



# ICS141: Discrete Mathematics for Computer Science I

Dept. Information & Computer Sci., University of Hawaii

Jan Stelovsky

based on slides by Dr. Baek and Dr. Still

Originals by Dr. M. P. Frank and Dr. J.L. Gross

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# Lecture 10

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## Chapter 2. Basic Structures

### 2.3 Functions



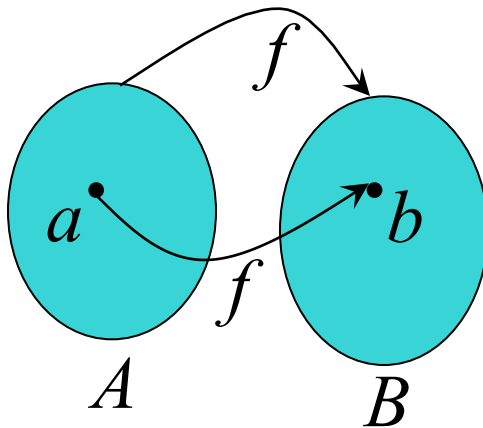
## 2.3 Functions

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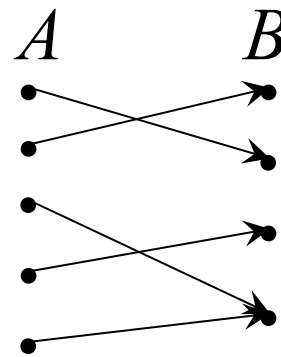
- From calculus, you are familiar with the concept of a real-valued function  $f$ , which assigns to each number  $x \in \mathbf{R}$  a value  $y = f(x)$ , where  $y \in \mathbf{R}$ .
- But, the notion of a function can also be naturally generalized to the concept of assigning elements of *any* set to elements of *any* set. (Also known as a *map*.)

# Function: Formal Definition

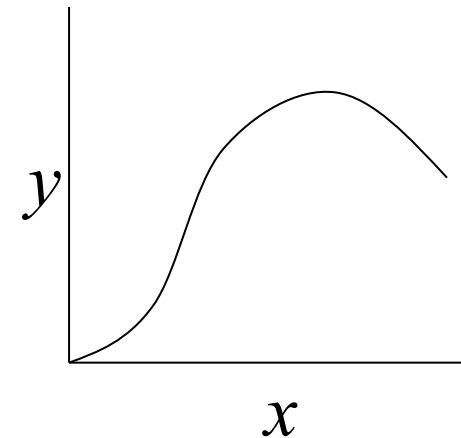
- For any sets  $A$  and  $B$ , we say that a **function** (or “**mapping**”)  $f$  from  $A$  to  $B$  ( $f : A \rightarrow B$ ) is a particular assignment of **exactly one element**  $f(x) \in B$  to **each element**  $x \in A$ .
- Functions can be represented graphically in several ways:



Like Venn diagrams



Bipartite Graph



Plot



# Some Function Terminology

- If it is written that  $f : A \rightarrow B$ , and  $f(a) = b$  (where  $a \in A$  and  $b \in B$ ), then we say:
  - $A$  is the **domain** of  $f$
  - $B$  is the **codomain** of  $f$
  - $b$  is the **image** of  $a$  under  $f$ 
    - $a$  can not have more than 1 image
  - $a$  is a **pre-image** of  $b$  under  $f$ 
    - $b$  may have more than 1 pre-image
  - The **range**  $R \subseteq B$  of  $f$  is  $R = \{b \mid \exists a f(a) = b\}$



# Range versus Codomain

- The range of a function might *not* be its whole codomain.
- The codomain is the set that the function is *declared* to map all domain values into.
- The range is the *particular* set of values in the codomain that the function *actually* maps elements of the domain to.



# Range vs. Codomain: Example

- Suppose I declare that: “ $f$  is a function mapping students in this class to the set of grades  $\{A, B, C, D, F\}$ .”
- At this point, you know  $f$ ’s codomain is:  $\{A, B, C, D, F\}$ , and its range is unknown!
- Suppose the grades turn out all As and Bs.
- Then the range of  $f$  is  $\{A, B\}$ , but its codomain is still  $\{A, B, C, D, F\}$ !



# Function Operators

- $+$  ,  $\times$  (“plus”, “times”) are binary operators over  $\mathbf{R}$ . (Normal addition & multiplication.)
- Therefore, we can also add and multiply two *real-valued functions*  $f, g: \mathbf{R} \rightarrow \mathbf{R}$ :
  - $(f + g): \mathbf{R} \rightarrow \mathbf{R}$ , where  $(f + g)(x) = f(x) + g(x)$
  - $(fg): \mathbf{R} \rightarrow \mathbf{R}$ , where  $(fg)(x) = f(x)g(x)$
- Example 6:

Let  $f$  and  $g$  be functions from  $\mathbf{R}$  to  $\mathbf{R}$  such that  $f(x) = x^2$  and  $g(x) = x - x^2$ .  
What are the functions  $f + g$  and  $fg$ ?



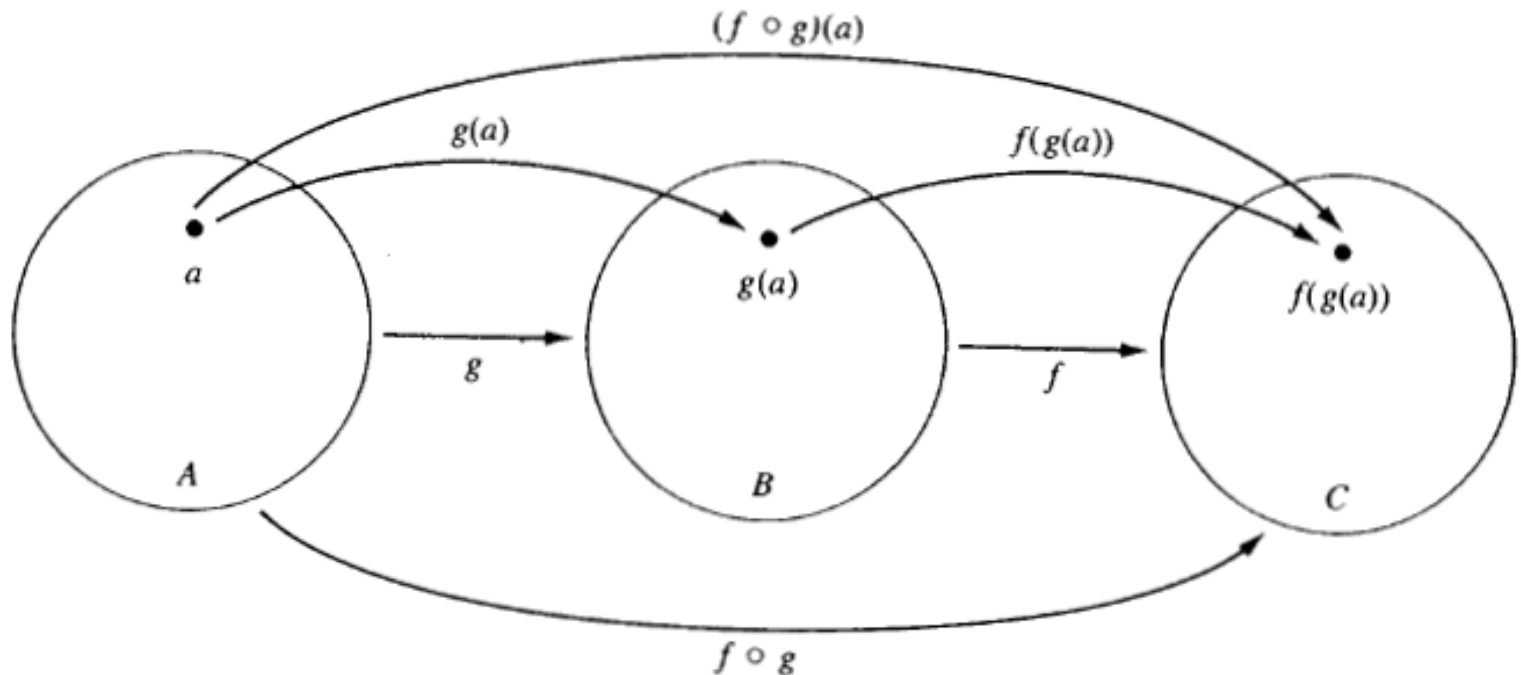
# Function Composition Operator

Note the match here. It's necessary!

- For functions  $g: A \rightarrow B$  and  $f: B \rightarrow C$ , there is a special operator called **compose** (“ $\circ$ ”).
  - It composes (creates) a new function from  $f$  and  $g$  by applying  $f$  to the result of applying  $g$ .
  - We say  $(f \circ g): A \rightarrow C$ , where  $(f \circ g)(a) = f(g(a))$ .
  - Note:  $f \circ g$  cannot be defined unless range of  $g$  is a subset of the domain of  $f$ .
  - Note  $g(a) \in B$ , so  $f(g(a))$  is defined and  $\in C$ .
  - Note that  $\circ$  is non-commuting. (Like Cartesian  $\times$ , but unlike  $+$ ,  $\wedge$ ,  $\cup$ ) (Generally,  $f \circ g \neq g \circ f$ .)

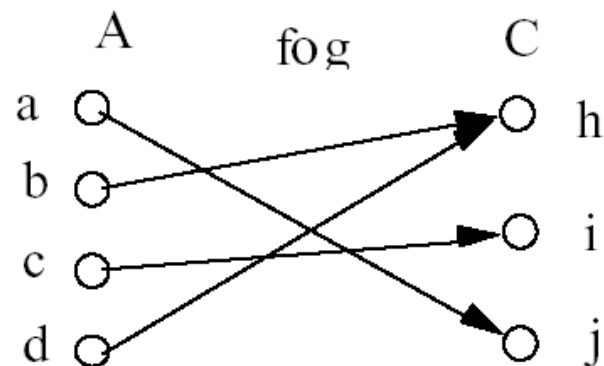
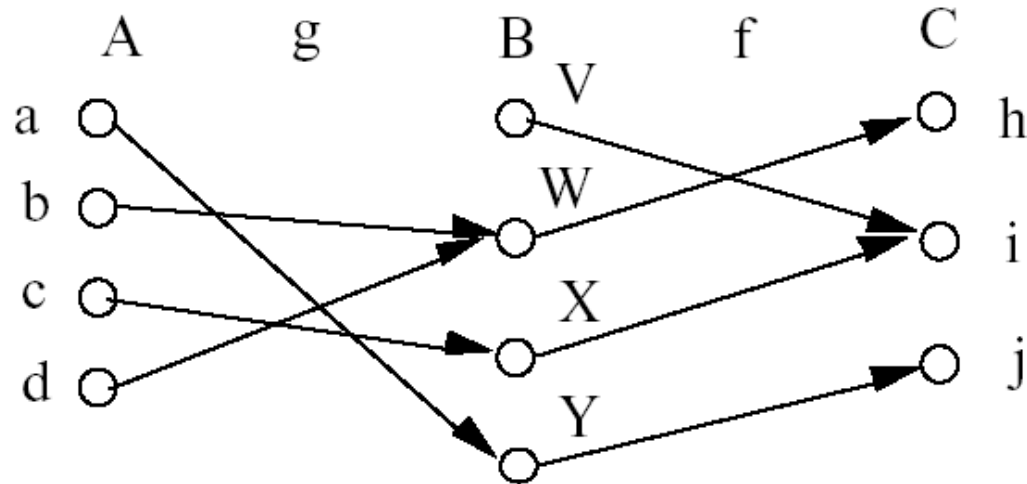
# Function Composition Illustration

- $g: A \rightarrow B, f: B \rightarrow C$



# Function Composition: Example

- $g: A \rightarrow B, f: B \rightarrow C$



# Function Composition: Example

- Example 20: Let  $g: \{a, b, c\} \rightarrow \{a, b, c\}$  such that  
 $g(a) = b, g(b) = c, g(c) = a$ .

Let  $f: \{a, b, c\} \rightarrow \{1, 2, 3\}$  such that  
 $f(a) = 3, f(b) = 2, f(c) = 1$ .

What is the composition of  $f$  and  $g$ , and what is the composition of  $g$  and  $f$ ?

- $f \circ g: \{a, b, c\} \rightarrow \{1, 2, 3\}$  such that  
 $(f \circ g)(a) = 2, (f \circ g)(b) = 1, (f \circ g)(c) = 3$ .



- $g \circ f$  is not defined (why?)

# Function Composition: Example

- If  $f(x) = x^2$  and  $g(x) = 2x + 1$ , then what is the composition of  $f$  and  $g$ , and what is the composition of  $g$  and  $f$ ?
  - $(f \circ g)(x) = f(g(x))$   
 $= f(2x+1)$   
 $= (2x+1)^2$
  - $(g \circ f)(x) = g(f(x))$   
 $= g(x^2)$   
 $= 2x^2 + 1$

Note that  $f \circ g \neq g \circ f$ . ( $4x^2+4x+1 \neq 2x^2+1$ )



# Images of Sets under Functions

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- Given  $f : A \rightarrow B$ , and  $S \subseteq A$ ,
- The **image** of  $S$  under  $f$  is simply the set of all images (under  $f$ ) of the elements of  $S$ .

$$\begin{aligned} f(S) &= \{f(t) \mid t \in S\} \\ &= \{b \mid \exists t \in S: f(t) = b\}. \end{aligned}$$

- Note the range of  $f$  can be defined as simply the image (under  $f$ ) of  $f$ 's domain.



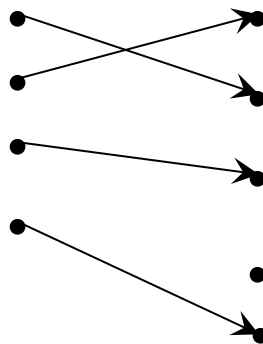
# One-to-One Functions

- A function  $f$  is **one-to-one** (1–1), or **injective**, or an **injection**, iff  $f(a) = f(b)$  implies that  $a = b$  for all  $a$  and  $b$  in the domain of  $f$  (i.e. every element of its range has *only* 1 pre-image).
  - Formally, given  $f : A \rightarrow B$ ,  
“ $f$  is injective”:  $\forall a, b (f(a) = f(b) \rightarrow a = b)$  or  
equivalently  $\forall a, b (a \neq b \rightarrow f(a) \neq f(b))$
- Only one element of the domain is mapped to any given one element of the range.
  - Domain & range have the same cardinality.  
What about codomain?

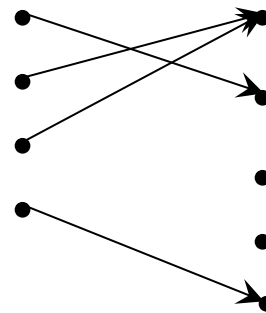


# One-to-One Illustration

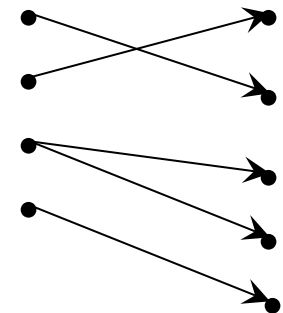
- Bipartite (2-part) graph representations of functions that are (or not) one-to-one:



One-to-one



Not one-to-one



Not even a function!

- Example 8:

Is the function  $f : \{a, b, c, d\} \rightarrow \{1, 2, 3, 4, 5\}$  with  $f(a) = 4$ ,  $f(b) = 5$ ,  $f(c) = 1$ , and  $f(d) = 3$  one-to-one?

- Example 9:

Let  $f : \mathbf{Z} \rightarrow \mathbf{Z}$  such that  $f(x) = x^2$ . Is  $f$  one-to-one?



# Sufficient Conditions for 1-1ness

- For functions  $f$  over numbers, we say:
  - $f$  is **strictly** (or **monotonically**) **increasing**  
iff  $x > y \rightarrow f(x) > f(y)$  for all  $x, y$  in domain;
  - $f$  is **strictly** (or **monotonically**) **decreasing**  
iff  $x > y \rightarrow f(x) < f(y)$  for all  $x, y$  in domain;
- If  $f$  is either strictly increasing or strictly decreasing, then  $f$  is one-to-one.
  - E.g.  $x^3$

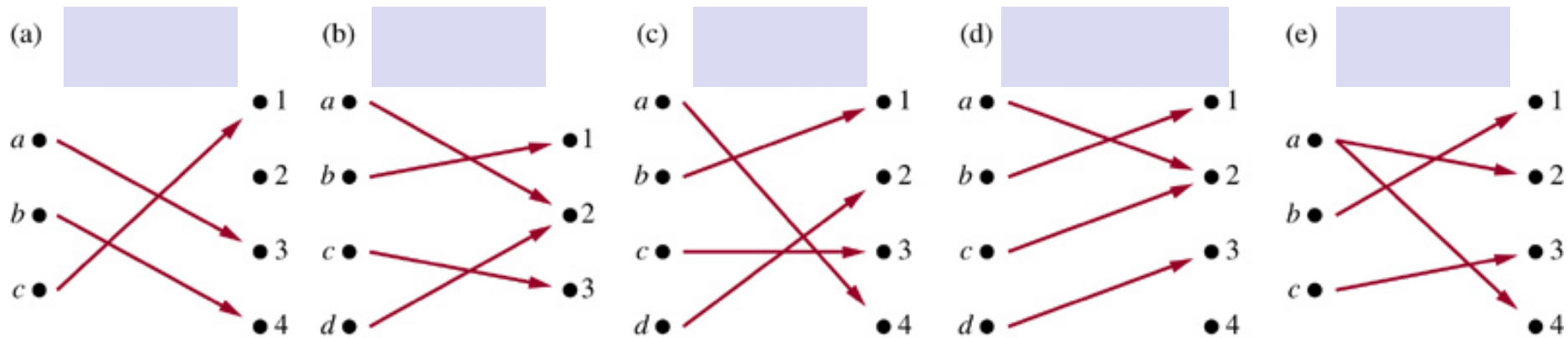
# Onto (Surjective) Functions

- A function  $f : A \rightarrow B$  is **onto** or **surjective** or a **surjection** iff for every element  $b \in B$  there is an element  $a \in A$  with  $f(a) = b$  ( $\forall b \in B, \exists a \in A: f(a) = b$ ) (i.e. its range is equal to its codomain).
- Think: An *onto* function maps the set  $A$  onto (over, covering) the *entirety* of the set  $B$ , not just over a piece of it.
- E.g., for domain & codomain  $\mathbf{R}$ ,  $x^3$  is onto, whereas  $x^2$  isn't. (Why not?)

# Illustration of Onto

- Some functions that are, or are not, *onto* their codomains:

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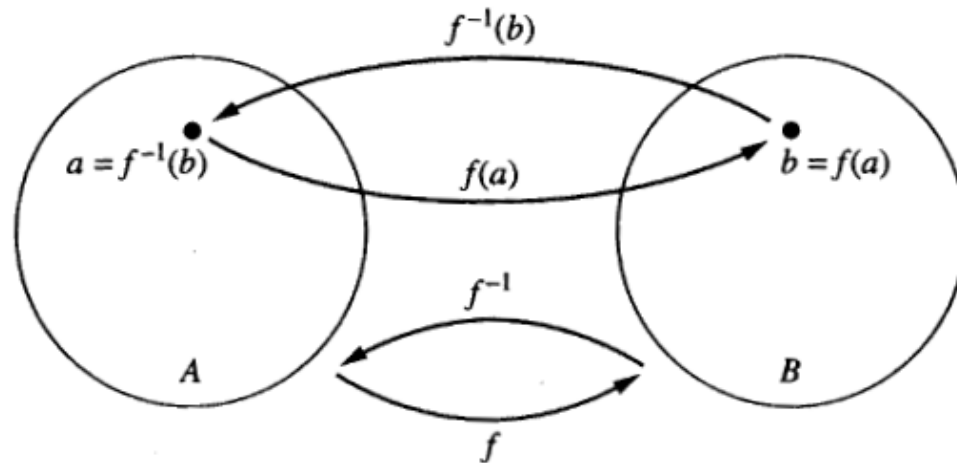
- Example 13: Is the function  $f(x) = x + 1$  from the set of integers to the set of integers onto?

# Bijections and Inverse Function

- A function  $f$  is said to be a ***one-to-one correspondence***, or a ***bijection***, or *reversible*, or *invertible*, iff it is both one-to-one and onto.
- Let  $f : A \rightarrow B$  be a bijection.  
The ***inverse function*** of  $f$  is the function that assigns to an element  $b \in B$  the unique element  $a \in A$  such that  $f(a) = b$ .  
The inverse function of  $f$  is denoted by  $f^{-1} : B \rightarrow A$ .  
Hence,  $f^{-1}(b) = a$  when  $f(a) = b$ .

# Inverse Function Illustration

- Let  $f: A \rightarrow B$  be a bijection



- Example 16: Let  $f: \{a, b, c\} \rightarrow \{1, 2, 3\}$  such that  $f(a) = 2$ ,  $f(b) = 3$ ,  $f(c) = 1$ . Is  $f$  invertible, and if it is, what is its inverse? Yes.  $f^{-1}(1) = c$ ,  $f^{-1}(2) = a$ ,  $f^{-1}(3) = b$
- Example 18: Let  $f$  be the function from  $\mathbf{R}$  to  $\mathbf{R}$  with  $f(x) = x^2$ . Is  $f$  invertible? No.  $f$  is not a one-to-one function. So it's not invertible.

# Mappings in Java

- A discrete function can be represented by a Map interface or HashMap class in Java programming language
  - `Map map<Integer,String>`  
`= new HashMap<Integer,String>( ) ;`
  - Here, the domain is `Integer`, the codomain is `String`
- We can construct such a mapping by putting all pairs  $\{a, f(a)\}$  into our map. ( $a$  is the *key*,  $f(a)$  is the *value*.)
  - `map.put(2, "Jan") ;`
  - `for (Kid kid:kids) {map.put(kid.id,kid.name);}`
- If we put another pair with the same key, it will overwrite the previous pair – it's not a function! (May be a bug...)



# Image, Range, Bijection in Java

- `Map.keys ( )` returns the **image**
  - it's a Java Set!
- `map.values ( )` returns the **range**
  - it's a Java Set!
- Is a map a bijection?

Iff the cardinalities of the **image** and **range** are the same:

  - ```
if (map.keys().size()==map.values().size()) {  
    System.out.println("map is a bijection");  
}
```



# Inverse Function in Java

- Let's construct an inverse!
- Prepare the inverse function:
  - `Map inverse<String,Integer>`  
`= new HashMap<String,Integer>();`
  - Here, the domain is `String`, the codomain is `Integer`
- Go through all keys in map (all elements of the **image**) and put each pair {value,key} into `inverse`:
  - ```
for (Integer id:map.keys()) {  
    String name = map.get(id);  
    inverse.put(id:name,id);  
}
```