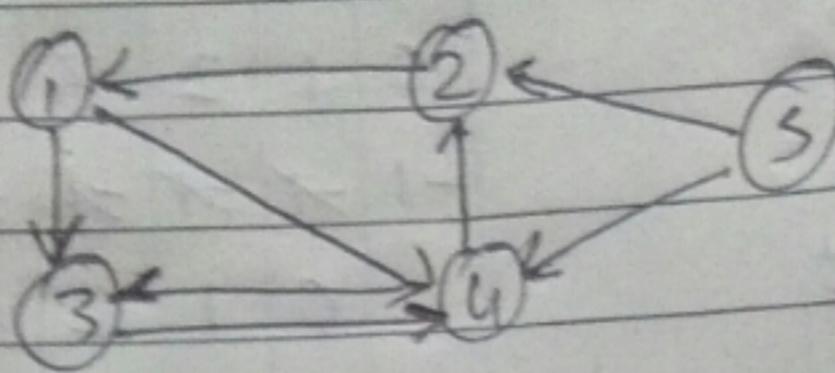


⑥ Floyd Warshall algo 4.



	1	2	3	4	5
1	0	∞	6	3	∞
2	3	0	∞	∞	∞
3	∞	∞	0	2	∞
4	0	1	1	0	∞
5	∞	4	∞	2	0

list 1 =	<table border="1"> <tr><td>0</td><td>4</td><td>4</td><td>3</td><td>∞</td></tr> <tr><td>3</td><td>0</td><td>∞</td><td>∞</td><td>∞</td></tr> <tr><td>∞</td><td>∞</td><td>0</td><td>2</td><td>∞</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>0</td><td>∞</td></tr> <tr><td>∞</td><td>4</td><td>∞</td><td>2</td><td>0</td></tr> </table>	0	4	4	3	∞	3	0	∞	∞	∞	∞	∞	0	2	∞	0	1	1	0	∞	∞	4	∞	2	0
0	4	4	3	∞																						
3	0	∞	∞	∞																						
∞	∞	0	2	∞																						
0	1	1	0	∞																						
∞	4	∞	2	0																						

list 2 =	<table border="1"> <tr><td>0</td><td>4</td><td>4</td><td>3</td><td>∞</td></tr> <tr><td>3</td><td>0</td><td>7</td><td>6</td><td>∞</td></tr> <tr><td>∞</td><td>∞</td><td>0</td><td>2</td><td>∞</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>0</td><td>∞</td></tr> <tr><td>∞</td><td>4</td><td>∞</td><td>2</td><td>0</td></tr> </table>	0	4	4	3	∞	3	0	7	6	∞	∞	∞	0	2	∞	0	1	1	0	∞	∞	4	∞	2	0
0	4	4	3	∞																						
3	0	7	6	∞																						
∞	∞	0	2	∞																						
0	1	1	0	∞																						
∞	4	∞	2	0																						

list 3 →	<table border="1"> <tr><td>0</td><td>4</td><td>4</td><td>3</td><td>∞</td></tr> <tr><td>3</td><td>0</td><td>7</td><td>6</td><td>∞</td></tr> <tr><td>2</td><td>3</td><td>0</td><td>2</td><td>∞</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>0</td><td>∞</td></tr> <tr><td>∞</td><td>4</td><td>∞</td><td>2</td><td>0</td></tr> </table>	0	4	4	3	∞	3	0	7	6	∞	2	3	0	2	∞	0	1	1	0	∞	∞	4	∞	2	0
0	4	4	3	∞																						
3	0	7	6	∞																						
2	3	0	2	∞																						
0	1	1	0	∞																						
∞	4	∞	2	0																						

list 4 =	<table border="1"> <tr><td>0</td><td>4</td><td>4</td><td>3</td><td>∞</td></tr> <tr><td>3</td><td>0</td><td>2</td><td>6</td><td>∞</td></tr> <tr><td>2</td><td>3</td><td>0</td><td>2</td><td>∞</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>0</td><td>∞</td></tr> <tr><td>∞</td><td>4</td><td>∞</td><td>2</td><td>0</td></tr> </table>	0	4	4	3	∞	3	0	2	6	∞	2	3	0	2	∞	0	1	1	0	∞	∞	4	∞	2	0
0	4	4	3	∞																						
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∞	4	∞	2	0																						

list 5 →	<table border="1"> <tr><td>0</td><td>4</td><td>4</td><td>3</td><td>∞</td></tr> <tr><td>3</td><td>0</td><td>7</td><td>6</td><td>∞</td></tr> <tr><td>2</td><td>3</td><td>0</td><td>2</td><td>∞</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>0</td><td>∞</td></tr> <tr><td>2</td><td>3</td><td>3</td><td>2</td><td>0</td></tr> </table>	0	4	4	3	∞	3	0	7	6	∞	2	3	0	2	∞	0	1	1	0	∞	2	3	3	2	0
0	4	4	3	∞																						
3	0	7	6	∞																						
2	3	0	2	∞																						
0	1	1	0	∞																						
2	3	3	2	0																						

final matrix after 5th iteration
but still many PEs

<table border="1"> <tr><td>0</td><td>4</td><td>4</td><td>3</td><td>∞</td></tr> <tr><td>3</td><td>0</td><td>7</td><td>6</td><td>∞</td></tr> <tr><td>2</td><td>3</td><td>0</td><td>2</td><td>∞</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>0</td><td>∞</td></tr> <tr><td>2</td><td>3</td><td>3</td><td>2</td><td>0</td></tr> </table>	0	4	4	3	∞	3	0	7	6	∞	2	3	0	2	∞	0	1	1	0	∞	2	3	3	2	0	
0	4	4	3	∞																						
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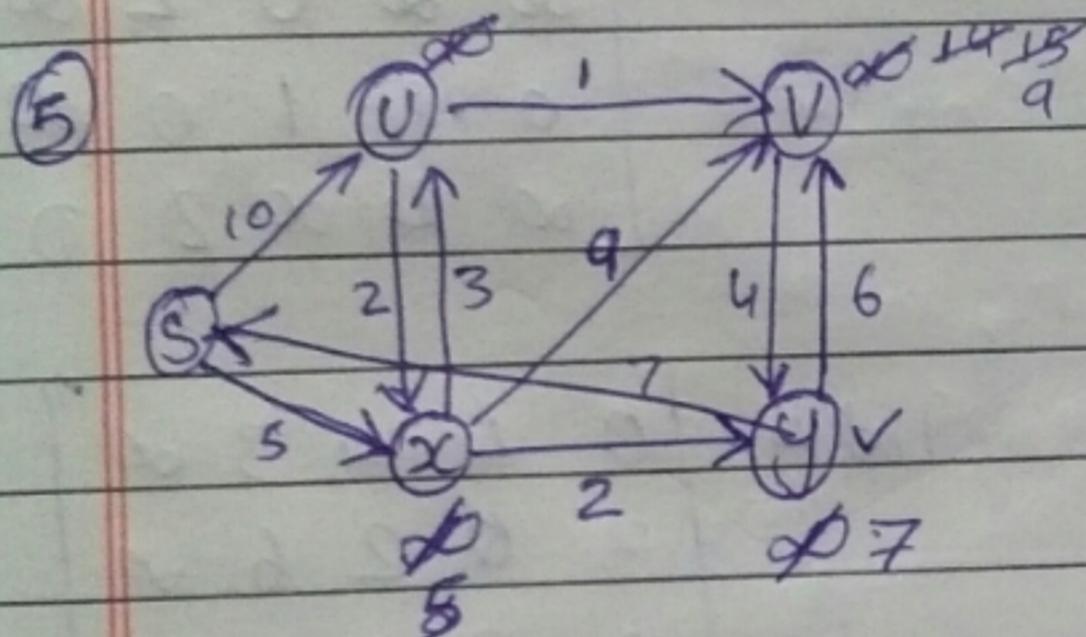
$$TC = O(V^3)$$

Weight table 1

Put due 7

0	1	2	3	4	5	6	7	8
∞	∞	∞	∞	∞	∞	∞	∞	∞
0	4	8	∞	∞	∞	8	∞	7
7	∞	4	∞	8	2			
7	∞	4	6	7				
7	10		2	7				
7	10			1				
9								

0	1	2	3	4	5	6	7	8
-1	-1	-1	-1	-1	-1	-1	-1	-1
0	1	2	5	2	8	0	2	
3	5	8						
7								



Dijkshis Also → node short distan

U	8
V	9
X	5
Y	7

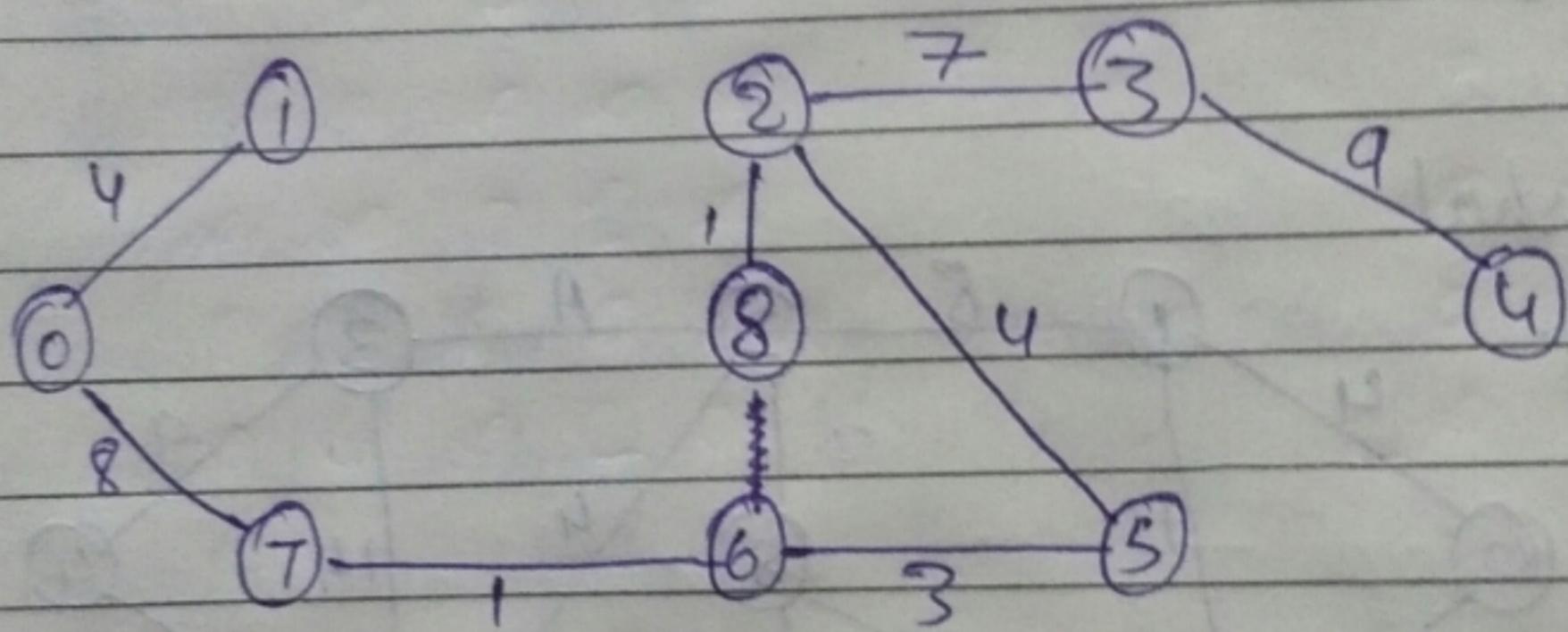
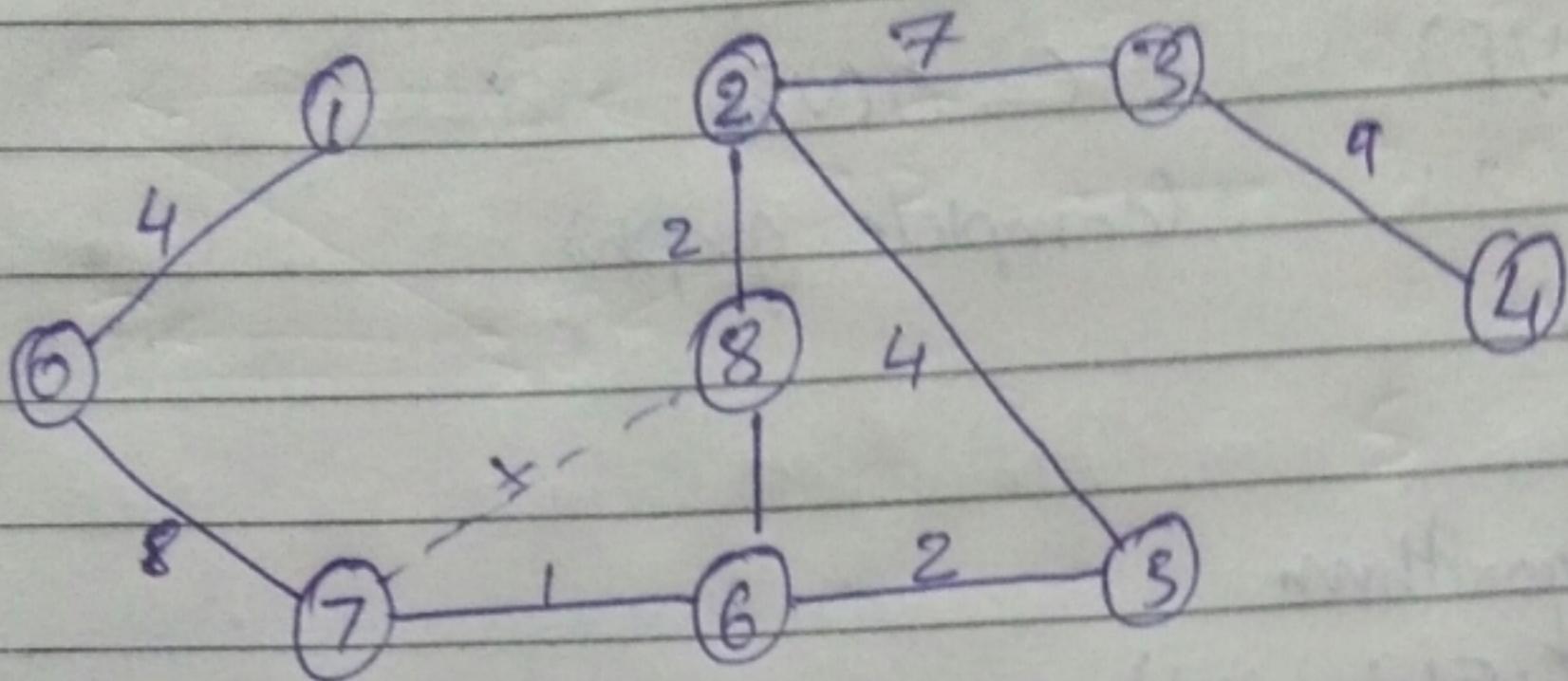
Bellmentod
Nodes
far

	S	U	V	X	Y
Iteratu	0	∞	8	∞	5
steeds	0	8	9	5	7

Iterat
steedsAfter 2nd iteration we that
then has been no change in

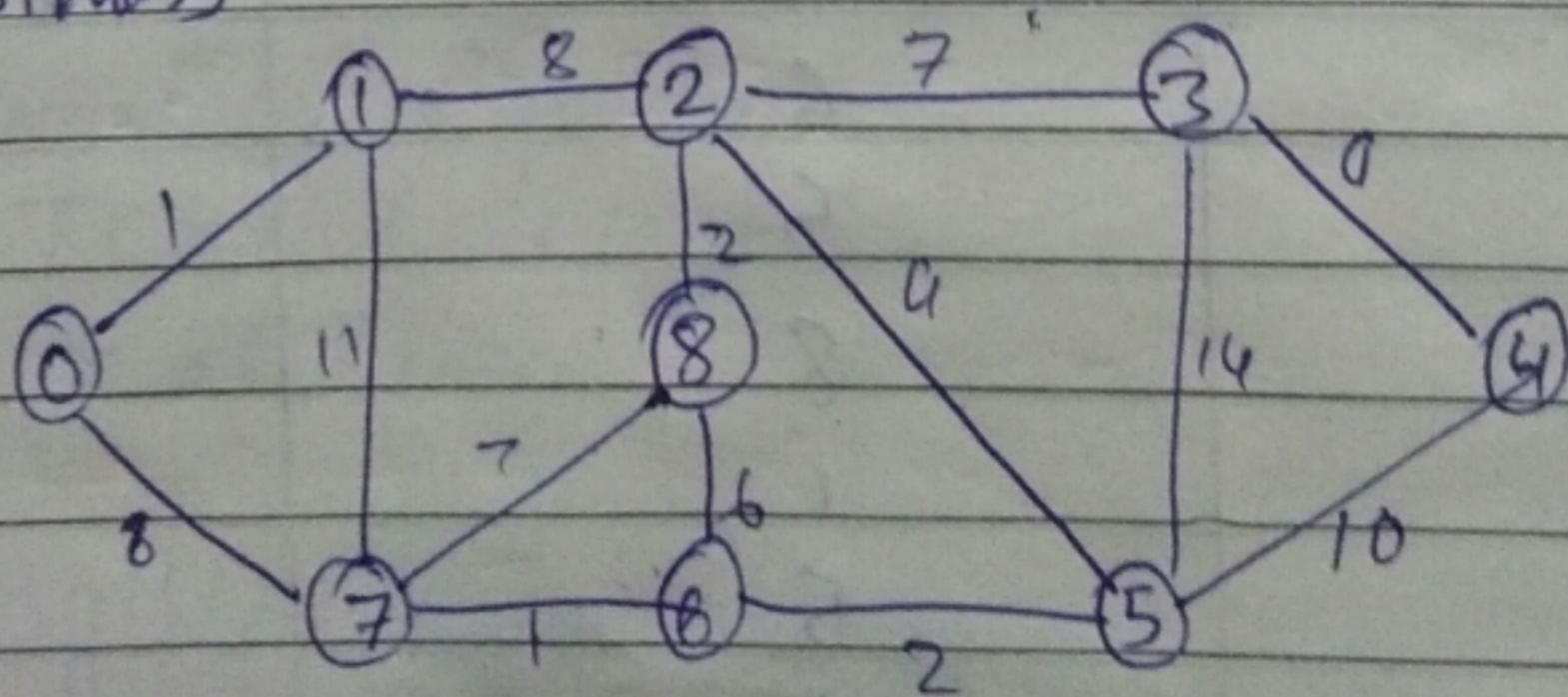
node	shortest path
U	8
V	9
X	5
Y	7

Put the edge



$$\therefore \text{Total weight} = 37$$

(2) - Prim's



③ Bellmann Ford's Algorithms

$$TC = O(VE)$$

$$TC = O(V^3)$$

$$SC = O(V)$$

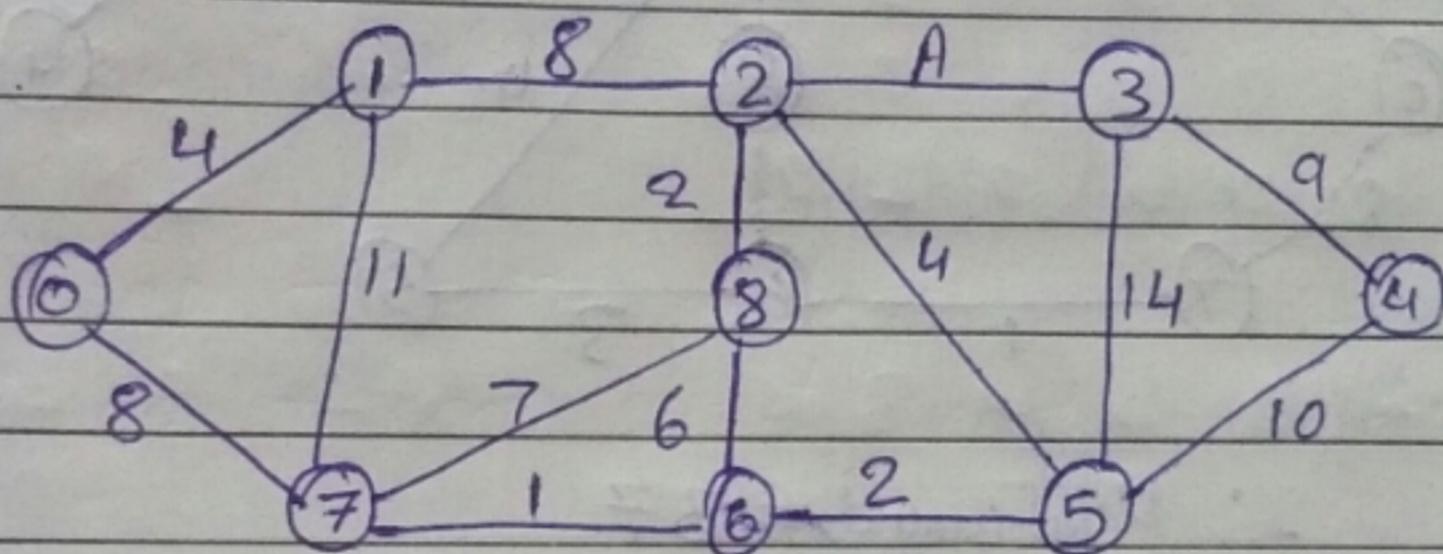
(complete graph)

④ Minis Algorithm

$$TC = O(|E| \log |V|)$$

$$SC = O(|V|)$$

Q3 Krushkal



$U(1st\ Node)$	$V(2nd\ node)$	$U-V\ edge\ weight.$
7	6	1
6	5	2
2	8	2
0	1	4
2	5	4
8	6	6
8	3	7
7	8	7
0	7	8
1	2	8
3	4	9
5	4	10
	7	11
	5	14

DAA Tutorial 6

NAME - TARUN KUMAR DHIMAN

ROLL NO - 1918917

Sec - IT

- ① A minimum spanning tree is a tree in which the sum of the weight of the edges is as minimum as possible, connecting all the vertices in the tree.

Application of MST:

- 1) ~~Telephone~~ wiring system through different ideology
- 2) Electrical network design
- 3) electric analysis
- 4) traveling salesman problem
- 5) handwriting recognition
- 6) image segmentation.

- ② Kruskal's Algorithm.

$$TC = O(|E| \log |E|)$$

$$SC = O(|V|)$$

- ③ Dijkstra's Algorithm

$$TC = O(V^2)$$

(moust a digit array)

$$SC = O(V^2)$$

$$TC = O(E + V \log V)$$

(Fibonacci heap PCL)

$$TC = O(E \log V)$$

(binary heap as PCL)