

What is Perceptron Activation Function ?

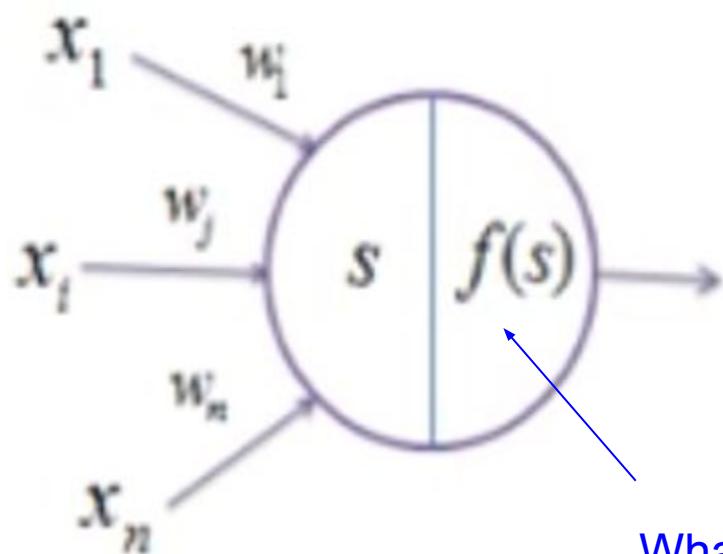
Created and Presented By:

Dr.Mydhili K Nair

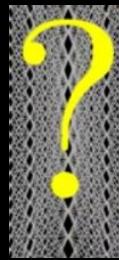
Professor

Dept of ISE, MSRIT

For: Sem 6 Elective Class on Machine Learning(Jan-May 2019)

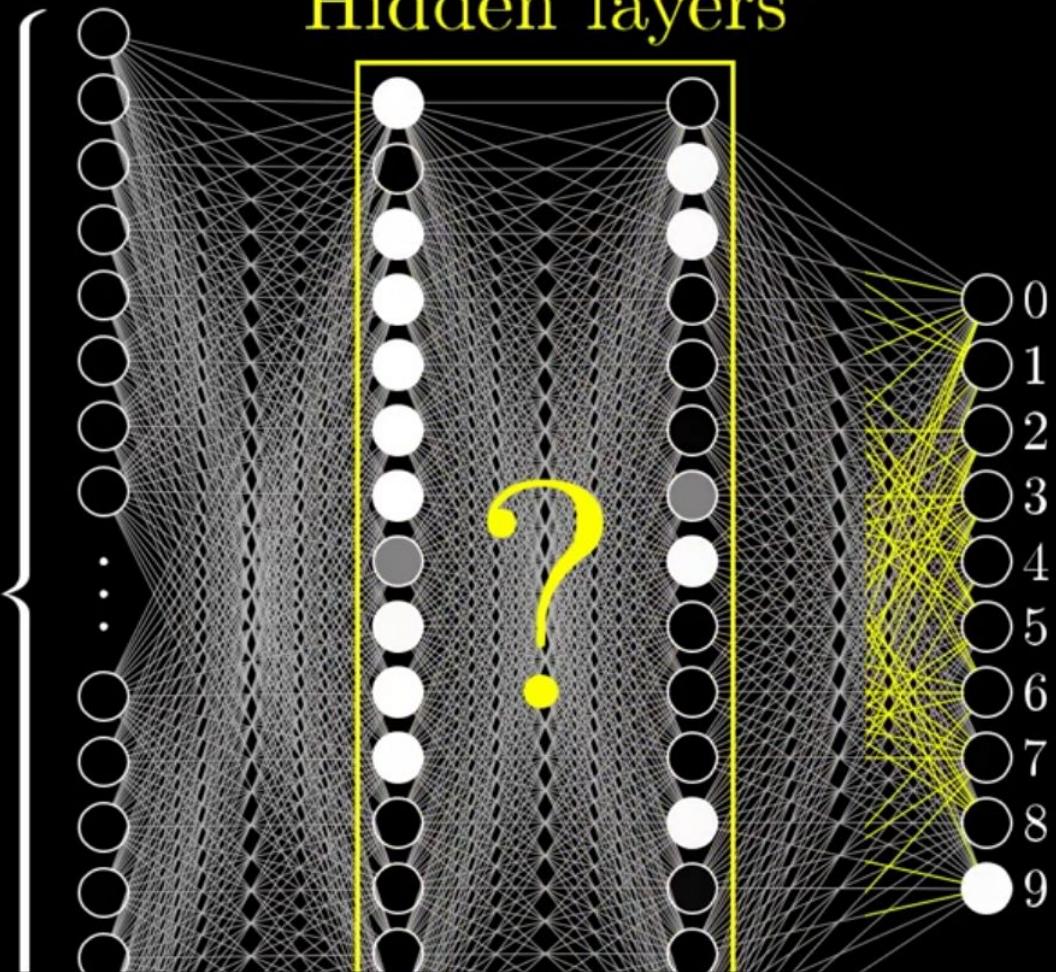


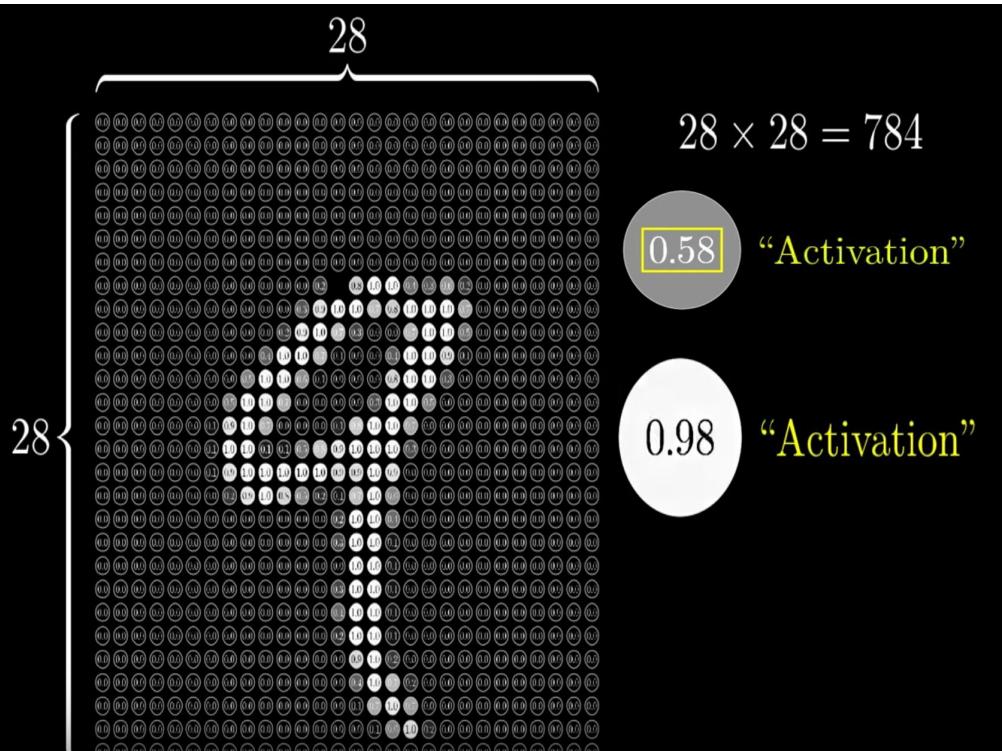
What is this?
Why do we need this?

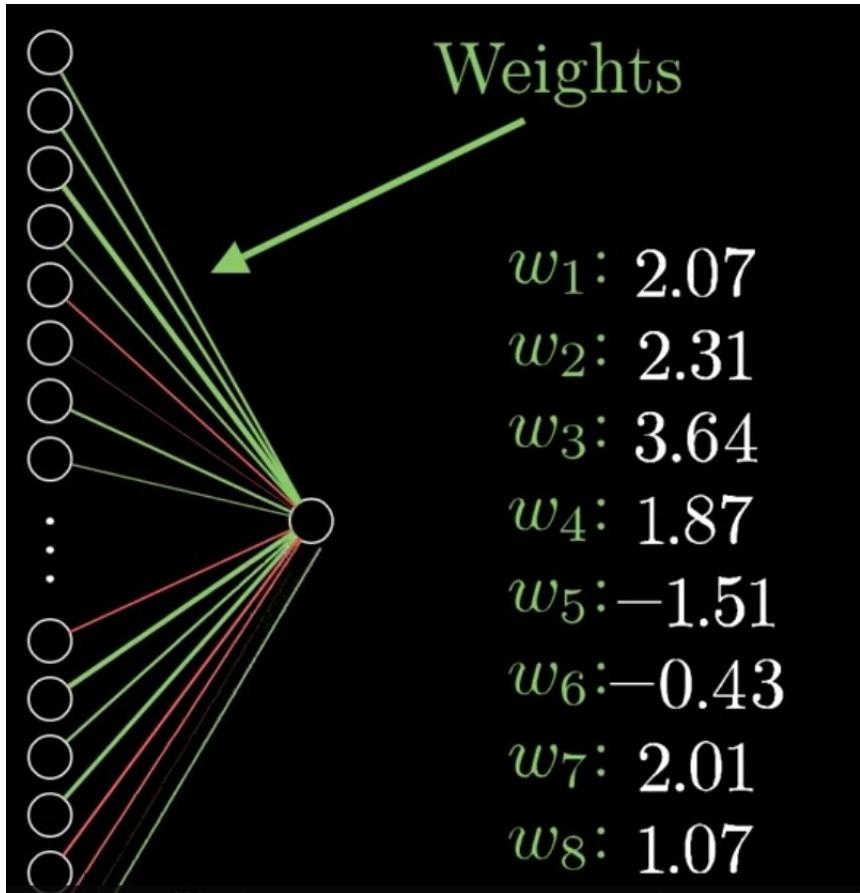


784

“Hidden layers”

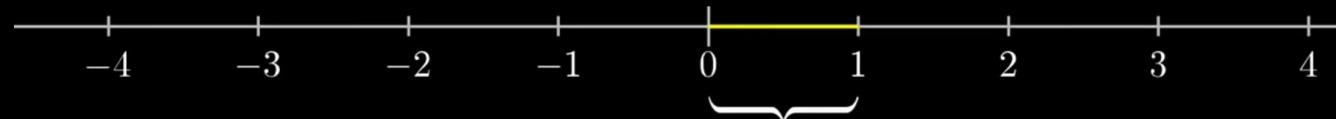






“Weights” can be equated to the “strength” between the neuron and the inputs connected to it.

$$w_1a_1 + w_2a_2 + w_3a_3 + w_4a_4 + \cdots + w_na_n$$



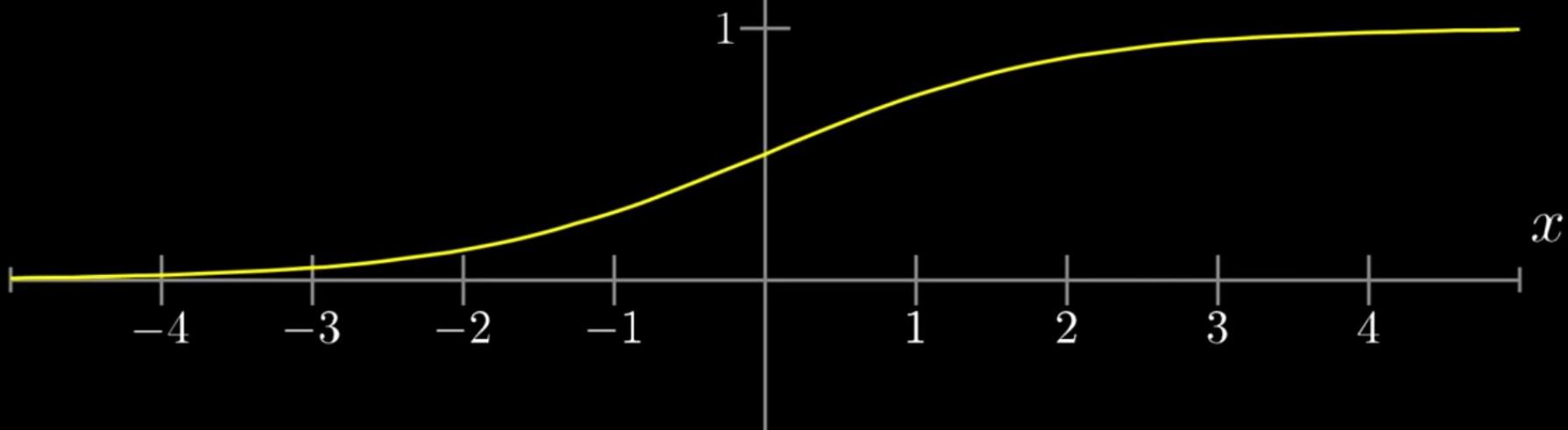
Activations should be in this range



Activation Function helps to **squeeze** the values got within the range from 0 to 1.

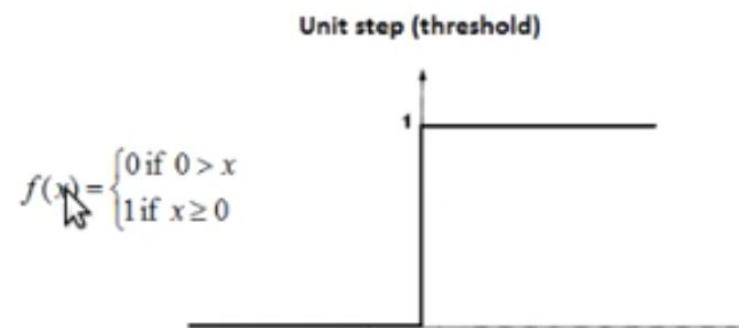
Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



Unit step (threshold)

- The output is set at one of two levels, depending on whether the total input is greater than or less than some threshold value.

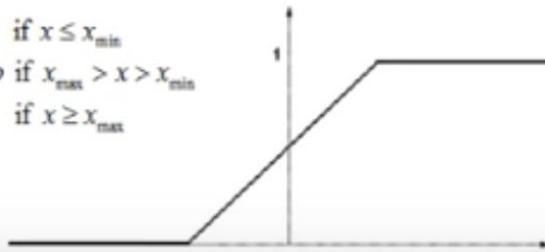


Piecewise Linear

- The output is proportional to the total weighted output.

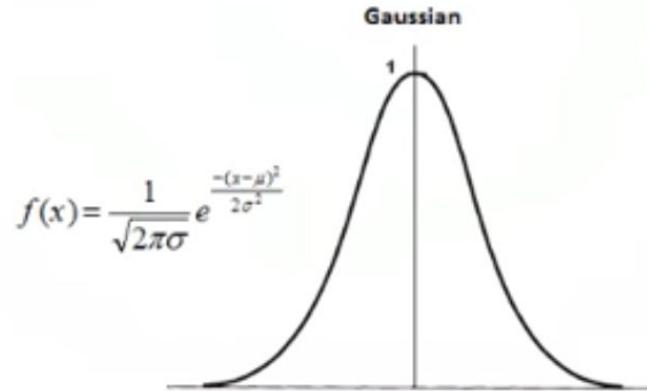
Piecewise Linear

$$f(x) = \begin{cases} 0 & \text{if } x \leq x_{\min} \\ mx + b & \text{if } x_{\max} > x > x_{\min} \\ 1 & \text{if } x \geq x_{\max} \end{cases}$$



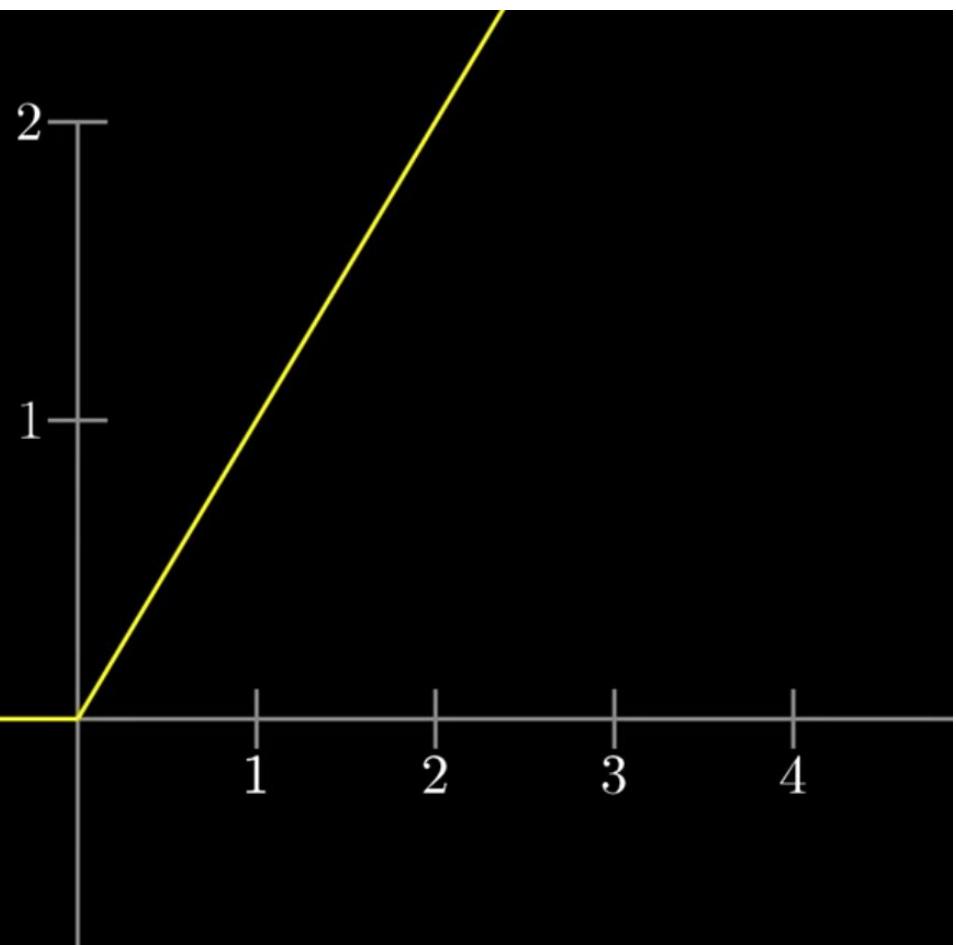
Gaussian

- Gaussian functions are bell-shaped curves that are continuous. The node output (high/low) is interpreted in terms of class membership (1/0), depending on how close the net input is to a chosen value of average.



Rectified linear unit

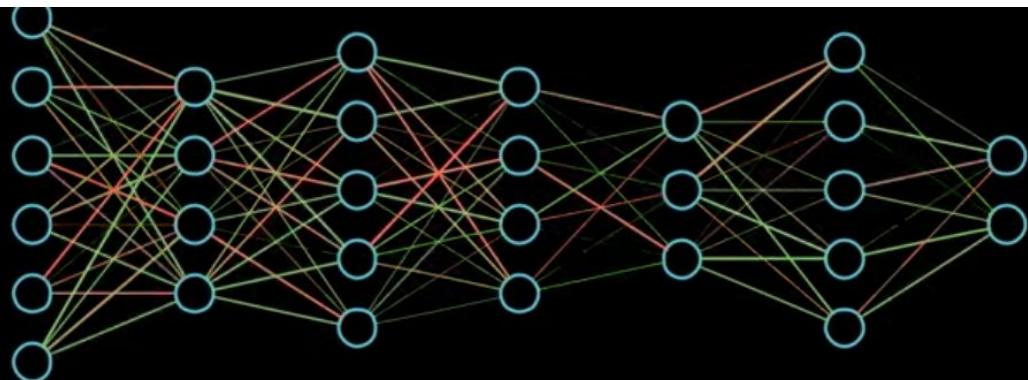
$$\text{ReLU}(a) = \max(0, a)$$



Slow learner



Sigmoid



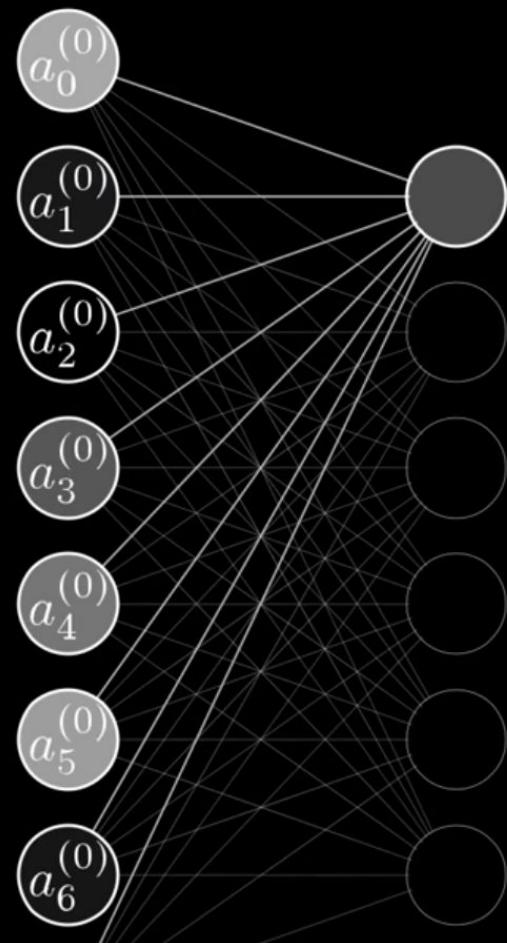
ReLU

Very Fast Learner

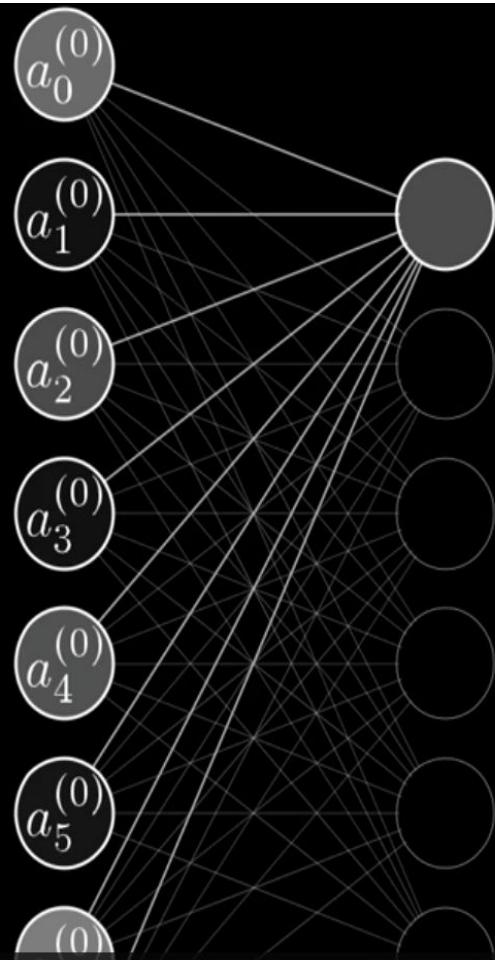
Sigmoid

$$a_0^{(1)} = \sigma(w_{0,0} a_0^{(0)} + w_{0,1} a_1^{(0)} + \dots + w_{0,n} a_n^{(0)} + b_0)$$

Bias



$$\begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix}$$



Sigmoid

$$a_0^{(1)} = \sigma \left(w_{0,0} a_0^{(0)} + w_{0,1} a_1^{(0)} + \cdots + w_{0,n} a_n^{(0)} + b_0 \right)$$

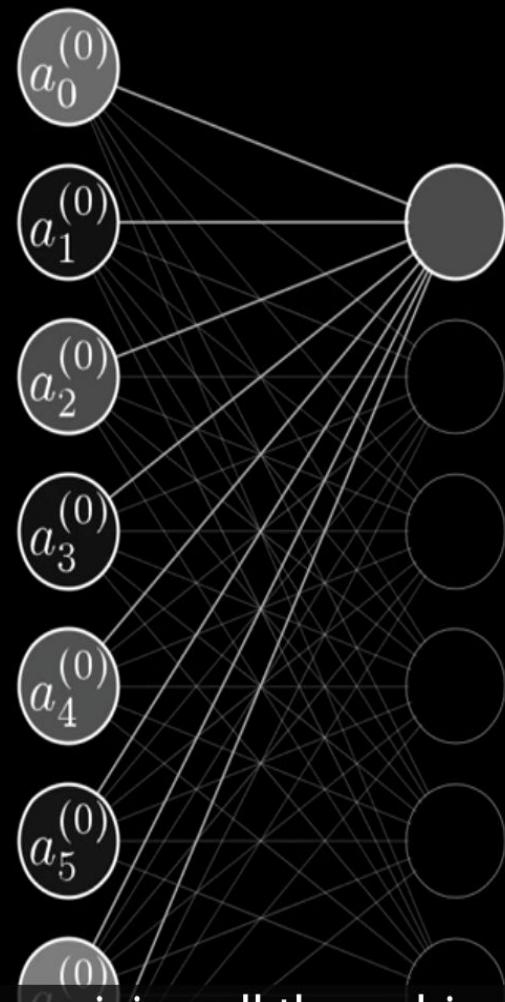
Bias

$$\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix}$$

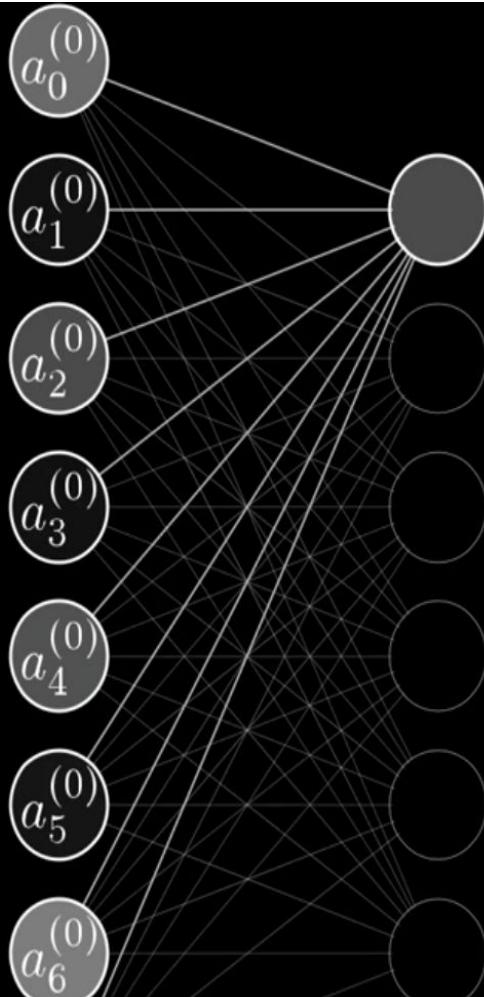
Sigmoid

$$a_0^{(1)} = \sigma(w_{0,0} a_0^{(0)} + w_{0,1} a_1^{(0)} + \dots + w_{0,n} a_n^{(0)} + b_0)$$

Bias



$$\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix} + \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_n \end{bmatrix}$$



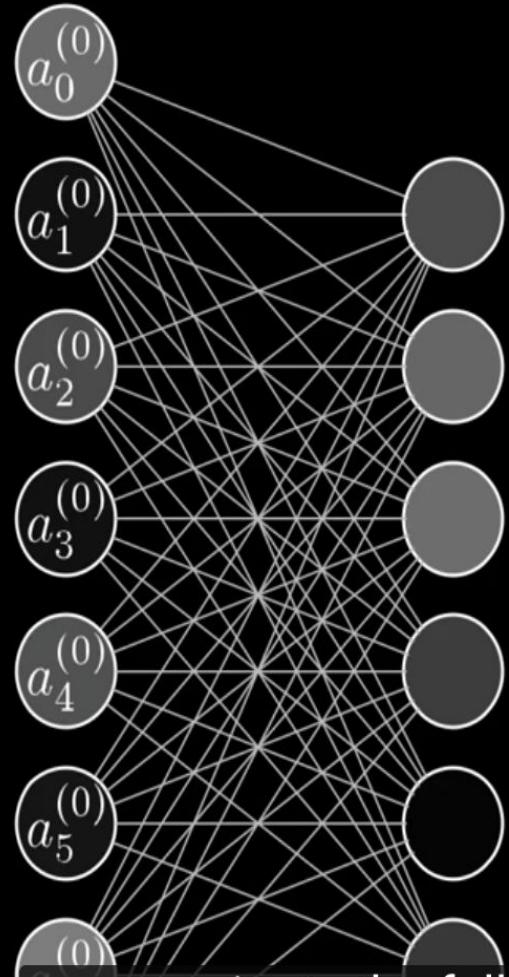
Sigmoid

$$a_0^{(1)} = \sigma \left(w_{0,0} a_0^{(0)} + w_{0,1} a_1^{(0)} + \cdots + w_{0,n} a_n^{(0)} + b_0 \right)$$

↑
Bias

$$\sigma \left(\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix} + \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_n \end{bmatrix} \right)$$

$$\sigma \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{bmatrix} \sigma(x) \\ \sigma(y) \\ \sigma(z) \end{bmatrix}$$



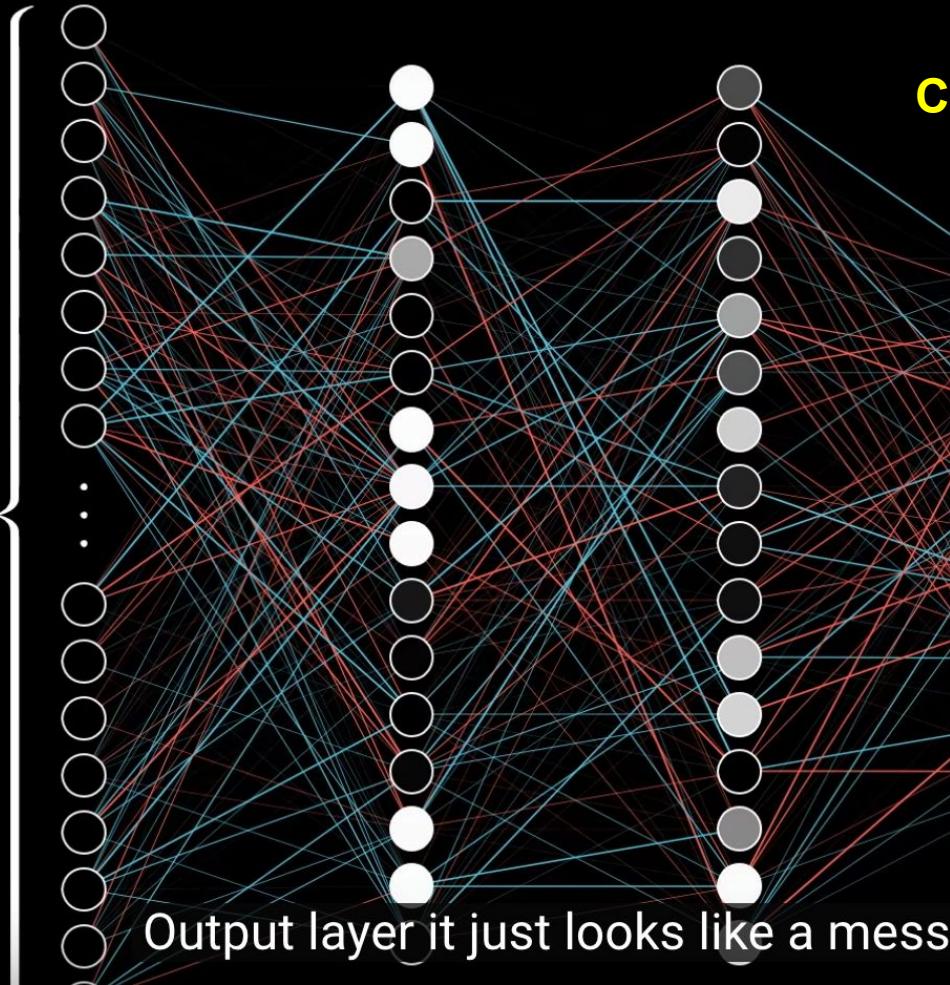
$$\mathbf{a}^{(1)} = \sigma(\mathbf{W}\mathbf{a}^{(0)} + \mathbf{b})$$

$$\sigma \left(\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix} + \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_n \end{bmatrix} \right)$$



3

784



COST FUNCTION

0
1
2
3
4
5
6
7
8
9



- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9

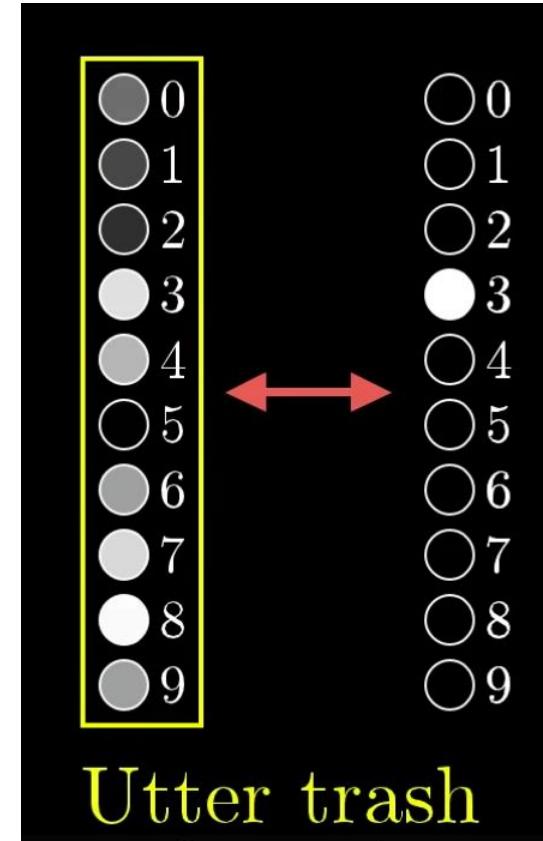
Utter trash

Cost of

3

Least Square Error as Cost Function

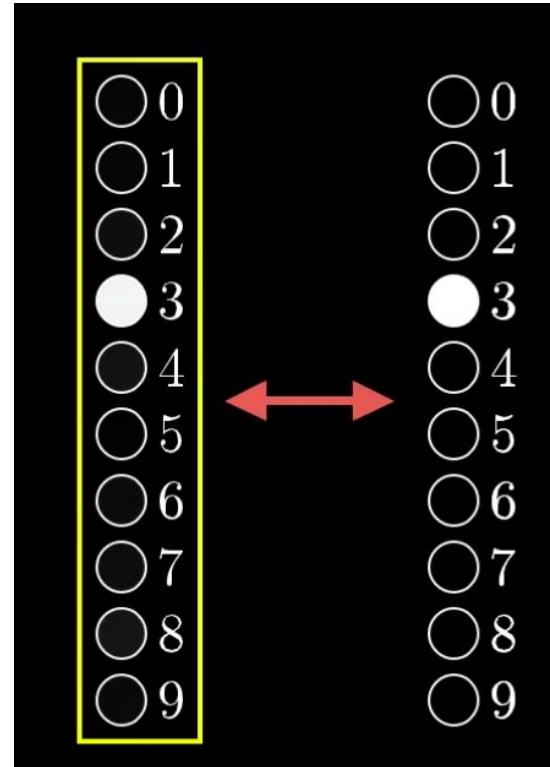
$$3.37 \left\{ \begin{array}{l} 0.1863 \leftarrow (0.43 - 0.00)^2 + \\ 0.0809 \leftarrow (0.28 - 0.00)^2 + \\ 0.0357 \leftarrow (0.19 - 0.00)^2 + \\ 0.0138 \leftarrow (0.88 - 1.00)^2 + \\ 0.5242 \leftarrow (0.72 - 0.00)^2 + \\ 0.0001 \leftarrow (0.01 - 0.00)^2 + \\ 0.4079 \leftarrow (0.64 - 0.00)^2 + \\ 0.7388 \leftarrow (0.86 - 0.00)^2 + \\ 0.9817 \leftarrow (0.99 - 0.00)^2 + \\ 0.3998 \leftarrow (0.63 - 0.00)^2 \end{array} \right.$$

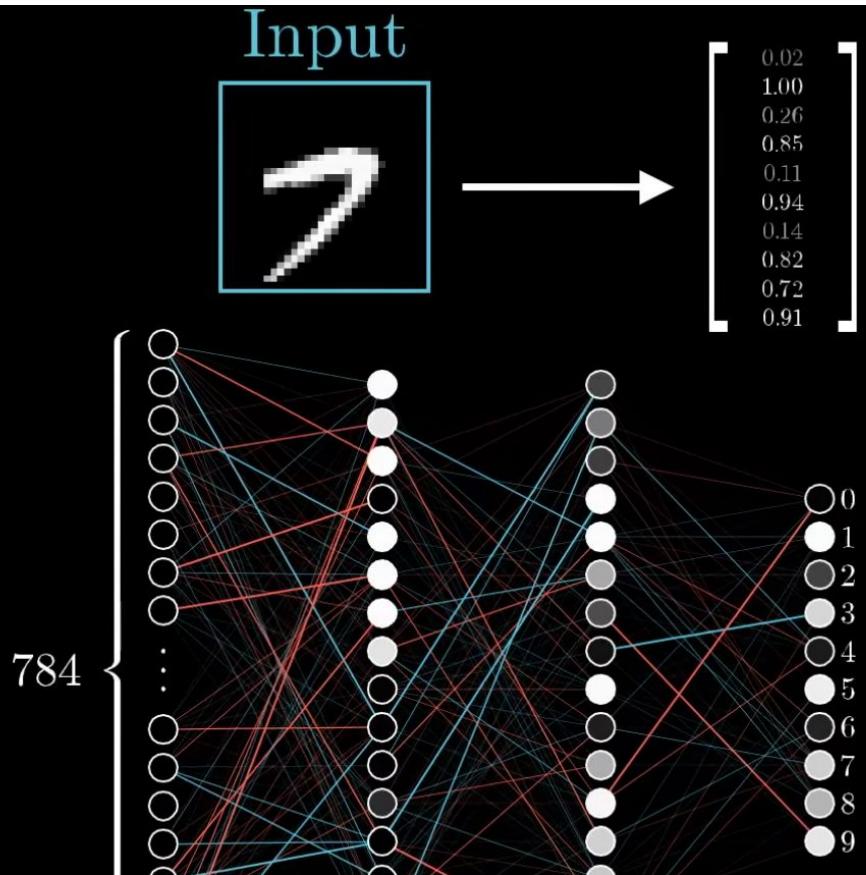


Cost of

3

$$0.03 \left\{ \begin{array}{l} 0.0006 \leftarrow (0.02 - 0.00)^2 + \\ 0.0007 \leftarrow (0.03 - 0.00)^2 + \\ 0.0039 \leftarrow (0.06 - 0.00)^2 + \\ 0.0009 \leftarrow (0.97 - 1.00)^2 + \\ 0.0055 \leftarrow (0.07 - 0.00)^2 + \\ 0.0004 \leftarrow (0.02 - 0.00)^2 + \\ 0.0022 \leftarrow (0.05 - 0.00)^2 + \\ 0.0033 \leftarrow (0.06 - 0.00)^2 + \\ 0.0072 \leftarrow (0.08 - 0.00)^2 + \end{array} \right.$$





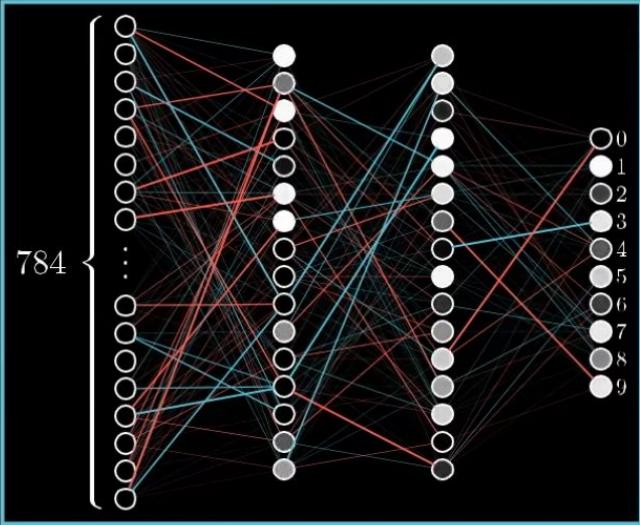
Neural network function

Input: 784 numbers (pixels)

Output: 10 numbers

Parameters: 13,002 weights/biases

Input



Cost: 5.4

That's a lot to think about

Cost function

Input: 13,002 weights/biases

Output: 1 number (the cost)

Parameters: Many, many, many training examples

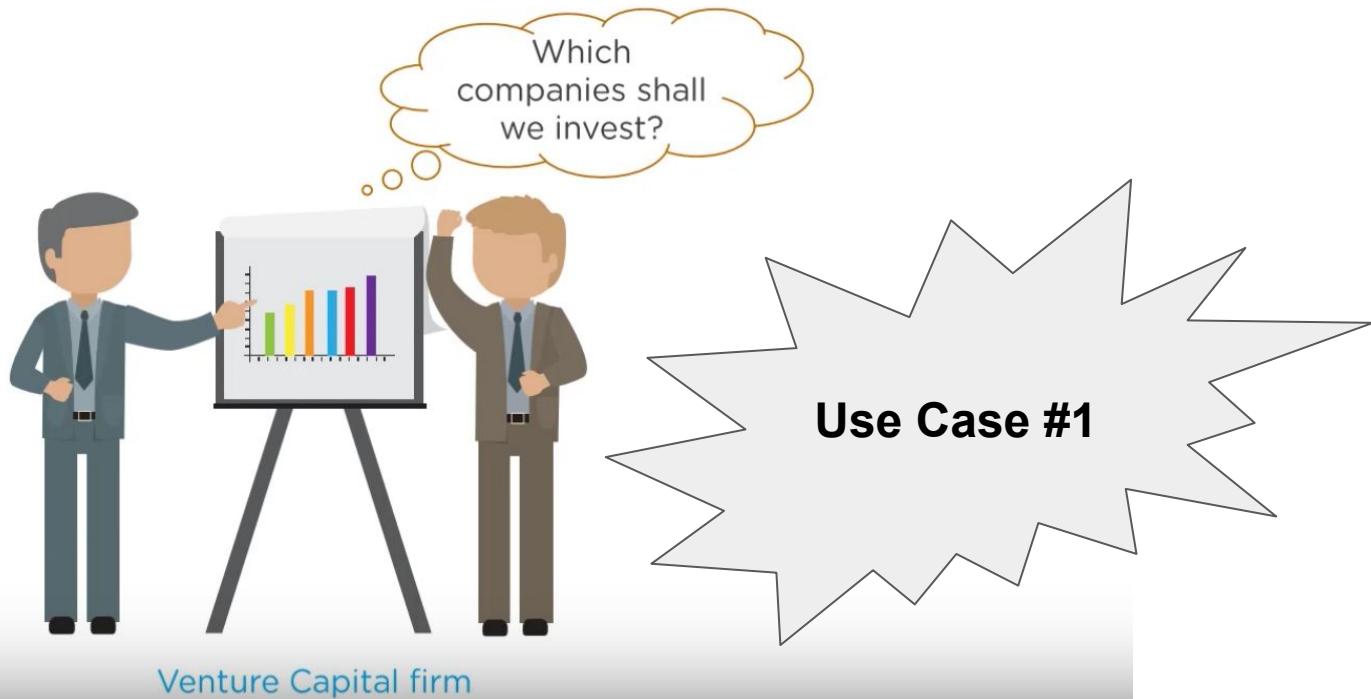
$$\left(\boxed{7}, 7 \right)$$

LINEAR REGRESSION

F

Profit Estimation of a Company

A Venture Capital firm is trying to understand which companies should they invest



Profit Estimation of a Company



Decide companies to invest

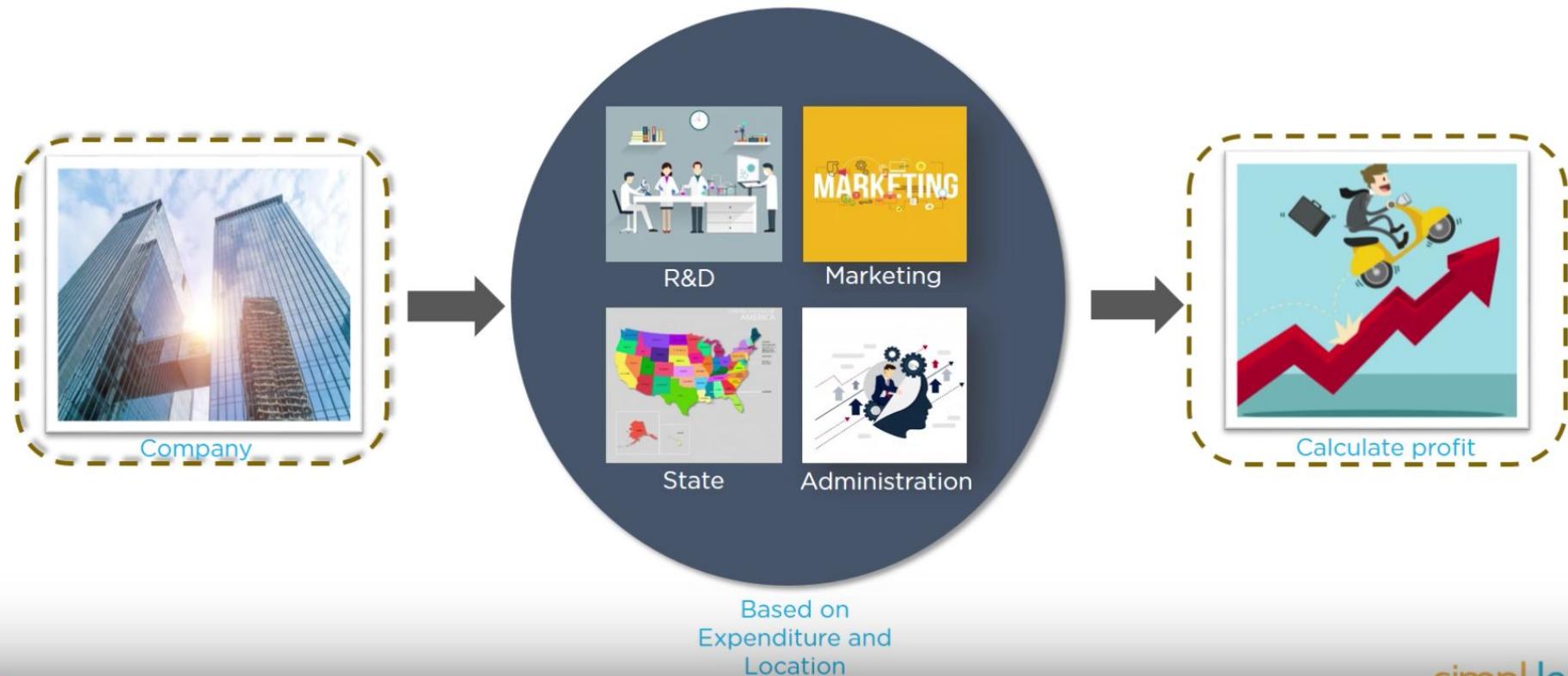


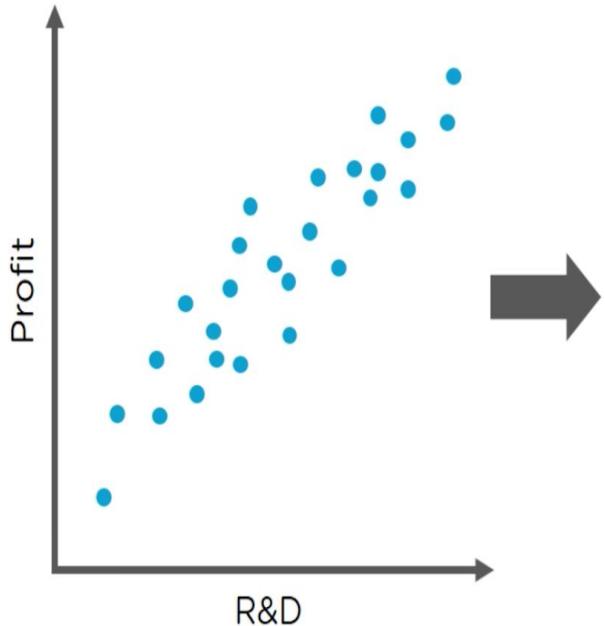
Predict the profit companies make



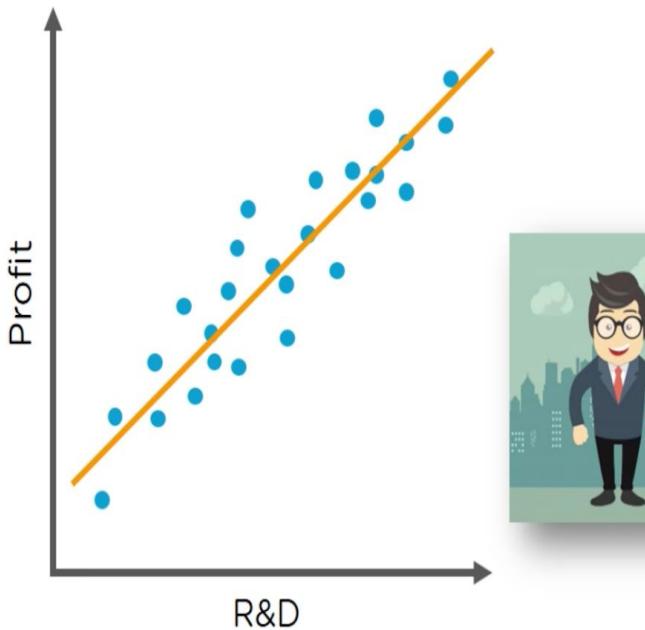
Based on companies expenses

Profit Estimation of a Company





Plot: Profit Earned Based
on R & D Expenditure



Plot: Prediction Line
to estimate profit



Crop Field



Based on Rainfall

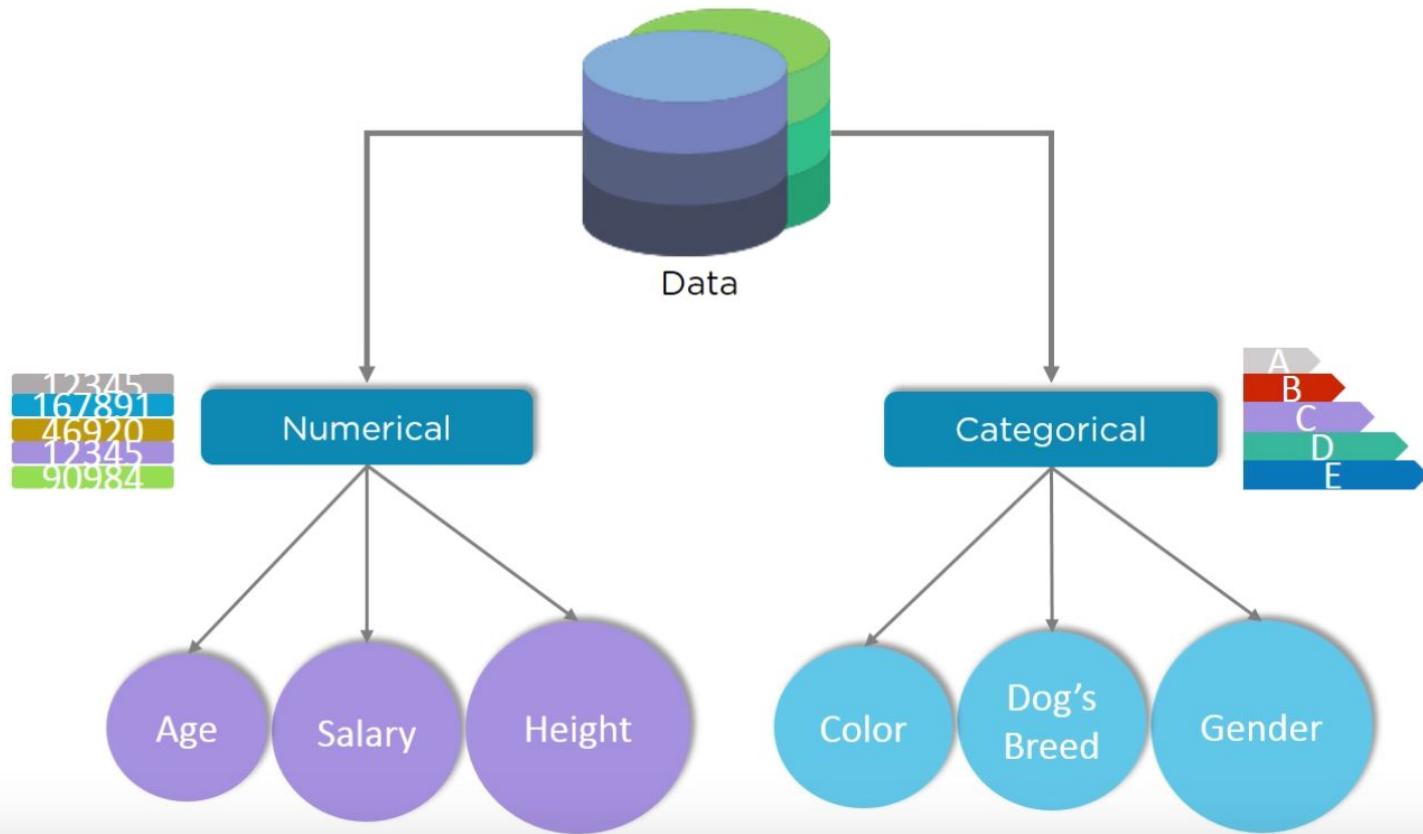


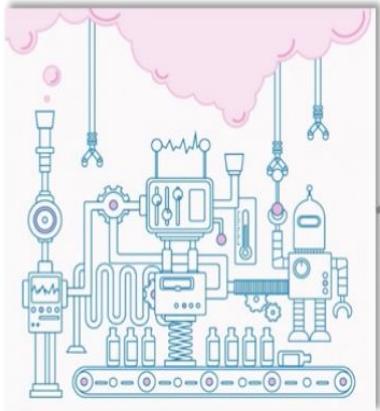
Predict crop yield

Based on the amount of rainfall, how much would be the crop yield?

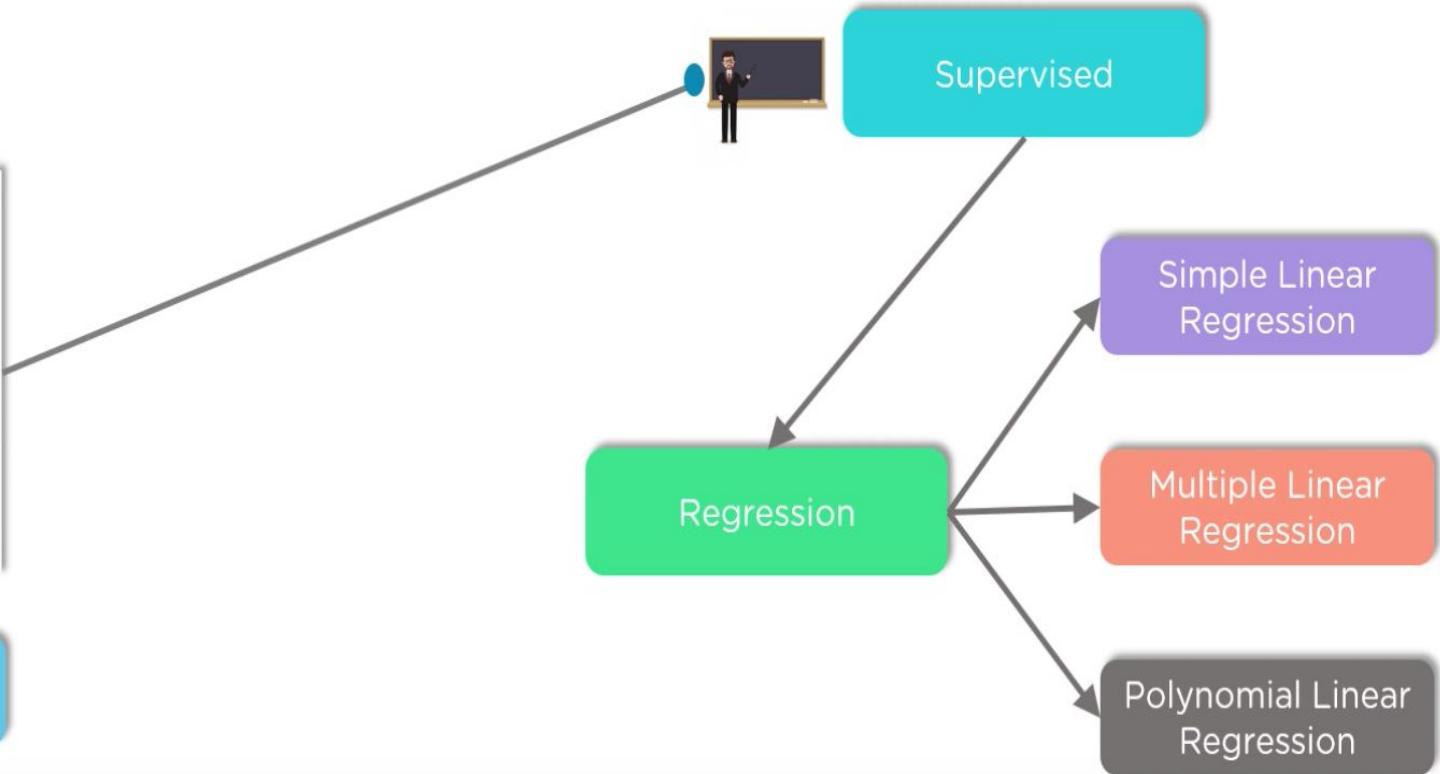


Numerical and Categorical Values





Machine Learning
Algorithms



Applications of Linear Regression



Score Prediction

To predict the number of runs a player would score in the coming matches based on previous performance

Applications of Linear Regression



Economic Growth

Used to determine the Economic Growth of a country or a state in the coming quarter, can also be used to predict the GDP of a country

Applications of Linear Regression



Product price

Can be used to predict what would be the price of a product in the future

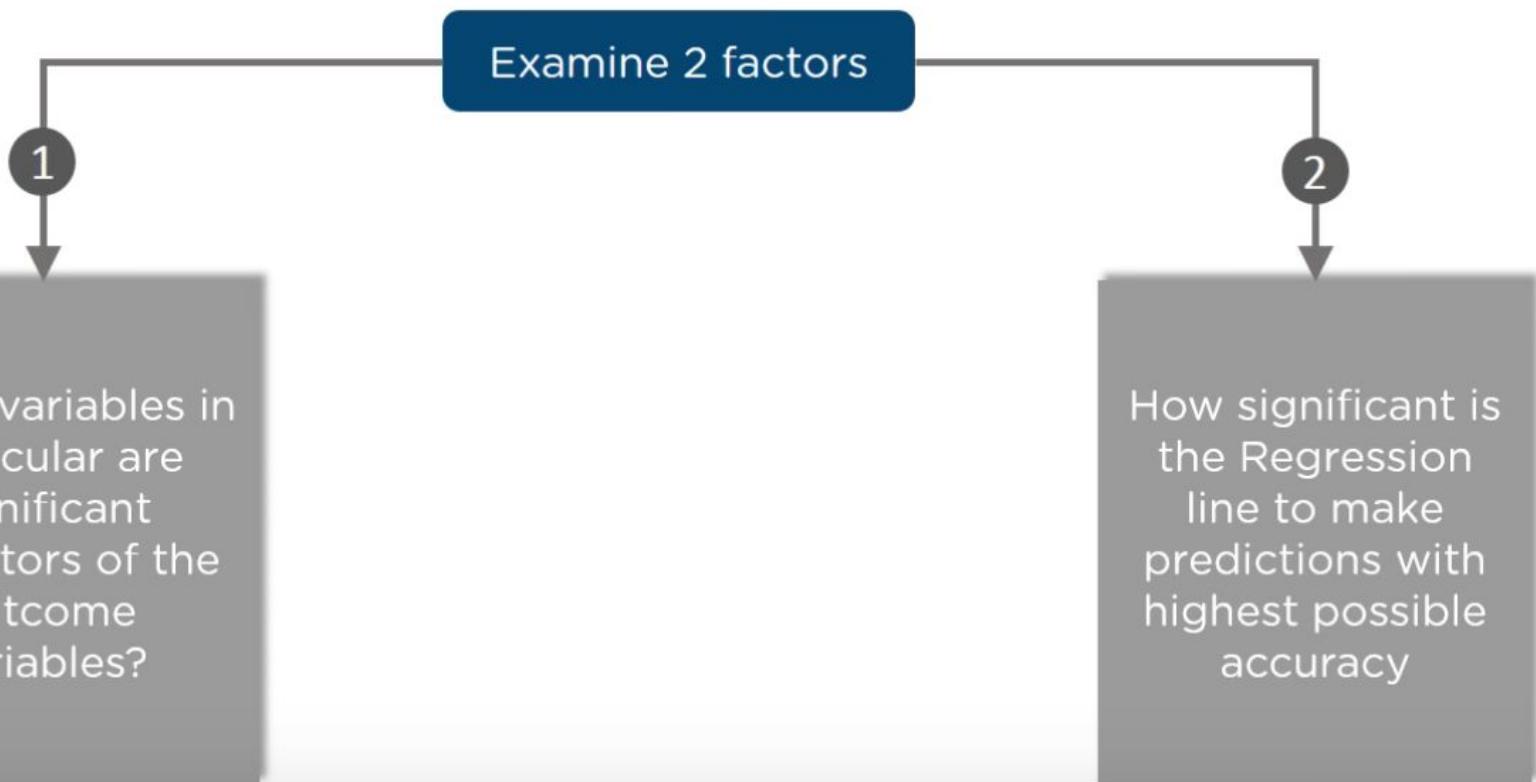
Applications of Linear Regression



Housing sales

To estimate the number of houses a builder would sell and at what price in the coming months

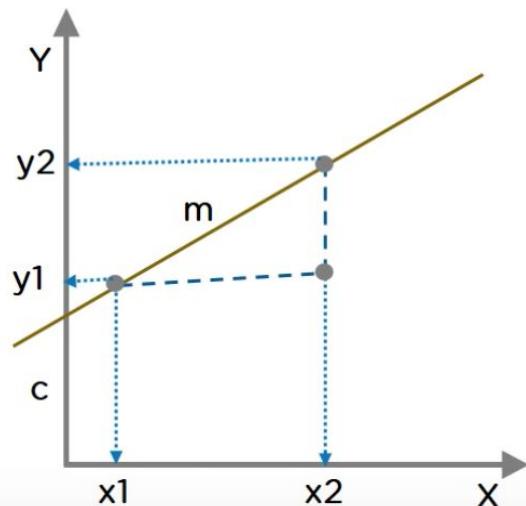
Linear Regression is a statistical model used to predict the relationship between independent and dependent variables.



Regression Equation

The simplest form of a simple linear regression equation with one dependent and one independent variable is represented by:

$$y = m * x + c$$



y ---> Dependent Variable

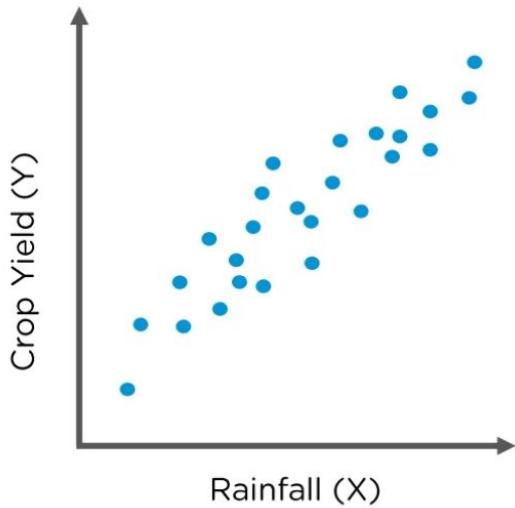
x ---> Independent Variable

m ---> Slope of the line

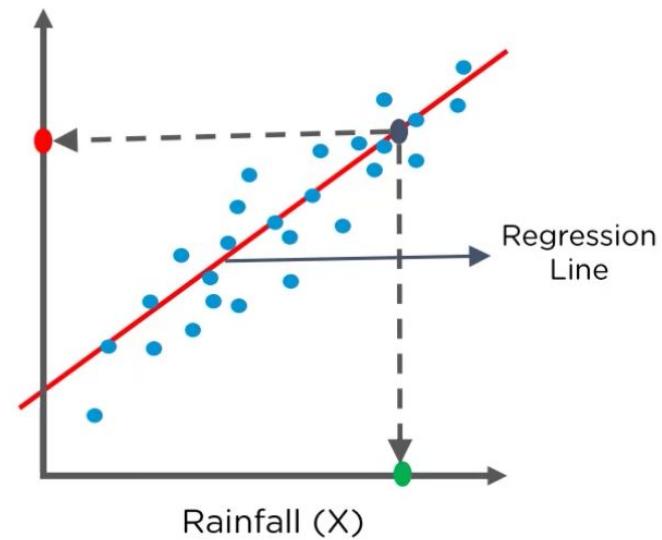
$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

c ---> Coefficient of the line

Prediction using the Regression line



Plotting the amount of Crop Yield based on the amount of Rainfall



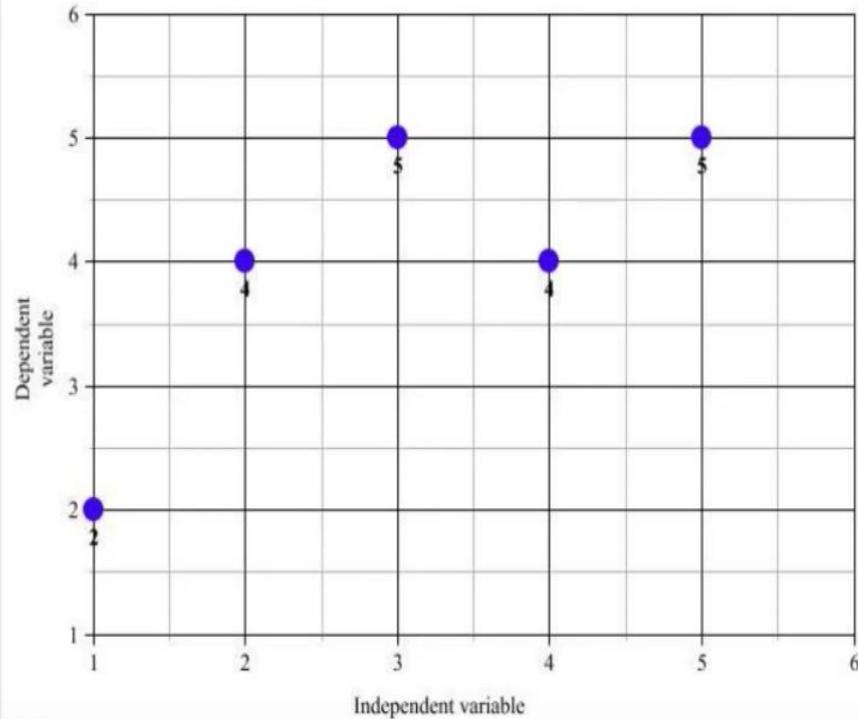
Red point on the Y axis is the amount of Yield you can expect for some amount Rainfall (X) represented by Green dot

Independent variable

Dependent variable

X	Y
1	2
2	4
3	5
4	4
5	5

Prediction using the regression line



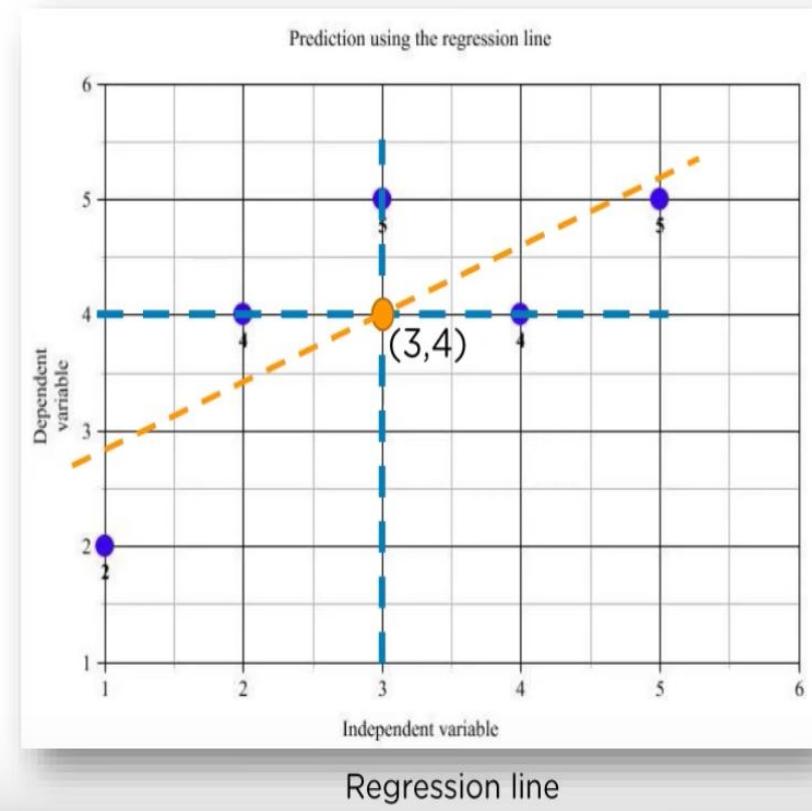
Plotting the data points

Independent variable	Dependent variable
X	Y
1	2
2	4
3	5
4	4
5	5

Mean

3

4



Drawing the equation of the Regression line

X	Y	(X ²)	(Y ²)	(X*Y)
1	2	1	4	2
2	4	4	16	8
3	5	9	25	15
4	4	16	16	16
5	5	25	25	25
$\sum = 15$	$\sum = 20$	$\sum = 55$	$\sum = 86$	$\sum = 66$

$$\begin{aligned}
 Y &= m * X + c \\
 &= 0.6 * 3 + 2.2 \\
 &= 4
 \end{aligned}$$

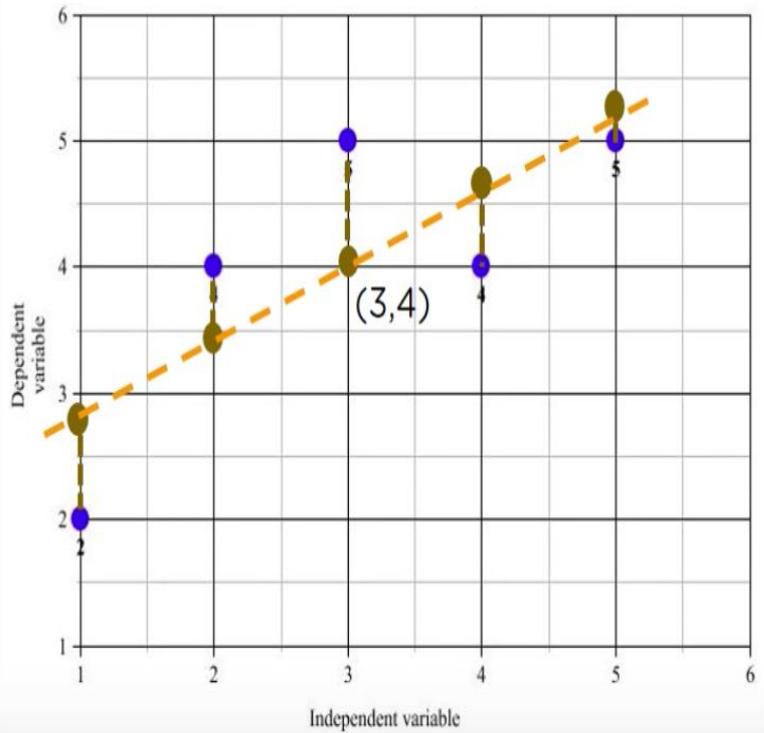
Linear equation is represented as $Y = m * X + c$

$$m = \frac{((n * \sum(X*Y)) - (\sum(X) * \sum(Y)))}{((n * \sum(X^2)) - (\sum(X)^2)} = \frac{((5 * 66) - (15 * 20))}{((5 * 55) - 225)} = 0.6$$

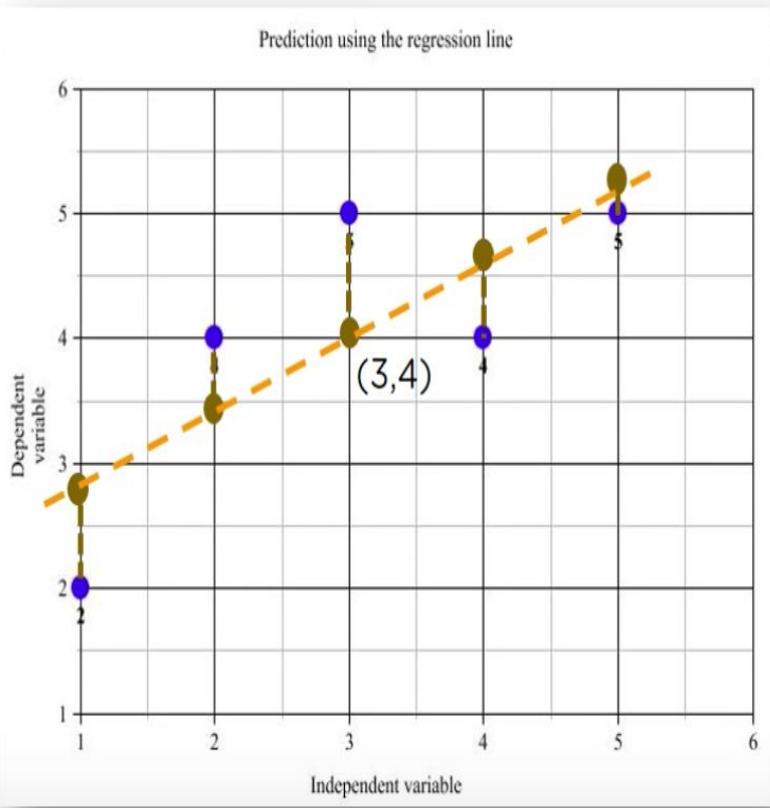
$$c = \frac{((\sum(Y) * \sum(X^2)) - (\sum(X) * \sum(X*Y))}{((n * \sum(X^2)) - (\sum(X)^2)} = 2.2$$

$$225 = 15 \times 15$$

Prediction using the regression line



Here the blue points represent the actual Y values and the brown points represent the predicted Y values. The distance between the actual and predicted values are known as *residuals or errors*. The best fit line should have the least sum of squares of these errors also known as *e square*.

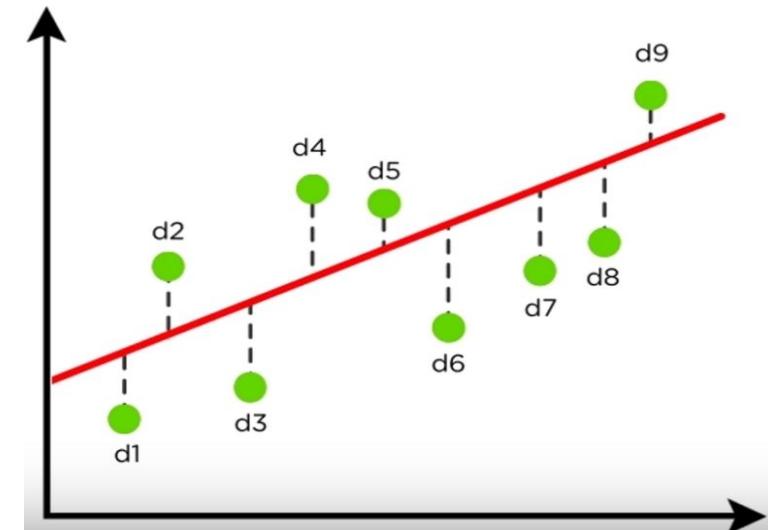
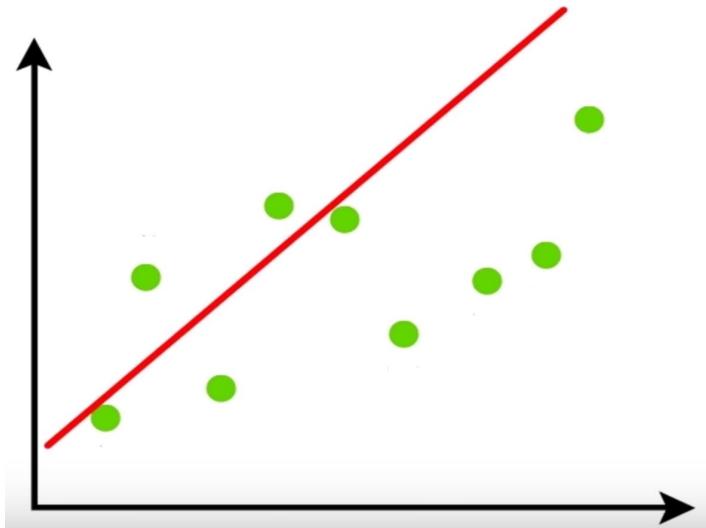


X	Y	\hat{Y}_{pred}	$(Y - \hat{Y}_{pred})$	$(Y - \hat{Y}_{pred})^2$
1	2	2.8	-0.8	0.64
2	4	3.4	0.6	0.36
3	4	4	1	1
4	4	4.6	-0.6	0.36
5	5	5.2	-0.2	0.04

$$\sum = 2.4$$

The sum of squared errors for this regression line is 2.4. We check this error for each line and conclude the best fit line having the least square value.

Sum of “Least Square Error”



$$D = D_1^2 + D_2^2 + D_3^2 + D_4^2 + D_5^2 + D_6^2 + D_7^2 + D_8^2 + D_9^2$$

Finding the Best fit line

Minimizing the Distance: There are lots of ways to minimize the distance between the line and the data points like Sum of Squared errors, Sum of Absolute errors, Root Mean Square error etc.

Example Assignment : Available as Python Code online.
(for linear regression)



1000 Companies

Based on



Expenditure

Predict



Profit

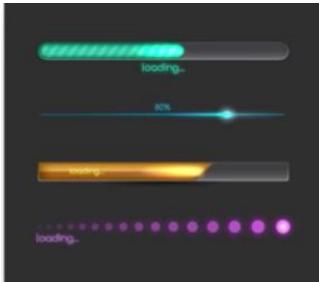
A SAMPLE CASE STUDY for LINEAR REGRESSION ASSIGNMENT

What is expected out of your Assignment ?

(Expected Steps depicted. You are to demonstrate Step #1 to Step #10, out of which Step #4 and Step #5 are optional, rest mandatory)



1. Import the libraries:



2. Load the Dataset and extract independent and dependent variables:



3. Plot the loaded data set after extracting dependant & independent variables



4. Encoding Categorical Data:



5. Avoiding Dummy Variable Trap:

Do Step #4 and Step #5 **ONLY** if required



6. Splitting the data into Train and Test set:



7. Fitting Multiple Linear Regression Model to Training set:



8. Predicting the Test set results:



9. Calculating the Coefficients and Intercepts:



10. Evaluating the model: