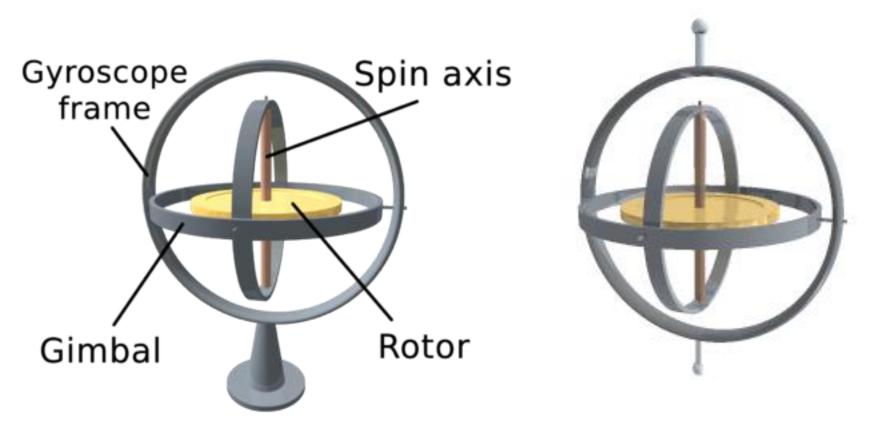
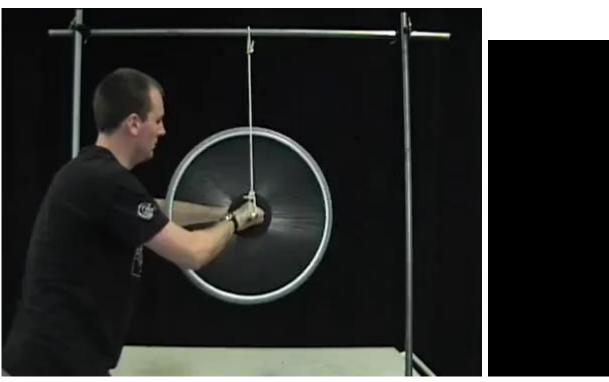
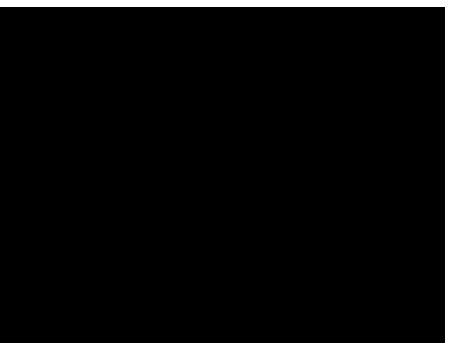
# Gyroscope and its applications

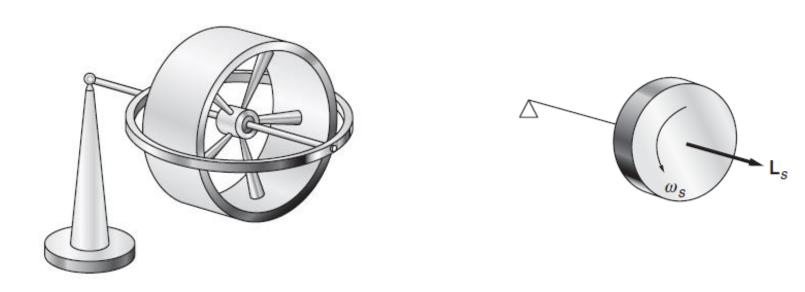


### **Gyroscope**



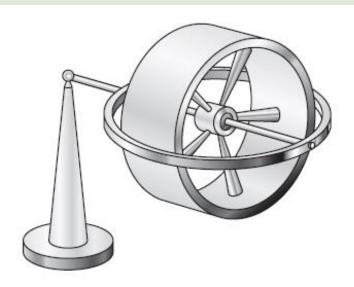


#### **Gyroscope**

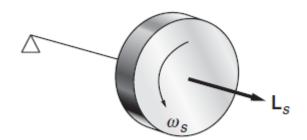


Uniform precession is consistent with  $au = rac{dL}{dt}$  and Newton's law.

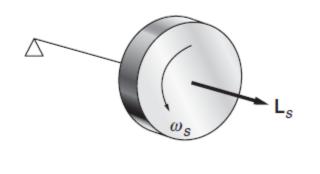
#### **Gyroscope**

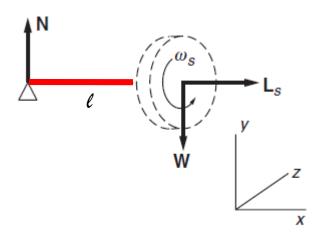


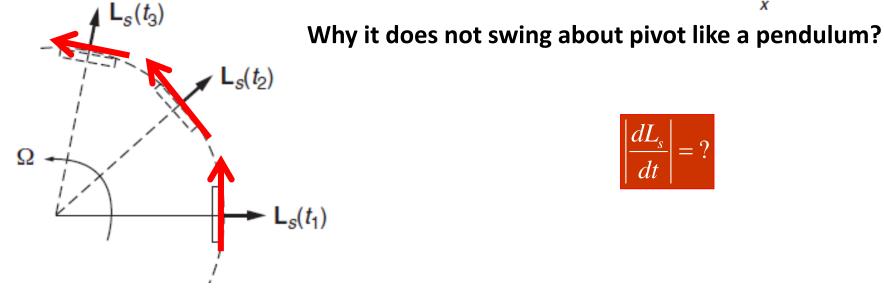
Why gyroscope does not fall?





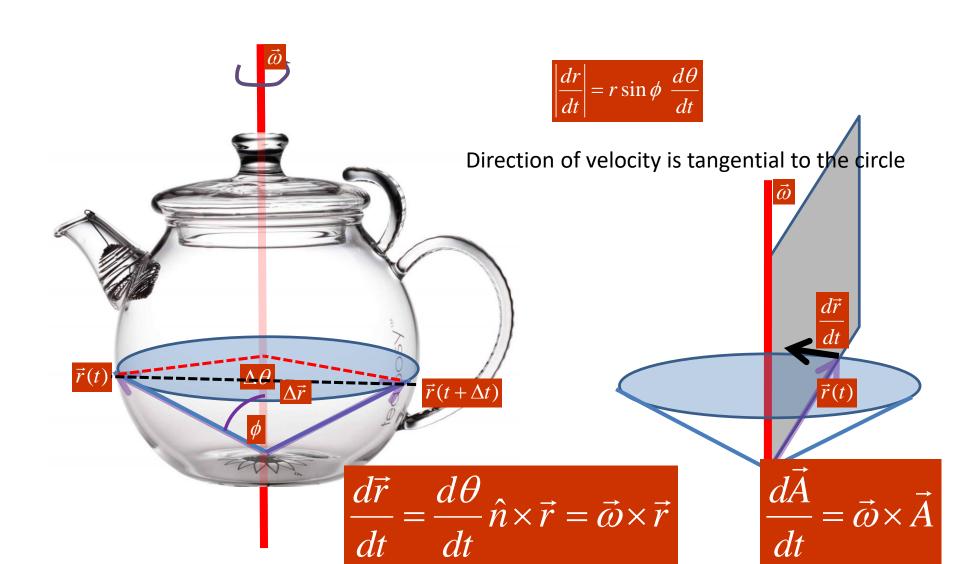


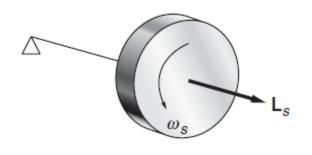


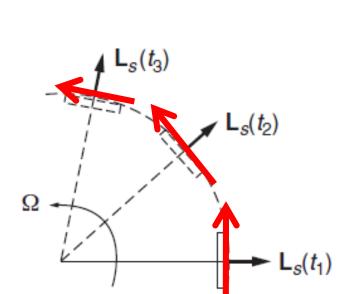


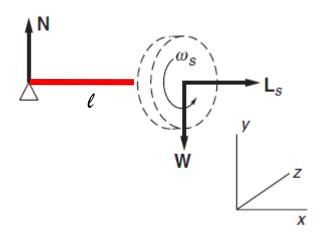


# Vector nature of angular velocity and angular momentum









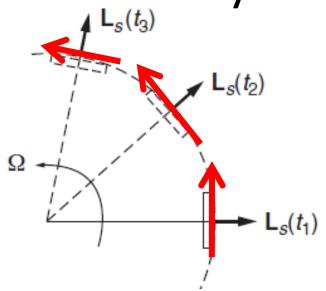
$$\frac{d\vec{A}}{dt} = \vec{\Omega} \times \vec{A}$$

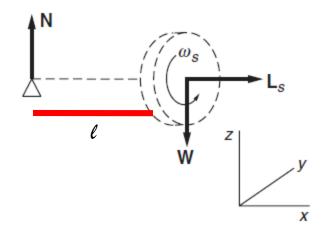
$$\left| \frac{dL_s}{dt} \right| = \Omega L_s$$

Direction is tangential

There must be a torque on the gyroscope to account for the change in L<sub>s</sub>





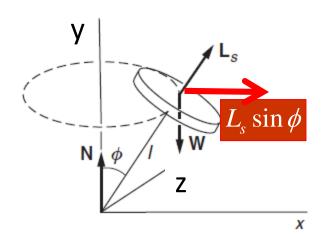


$$lW = \Omega L_s$$

$$lW = \Omega I_0 \omega_s$$

Rate of precession

$$\Omega = \frac{lW}{I_0 \omega_s}$$



Consider a gyroscope in uniform precession with its axle at angle  $\phi$  with vertical

# The horizontal component of angular momentum is $L_s \sin \phi$

$$\left| \frac{dL_s}{dt} \right| = \Omega L_s \sin \phi$$

$$lW\sin\phi = \Omega L_s\sin\phi$$

$$\Omega = \frac{lW}{I_0 \omega_s}$$

The precessional velocity is independent of  $\phi$ 

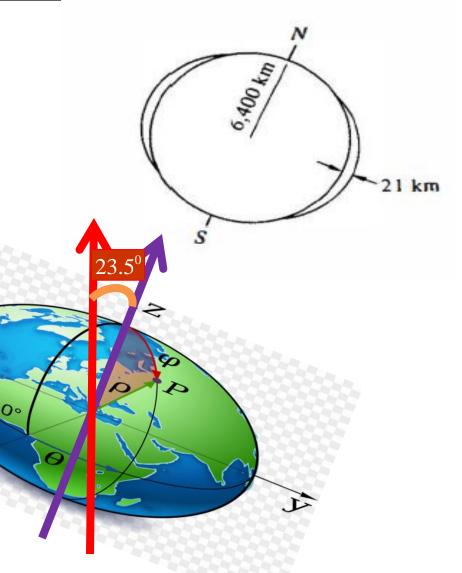
#### Some applications of Gyroscopic motion

#### a. Precession of the equinoxes

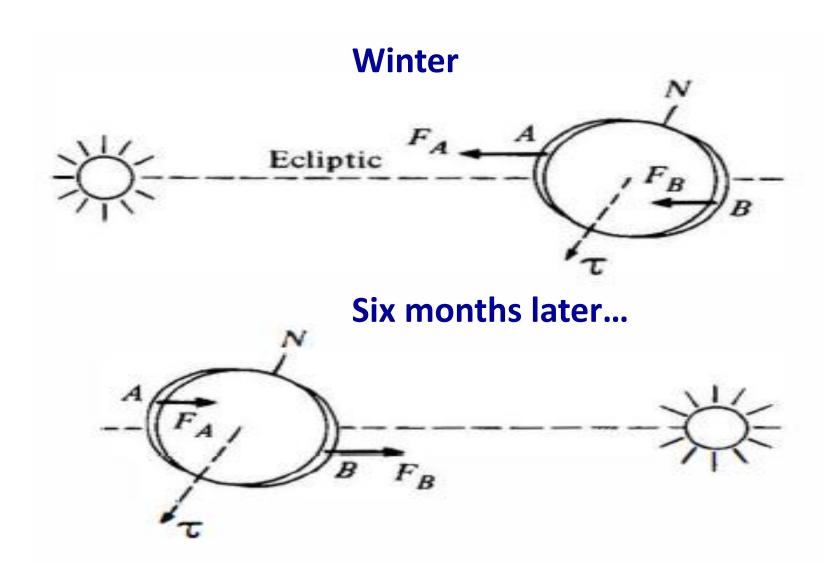
First approximation: there are no torques

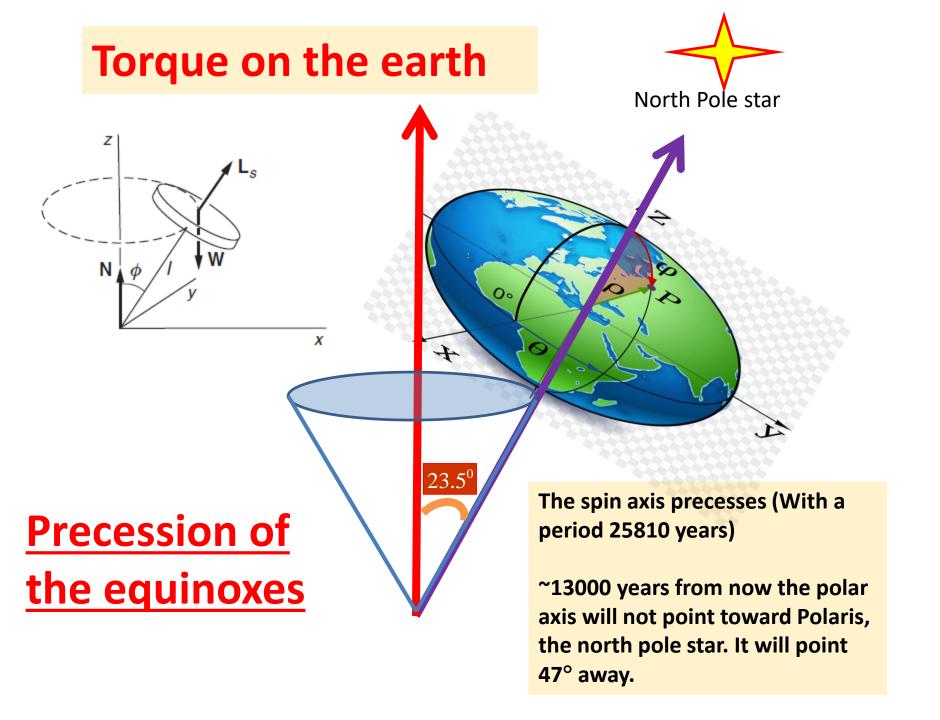
Earth's Rotational speed is constant and angular momentum points in the

same direction.



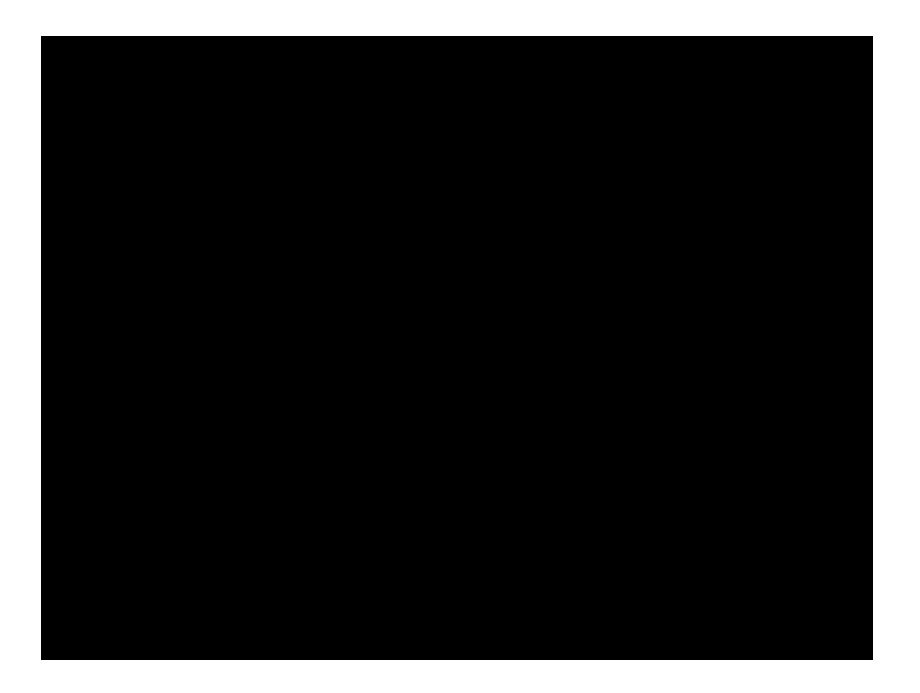
### Torque on the earth



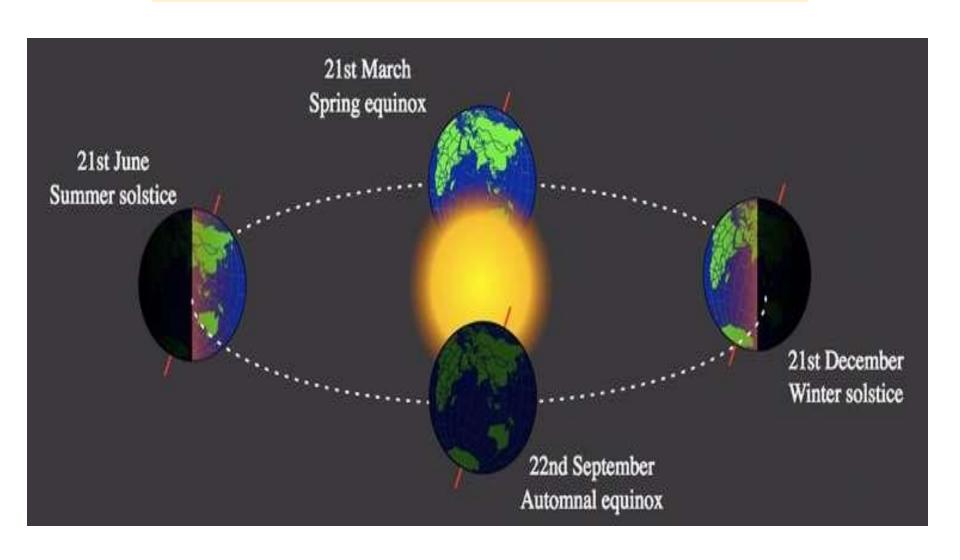


In the motion called precession of the equinoxes, the Earth's axis of rotation precesses about the perpendicular to its orbital plane with a period of 25810 yr. <u>Calculate the torque on the Earth that</u>

 $5.972 \times 10^{24} \ kg; \ R \longrightarrow_{S} 371 \times 10^{6} \ km$ is causing this precession. .  $au = \Omega \times L_{s}$  $\tau = \Omega L_{\rm s} \sin \phi$  $23.5^{\circ}$  $\tau = 2.166 \times 10^{22}$ 

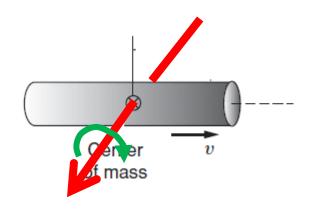


#### Different seasons on the earth



Consider a cylinder moving parallel to its axis with velocity v in free space. A perturbing force F acts on the cylinder for time  $\Delta t$ . Find the angular frequency of rotation

First consider cylinder spin is 0



**Angular impulse** 

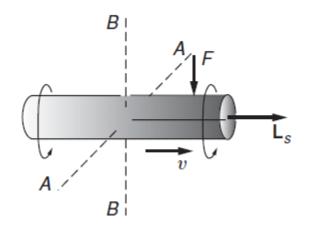
$$\tau \Delta t = Fl \Delta t$$

Change in angular momentum

$$\Delta L_A = I_A \omega$$

$$\omega = \frac{Fl\Delta t}{I_A}$$

Consider a cylinder spinning rapidly with angular momentum  $L_s$  moving parallel to its axis with velocity v in free space. A perturbing force F acts on the cylinder for time  $\Delta t$ . Find the angle through which the cylinder processes.

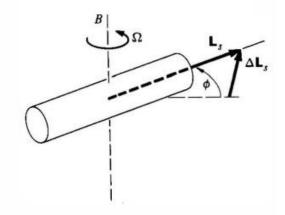


#### The cylinder is spinning with angular momentum L<sub>s</sub>

The situation is similar to that of **gyroscope**: Torque along the AA axis causes precession around the BB axis

$$\Omega = \frac{Fl}{L_s}$$

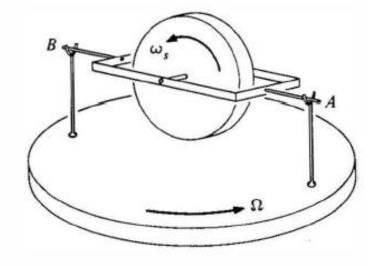
$$\phi = \Omega \Delta t = \frac{FL}{L_s} \Delta t$$



The cylinder slightly changes its orientation while the force is applied. No tumbling

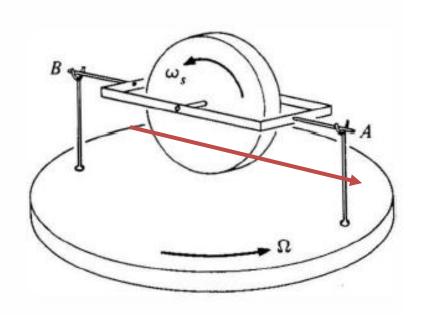
Consider a gyrocompass consisting of a balanced spinning disk held in a light frame supported by a horizontal axle. The assembly is on a turntable rotating at steady angular velocity  $\Omega$ . Find the equation of motion. When the spin axis is near the vertical, show that gyro executes simple harmonic motion with  $\theta = \theta_0 \sin \beta t$ ,

where 
$$\beta = \sqrt{\frac{\omega_s \Omega I_s}{I_\perp}}$$
.



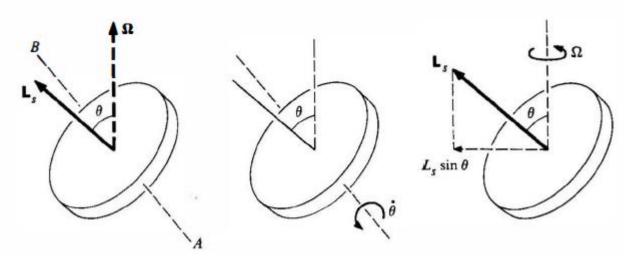
Flywheel free to rotate about two perpendicular axes tends to orient its spin axis parallel to the axis of rotation of the system.

Compass comes to rest with its axis parallel to the polar axis.



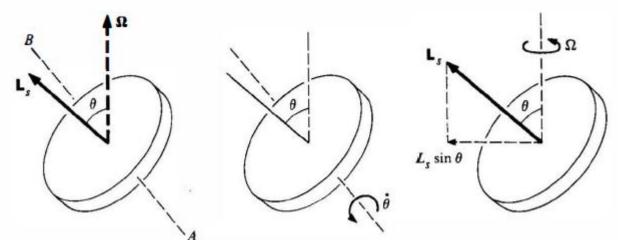
No torque along the horizontal AB axis because the axle is pivoted. Therefore, the angular momentum  $(L_h)$  along the AB direction is constant.

$$\frac{dL_h}{dt}=0$$



 $\theta$ : the angle from the vertical to the spin axis  $I_{\perp}$ : The moment of inertia about AB axis.

$$L_h = I_\perp \dot{\theta}$$
  $\Longrightarrow$   $\frac{dL_h}{dt} = I_\perp \ddot{\theta}$ 

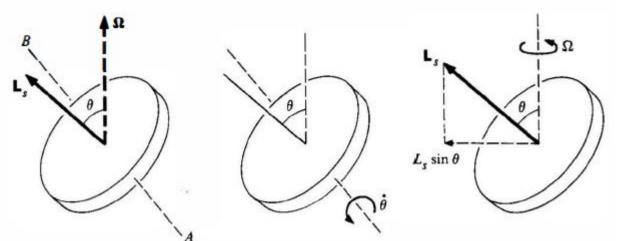


 $\theta$ : the angle from the vertical to the spin axis  $I_{\perp}$ : The moment of inertia about AB axis.

$$L_h = I_\perp \dot{\theta}$$
  $dL_h = I_\perp \ddot{\theta}$ 

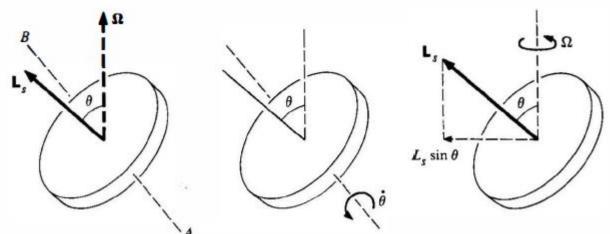
L<sub>h</sub> can change because of a change in direction of L<sub>s</sub>

$$\frac{dL_h}{dt} = \Omega L_s \sin \theta$$



 $\theta$ : the angle from the vertical to the spin axis  $I_{\parallel}$ : The moment of inertia about AB axis.

$$rac{dL_h}{dt} = I_\perp \ddot{ heta} + \Omega L_s \sin heta$$
  $rac{dL_h}{dt} = 0$   $\longrightarrow$   $I_\perp \ddot{ heta} + \Omega L_s \sin heta = 0$   $\ddot{ heta} + rac{L_s \Omega}{I_\perp} sin heta = 0$  Equation of motion



 $\theta$ : the angle from the vertical to the spin axis

 $I_{\parallel}$ : The moment of inertia about AB axis.

$$\ddot{\theta} + \frac{L_S\Omega}{I_{\perp}} \sin\theta = 0$$

When spin axis is near the vertical,  $sin\theta \approx \theta$ 

$$\theta = \theta_0 \sin \beta t$$

$$\ddot{\theta} + \frac{L_s \Omega}{I_\perp} \theta = 0$$

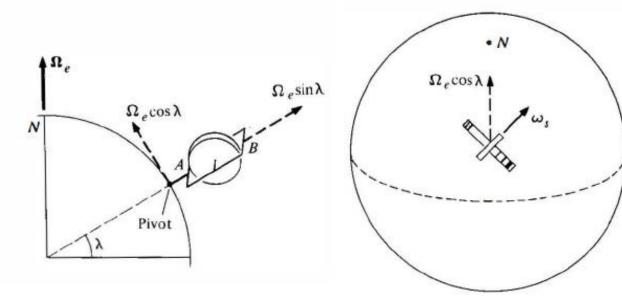
$$\beta = \sqrt{\frac{L_s \Omega}{I_\perp}} = \sqrt{\frac{\omega_s \Omega I_s}{I_\perp}}$$

$$\ddot{\boldsymbol{\theta}} + \frac{L_{s}\Omega}{I_{\perp}}\boldsymbol{\theta} = \mathbf{0}$$

$$\theta = \theta_0 \sin \beta t$$

$$\ddot{\theta} + \frac{L_s \Omega}{I_\perp} \theta = 0$$

$$\beta = \sqrt{\frac{L_s \Omega}{I_\perp}} = \sqrt{\frac{\omega_s \Omega I_s}{I_\perp}}$$



For a thin disk

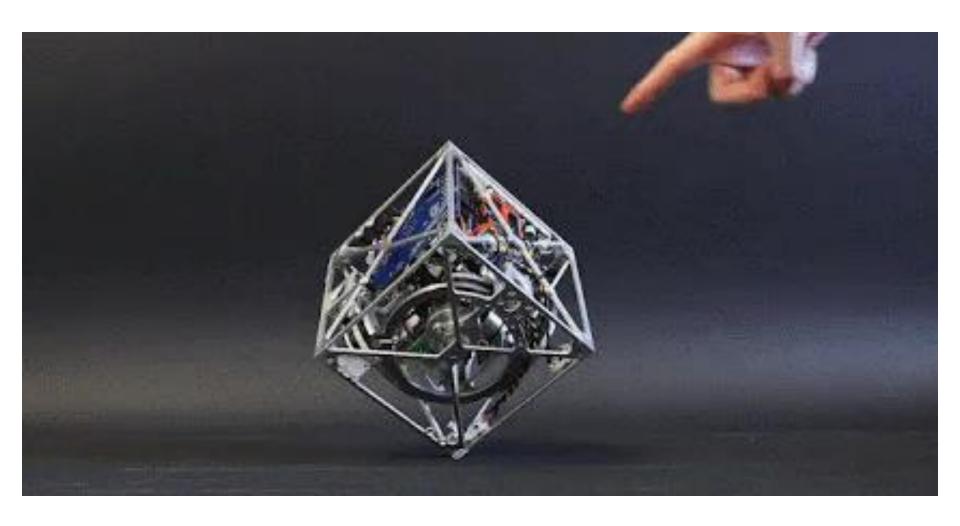
$$\frac{I_s}{I_\perp}=2$$

$$\Omega_e = 2\pi/day$$

For a gyro rotating at 20000 rpm, the period at the equator is 11s.

Near north pole the period becomes too long that the gyrocompass is not effective.

# Cubli



# **Fictitious Forces**



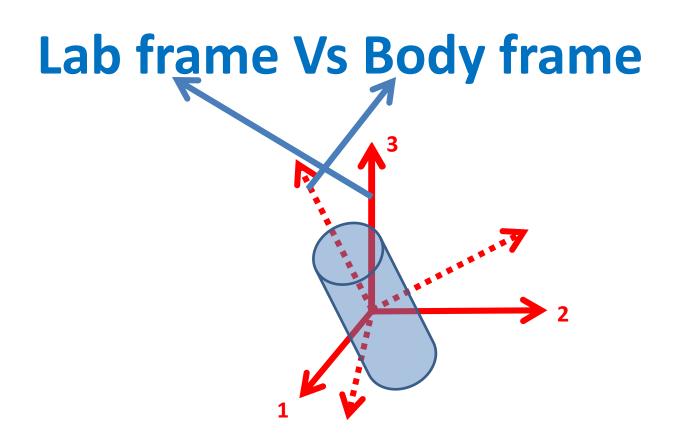
# Rotating or Accelerating Frame of Reference

Newton's laws hold only in <u>inertial frames of reference</u>.

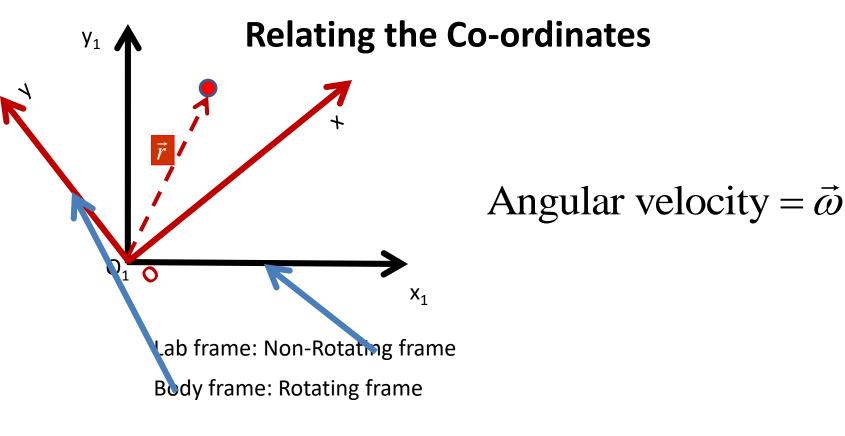
Many <u>non-inertial</u> (that is, accelerated or rotating) frames of reference that we might reasonably want to study, such as elevators, merry-go-rounds

Is there any possible way to modify Newton's laws so that they hold in non-inertial frames, or do we have to give up entirely on F = ma?

- ✓ Inertial frame: Non-Rotating frame
- > Non-Inertial frame: Rotating frame



Lab frame: Non-Rotating frame or Inertial Frame Body frame: Rotating frame or Non-Inertial frame

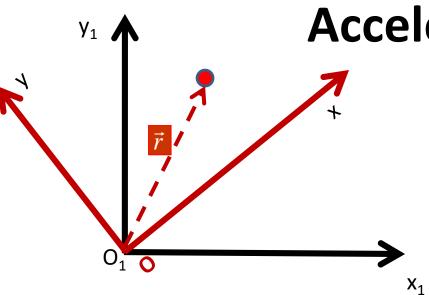


Velocity as observed in Non-Rotating frame/Lab frame

$$\left. \frac{d\vec{r}}{dt} \right|_{NR} = \left( \frac{d\vec{r}}{dt} \right)_{R} + \left( \vec{\omega} \times \vec{r} \right)$$

(Derivation: Introduction to mechanics, Kleppner & Kolenkow, Page 356)

What will be the acceleration in Non-Rotating frame?



### **Acceleration**

$$\left. \frac{d\vec{r}}{dt} \right|_{NR} = \left( \frac{d\vec{r}}{dt} \right)_{R} + \left( \vec{\omega} \times \vec{r} \right)$$

$$\left| \frac{d\vec{r}}{dt} \right|_{NR} = \vec{\alpha} + \vec{\beta}$$

$$\left. \frac{d^2 \vec{r}}{dt^2} \right|_{NR} = \left. \frac{d\vec{\alpha}}{dt} \right|_{NR} + \left. \frac{d\vec{\beta}}{dt} \right|_{NR}$$

$$\left| \frac{d\vec{\alpha}}{dt} \right|_{NR} = \frac{d\vec{\alpha}}{dt} \bigg|_{R} + (\vec{\omega} \times \vec{\alpha})$$

$$\left| \frac{d\vec{\beta}}{dt} \right|_{NR} = \frac{d\vec{\beta}}{dt} \bigg|_{R} + \left( \vec{\omega} \times \vec{\beta} \right)$$

#### Acceleration

$$\left| \frac{d^2 \vec{r}}{dt^2} \right|_{NR} = \frac{d\vec{\alpha}}{dt} \bigg|_{R} + (\vec{\omega} \times \vec{\alpha}) + \frac{d\vec{\beta}}{dt} \bigg|_{R} + (\vec{\omega} \times \vec{\beta})$$

$$\vec{\alpha} = \left(\frac{d\vec{r}}{dt}\right)_R$$

$$\vec{\beta} = (\vec{\omega} \times \vec{r})$$

$$\left| \frac{d^2 \vec{r}}{dt^2} \right|_{NR} = \left( \frac{d^2 \vec{r}}{dt^2} \right)_R + \left( \vec{\omega} \times \left( \frac{d\vec{r}}{dt} \right)_R \right) + \left| \frac{d \left( \vec{\omega} \times \vec{r} \right)}{dt} \right|_R + \left( \vec{\omega} \times \left( \vec{\omega} \times \vec{r} \right) \right)$$

$$\left(\frac{d^{2}\vec{r}}{dt^{2}}\right)_{NR} = \left(\frac{d^{2}\vec{r}}{dt^{2}}\right)_{R} + \vec{\omega} \times \left(\frac{d\vec{r}}{dt}\right)_{R} + \frac{d\vec{\omega}}{dt} \times \vec{r} + \vec{\omega} \times \left(\frac{d\vec{r}}{dt}\right)_{R} + \left(\vec{\omega} \times (\vec{\omega} \times \vec{r})\right)$$

# Acceleration and Force in rotating frame

$$\left(\frac{d^2\vec{r}}{dt^2}\right)_{NR} = \left(\frac{d^2\vec{r}}{dt^2}\right)_R + 2\vec{\omega} \times \left(\frac{d\vec{r}}{dt}\right)_R + \left(\frac{d\vec{\omega}}{dt} \times \vec{r}\right) + \left(\vec{\omega} \times (\vec{\omega} \times \vec{r})\right)$$

$$[\vec{a}]_{NR} = \left( [\vec{a}]_R + 2\vec{\omega} \times [\vec{v}]_R + \frac{d\vec{\omega}}{dt} \times \vec{r} + \vec{\omega} \times (\vec{\omega} \times \vec{r}) \right)$$

$$\begin{bmatrix} \vec{F} \end{bmatrix}_{R} = \left( \begin{bmatrix} \vec{F} \end{bmatrix}_{NR} - m \begin{bmatrix} \vec{\omega} \times (\vec{\omega} \times \vec{r}) \end{bmatrix} - 2m\vec{\omega} \times [\vec{v}]_{R} - m \begin{bmatrix} d\vec{\omega} \\ dt \end{bmatrix} \right)$$

Non-Rotating frame (NR): Inertial frame (i) Rotational frame (R): Non-Inertial frame (ni)

#### **Force**

$$\begin{bmatrix} \vec{F} \end{bmatrix}_{ni} = \left( \begin{bmatrix} \vec{F} \end{bmatrix}_{i} - m \begin{bmatrix} \vec{\omega} \times (\vec{\omega} \times \vec{r}) \end{bmatrix} - 2m\vec{\omega} \times [\vec{v}]_{ni} - m \begin{bmatrix} d\vec{\omega} \\ dt \end{bmatrix} \times \vec{r} \right)$$
Centrifugal Coriolis force Azimuthal force force

All these forces are non-physical.

The forces arise from kinematics and are not due to physical interactions.

Centrifugal force increases with r, whereas real forces always decrease with distance.

#### Accelerated Frame of Reference

Is there any possible way to modify Newton's laws so that they hold in non-inertial frames, or do we have to give up entirely on F = ma?

$$\left[\vec{F}\right]_i = ma_i$$

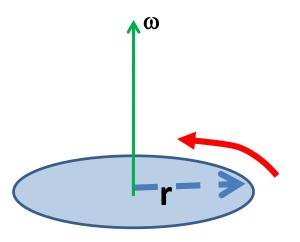
$$\left[\vec{F}\right]_{ni} = ma_{ni}$$

$$\left[ \vec{a} \right]_{ni} = \left( \left[ \vec{a} \right]_{i} - \left[ \vec{\omega} \times (\vec{\omega} \times \vec{r}) \right] - 2\vec{\omega} \times \left[ \vec{v} \right]_{ni} - \left[ \frac{d\vec{\omega}}{dt} \times \vec{r} \right] \right)$$

- 1. Consider a person standing motionless with respect to a carousel, a distance r from the center. Let the carousel rotate in the X-Y plane with angular velocity  $\omega = \omega \mathbf{e}_{\mathbf{z}}$ .
- (1)What are the fictitious forces present?
  (2)What is the direction of centrifugal force?
  (3)What is the magnitude of the centrifugal force felt by the person?

#### On a Carousel



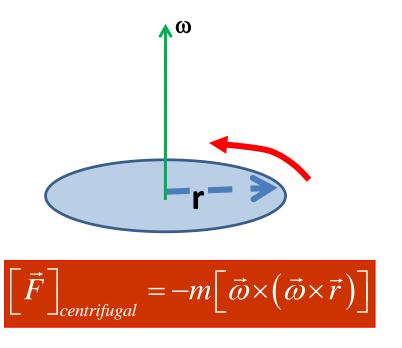


Person is standing motionless, V=0

$$\begin{bmatrix} \vec{F} \end{bmatrix}_{ni} = \left( \begin{bmatrix} \vec{F} \end{bmatrix}_{i} - m \begin{bmatrix} \vec{\omega} \times (\vec{\omega} \times \vec{r}) \end{bmatrix} - 2m\vec{\omega} \times [\vec{v}]_{ni} - m \begin{bmatrix} \frac{d\vec{\omega}}{dt} \times \vec{r} \end{bmatrix} \right)$$

#### On a Carousel





#### Points radially outwards

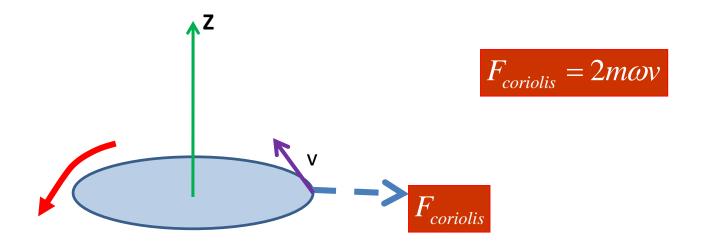
$$\left[\vec{F}\right]_{centrifugal} = mr\omega^2 \hat{e}_r$$

If person is not moving with respect to carousel, and if  $\omega$  is constant, then Centrifugal force is the only non-zero fictitious force.

2. Consider a person moving tangentially inward on a carousel with a velocity  $\mathbf{v}$ . Let the carousel rotate in the X-Y plane with angular velocity  $\boldsymbol{\omega}$ =  $\boldsymbol{\omega}\mathbf{e}_{\mathbf{z}}$ .

(1)What are the fictitious forces present?(2)What is the magnitude and direction of coriolis force?

Moving tangentially inward on a carousel



Coriolis force points radially outward

# Quantitative analysis of fictitious forces in earth's frame

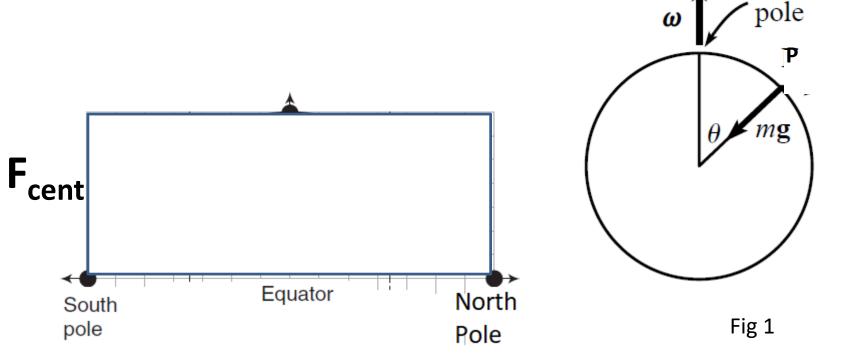
3. A person is standing still on a location P as shown in figure 1 on Earth.

a. Plot the nature of **F**cent.

b. What is the effective gravity felt by the person due to

north

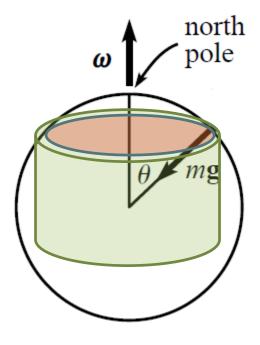
centrifugal force?

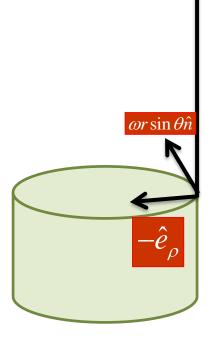


$$\begin{bmatrix} \vec{F} \end{bmatrix}_{centrifugal} = -m \begin{bmatrix} \vec{\omega} \times (\vec{\omega} \times \vec{r}) \end{bmatrix}$$

## What is the Direction of $(\vec{o} \times \vec{r})$ ?

## Direction of $\left[\vec{\omega} \times (\vec{\omega} \times \vec{r})\right]$ ?





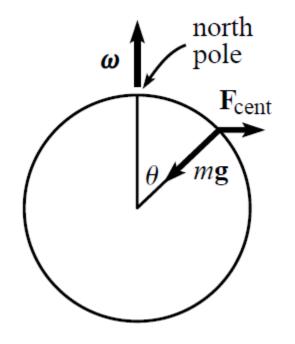
$$\left[\vec{\omega} \times (\vec{\omega} \times \vec{r})\right] = \left[\omega \hat{e}_z \times \omega r \sin \theta \hat{n}\right]$$

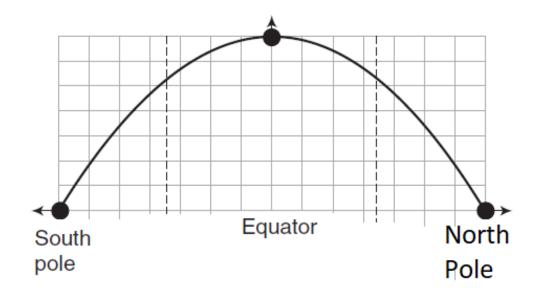
$$=\omega^2 r \sin\theta \left(-\hat{e}_{\rho}\right)$$

## **Centrifugal force**

$$\left[\vec{F}\right]_{centrifugal} = -m\left[\vec{\omega} \times (\vec{\omega} \times \vec{r})\right]$$

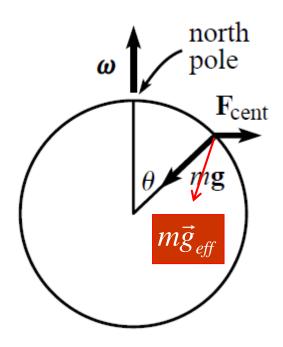
$$\vec{F}_{centrifugal} = mr\omega^2 \sin\theta(+\hat{e}_{\rho})$$





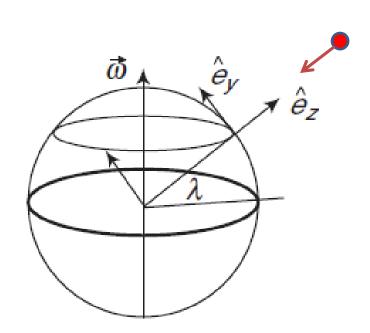
### **Effective gravity: Centrifugal force**

$$\begin{bmatrix} \vec{F} \end{bmatrix}_{centrifugal} = -m \begin{bmatrix} \vec{\omega} \times (\vec{\omega} \times \vec{r}) \end{bmatrix}$$

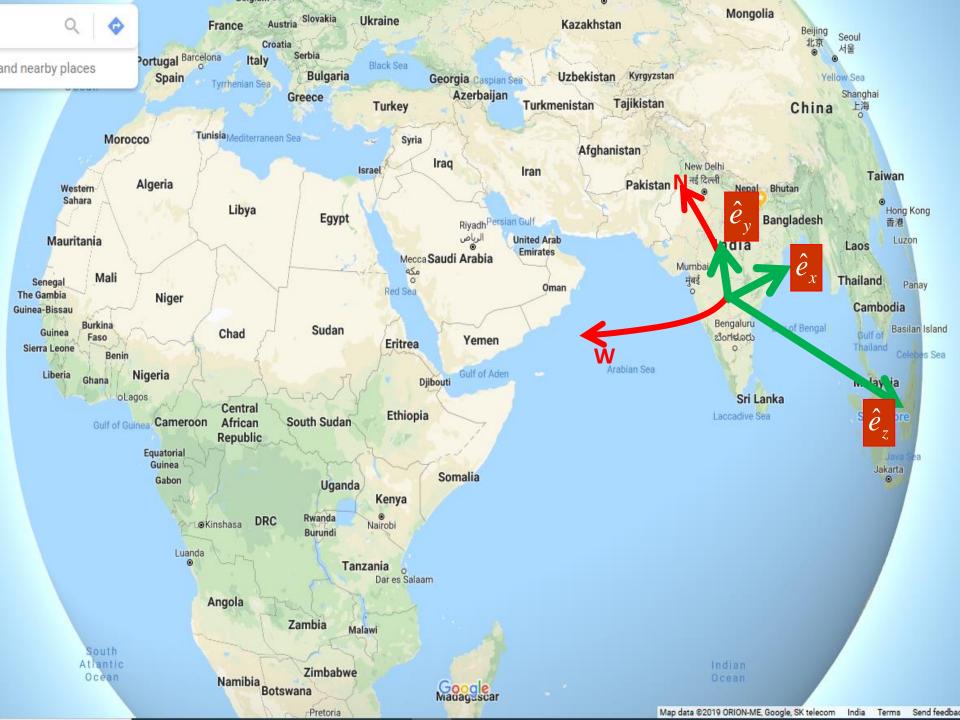


$$|m\vec{g}_{eff}| = m(g(-\hat{e}_r) + mr\omega^2 \sin\theta \hat{e}_\rho)$$

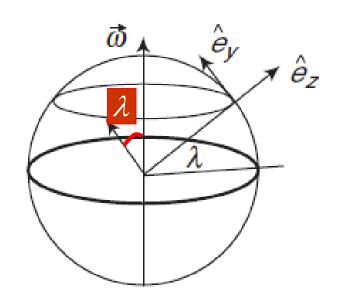
- 4. Consider an object is dropped under gravity in the  $-e_z$  direction as shown in figure. In the problem, consider  $\lambda$  as the latitude and  $\omega$  as the angular velocity of the earth.
- a. What is the nature of the Coriolis force?
- Find the coriolis speed and deflection of the object due to the force.



c. What is the nature of Coriolis force if the object is thrown upward.



$$\left[\vec{F}\right]_{corr} = \left(-2m\vec{\omega} \times \left[\vec{v}\right]_{ni}\right)$$



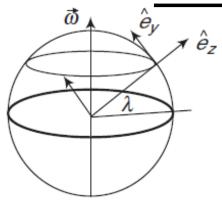
$$\vec{\omega} = \omega_{y} \hat{e}_{y} + \omega_{z} \hat{e}_{z}$$

$$\left| \vec{\omega} = \omega \cos \lambda \hat{e}_{y} + \omega \sin \lambda \hat{e}_{z} \right|$$

$$\left[\vec{F}\right]_{corr} = -2m\omega\left(\cos\lambda\hat{e}_y + \sin\lambda\hat{e}_z\right) \times \left(v_x\hat{e}_x + v_y\hat{e}_y + v_z\hat{e}_z\right)$$

$$\vec{F}_{\text{Coriolis}} = -2m\omega \left[ (\cos \lambda \nu_z - \sin \lambda \nu_y) \, \hat{e}_x + \sin \lambda \nu_x \hat{e}_y + (-\cos \lambda \nu_x) \hat{e}_z \right].$$

# Coriolis Force (A quantitative analysis in earth frame)



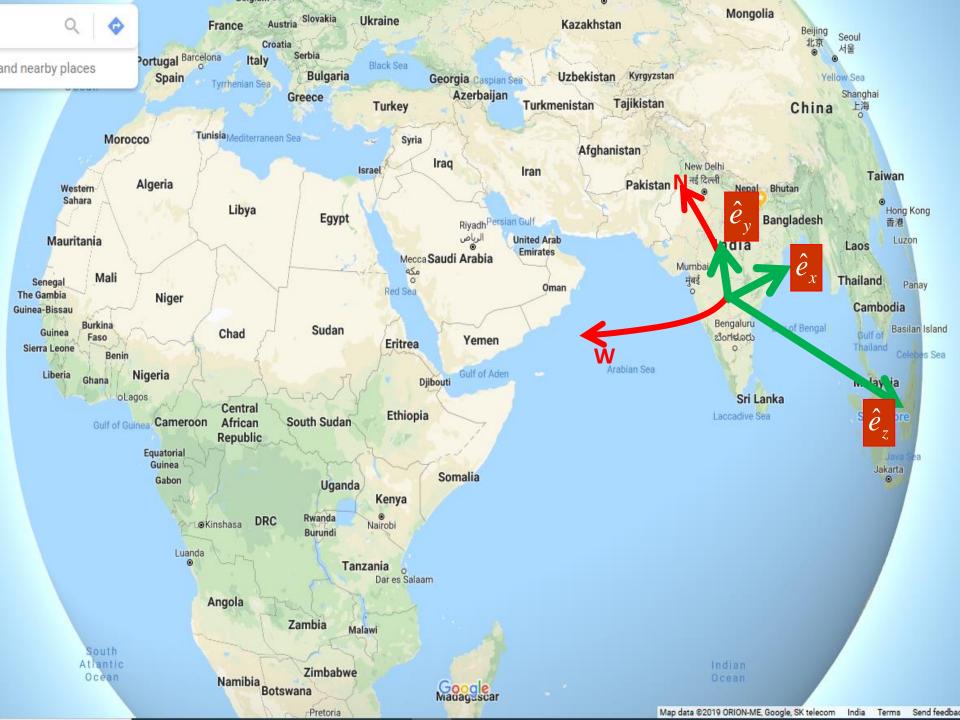
$$\vec{\omega} = \omega_{y} \hat{e}_{y} + \omega_{z} \hat{e}_{z}$$

$$\vec{F}_{\text{Coriolis}} = -2m\omega \left[ (\cos \lambda \nu_z - \sin \lambda \nu_y) \, \hat{e}_x + \sin \lambda \nu_x \hat{e}_y + (-\cos \lambda \nu_x) \hat{e}_z \right].$$

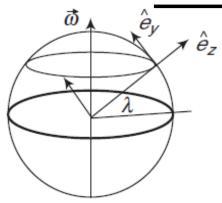
#### If an object is dropped under gravity

$$\vec{v} = -gt\hat{e}_z$$

$$\vec{F}_{\text{Coriolis}} = -2m\omega \left[ (\cos \lambda v_z) \hat{e}_x \right] = 2m\omega gt \cos \lambda \hat{e}_x,$$



# Coriolis Force (A quantitative analysis in earth frame)



$$\vec{\omega} = \omega_{y} \hat{e}_{y} + \omega_{z} \hat{e}_{z}$$

$$\vec{F}_{\text{Coriolis}} = -2m\omega \left[ (\cos \lambda \nu_z - \sin \lambda \nu_y) \, \hat{e}_x + \sin \lambda \nu_x \hat{e}_y + (-\cos \lambda \nu_x) \hat{e}_z \right].$$

#### If an object is dropped under gravity

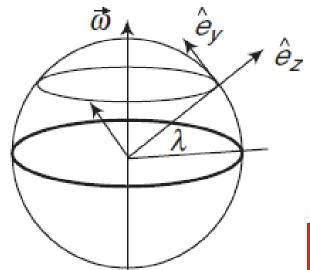
$$\vec{v} = -gt\hat{e}_z$$

$$\vec{F}_{\text{Coriolis}} = -2m\omega \left[ (\cos \lambda v_z) \hat{e}_x \right] = 2m\omega gt \cos \lambda \hat{e}_x,$$

$$v_x^{\text{East}} = \int_0^\tau (2\omega gt \cos \lambda) dt = 2\omega g \cos \lambda \int_0^\tau t dt = (\omega g \cos \lambda) \tau^2.$$

$$\delta x^{\text{East}} = \int_{0}^{\tau} v_x dt = (\omega g \cos \lambda) \int_{0}^{\tau} t'^2 dt' = \omega g \cos \lambda \frac{\tau^3}{3}.$$

# <u>Coriolis Force (A quantitative</u> analysis in earth frame)



If an object is thrown upward under gravity

$$\vec{v} = v_z \hat{e}_z$$

 $\vec{F}_{corr} = -2m\omega\cos\lambda v_z \hat{e}_x$  (Towards west)

## Coriolis effect on mass dropped from IIT Patna admin building

A mass m is released with zero initial velocity from top of IIT Patna admin building. IIT Patna is located at latitude of 25.5°. Assume that the admin building is 50 m. tall. Determine the amount of sideways coriolis deflection



$$\vec{F}_{corr} = 2m\omega\cos\lambda gt\hat{e}_x$$

$$x_{deff} = \frac{\omega \cos \lambda g t^3}{3}$$

Time of fall to cover 50 m=

$$t = \sqrt{\frac{2h}{g}} = 3.1943 \sec \theta$$

$$x_{deff} = 0.7cm$$

Self-study (Introduction to mechanics, Kleppner & Kolenkow)

- Example 8.10: Weather systems (page 364)
- Example 8.11:Foucault pendulum (page 367)