

# Tarun Nagineni

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## Education

Bachelor of Sciences in **Computer science** with a minor in **Economics**

University of California, Davis

Anticipated Graduation Date June 2022, GPA: 3.246/4.0

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## Relevant Course Work

Programming Languages

Artificial Intelligence

Algorithm Design & Analysis  
& Data structures

Graphics design in Javascript

With shaders

Computer Networks

Operating Systems

Theory Computation

Machine Learning

Computer Architecture

Probability & Stats for  
computer science

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## Projects (For a more detailed description visit [Tarun-coding/ClassProjects \(github.com\)](https://github.com/Tarun-coding/ClassProjects))

- Building a custom shell to handle output redirection and piping.  
[ECS150/P1 at main · Tarun-coding/ECS150 \(github.com\)](https://github.com/Tarun-coding/ECS150)
  - Emulating the performance of the slotted aloha networking protocol by comparing different retransmission algorithms. [Tarun-coding/SlottedAlohaSimulator \(github.com\)](https://github.com/Tarun-coding/SlottedAlohaSimulator)
  - Building a Webapp to measure trends in crime, incarcerations and poverty rate in various states(machine learning). [nahcn/ECS171-Project \(github.com\)](https://github.com/nahcn/ECS171-Project)
  - Using minimax and alphabeta pruning algorithm to design AI for playing Connect 4.  
[Tarun-coding/ECS170 \(github.com\)](https://github.com/Tarun-coding/ECS170)
  - Construction of a model CPU using logical gates in logism.  
[Tarun-coding/ECS-154A \(github.com\)](https://github.com/Tarun-coding/ECS-154A)
  - Dealing with concurrency in programs by using the queue data structures for scheduling various threads.[ECS150/P2 at main · Tarun-coding/ECS150 \(github.com\)](https://github.com/Tarun-coding/ECS150)
  - Programming in go, lisp(functional programming language), prolog(logical programming language). [GitHub - Tarun-coding/ECS140A](https://github.com/Tarun-coding/ECS140A)
  - Graphics design in Javascript, using shaders, lighting, 3d modelling, and texture mapping ( [Tarun-coding/ECS-175 \(github.com\)](https://github.com/Tarun-coding/ECS-175))
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## Work Environment Experience

Kitchen and team member in UC Davis coffee house(01/01/2020 – 06/01/2020) and taco bell(06/01/2021 – 08/05/2021), Mail Clerk at the Tercero Service Desk (09/01/2022-current).

- Dealt with the pressures of fast paced work environment.
- Learned to prioritize tasks and work as a team in order to provide the best service with the most efficiency.
- Learned to tackle unprecedented problems: dealt with an overnight refrigerator crash by balancing work between the present day and the previous day.