

Assignment 2

Title - Write a program for array implementation of Stack (with structure pointer)

Aim - Perform functions such as push, pop and display on a array using structure pointers in C. Use Implement a stack.

Theory

A stack follows LIFO principle which means the last element ~~is entering~~ is the first one to leave the stack.

We use structs and functions to emula use stacks in C

Push - It adds an element to the top of the stack which will be the first one

out 0 1 2 3 4
 $a[5] = \boxed{1} \quad \boxed{4} \quad \boxed{5} \quad \boxed{} \quad \boxed{}$ top variable
Push the number 7 has one added

$a[5] = \boxed{1} \quad \boxed{4} \quad \boxed{5} \quad \boxed{7} \quad \boxed{}$ to it

is the result after the push function is performed.

It ~~removes~~ ^{adds} the last element to the array, it increases the number of ~~used~~ ^{used} spaces in the array by one.

Pop - It removes the last element from the array and marks that space as unused. It takes the last number added out of the array. It reduces the top variable by one.

a[5] =	0	1	2	3	4	
	1	4	5	7		

Pop remove the last number (Number 7)

a[5] =	0	1	2	3	4	
	1	4	5			

Result after the pop function is performed

Conclusion The display function iterates over the array from the oldest to newest entry. It uses structure pointers in all the functions.

Conclusion

All fundamental stack operations - push, pop and display were ~~is~~ performed by passing the structure address to functions.

The stack structure has to be correctly implemented using structure pointers in C.