

**TARP (ECE3999)**

**FINAL REPORT**

**V2V COMMUNICATION TO REDUCE HIGHVEHICLE FUEL  
CONSUMPTION**

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## **Introduction**

Traffic flow rate is one of the most important factor in transportation System. The flow of Traffic is always unpredictable as it changes dynamically. The main existing problem in Traffic is though congestion but due to which continuous Greenhouse gases gets released, mainly from large vehicles.

These large vehicles emit more greenhouse gas when the driver stops the vehicle but doesn't turn off the engine. In this paper our main focus is on large vehicles i.e. priority vehicles so as to curb this situation and provide them with information about traffic status.

Our proposed work is applicable for autonomous vehicles with Wi-fi availability i.e. V2V & V2I. As such communication is highly advantages for all types of situations. So, in this paper we are integrating. The contribution of this paper is twofold: First, creating a 2-Dimensional Traffic Network for a specific chosen area using NetEdit and its simulation using SUMO (Simulation of Urban Mobility) which includes all kind of Traffic scenarios such as U-turn traffic light control, Bus only lanes, 4 Cross-roads intersection and so on. Second, Establishing a V2V & V2I communication networks for the chosen area, priority of large and emergency vehicles over others.

The efficiency of the proposed work will be more efficient when one lane out of a road is given only for priority vehicles.

## **Problem Statement**

Since the green house gases emitted by this large vehicle causing damage to environment and also there is a lot of fuel consumption due to lack of proper communication and lack of no idea of the traffic around him/her. If suppose truck driver supposed to take a turn, a vehicle is coming from that side truck driver should stop immediately after taking the turn. Again the driver should accelerate the vehicle to make it move. Also if there exists any damaged road the truck should stop there and have to take a U-turn. In this process a lot of fuel consumes and the statistics are mentioned above.

## **Suggested Solution**

To overcome the above problems the solution we implemented is communication between Truck to its surroundings as well as communication between Truck and infrastructure. To make this happen we implemented the scenario using software like SUMO and OMNET++ SIMULATOR implemented the V2V communication between the vehicles of the traffic scenario created by us. Here we can clearly monitor the speed of trucks when they reach closer to other vehicles, traffic lights, hospitals and damaged roads.

## **Literature Survey**

In [1] Ntefeng Ruth Moloisane, Reza Malekian, Dijana Capeska Bogatinoska described that the current trending technology in traffic in Intelligent transportation Systems(ITS)uses to reduce traffic, accidents, fuel consumption and to increase efficiency of vehicles and safety. M2M communication is between main system and remote systems to know automation of real time processes. In traffic management M2M comm is group of vehicles under a network sends data to gateway.V2V is domain under M2M Vehicular ad-hoc networks is used to gather the traffic density at the junctions. The advanced level of it is it collects speed info and GPS to optimize waiting period at the junctions. We can reduce traffic consumptions by implementing a system which reduces the average stopping period of vehicles. We can reduce fuel consumption in this way too. The main agenda is to build a good communication between humans, vehicles and road infrastructure by implementing a network connecting sensors, wireless communication with algorithms.

In [2] Li Shengguang, Tan Lin, Zhu Yuanshuo, Zhang Rucai stated that some transport vehicles need extra security for this by using RFID readers, building a safe warehouse. RFID uses a to connect the information and goods. A RFID reader reads the RFID tag present in the vehicle and the data goes to server. Using wireless communication sends the information from server to vehicle when necessary. Some researches shows everything digital like number plate, license, electronic signs.

In [3] Borut Jereb, Samo Kumperščak, Tadej Bratina proposed that the main reason of the pollutions is traffic flow. Due to lack of proper planning in traffic management continuously braking and accelerating of vehicles takes place which leads to exceeds more greenhouse gases. For fuel consumption large data should be taken considering its average velocity, time taken to reach 50km/h, its engine capacity, weight of the load also plays a role in fuel consumption. As per the survey average consumption(l/m) for heavy goods vehicle is 0.0002350. The accurate way to measure the consumption is by factor.Factor = consumption during acceleration/avg consumption.

In [4] Chereddy Sekhar, K Kranthi, M Kalyan Chakravarthi stated that in these days GMS based vehicles can be stopped by using a mobile. Police can catch the people who deregulate the rules using this system. This paper mainly focuses on the halting vehicles using IoT. Suppose if a vehicle crosses traffic signal by violating rules then the data goes to gateway when the user enters the registration number of vehicle then it stops automatically using throttle valve. By blocking the valve using the IoT is the main moto of this paper.

In [5] Vijayaraman P, Dr. P Jesu Jayarin stated that increase in population leads to increase in traffic every day. This leads to increase pollution, accidents, time consumption, diseases. Transportation of public like buses, autos, cabs and individuals are impacted by IOT in high scale. According to the reports around 80% of traffic can be reduced if vehicle communication is implemented in a better way.

There are 3 major V2X communications  
1)Vehicle to infrastructure

2)Vehicle to Vehicle 3)Vehicle to Pedestrians

Deep learning is another technique to get results more accurately. It is in the research process.

In [6] Volodymyr Miz, Vladimir Hahanov proposed Traffic management system – CTMS. The main part of the system is Smart traffic light – virtual analog of existing physical traffic light. The system generates control signals based on the information obtained during the analysis of data obtained from cars and road sensors, as well as alternative sources of user data, such as social networks, the results of opinion polls and others. The logic of the Smart traffic light changes periodically, which can increase the efficiency of the control system through the analysis of relevant information obtained in real time. CTMS is a part of e-government model, which excludes operating errors caused by the human factor. CTMS implementation enables the most efficient distribution of budgetary funds by automating the traffic management system and is a step towards the development of a global e government concept.

In [7] Yulian Cao WenfengLi Jian Zhang stated Wireless Network Sensors (WNS), collecting information from RFID and WNS and monitoring can improve traffic management system.

The system architecture divided into 4 types

1) Identification perception layer  
2)Network transport layer  
3)Data processing layer  
4)Application service layer

Vehicle RFID has the information about the vehicle ,this information is sent to wireless sensor network using RIFDreaders . Data processing is the core of the system. The information collected by RFID reader should go through a series of treatment. Time, speed, and other related data should be analysed. Traffic information monitoring module is the main function module. The system collects real-time information through this module and passes the data to the backend database to save them. In traffic information monitoring module, when the system detects vehicle information, they are feed back to the system and the real-time traffic information was displayed on the monitor screen. The information is divided into the basic vehicle information, path information, monitoring point information, real-time monitoring point's flow of information.

In [8] Paul Jasmine Rani, L Khoushik Kumar, M Naresh K.S Vignesh stated in this paper that they uses IOT, IR sensor and Image processing to make traffic system more efficiency, including with Raspberry pi. The data is collected from the sensors like IR, ultrasonic is transmited by the Wifi transmitter which is received by raspberry pi controller based on the code or algorithm traffic lights changes. The algorithm uses in this project is background subtraction algorithm in image processing to plot the blockage in IR sensors and the blockages are reported to the processing unit. Infrared sensors are employed at either sideways of the road, makes note of incoming vehicles towards the signal. These signals which have the ‘congestion’ mark will indicate the Raspberry-Pi processor, which was installed inside the signal. The denseness of the traffic is calculated and the timer display is shift dynamically. This major advantage rules out the happening of ‘unwanted wait’ for the vehicles in the more crowded region. The Raspberry-Pi instructs the traffic controller to show the appropriate signals based on the denseness of the traffic.

In [9] Mehal Zaman Talukder, Sheikh Shadab Towqir, Arifur Rahman Remon, Hasan U. Zaman stated that in this paper they used microcontroller based system using sensors to control the traffic flow. A typical traffic system consists of four lanes each having a signal with a fixed on each end that operates sequentially. The problem with this system is that it cannot detect the density of traffic on each lane; therefore, time is wasted even when a lane is empty.’ There are several control systems like GPS tracking; RFID technology; Image processing using CCTV cameras, Vehicular ad hoc network (VANET). A more efficient and safe traffic ecosystem has been developed which provide commuters with live update of the road condition in a website. In the fixed timer traffic system, the lane signals are operated one after another based on a fixed set time.

In [10] Manjunath M N Meghana S K Rajini S stated in this they used RSU along with RFID installed at different lanes on road. Basically RSU is an microcontroller with camera inside take picture at the signals and send data to cloud. System is responsible for providing real time information about traffic timings and calculate the distance using GPS technology and hence find the speed. The Intelligent traffic control system facilitates the real time traffic information to the end users. By this system RS unit is implemented which consists of microcontroller having camera attached to it. This system is very cost effective and uses the latest technology which is reliable and consistent. This can be further modified or implemented when the new technology is proposed. The effective implementation of this system makes the drastic change in traffic management by reducing the congestion of the vehicles, reducing the fuel consumption and reducing the rate of accidents in the traffic junctions.

In [11] Li Li, Jiafeng Zhu, Huawei, stated many of the accidents occurs at the intersection points. This paper describes a ticket-based intersection traffic control system for Internet of Vehicles.

The main contributions of this paper are

1. Introduced two graph models FIN and FRAG and procedures to automatically derive the flow paths and the flow service times for an intersection.
2. Propose a compact traffic control and coordination protocol that can be an extension to SAE DSRC.
3. Developed an efficient and extensible ticket based traffic control system, which includes a flow scheduler and a flow coordinator.
4. Evaluated three classic process scheduling algorithms, FCFS, SSTN and HRRN for traffic control on large scale simulated traffic data.

This paper mainly deals with the formulas, algorithms, data, statistics.

In [12] N. B. Soni, Jaideep Saraswat used different kind of sensors like Inductive loop sensor, Load cell, IR sensor, Radio frequency identification. Current traffic signal controlling method has turned obsolete in addressing different traffic situations arising in the course of a day. Also, it has been observed that some sort of control must be provided to onsite traffic police officer for emergency situations.

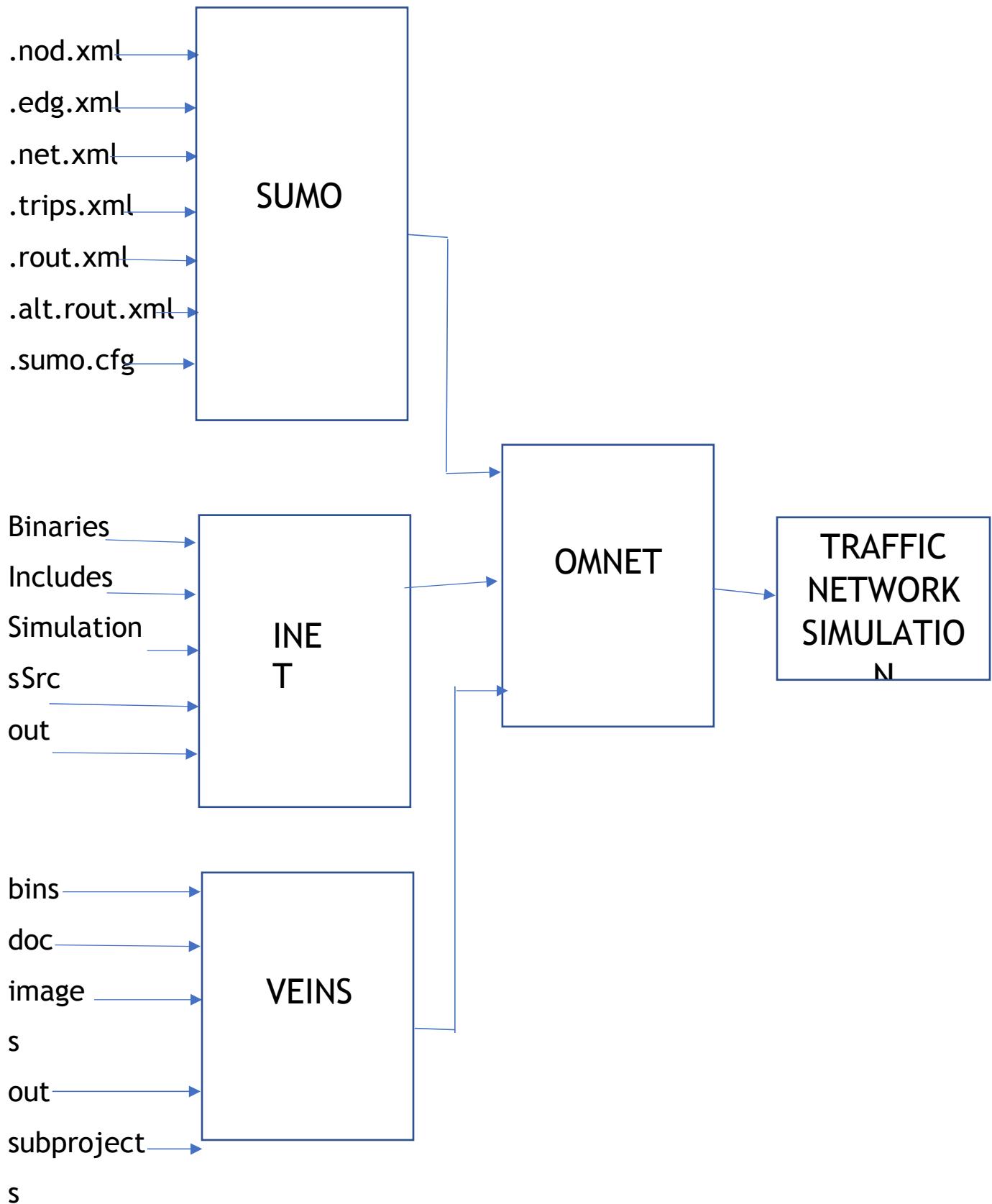
## **Methodology**

There is a Graphic users Interface which contains layout data including bus behaviours. There were many elements to consider and to implement to get to a configuration file through which Simulation of a Traffic network was possible.

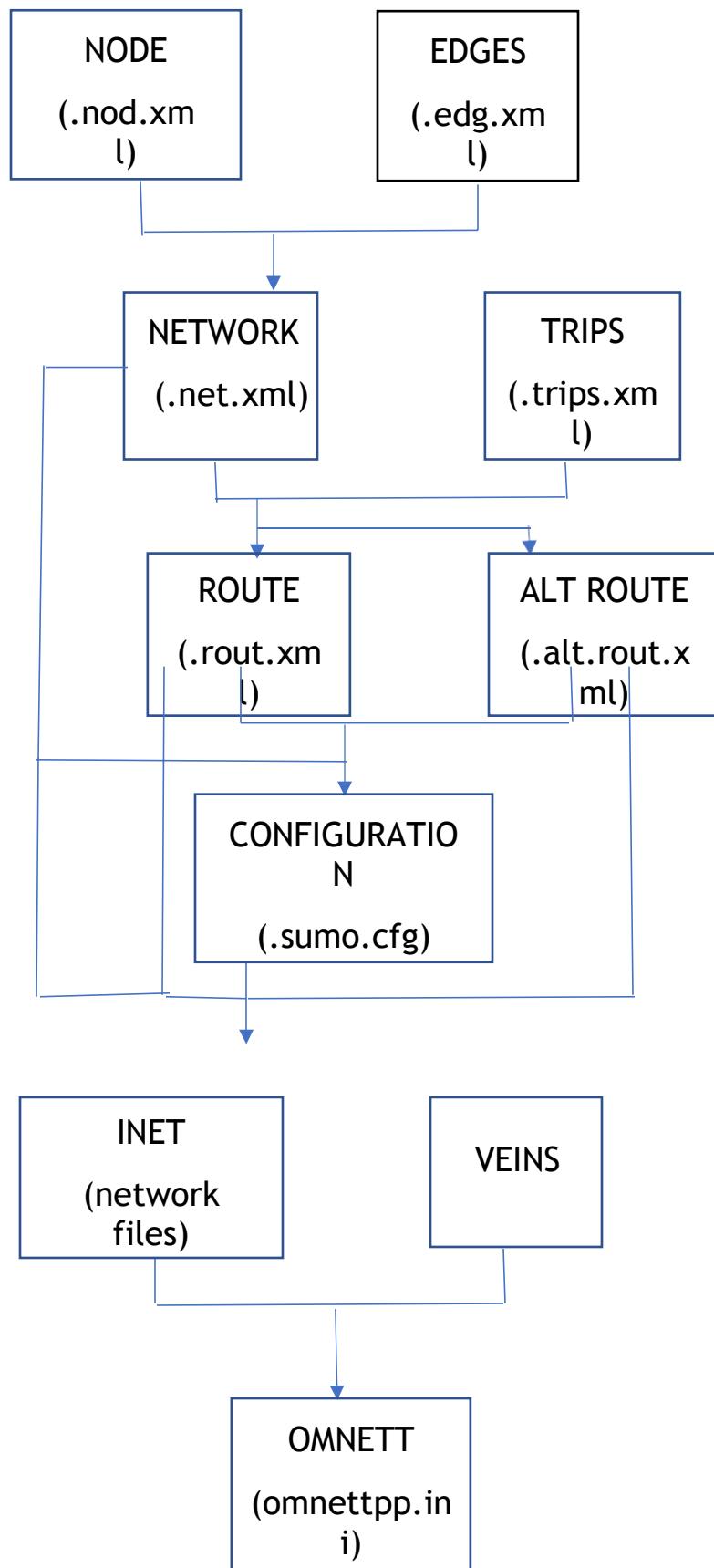
After creating the network for an exported map.

1. Creating Road Infrastructure: Roads & Street's where different parameters had to be set like number of lanes, road layout, nodes & edges, pavement type, speed limits, acceleration and deceleration rate, supported weight, slope, etc.
2. Setting Vehicle types, Driver behaviour.
3. Creating Bus stops, U-turn Traffic control, Bus-only lanes, and many other aspects which has to be inspected as some connections also gets created which generally is not considered in Real-life Traffic connections & Laws.
4. Trips: Each trip should be given with attributes like Types of Vehicles with their Departure & Arrival time for different paths.
5. Routes: The most important and tricky element in Traffic studies
6. More attributes like Lane Change Model, Car/Vehicle following Models, Junction Models etc
7. Later these files will be copied to omnet++ simulator where V2V communication can be obtained.

### Block Diagram



### Flow Chart



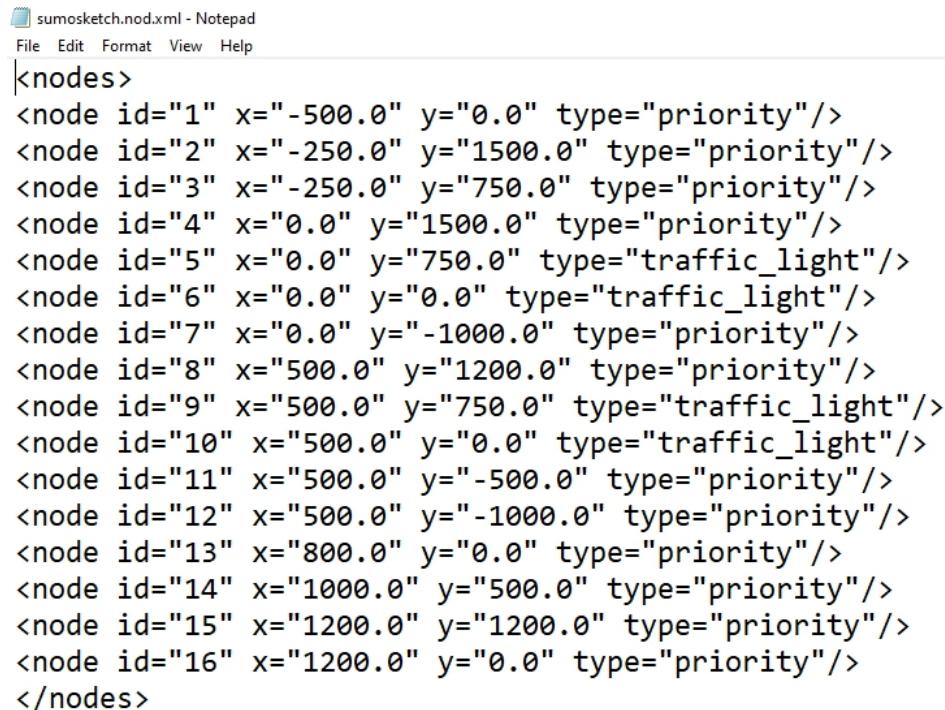
## SUMO

SUMO(Simulation of Urban Mobility) is a simulation composed of 3 important files: Configuration(.sumo.cfg) => Network File (.net.xml), Route File(.rou.xml), Decals File(.xml).

Vehicular Mobility Simulations are usually divided into two main types: **Microscopic** and **Macroscopic**.

Macroscopic only focuses on flow mobility of cars not each car individually. In Macroscopic simulation, generations of vehicular traffic such as traffic density or traffic flows are defined. However, in the microscopic approach the movement of each individual vehicle and the vehicle behaviour is important.

**Node File** (.nod.xml): This file contains all the nodes of the roads sketch which we are designing for simulation.



```
sumosketch.nod.xml - Notepad
File Edit Format View Help
<nodes>
<node id="1" x="-500.0" y="0.0" type="priority"/>
<node id="2" x="-250.0" y="1500.0" type="priority"/>
<node id="3" x="-250.0" y="750.0" type="priority"/>
<node id="4" x="0.0" y="1500.0" type="priority"/>
<node id="5" x="0.0" y="750.0" type="traffic_light"/>
<node id="6" x="0.0" y="0.0" type="traffic_light"/>
<node id="7" x="0.0" y="-1000.0" type="priority"/>
<node id="8" x="500.0" y="1200.0" type="priority"/>
<node id="9" x="500.0" y="750.0" type="traffic_light"/>
<node id="10" x="500.0" y="0.0" type="traffic_light"/>
<node id="11" x="500.0" y="-500.0" type="priority"/>
<node id="12" x="500.0" y="-1000.0" type="priority"/>
<node id="13" x="800.0" y="0.0" type="priority"/>
<node id="14" x="1000.0" y="500.0" type="priority"/>
<node id="15" x="1200.0" y="1200.0" type="priority"/>
<node id="16" x="1200.0" y="0.0" type="priority"/>
</nodes>
```

**Edges File** (.edg.xml): This file contains all the edges which are connecting between nodes that are represented in the node file.

```
sumosketch.edg.xml - Notepad
File Edit Format View Help
<edges>
<edge id="e1" from="1" to="6" priority="1" numLanes="2" speed="14.0"/>
<edge id="e2" from="6" to="7" priority="2" numLanes="2" speed="14.0"/>

<edge id="e3" from="4" to="5" priority="2" numLanes="2" speed="14.0"/>
<edge id="e4" from="2" to="3" priority="3" numLanes="3" speed="25.0"/>

<edge id="e5" from="2" to="4" priority="4" numLanes="3" speed="20.0"/>
<edge id="e6" from="3" to="5" priority="2" numLanes="2" speed="14.0"/>

<edge id="e7" from="4" to="5" priority="2" numLanes="2" speed="14.0"/>
<edge id="e8" from="5" to="6" priority="2" numLanes="2" speed="14.0"/>

<edge id="e9" from="5" to="9" priority="2" numLanes="3" speed="35.0"/>
<edge id="e10" from="6" to="10" priority="2" numLanes="2" speed="14.0"/>

<edge id="e11" from="8" to="9" priority="2" numLanes="2" speed="14.0"/>
<edge id="e12" from="9" to="10" priority="2" numLanes="2" speed="14.0"/>
```

**Net File** (.net.xml) : This file is the result of combining both the node and edge files.

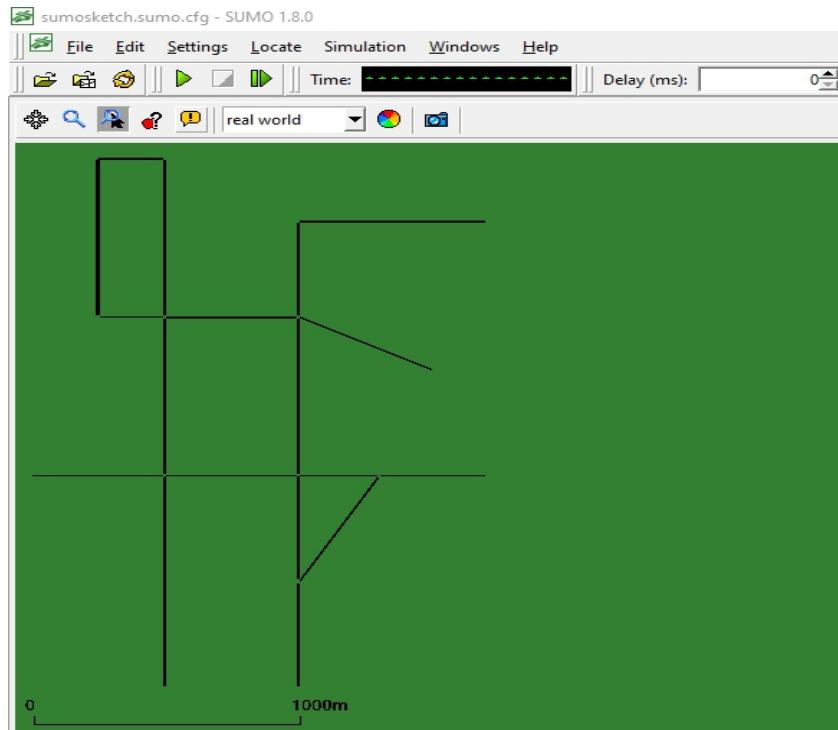
```
sumosketch.net.xml - Notepad
File Edit Format View Help
<edge id=":10_0" function="internal">
    <lane id=":10_0_0" index="0" speed="14.00" length="14.40"
        <lane id=":10_0_1" index="1" speed="14.00" length="14.40"
    </edge>
<edge id=":10_2" function="internal">
    <lane id=":10_2_0" index="0" speed="6.51" length="9.03" s
    </edge>
<edge id=":10_3" function="internal">
    <lane id=":10_3_0" index="0" speed="6.51" length="9.03" s
    </edge>
<edge id=":10_4" function="internal">
    <lane id=":10_4_0" index="0" speed="14.00" length="14.40"
        <lane id=":10_4_1" index="1" speed="14.00" length="14.40"
    </edge>
<edge id=":11_0" function="internal">
    <lane id=":11_0_0" index="0" speed="29.00" length="20.66"
        <lane id=":11_0_1" index="1" speed="29.00" length="20.66"
        <lane id=":11_0_2" index="2" speed="29.00" length="20.66"
```

**Route File** (.rou.xml): This file contains the movements, flow, trips & vehicle types.

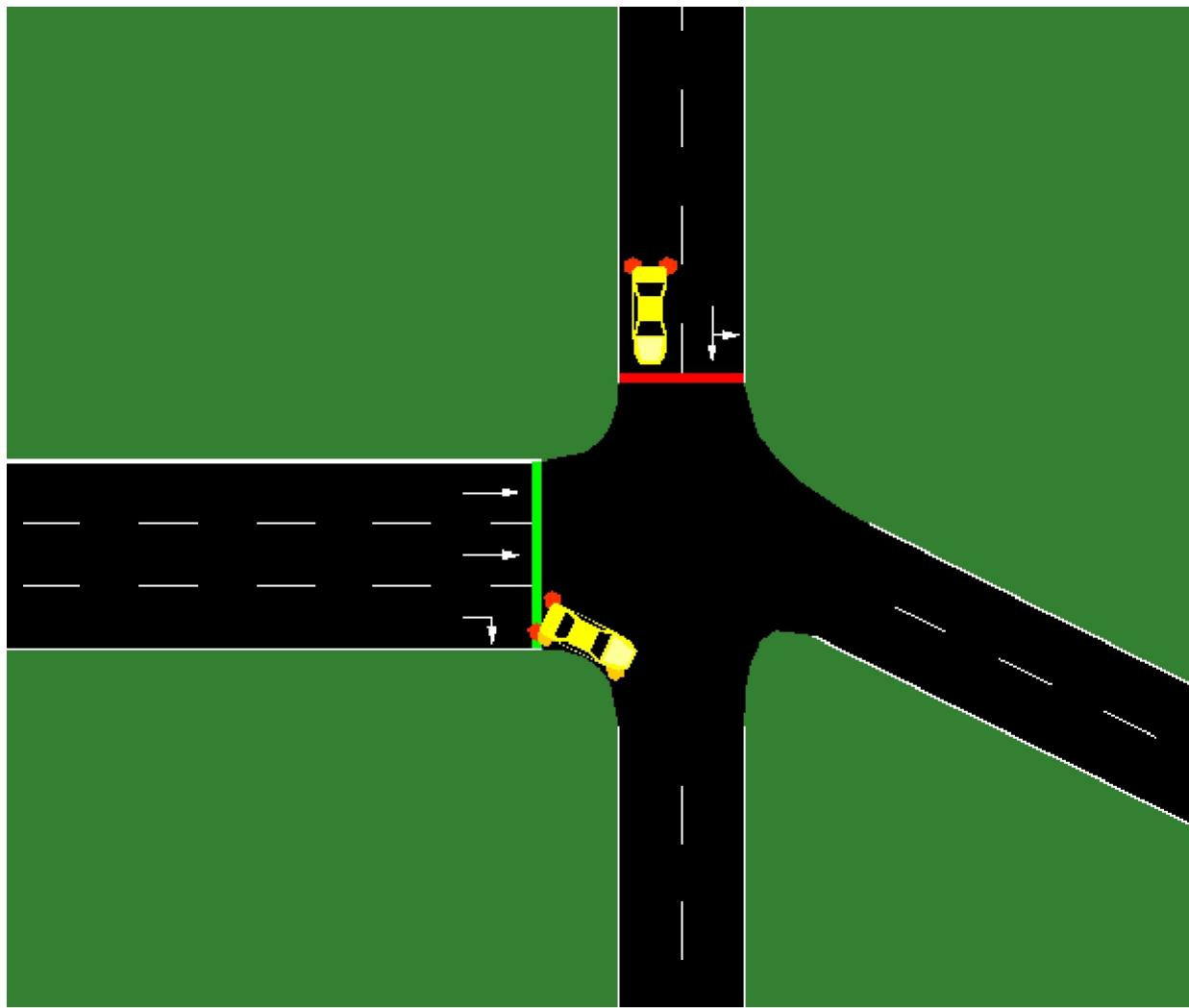
```
sumosketch.rou.xml - Notepad
File Edit Format View Help
<vehicle id="0" depart="0.00">
    <route edges="e4 e6 e8 e10"/>
</vehicle>
<vehicle id="1" depart="1.00">
    <route edges="e12 e13 e14"/>
</vehicle>
<vehicle id="5" depart="5.00">
    <route edges="e12 e13 e19"/>
</vehicle>
<vehicle id="6" depart="6.00">
    <route edges="e1 e10 e13"/>
</vehicle>
<vehicle id="7" depart="7.00">
    <route edges="e5 e7 e9 e12 e13 e19"/>
</vehicle>
<vehicle id="9" depart="9.00">
    <route edges="e7 e8 e10"/>
</vehicle>
<vehicle id="11" depart="11.00">
    <route edges="e13"/>
```

**Configuration File** (.sumo.cfg):  
configuration information to run the simulator.

This file contains all the



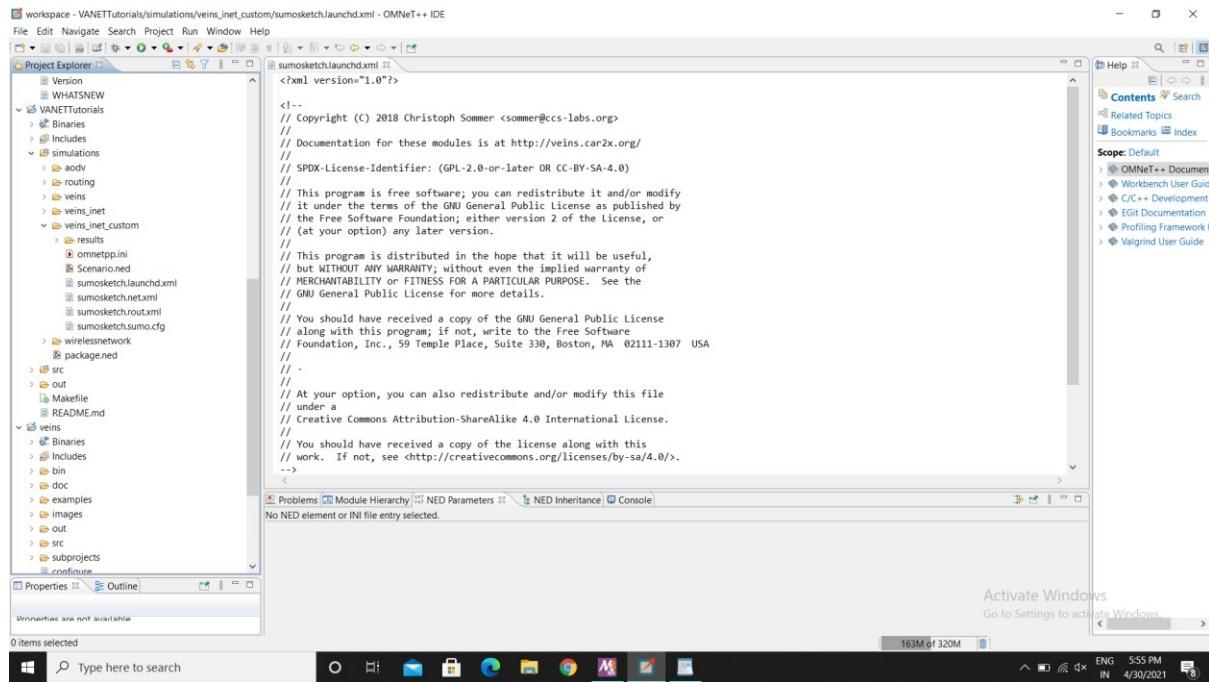
## Results for SUMO



We can see that at one junction which is having traffic light vehicles on the side of green signal are moving.

- Here only traffic scenario is created in the SUMO software now we need to implement the communication between the vehicles using OMNET++ simulator.

## **OMNET++**



This is the Omnet++ IDE simulator where the inet files, SUMO files and Veins files resides.

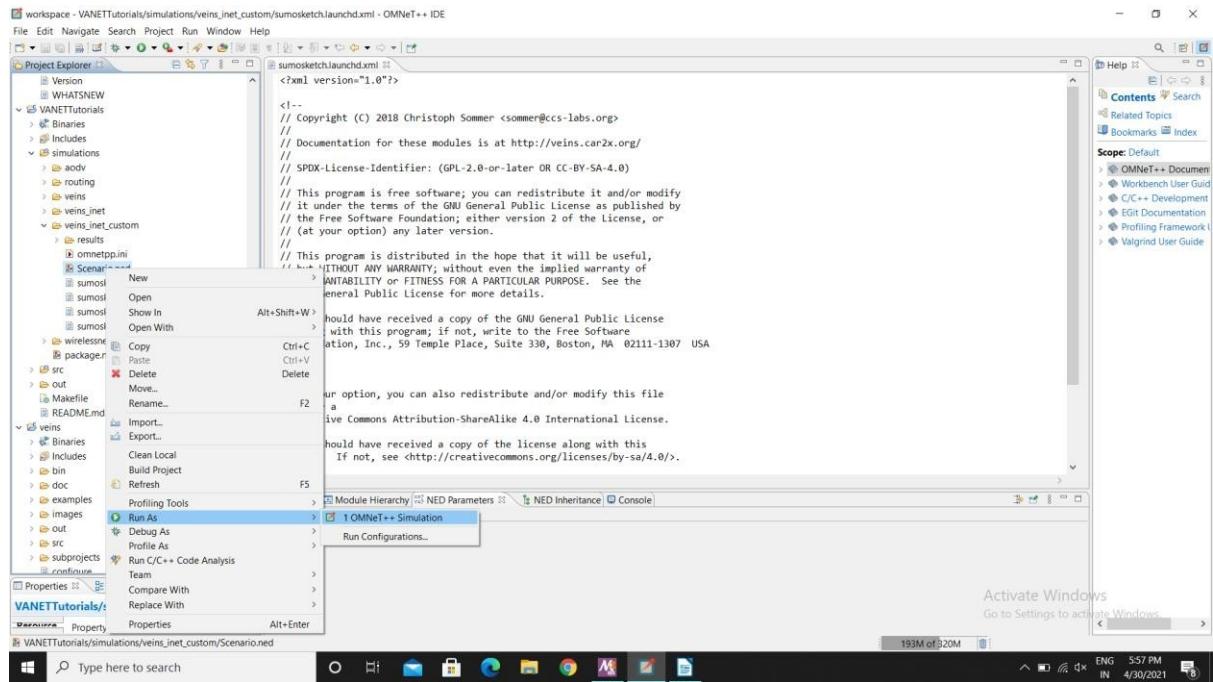
Inet contains the networking files i.e. how the networking or communication is done between the vehicles but it does not contains any vehicles in it. Only the rules are present in it.

SUMO contains the vehicles and traffic design i.e. what path must the vehicle should move at the junction etc.

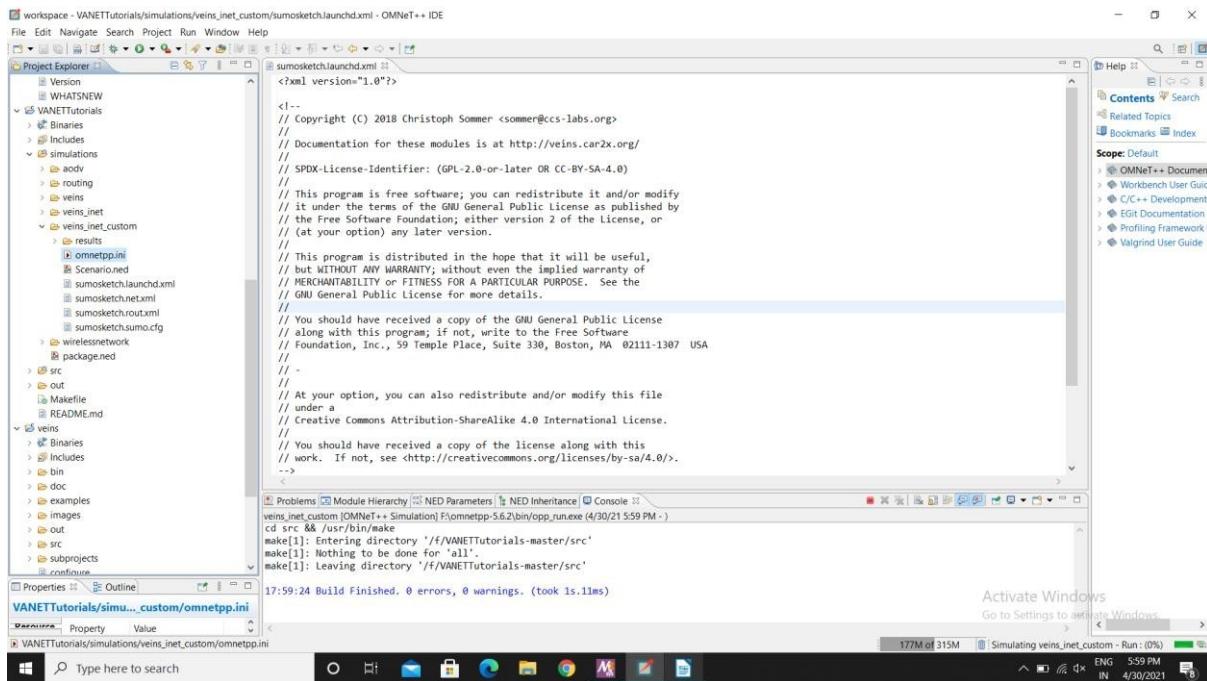
Veins is another open source code which combines these two i.e. inet and Sumo files together to create an Omnet file.

This oment file is simulated in the Omnet++ IDE software.

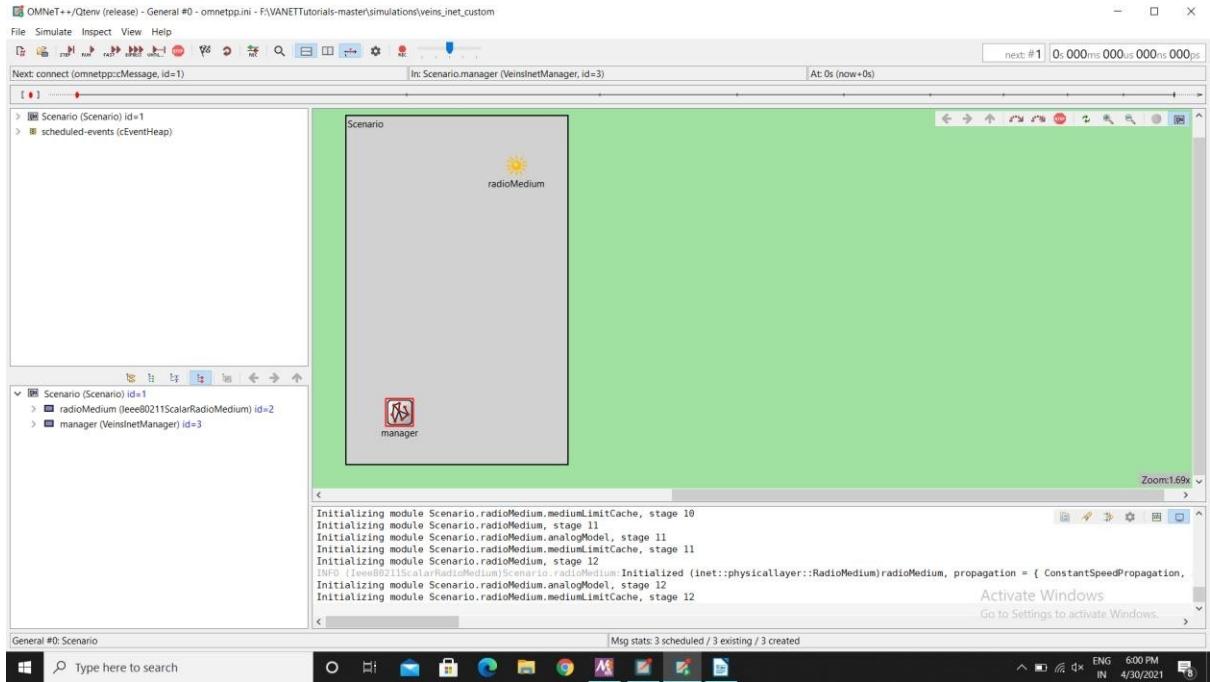
In the above picture we can see that VaneTTutorials contains the inet sourcecode in 'src' folder, sumo files in 'Veins\_inet\_custom' folder and veins files were also added at thelast.



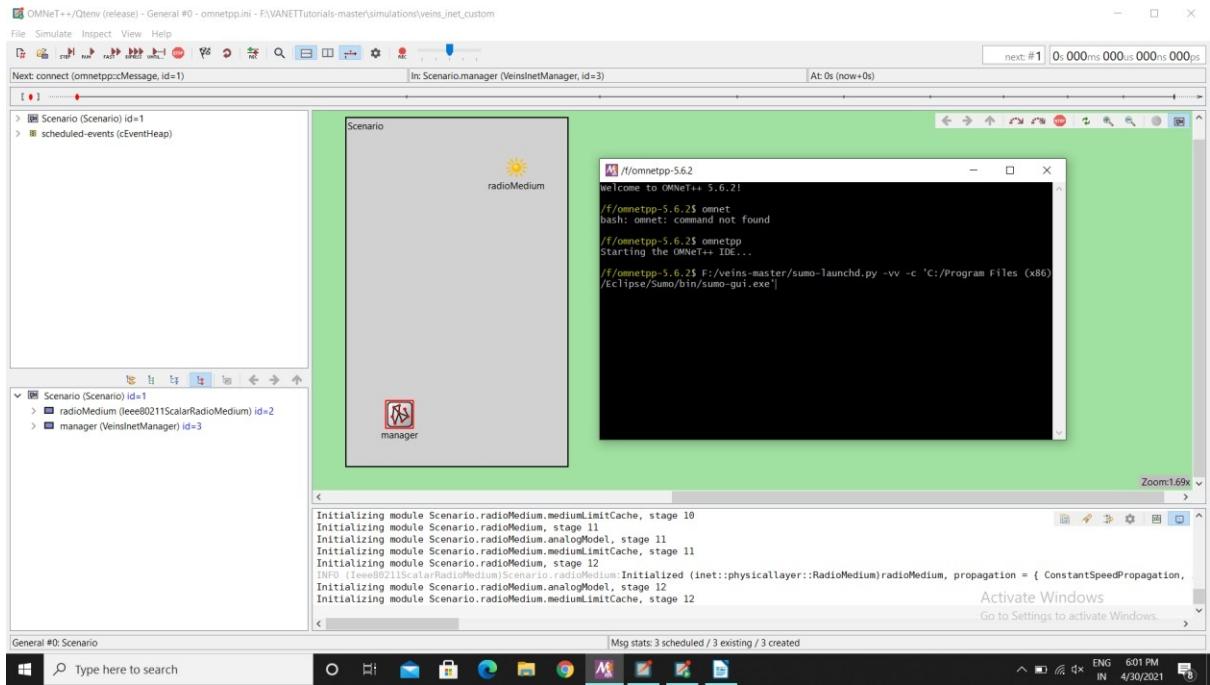
Now that we have created all the files in the omnet simulator and we are going to run the omnetpp.ini in the Omnet++ Simulator.



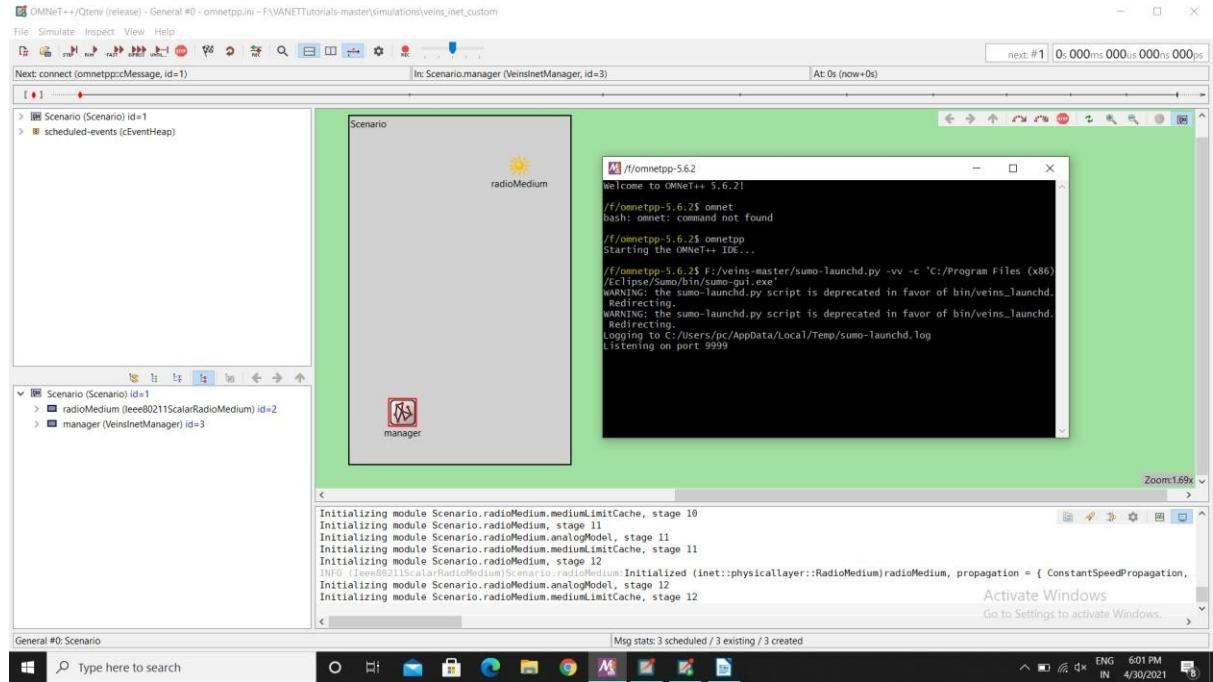
We can see that the compilation is successful with 0 errors and 0 warnings.



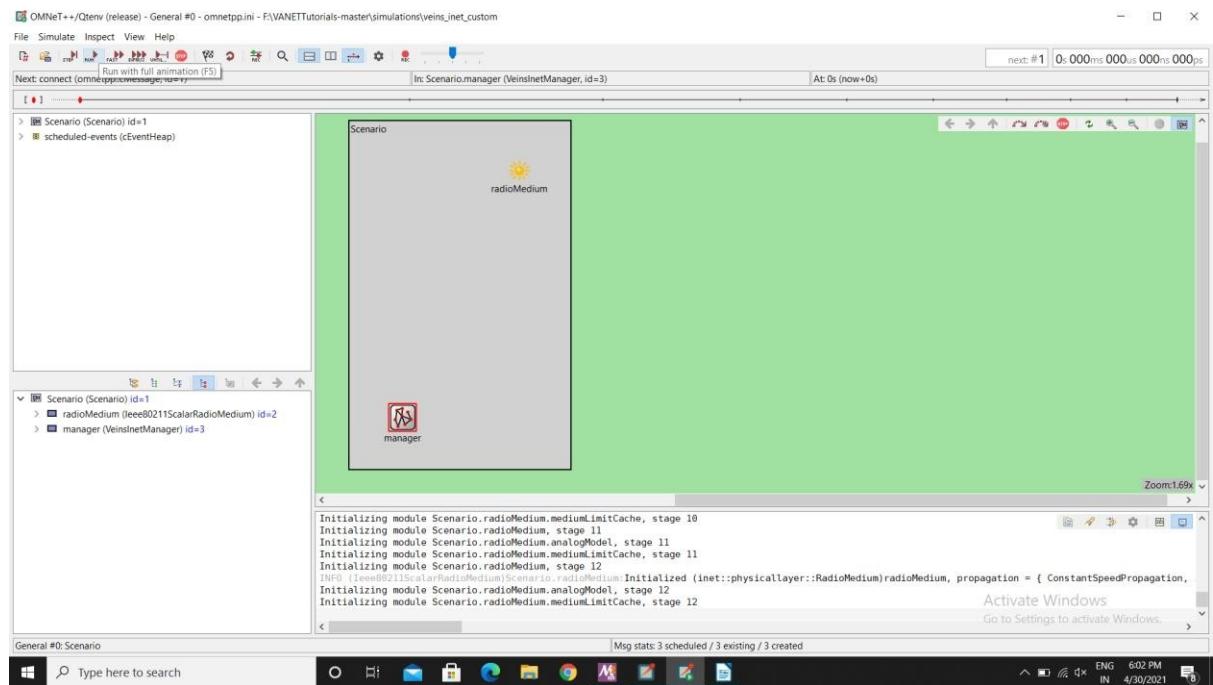
It created another dynamic simulator where we can see the vehicles(nodes) in it.



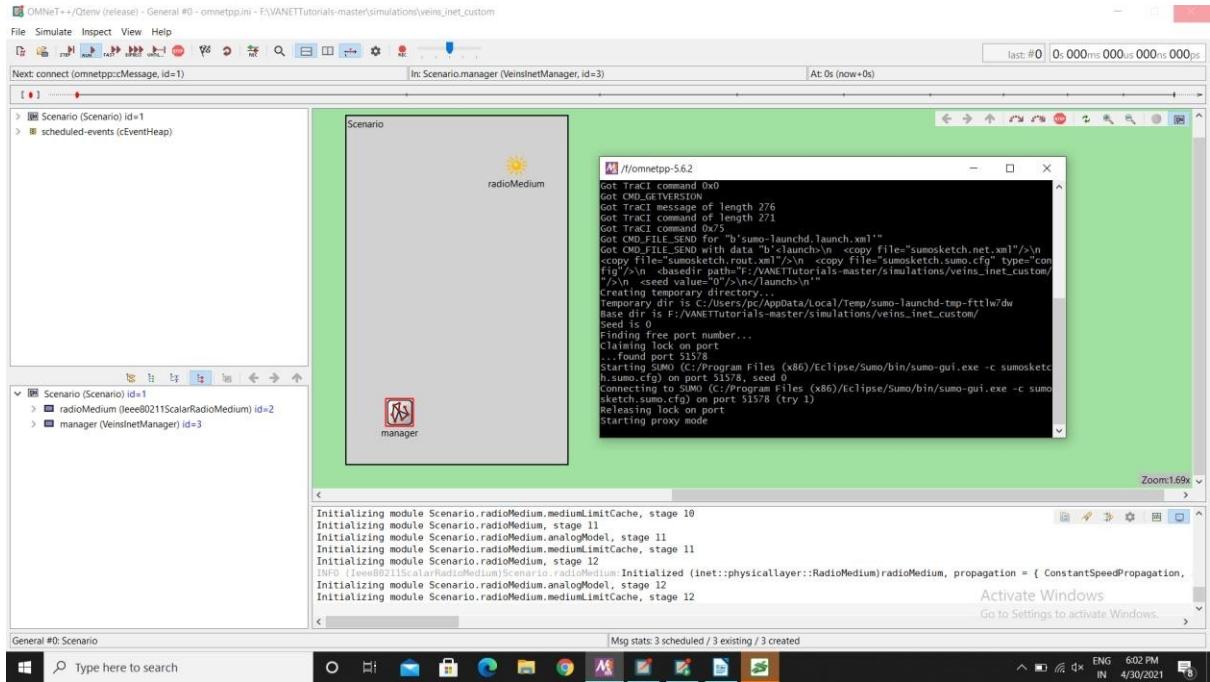
Now we have to open the sumo-gui using the above command in the mingwenv prompt, it is like cmd in windows, where it opens the sumo-gui for us.



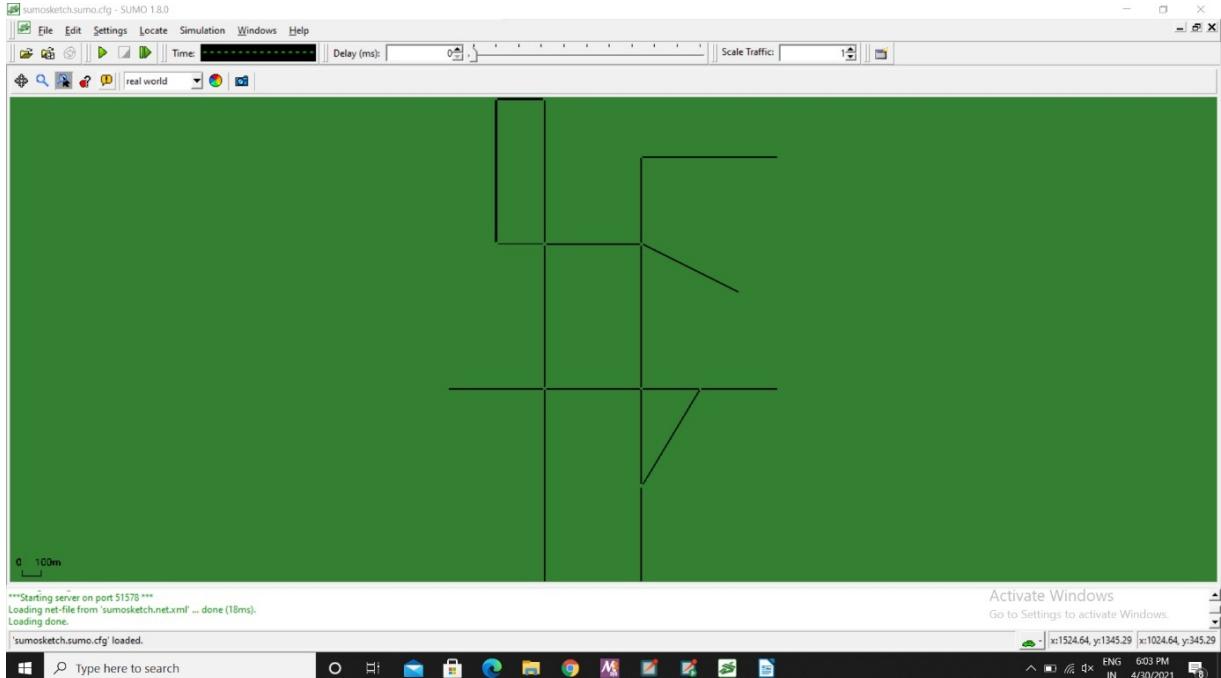
We can see after executing the above command the Omnet simulator will try to talk to SUMO simulator using 9999 port number.



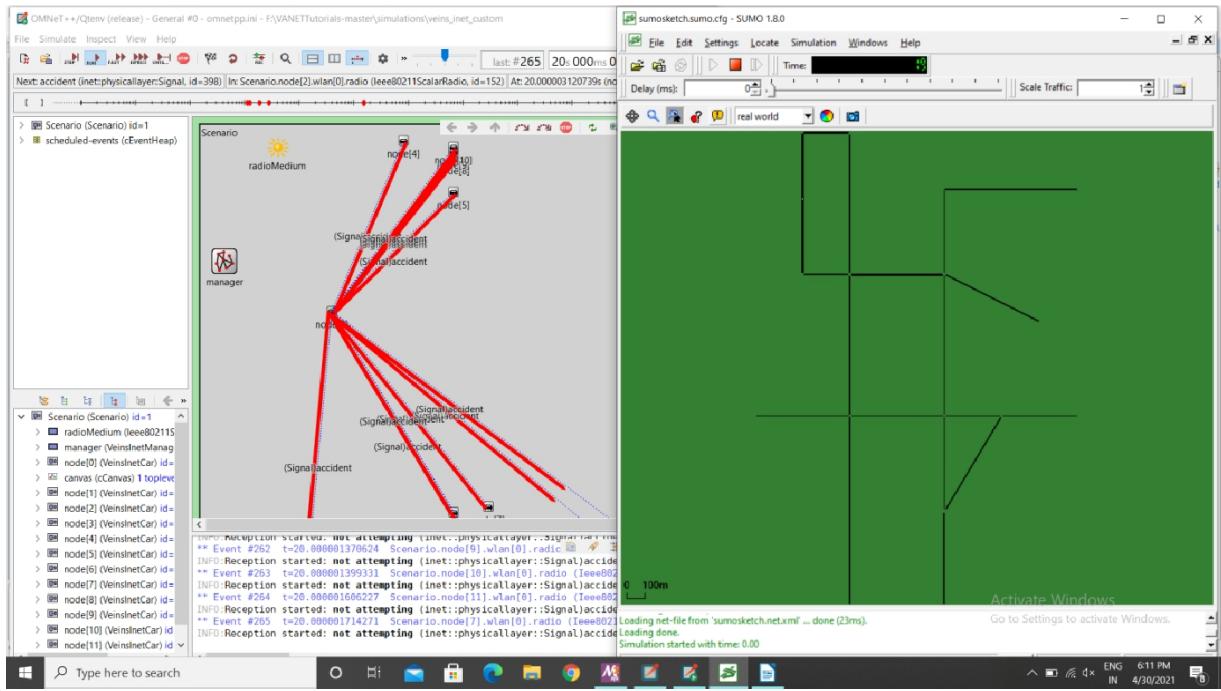
After that we have to click the run button as shown at the mousepointer.



Now after the clicking the run button the connection has been established between them and it tries to open the sumo-gui.



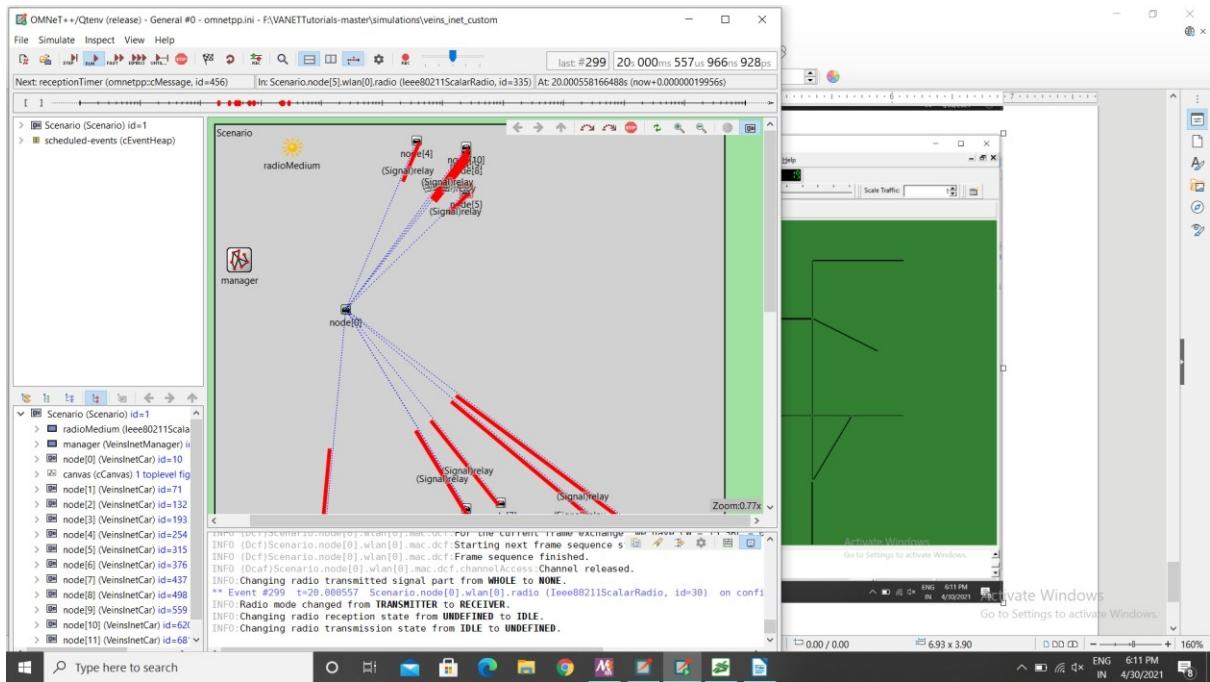
As said it opened the sumo-gui. This the manual network which we created separately in the SUMO as we discussed the above session.



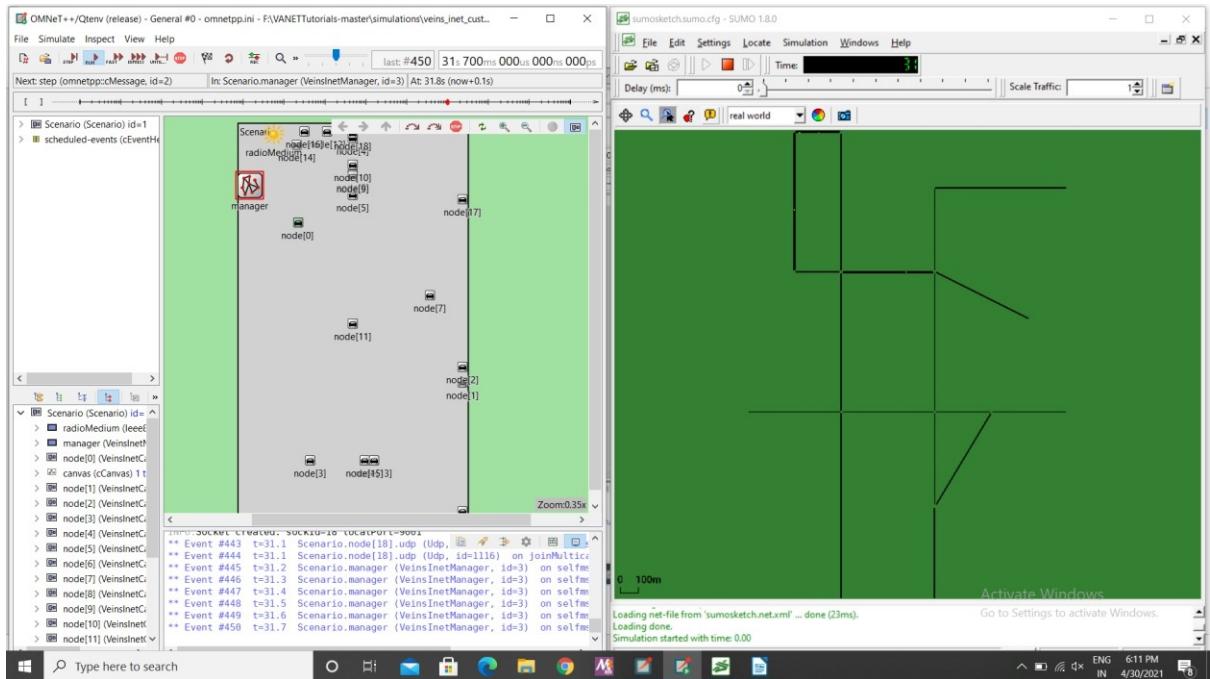
Now we click run in the sumo-gui also to initiate the traffic, parallelly we can see how the vehicles are travelling in the sumonetwork in the Omnet simulator and the vehicles(nodes) are communicating to each other.

Suppose somewhere some vehicle undergone accident it immediately broadcast the position of the accident area to the nearby vehicles or RSU's( Road side units).

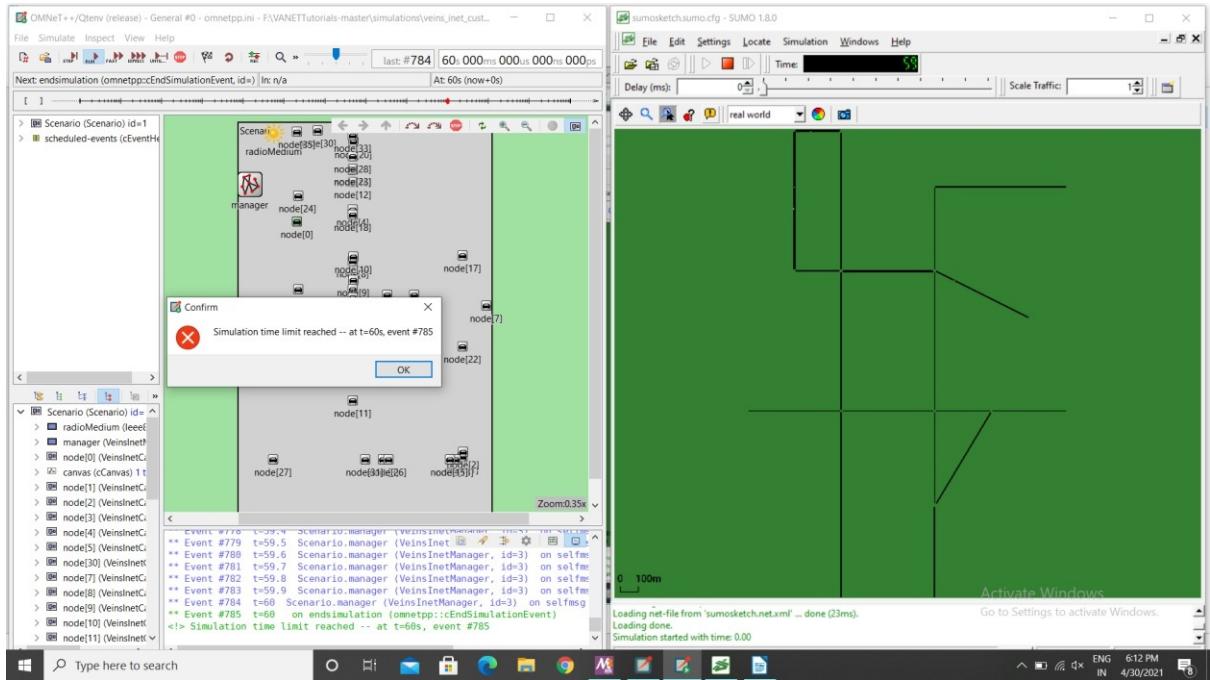
We have given 240m range that any vehicle can transmit the signals to other vehicles.



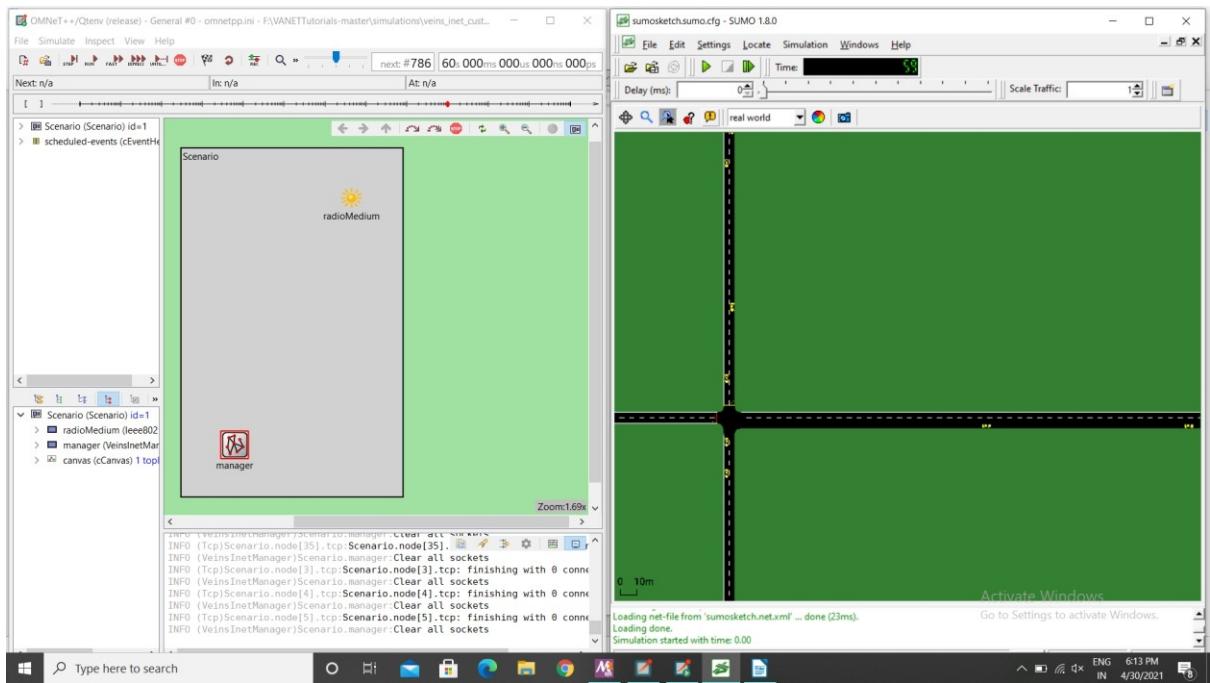
we can see that the signal transmission is about to complete. So other vehicles can take alternative route to avoid the traffic in that area.



If we zoom in we can see the exact positions of nodes in the sumo-gui also.



The time limit which we have given is reached.



This is the zoomed pic where we can see the vehicles in thesumo-gui

## **Conclusion**

We have successfully explained our proposal of handling the situation of unnecessary excessive greenhouse gas emission by creating a virtual Traffic network simulation for specific area which includes most of the traffic scenarios and integrating it with communication network establishing Vehicle-to-Vehicle communication(V2V) in a basic manner. The use of V2V & V2I communication can be taken place with better range and efficiency with use of MIMO Technology due to the delay of communication through sectored antenna.

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