## "Black and White" BMP format

Bitmap header	Signature ("BM")	2 bytes	big endian
	File size in bytes	4 bytes	little endian
	Unused (0)	4 bytes	little endian
	Pixel Array offset (62)	4 bytes	little endian
DIB header	DIB header size (40)	4 bytes	little endian
	Image width in pixel	4 bytes	little endian
	Image height in pixel	4 bytes	little endian
	Planes (1)	2 bytes	little endian
	Bits/pixel (1)	2 bytes	little endian
	Compression (0)	4 bytes	little endian
	Image size (0)	4 bytes	little endian
	Horizontal pixel/meter (3937)	4 bytes	little endian
	Vertical pixel/meter (3937)	4 bytes	little endian
	Colors in palette (0)	4 bytes	little endian
	Used palette colors (0)	4 bytes	little endian
	Color 0: Blue	1 byte	
	Color 0: Green	1 byte	
	Color 0: Red	1 byte	
tte	Color 0: Red Color 0: Alpha (255)	1 byte 1 byte	
Palette			
Palette	Color 0: Alpha (255)	1 byte	
Palette	Color 0: Alpha (255) Color 1: Blue	1 byte	
Palette	Color 0: Alpha (255) Color 1: Blue Color 1: Green	1 byte 1 byte 1 byte	
Palette	Color 0: Alpha (255) Color 1: Blue Color 1: Green Color 1: Red	1 byte 1 byte 1 byte 1 byte	
	Color 0: Alpha (255) Color 1: Blue Color 1: Green Color 1: Red Color 1: Alpha (255)	1 byte 1 byte 1 byte 1 byte 1 byte 1 byte	
	Color 0: Alpha (255) Color 1: Blue Color 1: Green Color 1: Red Color 1: Alpha (255) Bottom row pixels (palette indexes)	1 byte 1 byte 1 byte 1 byte 1 byte width in bits	
Pixel Array Palette	Color 0: Alpha (255) Color 1: Blue Color 1: Green Color 1: Red Color 1: Alpha (255) Bottom row pixels (palette indexes)	1 byte 1 byte 1 byte 1 byte 1 byte width in bits	