## **Experiment no:5**

```
import 'package:flutter/material.dart';
import 'package:firebase_core/firebase_core.dart';
import 'package:firebase_auth/firebase_auth.dart';
import 'package:sub/pages/signup screen.dart';
// Import screens with correct paths
import 'pages/login screen.dart';
import 'pages/signup screen.dart';
import 'pages/home screen.dart';
import 'pages/splash_screen.dart';
import 'firebase_options.dart';
void main() async {
 WidgetsFlutterBinding.ensureInitialized();
 await Firebase.initializeApp(
  options: DefaultFirebaseOptions.currentPlatform,
 );
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Track It',
   debugShowCheckedModeBanner: false,
   theme: ThemeData(
     primarySwatch: Colors.orange,
     scaffoldBackgroundColor: Colors.black,
     visualDensity: VisualDensity.adaptivePlatformDensity,
   home: SplashScreen(),
```

```
routes: {
    '/login': (context) => LoginScreen(),
    '/signup': (context) => SignupScreen(),
     '/home': (context) => HomePage(),
    '/splash': (context) => SplashScreen(),
   },
  );
// Auth wrapper to check if user is logged in
class AuthWrapper extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return StreamBuilder<User?>(
   stream: FirebaseAuth.instance.authStateChanges(),
   builder: (context, snapshot) {
    if (snapshot.connectionState == ConnectionState.active) {
      User? user = snapshot.data;
      return user == null ? LoginScreen() : HomePage();
     }
    return Scaffold(
      backgroundColor: Colors.black,
      body: Center(
       child: CircularProgressIndicator(color: Colors.orange),
      ),
    );
```

