CS 303

TANISHQ MALU 1901CS63

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L= { a b : n=j2}

By pumping Lemma of content free language; if a language

is CFL then;

Let & EL and &= Uvnyz such that

1vy1>0 and 1vxy1 & P where P is pumping legth

then uvinyiz & L bor i>0

(a) Now for given language let p be the pumping length and let the strung be " ap2 b?".

Let $Uvnyz = a^{p^2}b^p$

Let |v| = |x| = |z| = 0_

 $\therefore \quad \text{Uy} = a^{p^2} P$

Let $v = a^{p^2}$ and $y = b^p$

i. We know ib L is a CFL then viny'z EL 120

let i=0

 $v^{i}xy^{i}z=vy^{o}=a^{p^{2}}$

clearly ap2 & L

Thus and is not a CFL by contradiction to pumping lemma.

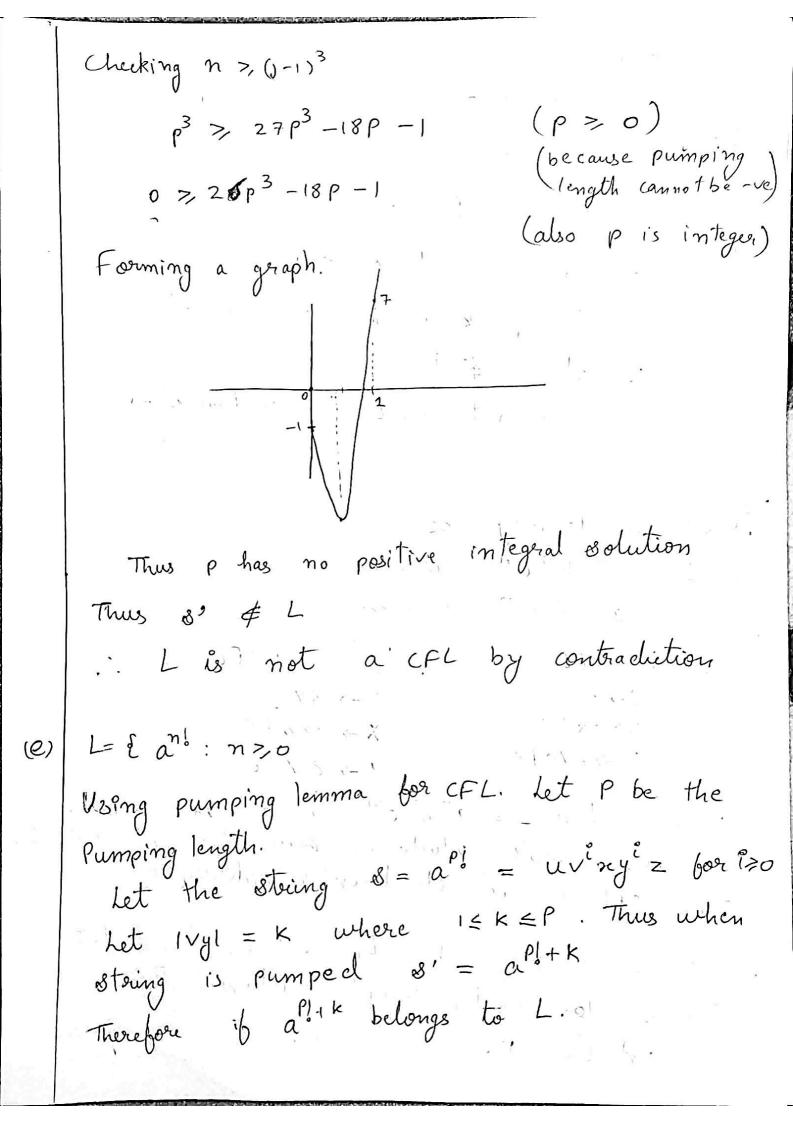
(b) $L = \{ \omega \in \{ \alpha, b, c \}^* : m_a(\omega) = m_b(\omega) \leq m_c(\omega) \}$ L'antains various types of strings, one of the type is an bn cm where m>, n. Ib we prove that an bn cm is not CFL then Lis Vsing pumping lemma for CFL. Let L' = an bncm let P be the pumping length. Let n=p amod :. S = a b c c = uvnyz 雄 脚 - 國 let u= ap; |V| = 121 = 0 y=b" ; z= ap+1 .. Uvnýz ZL? Let i = 3 $UV^3ny^3Z = Uy^3Z$ = apbp3cp+1 clearly a b b c +1 & L

Thus and com is not LFL by combradiction Thus L= { w ∈ {a,b,c}* nacw)=n,(w) ≤ n(w)} is also not CFL

L= $\{\omega \in \{a,b,c\}^*: n_a(\omega)/n_b(\omega) = n_c(\omega)\}$ Let the string be $\delta = a^{nm}b^mc^n$ Using pumping lemma & CFL Uxnyz= s = anm pmcn Let n=m=P where pist the pumping length ... Uvny z = ap2 b cp Let 1V1 = 1 nl = 0 :. Uvnýz EL 602 170 let 1 = 2 : Uvingiz = apillar) i cp = ap 62p cp $\frac{n_{\alpha}(\omega)}{n_{\beta}(\omega)} = \frac{\rho^2}{2\rho} = \frac{\rho}{2} + (n_{c}(\omega) = \rho)$:. a p 2 p c p & L Thus Lis not a CFL by contradiction

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L= & a b : n > (j-1) 3 }
Using pumping lemma of CFL. Let P be the
  Pumping length of L.
   let j=P
        n = \rho^3 > (\rho - 1)^3
     8 = a^{p^3}b^p
         let &= Uvnyz = a p3 b p
              Let v = ap^3
         .. Uvnýz EL ib Lis a CFL
            bor 120
            let. ? = P 3 15
           .: 8 = UV3 xy3 Z
                 = a a^{\rho^3} (b^{\rho})^3 -
                 = a^{\rho^3}b^{3\rho}
      Marri. M= b3
                      then & > EL
      ib n=(j-1)3
    (J-1)^3 = (3p-1)^3 = 27p^3 - 1 - 27p + 9p
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27p3 -18p -1



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(P+1) -P =P(P) >P>K
     · · · (P+1) ! - p! > K
         (P+1) ! > p! + K
      ... (P+1)! > P! + k > P!
      Therefore (pl+k) is not a factorial
     .. a<sup>P]+k</sup> ∉ L
         L is not cFL by contradiction
Let 2 languages be
 L_1 = a^m b^n c^n
                  m, n>,0
 Lz = an bn cm
                  m, n >,0
 Li is a CFL
                L2 is a CFL
     S \rightarrow \times Y
                    S \rightarrow XY
    X-> ax | E
                    >> axblE
     Y → bycle
                      Y > CYIE
However LINLz = anbnch n>0 is a very
Common example, which we know of not a CFL.
Thus CFL is not closed under intersection
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Let 2 Languages be Li and Lz and let CFL be closed under complementation. Then I, and Iz are content free.

we know that CFL is closed under union. .°. I, UIz is a CFL. Taking is complement, I, U Iz is also a CFL. Using De morgan' Law => - AUB = ANB .. II UIZ = LIN LZ is also a CFL. However we know that CFL is not closed under intersection. Thus our assumption of CFL closure un der complementation was wrong. Thus CFL is not closed under complementation PDA bor Language L= on 1m2m3n n, m >1 $\Rightarrow \overbrace{q_0} \xrightarrow{1,\lambda \to 1} \overbrace{q_1} \xrightarrow{2,1 \to \lambda} \overbrace{q_2} \xrightarrow{3,0 \to \lambda} \overbrace{q_3}$ $0,\lambda \to 0 \qquad 1,\lambda \to 1 \qquad 2,1 \to \lambda$ $\lambda, z = 0$ M = d & 8. 1. 1. 283 94 3, & 0,1,2,3 }, & z,0,1,2,3 }, 8, 90, 2, 94 } CFG=> $S \rightarrow XY$ $X \rightarrow a \times |a|$

Y -> ayble

Language generated by above CFG => L = anbm $a, \epsilon \rightarrow a$ $a, z \rightarrow az$ b, a → € M= ¿{q0q1923, {a,b}, & z,a,b}, 8, 90, Z, 92} Let a=0, b=1 and c=2 1,2-12 Required PDA bor L= 0°13 2°13 i, j>0 M= & { 90,9192939495}, { 0,1,2} { 2,0,1,2}, S, 90, Z, 94}

$$\begin{array}{c} S \Rightarrow \\ q_0 & (0, Z \Rightarrow 0 Z) q_0 \\ (0, 0 \Rightarrow 0 0) q_0 \\ (1, 0 \Rightarrow 10) q_1 \\ (1, z \Rightarrow 1z) q_2 \\ (2, 1 \Rightarrow E) q_2 \\ (2, 1 \Rightarrow E) q_2 \\ (2, 1 \Rightarrow E) q_2 \\ (2, 0 \Rightarrow E) q_3 \\ (2, 0 \Rightarrow E) q_3 \\ (2, 0 \Rightarrow E) q_4 \\ \end{array}$$

$$\begin{array}{c} q_3 & (2, 0 \Rightarrow E) q_3 \\ (E, z \Rightarrow Z) q_4 \\ \end{array}$$

$$\begin{array}{c} q_3 & (2, 0 \Rightarrow E) q_3 \\ (E, z \Rightarrow Z) q_4 \\ \end{array}$$

$$\begin{array}{c} q_4 & (2, 1 \Rightarrow E) q_6 \\ \end{array}$$

$$\begin{array}{c} q_5 & (2, 1 \Rightarrow E) q_6 \\ \end{array}$$

$$\begin{array}{c} q_6 & (2, 1 \Rightarrow E) q_6 \\ \end{array}$$

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b, € > b

M= { {9,92939495969798}, {a,b,c}, {a,b, Z}, 8,9, Z, 94

At que have a nondeterministic branch. It string is a bick (i=i) then PDA goes from q, - qz. 36 string is a b'c' (j=k) then

PDA goes brom 9, -> 25.

 q_2 $(a, \epsilon \Rightarrow a) q_2$ (€, € → E) 93

 q_3 $(b, a \rightarrow \epsilon)q_3$ $(\varepsilon, z \rightarrow \varepsilon)$ by

94 (c, e> €)94

95 C a, $\epsilon \rightarrow \epsilon$) 95 $(\epsilon, \epsilon \rightarrow \epsilon)\%$

9,6 (6, € > 6)% $(\epsilon, \epsilon \rightarrow \epsilon)$ 97

97 (c, b → E) 27 $(c \in Z \Rightarrow \epsilon)$

M= { { 90,9,}, { [,]}, { z, [], 8, 90, 2, 2,]

 $(\Gamma, z \rightarrow \Gamma z)$ 9. ([, [> []) 20

 $(\varepsilon, z \rightarrow z)$

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given 8 toing [[][][]

(90, [[][]][], z) + (90, [][]][], [z)

+ (90, ][][], [[z]) + (90, []][], [z)

+ (90, \mathbf{I}[], [[z]) + (90, \mathbf{I}], [z]) + (90, [], z)

+ (90, \mathbf{I}[], [[z]) + (90, \mathbf{E}, z) + (91, \mathbf{E}, z)
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06

(a) Every language accepted by a multitage TM is recursively

Sol

Suppose language L is accepted by a n-tape Twing machine Milet's try to simulate it with a one tape TM "T" whose tape has 2n tracks. Half these tracks holds the tapes of M and the other half ob tracks holds the tapes of M and the other half ob the tracks each hold only a single mearker the tracks each hold only a single mearker that indicates where the head for corresponding that indicates where the head for corresponding tape M is currently located.

To simulate a move of M. T's head must visit the I'm head markers. To maintain how many the head markers are to its left at all times, the head markers are to its left at all times, the count is stored as a component of the control. After visiting each head marker and storing the scanned symbol in a component of storing the scanned symbol in a component of its finite control. The knows which tape symbols are being scanned by each of M's head. Talso are being scanned by each of M's head. Talso knows the state of M which is stored in T's knows the state of M which is stored in T's are finite control. Thus Theorems all more of M.

To now revisits each head marker on its tape, changes the symbol in the track representing the corresponding tapes of M and moves the head markers left or right its required. Finally &T changes the state of M as

recorded in its own finite control. At this point T has simulated one move of M.

We select T's accepting state as all those states that second M's state as one of the accepting state. Thus whenever M accepts, T also accepts and

Hence Language accepted by a Multipape TM is accepted by a one tape twing maching and is recursively enumerable.

(b) If M, is a NTM, then there is a deterministic

TM Mz such that $L(M_1) = L(M_2)$ sol

An NTM M, can be simulated with DTM M2

The NTM M, can be simulated with DTM M2

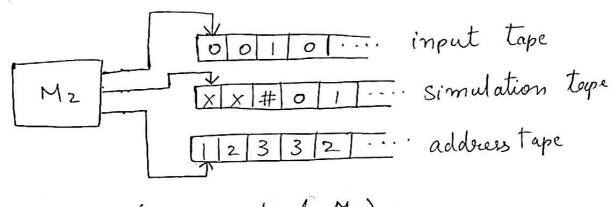
The Will be designed as a Multitape (3 tapes)

The will be designed as a Multitape (3 tapes)

Tape (read only) - Records the input string. Its reused many times.

Tape 2 — Used as Mis tape

Tape 3 (a counter) — It stores an integer number did 2 d3...dn where each di endicates a choice to make at step i. En-pick the indicates a choice to make at step i. En-pick the ist branch, 2nd branch etc. The man. value of di is the largest no. of choices given by SMI.



(an example of M2)

- 1.) The DTM M2 begins with tape 2,3 empty and tape I holds the input.
- 2) Wepe tape 2 and copy the input string from tape 1 to tape 2. Simulate NTM M, on tape 2.
 - 2.1) At each step?, determine the value v of cell di on tape 3
 - 2.2) It v is valid, then update tape 2.
 - 2.3) If not, about the branch; goto step 3
 - 2.4) abort it transistion represent rejects.
 - 3.) Increment the value on tape 3; goto step 2.

It clearly will accept it it binds that NTMM, can enter an accepting state. To confirm it:

Let m be the maximum no of choices NTMM, has for any configuration. Thus after n moves

M, can reach oit most 1+ m+ m2...m" points i.e nm points. These points are searched in a breadth first search manner and this bound is sufficient to assure us that the accepting state will be considered eventually at some point of time will be considered eventually at some point of time thus ib M1 accepts so does M2. Since we already know that ib M2 accepts it does only so because M1, accepts Thus we conclude $L(M_1) = L(M_2)$

Although time taken by DTM M2 can be enponentially larger than NTM M.

Sol (a) since we have a NTM, we can have

(a) Sonce we have a NIM, we take a nondeterministic branch at initial state a nondeterministic branch at initial state to either move left or right, entering one to either move left or right, entering one of 2 different states on either side of initial of 2 different states on either side of initial of 2 different states on either side of initial of a different states on either side of initial of and its own direction i.e left or right, and its own direction i.e left or right.

The pointer has to move off the # entering another state and then move back to # another state and then move back to moves back.

(b) Since we have a deterministic TM we can't have 2 branches. Instead we will now oscillate left and right and will now oscillate left marker x and right marker use some left marker x and right marker y, to keep note of how far we have y, to keep note of how far we have

Start moving one cell right and mark y
then move 2 cell lebt and mark X.
Then move 2 cell lebt and move y one
Repeatedly now move to y move y one
cell right, go left to x and move it one
cell right, go left to x and move it one
cell right, go left to and superat until it is found.
This way we can find our symbol \$\frac{1}{2}\$.

This way we can find our symbol \$\frac{1}{2}\$.