## Queue Dynamo Simulator Class Diagram (A) Guest name: String Guest(name: String) getName(): String C RideQueueManager standardQueue: QueueADT<StandardGuest> C FastPassGuest fastPassDeque: DequeADT<FastPassGuest> isGold: boolean RideQueueManager() C StandardGuest FastPassGuest(name: String, isGold: boolean) addStandardGuest(name: String): boolean StandardGuest(name: String) isGold(): boolean addFastPassGuest(name: String, isGold: boolean): boolean toString(): String processNextGuest(): void printStatus(): void ▶ fastPassDeque DequeADT QueueADT addLast(element: E): boolean enqueue(element: E): boolean removeFirst(): E dequeue(): E removeLast(): E front(): E front(): E size(): int last(): E isEmpty(): boolean size(): int clear(): void isEmpty(): boolean iterator(): Iterator<E> clear(): void iterator(): Iterator<E> C LinkedDeque list: LinkedList<E> C LinkedQueue LinkedDeque() list: LinkedList<E> addFirst(element: E): boolean java LinkedQueue() addLast(element: E): boolean enqueue(element: E): boolean removeFirst(): E ListADT E dequeue(): E CIterable removeLast(): E head(): Etail(): E front(): E front(): E size(): int last(): E isEmpty(): boolean size(): int clear(): void isEmpty(): boolean iterator(): Iterator<E> clear(): void iterator(): Iterator<E> C LinkedList headSentinel: Node tailSentinel: Node class Node { ... } LinkedList() addFirst(element: E): boolean addLast(element: E): boolean removeFirst(): E removeLast(): E head(): E tail(): E size(): int isEmpty(): boolean clear(): void

iterator(): Iterator<E>

## Testing

Testing was conducted for the data structures (LinkedList, LinkedQueue, LinkedDequeue) using Junit in the DataStructureTest.java file. The test covers initialization, add/remove operatiosn, edge cases, iterators, and toString methods. Below is the summary of the test cases.

Te	Description	Expected	Actu	Notes / Actions
st ID			al	
1	LinkedList: Initialize empty list	isEmpty() true, size 0	Pass ed	Initial test to confirm setup.
2	LinkedList: addFirst and check head/tail	Head "A", tail "A" after addFirst("A")	Pass ed	Verified single element.
3	LinkedList: addLast and check order	[A, B] after addLast("A"), addLast("B")	Pass ed	Confirmed FIFO addition.
4	LinkedList: add at index 1 in [A, C]	[A, B, C]	Pass ed	Checked index insertion.
5	LinkedList: add at invalid index	IndexOutOfBou ndsException	Pass ed	Edge case handled.
6	LinkedList: removeFirst from [A, B]	Returns "A", size 1	Pass ed	Verified removal.
7	LinkedList: removeLast from [A, B]	Returns "B", size 1	Pass ed	Confirmed last removal.
8	LinkedList: remove at index 1 in [A, B, C]	Returns "B", [A, C]	Pass ed	Index removal tested.
9	LinkedList: remove from empty list	IllegalStateExc eption	Pass ed	Exception thrown correctly.
10	LinkedList: get invalid index	IndexOutOfBou ndsException	Pass ed	Bounds checking.
11	LinkedList: head/tail on empty	IllegalStateExc eption	Pass ed	Edge case.
12	LinkedList: contains existing/non-existing	True for "Apple", false for "Orange"	Pass ed	Search functionality.
13	LinkedList: clear list	isEmpty true, size 0	Pass ed	Reset operation.
14	LinkedList: Iterator traversal	Next elements: One, Two, Three	Pass ed	Full iteration.
15	LinkedList: Iterator on empty	NoSuchElemen tException on next()	Pass ed	Empty iterator.
16	LinkedQueue: Initialize empty	isEmpty true, size 0	Pass ed	Basic setup.
17	LinkedQueue: enqueue and front	Front "First" after enqueue	Pass ed	FIFO order.

18	LinkedQueue:	Returns "A",	Pass	Removal test.
	dequeue	size 1	ed	
19	LinkedQueue:	IllegalStateExc	Pass	Exception handling.
	dequeue empty	eption	ed	
20	LinkedQueue: front	Returns "X",	Pass	Peek operation.
	without remove	size unchanged	ed	
21	LinkedQueue: clear	isEmpty true	Pass	Reset.
			ed	
22	LinkedQueue: Iterator	Traverses	Pass	Iteration.
		Alpha, Beta,	ed	
		Gamma		
23	LinkedDeque:	isEmpty true	Pass	Setup.
	Initialize empty		ed	
24	LinkedDeque:	Front "B", last	Pass	Order check.
	addFirst/addLast	"A"	ed	
25	LinkedDeque:	Correct	Pass	Operations.
	removeFirst/removeL	removals	ed	
	ast			
26	LinkedDeque: remove	IllegalStateExc	Pass	Exceptions.
	empty	eption	ed	
27	LinkedDeque:	Returns	Pass	Access.
	front/last	elements	ed	
		without		
		removal		
28	LinkedDeque: clear	isEmpty true	Pass	Reset.
			ed	
29	LinkedDeque: Iterator	Traverses Y, Z, A	Pass	Full traversal.
			ed	
30	Integration: Run	Outputs match	Pass	Manual verification of full system.
	App.java with sample	Figure 1	ed	
	inputs		_	
31	Edge Case: Add null	Returns false,	Pass	Input validation.
	name to	prints message	ed	
	RideQueueManager			
32	Failure Example:	Incorrect	Faile	Debugged by checking
	LinkedList add at	insertion order	d 	predecessor/successor links in
	index (initial bug)		initia	addBetween; fixed node linking.
	<u> </u>		lly	
33	Repeat Test 32 after	Correct order	Pass	Confirmed resolution.
	fix		ed	

The overall testing by Junit achieved 100% pass rate after fixes. Manual testing of the code worked as per given guidelines.

## Reflection

The initial setup and programming part was difficult but with the help of the course materials, I understood what I needed to do and had some assistance from research. I faced challenges while debugging the iterator traversal and ensuring exception handling for empty structures,

which I fixed using the print statements and then referring back to the notes on node linking. Following the SDLC, I started with linkedlist testing incrementally, then built the dependant classes around it. I faced difficulties in understanding the linkedlist and using the node linking. While compiling the code, I received many errors and crashes. I went back to the notes and online information to help me better understand where I went wrong and learnt about the mistakes, using the information I went back and solved the errors and rebuilt the code. The code ran successfully and is able to run through completely without errors. The assignment has taught me about the key concepts in data structures, polymorphism, and software design, specifically through implementation of doubly linked list with sentinel nodes and modifying it for queue/dequeue ADTs. This assignment has improved my debugging skills and understanding of unit testing, as it helped catch bugs within the program earlier.