Indian Institute of Information Technology, Vadodara

Software Engineering
IT - 304
Team - 04 (DeepBench)

<u>Project Idea</u>

<u>Team Members</u>
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Motivation

It was an usual day in our hostel and one of our mate was going room to room and asking other mates if they are interested to play football, some of them denied and then he needed to go to few more rooms to gather a certain number of interested people to play football. When we look at the broader view, there are various activities in which we need other interested people like playing some game, going for movie, going for a trip, etc. Gathering interested people for such activities require huge efforts and a large amount of time is wasted in it.

Purpose and Project Idea

Our purpose is to create an Android Application Software which can reduce our efforts in collecting the interested students for various activities. Software should provide various details regarding to that activity/event and users could reply if they are interested.

Objective of application is to provide a platform where a student, if he is interested in some activity for which he needs other interested students, can create an event and all the interested students can mark their presence on that event so that the host (student who created that event) can see how many other students are interested and can proceed accordingly.

Target Audience

In the current era, smartphones are used by almost every individual as it has eased the lives in whatever the manner it is and thus our project aims to target the students of our institute and to help them gather with least amount of efforts and time.

Possible Extensions

- To include students of nearby colleges.
- To provide functionality for various clubs and committees to invite people for their events.