PROGRAM-2:

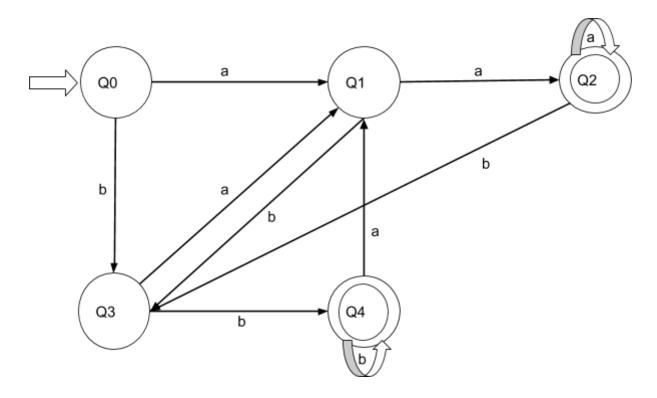
Implementation of Language recognizer for a set of all strings ending with two symbols of the same type.

DESCRIPTION:

Let the alphabet be $\Sigma = \{a,b\}$

The strings that are accepted by the language are aa, bb, ababaa, baa, abbb,baabbb etc.

The Deterministic Finite Automata (DFA) for the given language is:



A DFA is a five tuple. Let D be the name of DFA;

D= $(Q, \sum, \delta, Q0, F)$ where,

Q=Set of all states ={Q0,Q1,Q2,Q3,Q4}

 \sum =Input Alphabet={a,b}

Start state is Q0

F=Set of all final States={Q2,Q4}

δ = Transition Function is as follows:

State	а	b
Q0	Q1	Q3
Q1	Q2	Q3
Q2	Q2	Q3
Q3	Q1	Q4
Q4	Q1	Q4

ALGORITHM:

Input:

Input string

Output:

Algorithm prints a message:

"String accepted": If the input is acceptable by the language

"String not accepted": otherwise

"Invalid token": If the input string contains symbols other than the input alphabet.

METHOD:

```
state=0 //Initial state
while((current=input[i++])!='\0')
{
    switch(state)
        case 0: if(current=='a') state=1;
        else if(current=='b') state=3;
        else
            Print "Invalid string input";
        exit;
        case 1: if(current=='a') state=2;
        else if(current=='b') state=3;
        else
            Print "Invalid string input";
```

```
exit;
     case 2: if(current=='a') state=2;
        else if(current=='b') state=3;
        else
          Print "Invalid string input";
     exit;
     case 3: if(current=='a') state=1;
        else if(current=='b') state=4;
        else
          Print "Invalid string input";
     exit;
     case 4: if(current=='a') state=1;
        else if(current=='b') state=4;
        else
          Print "Invalid string input";
     exit;
  end switch
end while
//Print
output
if(state==2 || state==4)
  Print "String is accepted"
else
  Print "String is not accepted"
```

C LANGUAGE CODE FOR GIVEN LANGUAGE:

```
#include<stdio.h>;
#include<stdlib.h>;
int main()
{
    char input[100], current;
    printf("Enter the input string:");
    scanf("%s",&input);
    int i=0,state=0;
    while((current=input[i++])!='\0')
{
        switch(state)
        r
}
```

```
case 0:
if(current=='a')
state=1;
else if(current=='b')
state=3;
else
{
  printf("Invalid string input");
   exit(1);
}
break;
case 1:
if(current=='a')
state=2;
else if(current=='b')
state=3;
else
{
  printf("Invalid string input");
   exit(1);
}
break;
case 2:
if(current=='a')
state=2;
else if(current=='b')
state=3;
else
{
  printf("Invalid string input");
  exit(1);
}
break;
case 3:
if(current=='a')
state=1;
else if(current=='b')
state=4;
else
{
  printf("Invalid string input");
   exit(1);
```

```
}
     break;
     case 4:
     if(current=='a')
     state=1;
     else if(current=='b')
     state=4;
     else
     {
        printf("Invalid string input");
        exit(1);
     }
     break;
  }
}
if(state==2 || state==4)
printf("String is accepted");
else
printf("String is not accepted");
return 0;
}
```

TEST CASES:

INPUT	OUTPUT	
aa	String is accepted	
abab	String is not accepted	
abaaa	String is accepted	
abaab	String is not accepted	
baabaa	String is accepted	
abcd	Invalid string input	

CONCLUSION:

Hence, a language recognizer has been implemented that recognizes the set of all strings ending with two symbols of the same type.