

ICS141: Discrete Mathematics for Computer Science I

Dept. Information & Computer Sci., University of Hawaii

Originals slides by Dr. Baek and Dr. Still, adapted by J. Stelovsky
Based on slides Dr. M. P. Frank and Dr. J.L. Gross
Provided by McGraw-Hill





Lecture 1

Course Overview Chapter 1. The Foundations

1.1 Propositional Logic





Class Information

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- Textbook: Discrete Mathematics and Its Applications (6th Edition), by Kenneth H. Rosen, McGraw-Hill
- Web site:
 - Lecture: www2.hawaii.edu/~janst/141
 - Recitation: www2.hawaii.edu/~cmmullin/141
- Grading
 - Final exam: 40%
 - Midterm Exam: 25%
 - Homework assignments: 25%
 - Quizzes: 5%
 - Recitation attendance: 5%





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- It's not just about numbers!
- Mathematics is much more than that:

Mathematics is, most generally, the study of any and all absolutely certain truths about any and all perfectly well-defined concepts.

- These concepts can be about numbers, symbols, objects, images, sounds, anything!
- It is a way to interpret the world around you.





So, what's this class about?

What are "discrete structures" anyway?

- "Discrete" Composed of distinct, separable parts. (Opposite of continuous.)
 discrete: continuous :: digital: analog
- "Structures" Objects built up from simpler objects according to some definite pattern.
- "Discrete Mathematics" The study of discrete, mathematical (i.e. well-defined conceptual) objects and structures.



Discrete Objects/Concepts and Structures We Study



DM PART I

- **Propositions**
- **Predicates**
- **Proofs**
- Sets
- **Functions**
- Orders of Growth
- Algorithms
- Integers
- **Summations**
- Sequences
- **Strings**
- **Permutations**
- **Combinations**
- **Probability**

DM PART II

- Relations
- Graphs
- Trees
- Boolean Functions / Logic Circuits
- Automata





Why Study Discrete Math?

- The basis of all of digital information processing is: <u>Discrete manipulations of</u> <u>discrete structures represented in memory.</u>
- It's the basic language and conceptual foundation for all of computer science.
- Discrete math concepts are also widely used throughout math, science, engineering, economics, biology, etc., ...
- A generally useful tool for rational thought!



Uses for Discrete Math in Computer Science



- Advanced algorithms & data structures
- Programming language compilers & interpreters
- Computer networks
- Operating systems
- Computer architecture
- Database management systems
- Cryptography
- Error correction codes
- Graphics & animation algorithms, game engines, etc....
- *i.e.*, the whole field!



Course Topics



- Logic and Proofs (Chap. 1)
- Basic Structures (Chap. 2)
 - Sets, Functions, Sequences and Summations
- Algorithms, Integers, and Matrices (Chap. 3)
- Induction and Recursion (Chap. 4)
- Counting (Chap. 5)
- Discrete Probability (Chap. 6)



1.1 Propositional Logic



- Logic
 - Study of reasoning.
 - Specifically concerned with whether reasoning is correct.
 - Focuses on the relationship among statements, not on the content of any particular statement.
 - Gives precise meaning to mathematical statements.
- Propositional Logic is the logic that deals with statements (propositions) and compound statements built from simpler statements using so-called Boolean connectives.
- Some applications in computer science:
 - Design of digital electronic circuits.
 - Expressing conditions in programs.
 - Queries to databases & search engines.



Definition of a Proposition

Definition: A *proposition* (denoted p, q, r, ...) is simply:

- a statement (i.e., a declarative sentence)
 - with some definite meaning, (not vague or ambiguous)
- having a truth value that's either true (T) or false (F)
 - it is never both, neither, or somewhere "in between!"
 - However, you might not know the actual truth value,
 - and, the truth value might depend on the situation or context.
- Later, we will study probability theory, in which we assign degrees of certainty ("between" T and F) to propositions.
 - But for now: think True/False only! (or in terms of 1 and 0)



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Examples of Propositions

- It is raining. (In a given situation)
- Beijing is the capital of China. (T)
- 2 + 2 = 5. (F)
- \bullet 1 + 2 = 3. (T)
- A fact-based declaration is a proposition, even if no one knows whether it is true
 - 11213 is prime.
 - There exists an odd perfect number.



Examples of Non-Propositions

The following are **NOT** propositions:

- Who's there? (interrogative, question)
- Just do it! (imperative, command)
- La la la la. (meaningless interjection)
- Yeah, I sorta dunno, whatever... (vague)
- 1 + 2 (expression with a non-true/false value)
- x + 2 = 5 (declaration about semantic tokens of non-constant value)



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Truth Tables

- An operator or connective combines one or more operand expressions into a larger expression. (e.g., "+" in numeric expressions.)
- Unary operators take one operand (e.g., -3);
 Binary operators take two operands (e.g. 3 × 4).
- Propositional or Boolean operators operate on propositions (or their truth values) instead of on numbers.
- The Boolean domain is the set {T, F}. Either of its elements is called a Boolean value.
 An n-tuple (p₁,...,p_n) of Boolean values is called a Boolean n-tuple.
- An n-operand truth table is a table that assigns a Boolean value to the set of all Boolean n-tuples.

Some Popular Boolean Operators

Formal Name	<u>Nickname</u>	Arity	<u>Symbol</u>
Negation operator	NOT	Unary	¬
Conjunction operator	AND	Binary	^
Disjunction operator	OR	Binary	V
Exclusive-OR operator	XOR	Binary	\oplus
Implication operator	IMPLIES	Binary	\rightarrow
Biconditional operator	IFF	Binary	\leftrightarrow



The Negation Operator

- The unary *negation* operator "¬" (NOT) transforms a proposition into its logical *negation*.
- E.g. If p = "I have brown hair." then $\neg p$ = "It is not the case that I have brown hair" or "I do **not** have brown hair."
- The truth table for NOT:

Operand column

Result column





The Conjunction Operator

- The binary conjunction operator "∧" (AND) combines two propositions to form their logical conjunction.
- E.g. If p = "I will have salad for lunch." and q = "I will have steak for dinner."

then, $p \wedge q$ = "I will have salad for lunch **and** I will have steak for dinner."





Conjunction Truth Table

Operand columns

$$egin{array}{c|cccc} p & q & p \wedge q \\ \hline T & T & T \\ T & F & F \\ F & T & F \\ F & F & F \\ \hline \end{array}$$

Note that a conjunction $p_1 \wedge p_2 \wedge ... \wedge p_n$ of n propositions will have 2^n rows in its truth table





The Disjunction Operator

- The binary disjunction operator "√" (OR) combines two propositions to form their logical disjunction.
- E.g. If p = "My car has a bad engine." and q = "My car has a bad carburetor."

then, $p \lor q$ = "My car has a bad engine, **or** my car has a bad carburetor."

Meaning is like "and/or" in informal English.







p	q	$p \lor q$
T	T	T
T	F	T Note difference
F	T	$\mathbf{T} \int \operatorname{from} AND$
F	F	F

- Note that p∨q means that p is true, or q is true, or both are true!
- So, this operation is also called inclusive or, because it includes the possibility that both p and q are true.



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The Exclusive-Or Operator

- The binary exclusive-or operator "⊕" (XOR) combines two propositions to form their logical "exclusive or"
- E.g. If p = "I will earn an A in this course." and q = "I will drop this course.", then
 - $p \oplus q$ = "I will **either** earn an A in this course, or I will drop it (**but not both**!)"







p	q	$p \oplus q$	
T	T	$oxed{\mathbf{F}}$	Note difference from OR.
T	F	T	
F	T	T	
F	F	F	

- Note that p⊕q means that p is true, or q is true, but not both!
- This operation is called exclusive or, because it excludes the possibility that both p and q are true.



Natural Language is Ambiguous

Note that the <u>English</u> "or" can be <u>ambiguous</u> regarding the "both" case!

- "Pat is a singer or Pat is a writer." - ∨
- "Pat is a man or Pat is a woman." - ⊕

p	q	p "or" q
T	T	?
T	F	T
F	T	T
F	F	F

- Need context to disambiguate the meaning!
- For this class, assume "or" means inclusive (∨).





The Implication Operator

- The conditional statement (aka *implication*)
 p → q states that p implies q.
- I.e., If p is true, then q is true; but if p is not true, then q could be either true or false.
- E.g., let p = "You study hard."
 q = "You will get a good grade."
 p → q = "If you study hard, then you will get a good grade." (else, it could go either way)
 - p: hypothesis or antecedent or premise
 - q: conclusion or consequence



Implication Truth Table



$$\begin{array}{c|cccc} p & q & p \rightarrow q \\ \hline T & T & T \\ T & F & F \end{array}$$

$$\begin{array}{c|cccc} T & ccccc & T \\ \hline T & T & T \\ \hline F & T & T \\ \hline F & F & T \end{array}$$

$$\begin{array}{c|cccc} T & ccccc & T \\ \hline T & T & T \\ \hline F & F & T \end{array}$$

- $p \rightarrow q$ is **false** only when p is true but q is **not** true.
- $p \rightarrow q$ does **not** require that p or q <u>are ever true!</u>
- E.g. "(1=0) \rightarrow pigs can fly" is TRUE!