

```
#include <stdio.h>
#include <ctype.h>

#define SIZE 100

struct Stack {
    int top;
    char arr[SIZE];
};

void push(struct Stack *s, char ch);
char pop(struct Stack *s);
int precedence(char ch);

/* Main Function */
void main() {
    struct Stack s;
    s.top = -1;

    char infix[SIZE], postfix[SIZE];
    int i, j = 0;

    printf("Enter Infix Expression: ");
    scanf("%s", infix);

    for (i = 0; infix[i] != '\0'; i++) {
        if (isalnum(infix[i])) {
            postfix[j++] = infix[i];
        }
    }
}
```

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    }

else if (infix[i] == '(' {

    push(&s, infix[i]);

}

else if (infix[i] == ')') {

    while (s.top != -1 && s.arr[s.top] != '(') {

        postfix[j++] = pop(&s);

    }

    pop(&s); // remove '('

}

else {

    while (s.top != -1 && precedence(s.arr[s.top]) >= precedence(infix[i])) {

        postfix[j++] = pop(&s);

    }

    push(&s, infix[i]);

}

}

while (s.top != -1) {

    postfix[j++] = pop(&s);

}

postfix[j] = '\0';

printf("Postfix Expression: %s\n", postfix);

}

/* Push operation */

void push(struct Stack *s, char ch) {

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if (s->top < SIZE - 1) {  
    s->arr[++s->top] = ch;  
}  
}  
  
/* Pop operation */  
char pop(struct Stack *s) {  
    if (s->top != -1) {  
        return s->arr[s->top--];  
    }  
    return -1;  
}
```

```
/* Operator precedence */  
int precedence(char ch){  
    if (ch == '+' || ch == '-')  
        return 1;  
    if (ch == '*' || ch == '/')  
        return 2;  
    return 0;  
}
```

Enter Infix Expression: $1*2+4/6$
Postfix Expression: $12*46/+$

```
#include <stdio.h>
#include <string.h>

#define SIZE 100

struct Stack {
    int top;
    char arr[SIZE];
};

void push(struct Stack *s, char a);
char pop(struct Stack *s);
int check(struct Stack *s);

void main()
{
    struct Stack s;
    s.top = 0;
    char st[SIZE];
    printf("Enter the String: ");
    gets(st);
    for (int i = 0; st[i] != '\0'; i++){
        push(&s, st[i]);
    }
    for (int i = 0; s.top > 0; i++)
    {
        st[i] = pop(&s);
    }
    printf("Reversed String is: %s", st);
}
```

```
/***
 * Adds elements to the top of the stack
 ***/
void push(struct Stack *s, char a)
{
    // Checks if the stack is full
    if (s->top < SIZE)
    {
        s->arr[s->top] = a;
        s->top++;
    }
    else
    {
        printf("STACK IS FULL\n");
    }
}

/***
 * Remove the last element from the stack
 ***/
char pop(struct Stack *s)
{
    //Checks if the stack is not empty
    if (s->top > 0)
    {
        s->top--;
        return s->arr[s->top];
    }
}
```

```
else
{
    printf("NO ELEMENTS IN STACK\n");
}
}
```

Enter the String: ABCD

Reversed String is: DCBA