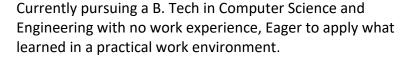
Tarush Tarang

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LinkedIn in

Github.com (



EDUCATION

Siksha 'O' Anusandhan University (ITER) Bachelor of Technology in Computer Science Engineering 09/2021 - Present CGPA - 7.39

D.A.V. Public School 12th grade with Physics, Chemistry, Mathematics 2020 - 2021 59.6%

D.A.V. Public School

2018 - 2019

10th grade with Science, Social Science, Mathematics

57.2%

PROJECTS

Client-Server Game - Tic Tac Toe (Link)

- Designed and implemented a client-server Tic Tac Toe game for real time multiplayer interaction.
- Utilized networking protocols, input validation, and game logic to ensure fair gameplay.
- Showcased strong programming skills and creativity in project execution.

My Portfolio Project (Link)

- Responsive Design: Media queries and flexible layouts were used for an uninterrupted display on all
- Interactive Elements: Hover effects and a responsive, intuitive navigation menu improved the user experience.

Sports-Analytics (Link)

- Utilized Pandas, Seaborn, and Matplotlib to analyze the performance of NBA players at a more detailed level.
- Used K-Means to develop clusters that would enable identification of player performance groups for strategic directions.

Technical SKILLS

Language | Python, HTML, CSS

Elementary Knowledge | Java, C

Database | MySQL

Relevant Coursework | Data Structures, Algorithms, OOPS, Operating System, Computer Network

CONCEPTS

- Object Oriented Programming
- Computer Networking
- **Operating System**

CO - CURRICULARS

Photography