

Inheritance

Inheritance

- Java, Inheritance is an important pillar of OOP(Object-Oriented Programming).
- It is the mechanism in Java by which one class is allowed to inherit the features(fields and methods) of another class.
- In Java, Inheritance means creating new classes based on existing ones.
- A class that inherits from another class can reuse the methods and fields of that class.
- In addition, you can add new fields and methods to your current class as well.

Why Do We Need Java Inheritance?

- **Code Reusability:** The code written in the Superclass is common to all subclasses. Child classes can directly use the parent class code.
- **Method Overriding:** Method Overriding is achievable only through Inheritance. It is one of the ways by which Java achieves Run Time Polymorphism.
- **Abstraction:** The concept of abstract where we do not have to provide all details is achieved through inheritance. Abstraction only shows the functionality to the user.

Inheritance Basics

- To inherit a class, simply incorporate the definition of one class into another by using the **extends** keyword.
- The following program creates a superclass called **A** and a subclass called **B**.
- The general form of a **class** declaration that inherits a superclass is shown here:

```
class subclass-name extends superclass-name {  
    // body of class  
}
```

```
// A simple example of inheritance.
// Create a superclass.
class A {
    int i, j;
    void showij() {
        System.out.println("i and j: " + i + " " + j);
    }
}
// Create a subclass by extending class A.
class B extends A {
    int k;
    void showk() {
        System.out.println("k: " + k);
    }
    void sum() {
        System.out.println("i+j+k: " + (i+j+k));
    }
}
```

```
class SimpleInheritance {  
    public static void main(String args []) {  
        A superOb = new A();  
        B subOb = new B();  
        // The superclass may be used by itself.  
        superOb.i = 10;  
        superOb.j = 20;  
        System.out.println("Contents of superOb:  
");  
        superOb.showij();  
        System.out.println();  
        /* The subclass has access to all public  
        members of  
        its superclass. */
```

```
        subOb.i = 7;  
        subOb.j = 8;  
        subOb.k = 9;  
        System.out.println("Contents of subOb:  
");  
        subOb.showij();  
        subOb.showk();  
        System.out.println();  
        System.out.println("Sum of i, j and k  
in subOb:");  
        subOb.sum();  
    }  
}
```

The output from this program is shown here:

- Contents of superOb:
- i and j: 10 20
- Contents of subOb:
- i and j: 7 8
- k: 9
- Sum of i, j and k in subOb:
- i+j+k: 24

Member Access and Inheritance

- Although a subclass includes all of the members of its superclass, it cannot access those members of the superclass that have been declared as **private**.
- For example, consider the following simple class hierarchy:

```
class A {  
    int i; // public by default  
    private int j; // private to A  
    void setij(int x, int y) {  
        i = x;  
        j = y;  
    }  
}  
  
// A's j is not accessible here.  
class B extends A {  
    int total;  
    void sum() {  
        total = i + j; // ERROR, j is not accessible here  
    }  
}
```



```
class Access {  
    public static void main(String args[]) {  
        B subOb = new B();  
        subOb.setij(10, 12);  
        subOb.sum();  
        System.out.println("Total is " + subOb.total);  
    }  
}
```

```

// This program uses inheritance to extend Box.
class Box {
    double width;
    double height;
    double depth;

    // construct clone of an object
    Box(Box ob) { // pass object to constructor
        width = ob.width;
        height = ob.height;
        depth = ob.depth;
    }

    // constructor used when all dimensions specified
    Box(double w, double h, double d) {
        width = w;
        height = h;
        depth = d;
    }

    // constructor used when no dimensions specified
    Box() {
        width = -1; // use -1 to indicate
        height = -1; // an uninitialized
        depth = -1; // box
    }

    // constructor used when cube is created
    Box(double len) {
        width = height = depth = len;
    }

    // compute and return volume
    double volume() {
        return width * height * depth;
    }
}

```

```
// Here, Box is extended to include weight.
class BoxWeight extends Box {
double weight; // weight of box
// constructor for BoxWeight
BoxWeight(double w, double h, double d, double m) {
width = w;
height = h;
depth = d;
weight = m;
}
}

class DemoBoxWeight {
    public static void main(String args[]) {
        BoxWeight mybox1 = new BoxWeight(10, 20, 15, 34.3);
        BoxWeight mybox2 = new BoxWeight(2, 3, 4, 0.076);
        double vol;
        vol = mybox1.volume();
        System.out.println("Volume of mybox1 is " + vol);
        System.out.println("Weight of mybox1 is " + mybox1.weight);
        System.out.println();
        vol = mybox2.volume();
        System.out.println("Volume of mybox2 is " + vol);
        System.out.println("Weight of mybox2 is " + mybox2.weight);
    }
}
```