Ex No: 8
Date:

## GENERATE THREE ADDRESS CODES

## AIM:

To generate three address code using C program.

## **ALGORITHM:**

- Get address code sequence.
- Determine current location of 3 using address (for 1st operand).
- If the current location does not already exist, generate move (B, O).
- Update address of A (for 2nd operand).
- If the current value of B and () is null, exist.
- If they generate operator () A, 3 ADPR.
- Store the move instruction in memory.

#### **PROGRAM:**

```
#include<stdio.h>
#include<string.h>
#include<ctype.h>
typedef struct
{
    char var[10]; int alive;
}
    regist;
    regist preg[10];
    void substring(char exp[],int st,int end)
{
    int i,j=0;
    char dup[10]="";
    for(i=st;i<end;i++)
    dup[j++]=exp[i];
    dup[j]='0';

strcpy(exp,dup);
}</pre>
```

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```
int getregister(char var[])
int i; for(i=0;i<10;i++)
if(preg[i].alive==0)
strcpy(preg[i].var,var);
break;
return(i);
void getvar(char exp[],char v[])
int i,j=0;
char var[10]="";
for(i=0;exp[i]!='\backslash 0';i++)
if(isalpha(exp[i]))
var[j++]=exp[i];
else
break;
strcpy(v,var);
void main()
char basic[10][10],var[10][10],fstr[10],op;
int i,j,k,reg,vc,flag=0;
printf("\nEnter the Three Address Code:\n");
for(i=0;;i++)
gets(basic[i]);
if(strcmp(basic[i],"exit")==0)
break;
}
```

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```
printf("\nThe Equivalent Assembly Code is:\n");
for(j=0;j<i;j++)
getvar(basic[j],var[vc++]);
strcpy(fstr,var[vc-1]);
substring(basic[j],strlen(var[vc-1])+1,strlen(basic[j]));
getvar(basic[i],var[vc++]);
reg=getregister(var[vc-1]);
if(preg[reg].alive==0)
printf("\nMov R%d,%s",reg,var[vc-1]);
preg[reg].alive=1;
op=basic[j][strlen(var[vc-1])];
substring(basic[j],strlen(var[vc-1])+1,strlen(basic[j]));
getvar(basic[j],var[vc++]);
switch(op)
case '+':
printf("\nAdd");
break; case '-':
printf("\nSub");
break;
case '*':
printf("\nMul");
break;
case '/':
printf("\nDiv");
break;
flag=1;
for(k=0;k\leq reg;k++)
if(strcmp(preg[k].var,var[vc-1])==0)
printf("R%d, R%d",k,reg);
```

```
preg[k].alive=0;
flag=0;
break;
}
if(flag)
{
printf(" %s,R%d",var[vc-1],reg);
printf("\nMov %s,R%d",fstr,reg);
}
strcpy(preg[reg].var,var[vc-3]);
}
}
```

# **OUTPUT:**

## **RESULT:**