Let $A = \begin{bmatrix} a_1 & 92 & -- & 9n \\ b & b & -- & b \end{bmatrix}$ $x = \begin{bmatrix} x_1 \\ y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_$

Then Ax = 21, 9, + 7, 9, + - - + 21, 9n = ec of cols of A

Ais metrix

 $A = \begin{cases} \frac{\partial_1}{\partial z} \\ \frac{\partial}{\partial m} \end{cases} \quad \text{and} \quad \partial c = \begin{cases} \frac{\partial c_1}{\partial z} \\ \frac{\partial}{\partial m} \\ \frac{\partial}{\partial m} \end{cases}$

de is a vector

Then 20TA = 20, 7, + 4272 + --- + 4 m 7 m = ec of sous of A

AB= C. Then

· c(i,i) = dot product of ithrow of A and jth Gol. of B -Usual rule - by dot product - row and col. multiplishe

jth Gol of c is A times jth Gol of B Hence each Col of C 113 ec of Cols of A

ith row of C is ith row of A times matrix B

Hence en mos of C U lc of nows of B

Recold! multiplication by - outer product -

Flementony for operations in A

TypeI

now exchange Ri + Rj

Ri -> Rit & Rj

TypeII

Ri -> ~ Ri (~+0)

Row operations in A does not charge solution of Ax=b / provided we apply - same operation In vector b also given Aze = b

Take (A|b) -> augmented matrix

| By one operations |

(U|b) -> Solve by backward Substitution |

(U|b) -> we say U-> upper triangula matrix

Gaus- Jordan

Ax = b

Take

[A | b] - augmented metrix

by now operations

[I | B] - B is the Solution

We use Gaus-Jordan to find A!

Take

(A|I]

[I | B] Then B: A-1

Remember!

there we assumed that AT exists

Arc = 6 hos a Unique bolubier

LU/PLU de composition

Ket A = nxn makix. Thou, by elementy mo openhous, A con be converted into following form, say

A exists, then always PLU deemposition exists (Remember) PLU is not) Unique, depends on Jum chorse of Pi's.)

When each Pi = I (mean now exchange, Tay I Down operation, is not needed, then Azlu exists and it

$$2 \sin x - \cos y + 3 \tan z = 3$$

 $4 \sin x + 2 \cos y - 2 \tan z = 10$
 $6 \sin x - 3 \cos y + \tan z = 9$

Sha = X | Then given system it
$$Aax = b$$

GSY = Y | where $\begin{pmatrix} 2 & -1 & 3 \\ 4 & 2 & -2 \end{pmatrix} x = \begin{pmatrix} x \\ 4 \\ z \end{pmatrix}$
 $b = \begin{pmatrix} 3 \\ 10 \\ 9 \end{pmatrix}$

first solve for x

$$\begin{array}{lll}
(A|b) &= & \begin{bmatrix} 2 & -1 & 3 & 3 \\ 4 & 2 & -2 & 10 \\ 6 & -3 & 1 & 9 \end{bmatrix} & \begin{bmatrix} 2 & -1 & 3 & 3 \\ 9 & 6 & -8 & 4 \\ 0 & 6 & -8 & 0 \\ 0 & 6 & 6 & 6 \\ 0 & 6 & 6 & 6 \\ \end{array}$$

Z=0; Y=1; and X=2 See Sinx=2 is not solvable in IR Hence original system does not have any whether. Quels Using Gaus- Jordan method first find A then Solution:

Ax= b where
$$A = \begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix}$$
 $b = \begin{bmatrix} 3c_4 \\ 3c_3 \\ 3c_3 \end{bmatrix}$ $b = \begin{bmatrix} 1 \\ 1 \\ 3c_3 \end{bmatrix}$

$$\begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_3 \\ 0 & \frac{1}{2} & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_3 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_3 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_3 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_3 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_2 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_3 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} x_1 - \frac{1}{2} x_2 \\ 0$$

Solution
$$\begin{bmatrix} \frac{3}{4} - \frac{5}{16} - \frac{3}{8} \\ \frac{1}{2} - \frac{3}{8} - \frac{1}{4} \end{bmatrix} = \begin{bmatrix} \frac{12-5-6}{16} \\ \frac{4-3-2}{8} \end{bmatrix} = \begin{bmatrix} \frac{1}{16} \\ -\frac{1}{8} \\ 1 \end{bmatrix}$$
Answer

TO SOM

Find LU/PLU & then Solution for AH: 5 (i) $A = \begin{bmatrix} \Box & 0 & 1 \\ 2 & 2 & 2 \\ 3 & 4 & 5 \end{bmatrix} \xrightarrow{E_1} \begin{bmatrix} 0 & \Box & 0 \\ 0 & 4 & 2 \end{bmatrix} \xrightarrow{E_2} \begin{bmatrix} \Box & 0 & 1 \\ 0 & \Box & 0 \\ 0 & 0 & \Box \end{bmatrix} = U$ $E_2E_1A=U$ of where $E_1=\begin{bmatrix}1&0&0\\-2&1&0\\-3&0&1\end{bmatrix}$ Thus E22 0 1 0 0 0 -2 1 $A = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix} 0$ Hence A=LU where $L=\begin{bmatrix}1&0&0\\2&1&0\\3&2&1\end{bmatrix}$ and $U=\begin{bmatrix}0&2&0\\0&0&L\end{bmatrix}$ Ax = b where $b = \begin{bmatrix} \frac{1}{2} \end{bmatrix}$ W Now solve LUR= 6 (: A= LU) Take Ux= C = LC= b - Solve first this Ux=C)
Ly backward
misst. Hen LC=b=) C= 2 = 2 Ux=C=) x= [] (ID A= (010) P. (011) E (000) = U (Unique bolubran) exots) E, P, A = U $PA = LU \quad \text{where} \quad P = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad L = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ +1 & 0 & 1 \end{bmatrix} = E,$ They we have Ax= b where b= [0] put pa= Luz Lux= pb (i) C= [0] 312 [-]]

C= [0] 312 [-]]

$$A = \begin{pmatrix} \boxed{1} & 4 & 2 \\ -2 & -8 & 3 \\ \hline{0} & \boxed{1} & \boxed{1} \end{pmatrix} \stackrel{E_1}{=} \begin{pmatrix} \boxed{1} & 4 & 2 \\ \boxed{0} & 0 & +7 \\ \hline{0} & \boxed{1} & \boxed{1} \end{pmatrix} \stackrel{P_1}{=} \begin{pmatrix} \boxed{1} & 4 & 2 \\ \boxed{0} & 0 & \boxed{7} & \boxed{1} \\ \boxed{0} & \boxed{1} & \boxed{1} \end{pmatrix} = U$$

Thus we have

Here
$$E_1 = \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 $P_1 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$

$$L = (E_1')^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{pmatrix}$$

$$U = \begin{pmatrix} 1 & 4 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 7 \end{pmatrix}$$

$$\Rightarrow PAR = Pb = \begin{bmatrix} -2\\ 32 \end{bmatrix}$$

1) By forward but

$$C = \begin{pmatrix} -2 \\ 1 \\ 28 \end{pmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 0 & 1 \end{bmatrix}$$

$$b = \begin{pmatrix} -2 \\ 32 \\ 1 \end{pmatrix}$$

$$\begin{bmatrix} -2-4x(-3)-2x4 \\ 1-1x4+-3 \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix}$$