

# Experiment No.3 Evaluate Postfix Expression using Stack ADT. Name: Tarun Premnarayan Pathak Roll No: 38 Date of Performance: 01/08/23 Date of Submission: 08/08/23 Marks: Sign:



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# Experiment No. 3: Evaluation of Postfix Expression using stack ADT

Aim: Implementation of Evaluation of Postfix Expression using stack ADT Objective:

- 1) Understand the use of Stack.
- 2) Understand importing an ADT in an application program.
- 3) Understand the instantiation of Stack ADT in an application program.
- 4) Understand how the member functions of an ADT are accessed in an application program

### Theory:

An arithmetic expression consists of operands and operators. For a given expression in a postfix form, stack can be used to evaluate the expression. The rule is whenever an operand comes into the string, push it onto the stack and when an operator is found then the last two elements from the stack are popped and computed and the result is pushed back onto the stack. One by one the whole string of postfix expressions is parsed and the final result is obtained at an end of computation that remains in the stack.

### **Algorithm**

Step 1: Add a ")" at the end of the postfix expression

Step 2: Scan every character of the postfix expression and repeat Steps 3 and 4 until ")"is encountered

Step 3: IF an operand is encountered, push it on the stack

IF an operator 0 is encountered, then

- a. Pop the top two elements from the stack as A and B as A and B
- b. Evaluate BOA, where A is the topmost element and B is the element below A.
- c. Push the result of evaluation on the stack [END OF IF]

Step 4: SET RESULT equal to the topmost element of the stack

Step 5: EXIT

### Code:

#include <stdio.h>



#include <ctype.h>

```
#define MAXSTACK 100
#define POSTFIXSIZE 100
int stack[MAXSTACK];
int top = -1;
void push(int item)
{
if (top >= MAXSTACK - 1) {
printf("stack over flow");
return;
}
else {
top = top + 1;
stack[top] = item;
}
}
int pop()
{
int item;
if (top < 0) {
printf("stack under flow");
}
else {
item = stack[top];
```



```
top = top - 1;
return item;
}
}
void EvalPostfix(char postfix[])
{
int i;
char ch;
int val;
int A, B;
for (i = 0; postfix[i] != ')'; i++) {
ch = postfix[i];
if (isdigit(ch)) {
push(ch - '0');
}
else if (ch == '+' || ch == '-' || ch == '*' || ch == '/') {
A = pop();
B = pop();
switch (ch)
{
case '*':
val = B * A;
break;
case '/':
```



```
val = B / A;
break;
case '+':
val = B + A;
break;
case '-':
val = B - A;
break;
}
push(val);
}
}
printf(" \n Result of expression evaluation : %d \n", pop());
}
int main()
{
int i;
char postfix[POSTFIXSIZE];
printf("ASSUMPTION: There are only four operators(*, /, +, -) in an expression and operand is single
digit only.\n");
printf(" \nEnter postfix expression,\npress right parenthesis ')' for end expression : ");
for (i = 0; i <= POSTFIXSIZE - 1; i++) {
scanf("%c", &postfix[i]);
if (postfix[i] == ')')
{
```



```
break;
}

EvalPostfix(postfix);
return 0;
}
```

## **Output:**

### **Conclusion:**

1) Elaborate the evaluation of the following postfix expression in your program.

### AB+C-

- ➤ The given program is designed to evaluate postfix expressions. The expression "AB+C-" would be evaluated as follows:
  - Push 'A' onto the stack.
  - Push 'B' onto the stack.
- When encountering '+', pop 'B' and 'A' from the stack, calculate 'B + A' (which is 'B' + 'A' in this case), and push the result back onto the stack.
  - Push 'C' onto the stack.



- When encountering '-', pop 'C' and the result of the previous addition ('B' + 'A') from the stack, calculate 'C - (B + A)', and push the result back onto the stack.

After evaluating the entire expression, the program will print the result, which should be the answer to the expression "AB+C-".

2) Will this input be accepted by your program. If so, what is the output?

➤ The input "AB+C-" should be accepted by the program. The output will depend on the values of 'A', 'B', and 'C'. The program will read these values and evaluate the expression accordingly. You need to provide actual values for 'A', 'B', and 'C' during runtime for the program to calculate and display the result.