterra model. Describe what each parameter means (ie. what aspect of the predator-prey system it encodes). (Suggestion: Uses phrases like "If we increase ..., then ... will happen". Use the terms "rabbits" and "foxes" if it helps you.)

$$x_{t} = x_{t-1} + rx_{t-1} \left( 1 - \frac{x_{t-1}}{K} \right) - \left( 1 - \frac{1}{by_{t-1} + 1} \right) x_{t-1}$$
$$y_{t} = y_{t-1} - dy_{t-1} + cx_{t-1}y_{t-1}$$

- 3) Define the terms eigenvector and eigenvalue for a square matrix A.
- 4) Find all equilibrium points for the system below and determine stability of at least one of them.

$$x_{t} = 2x_{t-1} - y_{t-1} - x_{t-1}^{2} + x_{t-1}y_{t-1}$$
$$y_{t} = -x_{t-1}^{2}$$

- 5) When I searched "good dynamical systems exam questions", Google got the network below.
  - 5.1) What is the adjacency matrix A?
  - 5.2) What is the transition matrix T for "naive" PageRank (without random jumps users can only follow links).
  - 5.3) What flaw(s) do you see?
  - 5.4) We fix the flaw(s) by introducing a random jump. Let q be the random jump probability in "wise" PageRank. Let p = 1 q. How do you modify the T above? (You don't need to actually compute the new T, just describe what you would ask the computer to do).
  - 5.5) np.linalg.eig(T) gives the result below for the T above. In what order will Google display the search results?

$$\begin{bmatrix} 1.0+0.j & -0.9+0.j & 0.0+0.j & 0.0-0.j \end{bmatrix}, \begin{bmatrix} 0.03-0.j & -0.00+0.j & 0.71+0.j & 0.71-0.j \\ 0.02-0.j & 0.00+0.j & -0.00+0.j & -0.00+0.j \\ 0.48-0.j & 0.71+0.j & 0.00-0.j & 0.00+0.j \\ 0.46-0.j & -0.71+0.j & -0.71-0.j & -0.71+0.j \end{bmatrix}$$

- 6) Do **TWO** of following
  - 6.1) Draw the first 6 steps of the cobweb plot for  $x_t = 3 (x_{t-1} 2)^2$ ,  $x_0 = 1$ .
  - 6.2) define chaos (A dynamical system is <u>chaotic</u> if ...)
  - 6.3) define stochastic (A square matrix is <u>stochastic</u> if ...)
  - 6.4) describe variable rescaling (What you DO to rescale and why you would want to do it. You do not need specific

details - broad but coherent descriptions are fine)

6.5) State Occam's Razor.